Danielle Andrews

Software Engineer / U.S. Marine Corps Veteran

SUMMARY

Software engineer with 5+ years of experience in end-to-end full-stack development across startups, mid-sized companies, and open-source projects. 7 years of combined experience in both military and engineering leadership with a background in mechanical engineering, aviation maintenance, and salmon research. HTML, CSS, YAML

EXPERIENCE

Software Engineer Consultant | NOAA Fisheries | JAN 2025 - PRESENT

- Mentor a team of M.S. Data Science students from Seattle University in developing a stressor response e-library for Pacific salmonids.
- Review and provide feedback on the project wireframe, ensuring alignment with user needs and research goals.
- Conduct UI/UX testing, providing feedback to improve user experience.
- Perform code reviews to ensure high-quality, maintainable code.

Software Engineer Consultant | Hack For LA | APR 2024 – PRESENT

- Refactored GHA workflows using GraphQL when the website team migrated to the new version of GitHub Projects, improving workflow efficiency by 30%.
- Redesigned the back-end service using DuckDB to efficiently read data from Hugging Face, improving the performance of 311-data's map by X%.
- Improved accessibility for the 311-data project by implementing zoom controls for the map that comply with WCAG standards.
- Updated technical documentation to improve clarity, reducing confusion for new contributors, leading to a 10% reduction in mistakes on Good First Issues and a 5% higher retention rate in new contributors.

Software Engineer | Playpod | JUN 2023 - SEP 2023

- Architected the language globalization feature, resulting in a 95% increase in the product's user base.
- Enhanced app functionality by implementing robust error handling, introducing a cache of profile photos for user selection, and incorporating breadcrumbs for seamless navigation, reducing user drop-off rates by 40%.

Software Engineer Consultant | Danielle's Consulting | JUN 2020 – PRESENT

- Defined statements of work for a diverse client base that ranges from small to midsize companies, serving customers and agencies statewide.
- Developed comprehensive end-to-end solutions for client websites, ranging from static to dynamic sites, focusing on accessibility for a wide range of users.
- Guided clients through the entire development process, troubleshot existing site issues, and provided ongoing support as business needs evolved.

Engineering Manager | A&E Conveyor Systems | APR 2019 – JUN 2020

- Created and managed a project engineering schedule, optimizing workflows to reduce completion time by 20%.
- Engineered projects from sales handoff to completion and customer support.
- Oversaw in-house product fabrication and assembly.
- Managed the engineering team, coordinating with internal departments, vendors, and customers to achieve a 95% on-time, on-budget completion rate.

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SKILLS

Languages

JavaScript, R, Python, C/C++, SQL, GraphQL, Markdown, EJS,

Libraries & Frameworks

Bootstrap, Tailwind CSS, MUI, React, jQuery, R-Shiny

Tools & Platforms

MongoDB, DuckDB, AWS S3, PostgreSQL, Node.js, Express.js, Postman, Git, GitHub

Design

Canva, Figma, Gimp, Adobe **Express**

Mechanical Engineering

Autodesk Suite, SolidWorks, Tekla Structures, LaTeX

EDUCATION

B. S. Mechanical Engineering

Kennesaw State University

- Honors: Magna Cum Laude, Global Engagement Certification
- Relevant Course: Programming for Engineers (C++)

MILITARY

USMC Veteran

Helicopter Mechanic | Sergeant (E5)

VOLUNTEERING

SciPy Conference 2024

Tacoma, WA

Hood Canal Salmon Enhancement Group

Field Research & Stewardship

INTERESTS

Smart house: home server, pi-hole ad-sink, home assistant; 3D printing; Discworld; Skyrim