

```
#include "databaseoperations.h"
```

```
DatabaseOperations::DatabaseOperations(QObject *parent) :  
    QThread(parent)
```

```
{
```

```
    try {
```

```
        mDBConnection.connect("localhost");
```

```
    } catch( const mongo::DBException &e )
```

```
    {
```

```
        QMessageBox::information(NULL,"Database Connection Error",QString(e.what()));
```

```
    }
```

```
}
```

```
DatabaseOperations::~DatabaseOperations()
```

```
{
```

```
    mBSONObjBuilder = new mongo::BSONObjBuilder;
```

```
    mBSONObjBuilder->append("shutdown","1");
```

```
    mBSONObj=mBSONObjBuilder->obj();
```

```
    mongo::BSONObj vTemp;
```

```
    try
```

```
    {
```

```
        mDBConnection.runCommand("admin",mBSONObj,vTemp);
```

```
    }
```

```
    catch( const mongo::DBException &e )
```

```
    {
```

```
    }
```

```
}
```