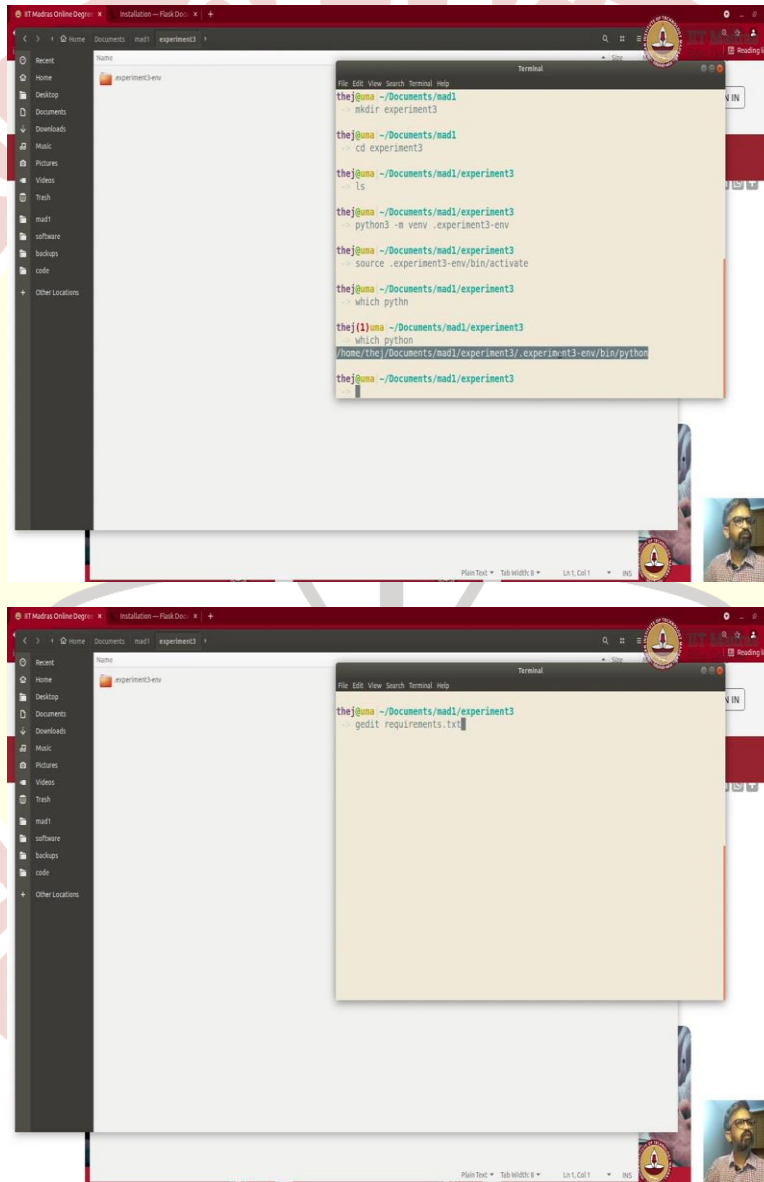


IIT Madras
ONLINE DEGREE

Modern Application Development – I
Professor Thejesh G N
Software Consultant
IITM BSc Degree
Indian Institute of Technology, Madras
Introduction to Flask

(Refer Slide Time: 00:19)



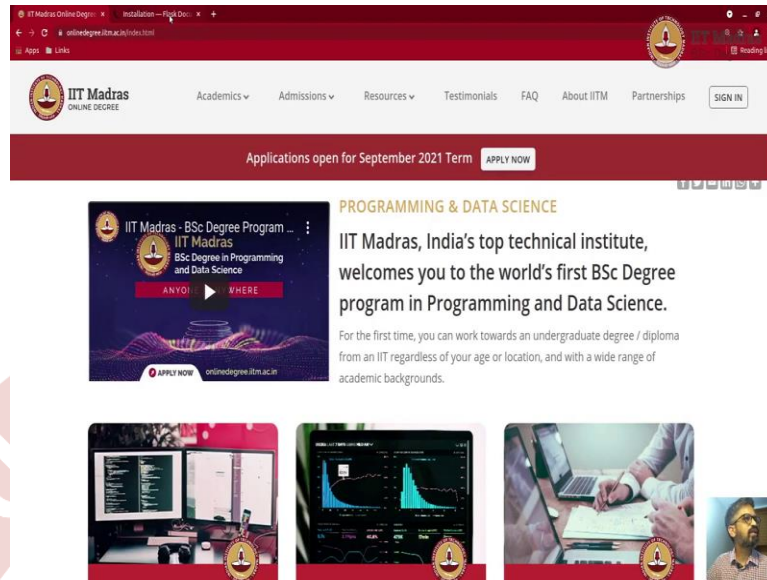
The image displays two sequential screenshots of a terminal window within a file explorer interface. The terminal shows the following commands and their outputs:

```
thej@uma: ~/Documents/nad1
$ mkdir experiment3

thej@uma: ~/Documents/nad1/experiment3
$ cd experiment3
$ ls
$ python3 -m venv .experiment3-env
$ source .experiment3-env/bin/activate
$ which python
/home/thej/Documents/nad1/experiment3/.experiment3-env/bin/python
$ thej@uma: ~/Documents/nad1/experiment3
$ which python
/home/thej/Documents/nad1/experiment3/.experiment3-env/bin/python
$ thej@uma: ~/Documents/nad1/experiment3
```

The second screenshot shows the command:

```
thej@uma: ~/Documents/nad1/experiment3
$ gedit requirements.txt
```



Welcome to the Modern Application Development Screencast. In this short screencast we will learn how to use flask to build a simple web application and run the same web application using built-in flask server. Before we start, open the following applications on your Ubuntu desktop so that you can work along with me.

Browser like your chrome built-in editor called gedit in Ubuntu you could use any editor whichever you are comfortable with; a terminal I am using a built-in terminal and then file browser. Now I am using a built-in file browser. So let us start by creating a folder called experiment3.

So, we are already in our work folder I am going to create another folder called experiment3 where we can work. And then I am going to `cd experiment3`, yes. So now to begin with we are going to create a virtual environment like we did previously, so that all our installations, all our dependencies are contained within this, yes. So that is done by running this `python3 -m venv .experiment-env`; this is where your virtual environment will be created including the dot.

Turn it okay it is created, now we can source from there or activate the virtual environment, `bin activate`; it is done you can check sorry as you can see it is using the local Python from our virtual environment so it is activated, it is going to clear I am just going to create a `requirements.txt` file and have flask as part of it just do `gedit requirements.txt`.

(Refer Slide Time: 03:18)

The image shows a web browser window displaying the Flask documentation page for creating and activating a virtual environment. The page includes instructions for macOS/Linux and Windows, with code snippets for creating a project folder, initializing a virtual environment with venv, and activating it. Below the documentation, there is a terminal window showing the execution of these commands in a shell. The terminal output shows the user creating a directory, initializing the environment, and activating it, which changes the shell prompt to the virtual environment's name.

not affect other projects or the operating system's packages.
Python comes bundled with the **venv** module to create virtual environments.

Create an environment

Create a project folder and a **venv** folder within:

macOS/Linux Windows

```
$ mkdir myproject
$ cd myproject
$ python3 -m venv venv
```

Activate the environment

Before you work on your project, activate the corresponding environment:

macOS/Linux Windows

```
$ . venv/bin/activate
```

Your shell prompt will change to show the name of the activated environment.

Install Flask

Within the activated environment, use the following command to install Flask:

```
$ pip install Flask
```

Flask is now installed. Check out the [Quickstart](#) or go to the [Documentation Overview](#).

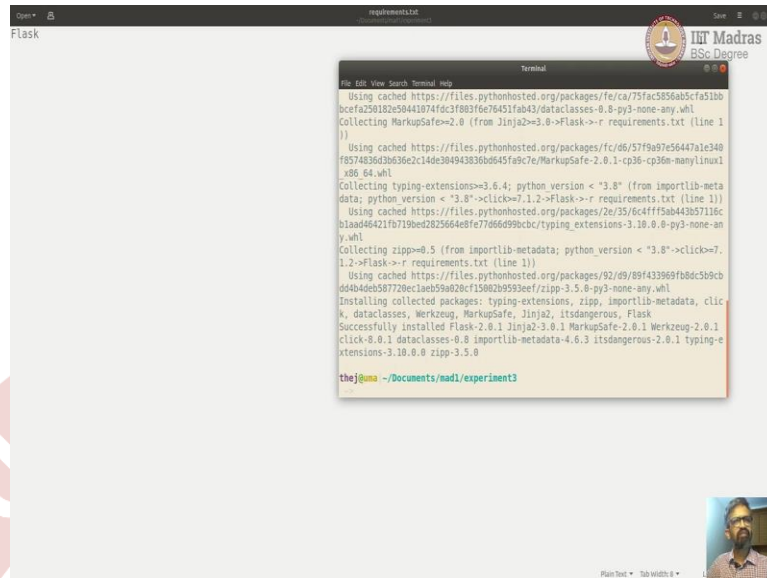
© Copyright 2010 Public. Created using Sphinx 4.1.2

Flask

requirements.txt

```
thej@uma ~/Documents/mad1/experiment3
└─ gedit requirements.txt

thej@uma ~/Documents/mad1/experiment3
└─ pip install -r requirements.txt
```

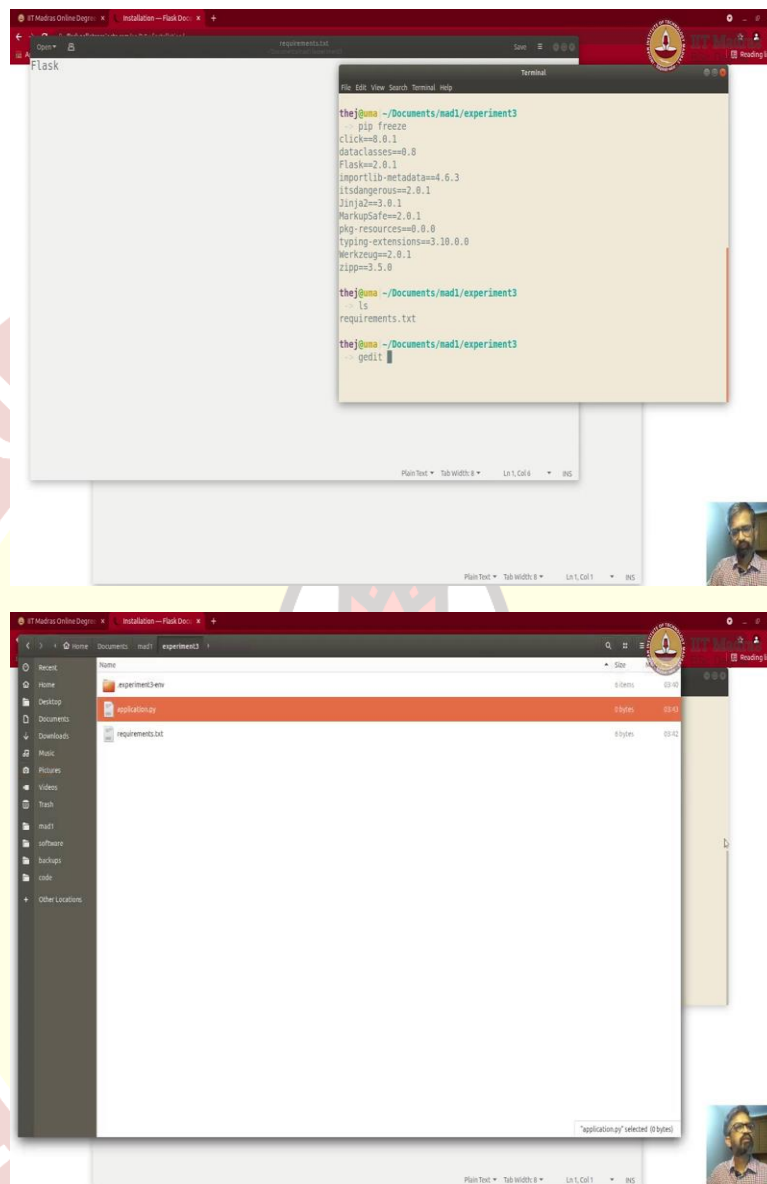


```
File Edit View Search Terminal Help
Flask
Using cached https://files.pythonhosted.org/packages/fe/ca/75fac585ab5cfa510b
bcefa250182e50441074dc3f803f6e76451fab43/dataclasses-0.8-py3-none-any.whl
Collecting MarkupSafe==2.0 (from Jinja2==3.0->Flask->-r requirements.txt (line 1
))
Using cached https://files.pythonhosted.org/packages/fc/d6/57f9a97e56447a1e340
f8574836d3b62c14de304943836b0645fa9c7e/MarkupSafe-2.0.1-cp36-cp36m-manylinux1
_x86_64.whl
Collecting typing-extensions==3.6.4; python version < "3.8" (from importlib-meta
data; python version < "3.8"->click==7.1.2->Flask->-r requirements.txt (line 1))
Using cached https://files.pythonhosted.org/packages/2e/35/6c4ff5ab443b57113c
b1aad46421fb719bed2825664ef77966d99bcb/typing_extensions-3.10.0.8-py3-none-an
y.whl
Collecting zipp==0.5 (from importlib-metadata; python version < "3.8"->click==7.
1.2->Flask->-r requirements.txt (line 1))
Using cached https://files.pythonhosted.org/packages/92/d9/89f433969fb0c5b9cb
dd4b4de587720e1aeb59a028cf150829593eef/zipp-3.5.0-py3-none-any.whl
Installing collected packages: typing-extensions, zipp, importlib-metadata, clic
k, dataclasses, Werkzeug, MarkupSafe, Jinja2, itsdangerous, Flask
Successfully installed Flask-2.0.1 Jinja2-3.0.1 MarkupSafe-2.0.1 Werkzeug-2.0.1
click-8.0.1 dataclasses-0.8 importlib-metadata-4.6.3 itsdangerous-2.0.1 typing-e
xtensions-3.10.0.8 zipp-3.5.0
thej@una ~/Documents/mad1/experiment3
```

Now, to install flask you can either do directly like this or I can, you can just add the name of the library flask into your requirements.txt this is one way. And you can include the version information by adding whether you are using 1.0.0 or whichever version that you want to use usually the website will tell you what version it is.

If you do not give any version, it will install the latest, so I am just going to leave it as the latest. So, we have requirements.txt. Now I am going to install everything from requirements.txt which is just flask, okay minus pip install -r requirements.txt. So it is going to read from this file, it is read and it is installing flask, it is installed flask and any other dependency flask depends on. Could be many other.

(Refer Slide Time: 04:23)



```
thej@uma ~/Documents/nad1/experiment3
$ pip freeze
click==0.0.1
dataclasses==0.8
Flask==2.0.1
importlib-metadata==4.6.3
itsdangerous==2.0.1
Jinja2==3.0.1
MarkupSafe==2.0.1
pkg-resources==0.0.0
typing-extensions==3.10.0.0
Werkzeug==2.0.1
zipp==3.5.0

thej@uma ~/Documents/nad1/experiment3
$ ls
requirements.txt

thej@uma ~/Documents/nad1/experiment3
$ gedit
```

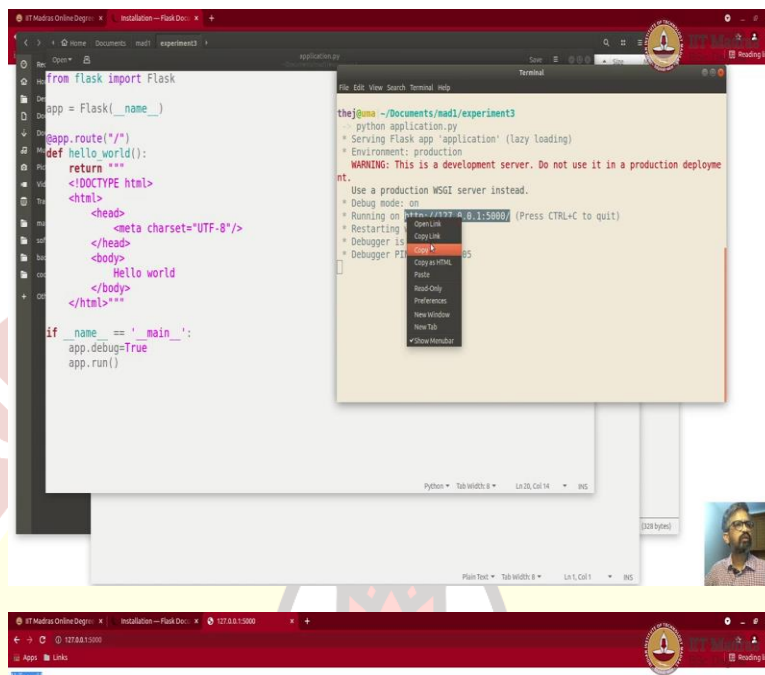
File Explorer: experiment3

Name	Size	Modified
experiment3env	0 bytes	03/10/2021
application.py	0 bytes	03/10/2021
requirements.txt	0 bytes	03/10/2021

So, just to check what all it got installed you can do pip freeze and it should show you all the installed things it has installed flask obviously and flask depends on all these other packages including jinja2 markup space and all other things and install all of them. So now we have installed flask, we have set up a virtual environment, okay.

Now, we will create an application.py file this is where we are going to do all our work. I am just going to create it, just directly in gedit, so here it is application I can just save it just to make it, make sure it got saved here it is, okay. Now let us open the editor again here and I am going to close this requirements.txt, this is no more useful.

(Refer Slide Time: 05:30)



```
from flask import Flask
app = Flask(__name__)
@app.route("/")
def hello_world():
    return """
    <!DOCTYPE html>
    <html>
    <head>
    <meta charset="UTF-8">
    </head>
    <body>
    Hello world
    </body>
    </html>"""
if __name__ == '__main__':
    app.debug=True
    app.run()
```

```
thej@uma: ~/Documents/mad1/experiment3
python application.py
Serving Flask app 'application' (lazy loading)
Environment: production
WARNING: This is a development server. Do not use it in a production deployment.
Use a production WSGI server instead.
Debug mode: on
Running on http://127.0.0.1:5000 (Press CTRL+C to quit)
Restarting with debug: * Debugger is active!
Debugger is active!
Copy as HTML
Copy as Text
Paste
Read-Only
Preferences
New Window
New Tab
Show Minimalist
```

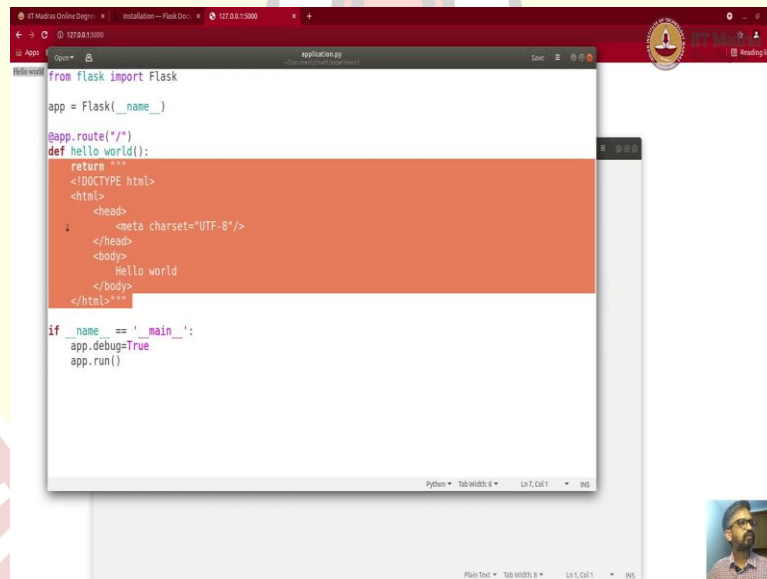
Now, let us create a simple flask app which has one page and which prints a hello world html, so this is the most simplest flask we are using a flask from the flask class from the package flask or module flask and then we are creating the app; then we are creating one function which returns an html content as a string and it is routed to slash(/).

In the sense this is what tells the web server serve it at the base route you could change it I will show it to you. Then in our main which is when the script runs it runs sets in debugging mode so we get some error messages if it is; if there are errors, we probably do not use it in production or also done app.run(). It will run the flask app.

Now, we are going to run this using built-in http server which is actually not used in the production, it is not production ready but it is very good to run locally and do all our testing. So we can just run by Python. So as you can see the server has started it is also warning you whatever I just said that this is on development server cannot, should not be used in production.

So, we have there are many other ways to set up the production anyway the server has started and it is serving at 127.0.0.1 which is local host and at the port 5000. Remember by default flask runs at the port 5000 you can change it, you can look it up or you can change the port if you want. Now, I am just going to keep it with the default port. I am going to copy the link, go to the browser, open a new tab, paste on things. As you can see hello world.

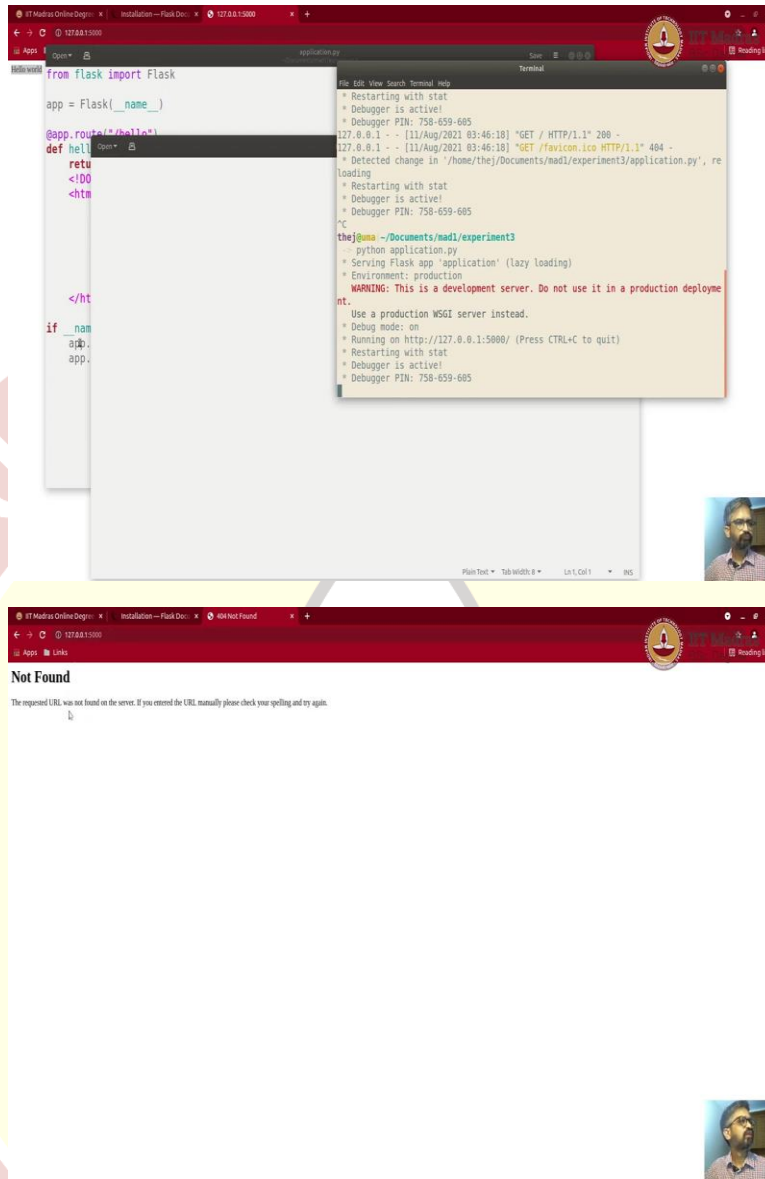
(Refer Slide Time: 07:45)



The screenshot shows a development environment. In the foreground, a code editor displays the following Python code for a Flask application:

```
from flask import Flask
app = Flask(__name__)
@app.route("/")
def hello_world():
    return """
    <!DOCTYPE html>
    <html>
    <head>
    <meta charset="UTF-8"/>
    </head>
    <body>
    Hello world
    </body>
    </html>"""
if __name__ == '__main__':
    app.debug=True
    app.run()
```

In the background, a web browser window is open at the address 127.0.0.1:5000, displaying the output of the application: "Hello world!". A small video inset in the bottom right corner shows a person speaking.



Now, this is what is getting served because I have written slash here, now if I change this to let us say hello and save it that is the URL path now in flask most of the times you do not need to restart it, it automatically restarts and it will tell you whenever the file changes.

It is restarting but if you are not sure you can stop it by doing control C and start again. Most of the time it should restart but if it does not then you can stop and restart, it is also telling debug mode on because we said debug is equal to true. Anyway, now if I go back and say 5000 so you can see that nothing is getting served at a slash(/) it is saying 404 not found error.

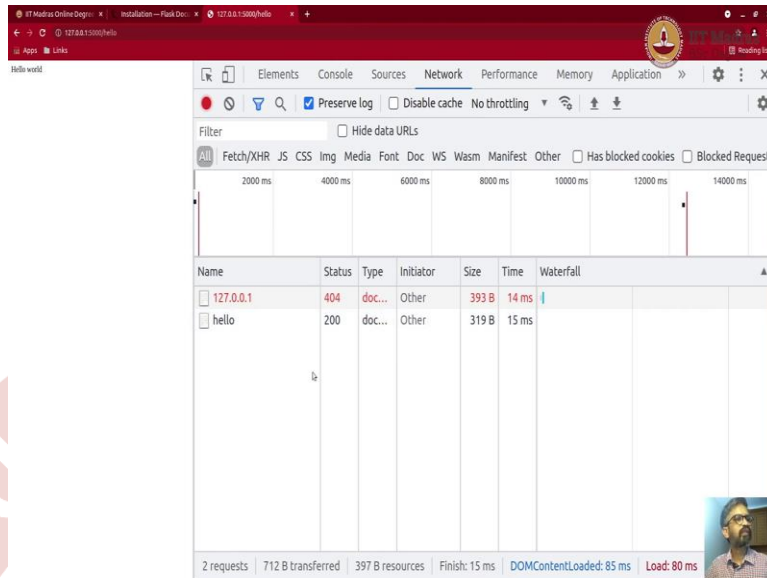
(Refer Slide Time: 08:44)

The screenshot displays a web browser window with a 'Not Found' error message. The address bar shows the URL '127.0.0.1:5000'. A context menu is open over the browser window, showing options like 'Back', 'Forward', 'Reload', 'Save as...', 'Print...', 'Cast...', 'Create QR code for this page', 'Translate to English', 'View page source', and 'Inspect'. The 'Inspect' option is highlighted.

Below the browser window, the Chrome DevTools Network tab is open. It shows a single request to '127.0.0.1' with a status of '404' and a message '404 NOT FOUND'. The table below the request details shows the following data:

Name	Status	Type	Initiator	Size	Time	Waterfall
127.0.0.1	404	doc...	Other	393 B	14 ms	

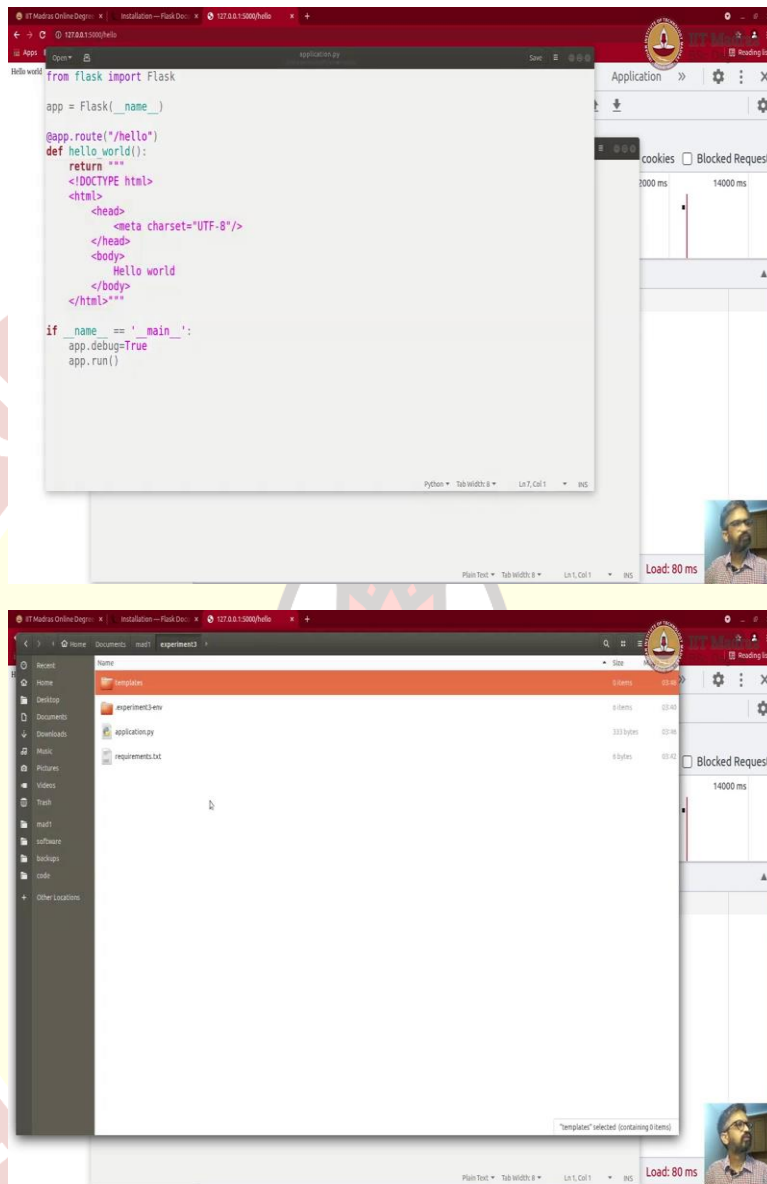
The bottom status bar of DevTools indicates: 1 requests, 393 B transferred, 232 B resources, Finish: 14 ms, DOMContentLoaded: 102 ms, Load: 101 ms.

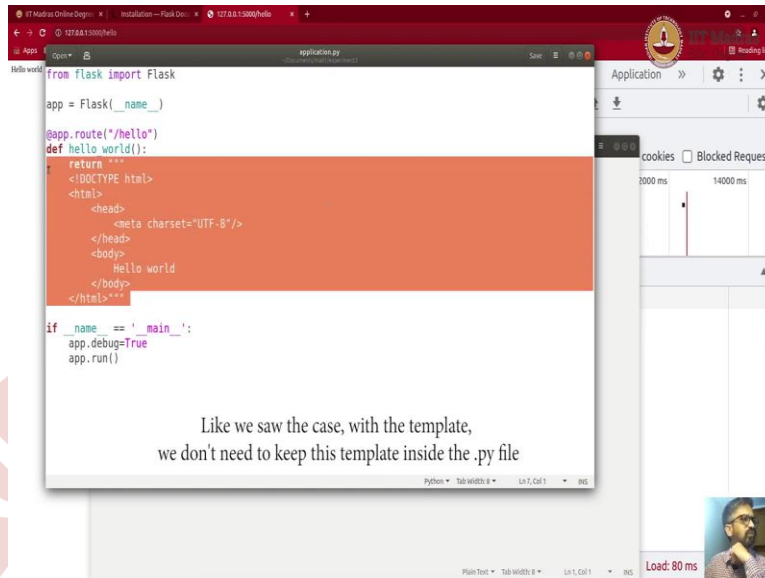


```
from flask import Flask
app = Flask(__name__)
app.route('/hello')
def hello world():
    return """
    <!DOCTYPE html>
    <html>
    <head>
    <meta charset="UTF-8">
    </head>
    <body>
    Hello world
    </body>
    </html>"""
if __name__ == '__main__':
    app.debug=True
    app.run()
```

If you see a inspect network, let us reload it again just to make sure you can see, it is giving 404 not found. Now, the path which we had given hello you can check there now we can get 200 and it is printing. So this is the path that is getting set this is what a route uses is a http path, the path of the resource.

(Refer Slide Time: 09:27)

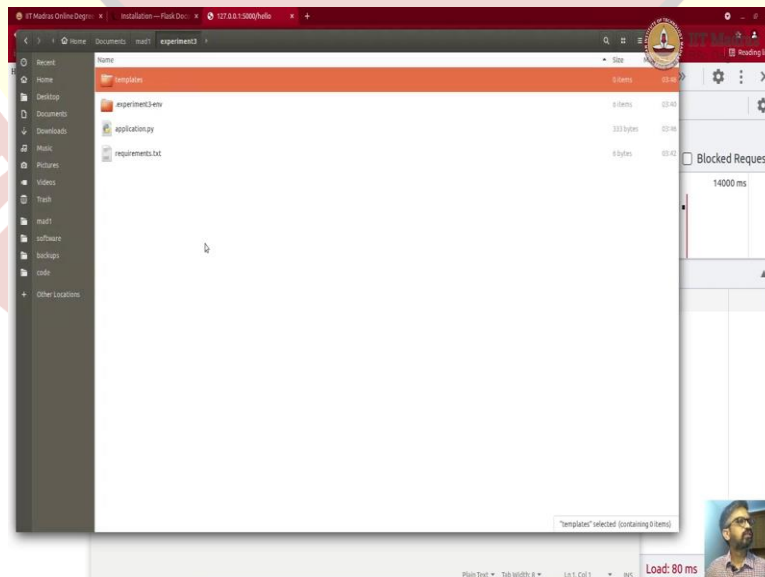


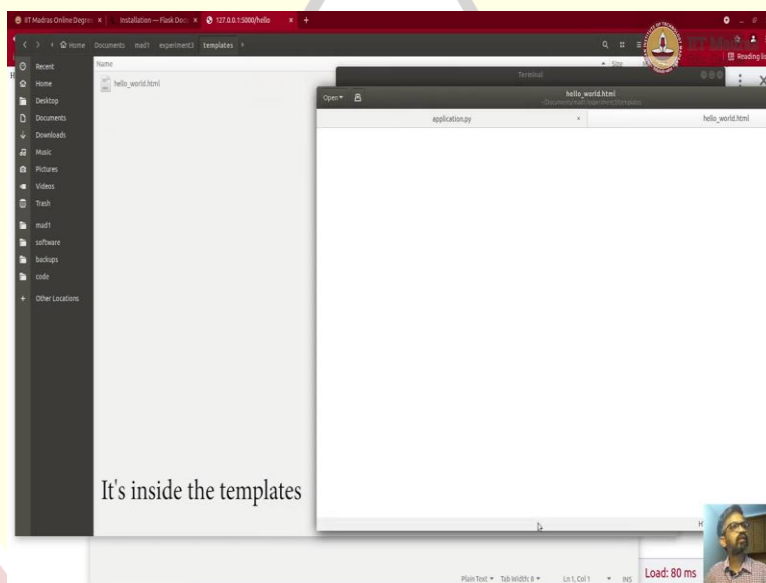
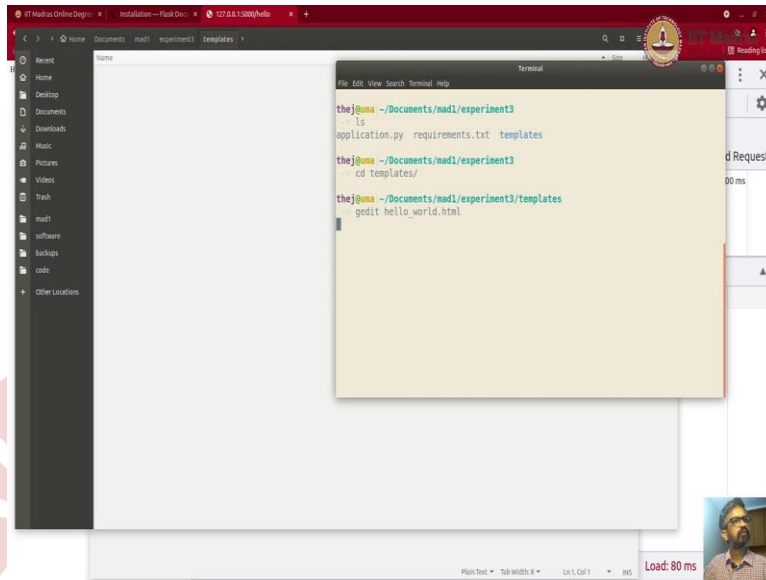


Now, you can do one more thing to make it better we can actually externalize the html content like we saw, so we have a template, we do not need to keep this template inside the python file we can keep it outside.

Now, flask indirectly or inside uses jinja2 and it all loads all the jinja templates from a folder called templates. So let us create a folder called templates in the same folder experiment3.

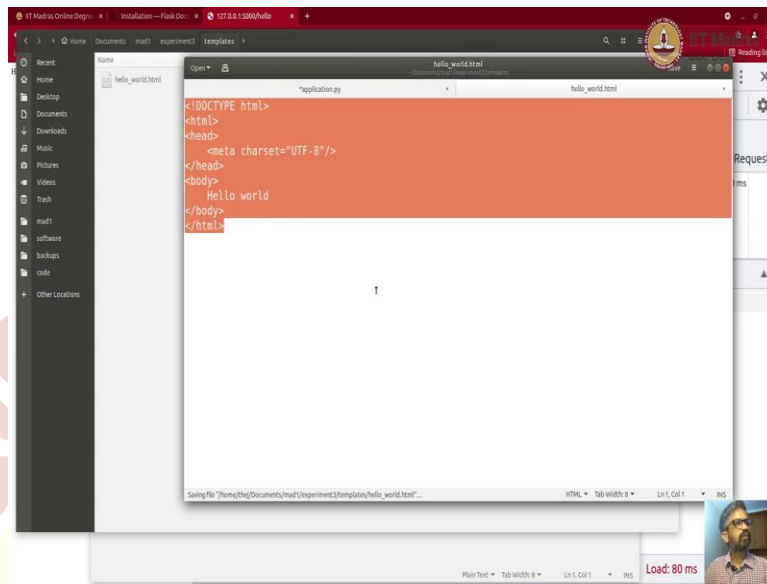
(Refer Slide Time: 10:02)





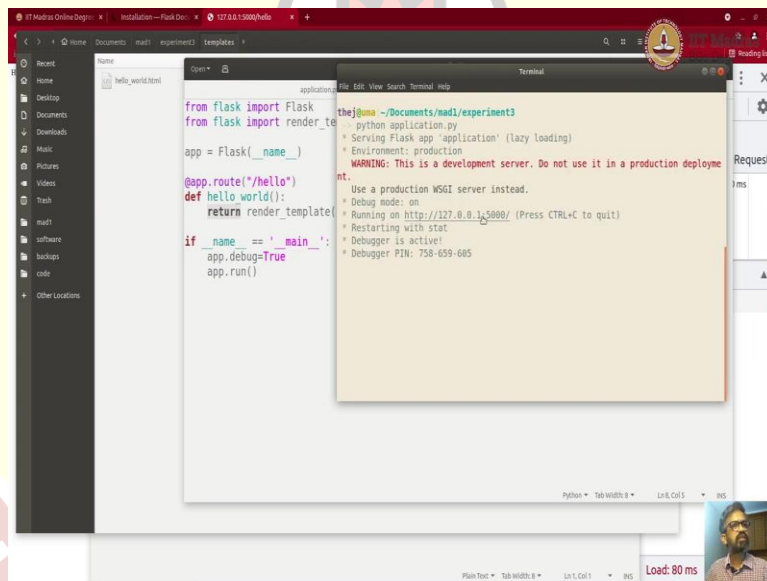
So, do they create a new folder templates inside the template since we are using a hello world program let us create a file called hello_world.html. I am going to stop the server cd template, I am just going to create a file. The file is here if I save it you can see it is inside the hello world.

(Refer Slide Time: 10:43)



A screenshot of a web browser window displaying a simple web page. The page has a white background with the text "Hello world" centered. The browser's address bar shows the URL "http://127.0.0.1:5000/hello". The browser's developer tools are open, showing the HTML structure of the page. The HTML code is as follows:

```
<!DOCTYPE html>
<html>
<head>
  <meta charset="UTF-8"/>
</head>
<body>
  <div>
    Hello world
  </div>
</body>
</html>
```



A screenshot of a code editor window showing the Flask application code. The code is as follows:

```
from flask import Flask
from flask import render_template

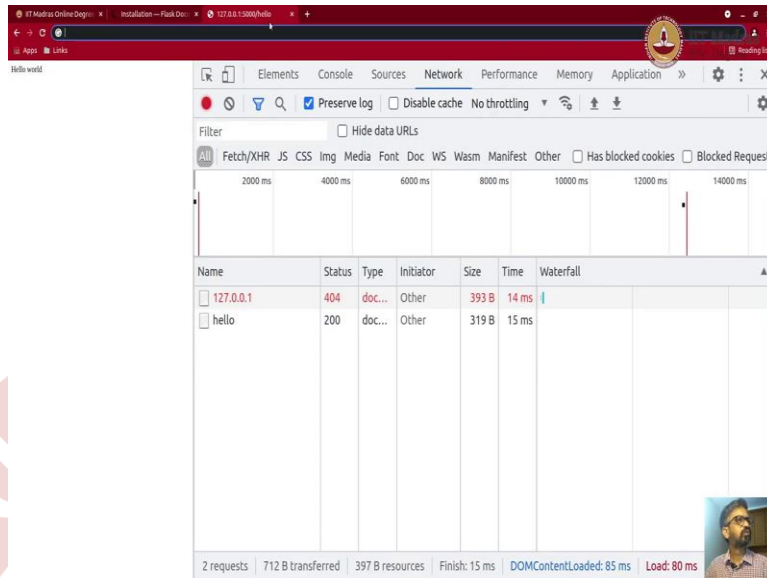
app = Flask(__name__)

@app.route("/hello")
def hello_world():
    return render_template("hello.html")

if __name__ == '__main__':
    app.debug=True
    app.run()
```

The terminal window shows the output of the command "python application.py". The output is as follows:

```
thejuma ~/Documents/mad1/experiment3
python application.py
 * Serving Flask app 'application' (lazy loading)
 * Environment: production
 * WARNING: This is a development server. Do not use it in a production deployment.
 * Use a production WSGI server instead.
 * Debug mode: on
 * Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
 * Restarting with stat
 * Debugger is active!
 * Debugger PIN: 758-659-685
```

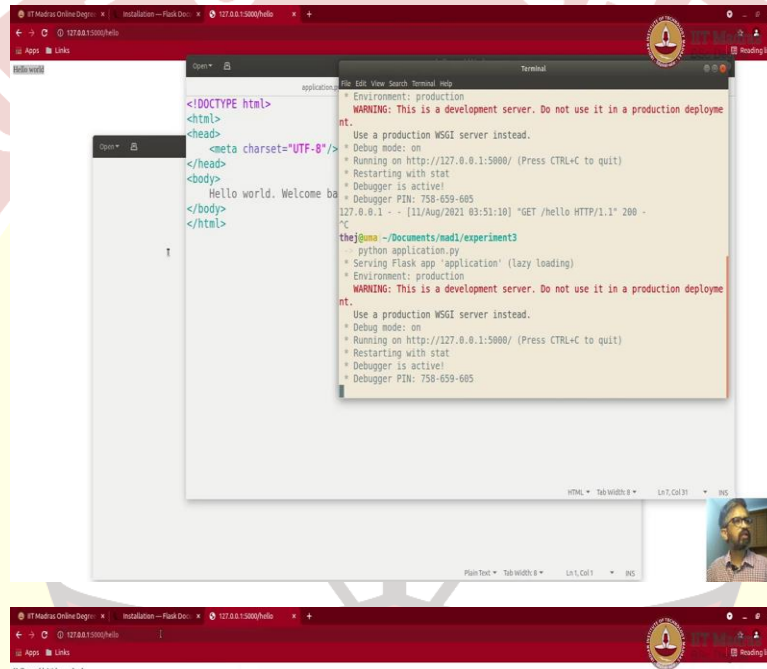



Now, what I am going to do is I am going to go back to my application.py, take away this thing and paste it into this. So I am just removing html content from Python file and putting into its own template file. You can call the template file with any extension but I am going with .html here.

Now, we still have this `hello_world()` now we need to read the template and render it, that is easy flask has built in you do not need to use jinja directly, flask has wrapped around that jinja and it exposes a function called `render template` which actually takes the template file's name and renders it.

Like for example I can just do this and then I can just give hello_world.html, okay and save. So now what I am doing is instead of actually returning the content directly I am actually reading this and rendering it and return the rendering text, rendered text. Let us run the application, I am going to do python application.py, starts the server again same place. I am just going to close this tab and re-open it; we have hello world again.

(Refer Slide Time: 12:34)



The screenshot shows a web browser window at the top with the URL `127.0.0.1:5000/hello`. The browser displays the text "Hello world. Welcome back." Below the browser, a code editor window shows the HTML content of the file `hello_world.html`:

```
<!DOCTYPE html>
<html>
<head>
<meta charset="UTF-8">
</head>
<body>
Hello world. Welcome back
</body>
</html>
```

At the bottom, a terminal window shows the command `python application.py` being executed. The terminal output indicates that the Flask application is running on `http://127.0.0.1:5000/` and displays the same "Hello world. Welcome back." message. A small video feed of the presenter is visible in the bottom right corner of the terminal window.

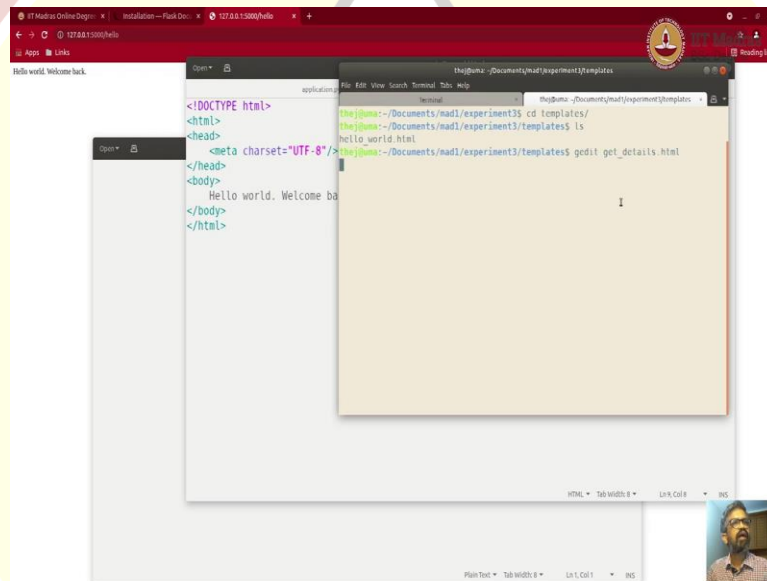


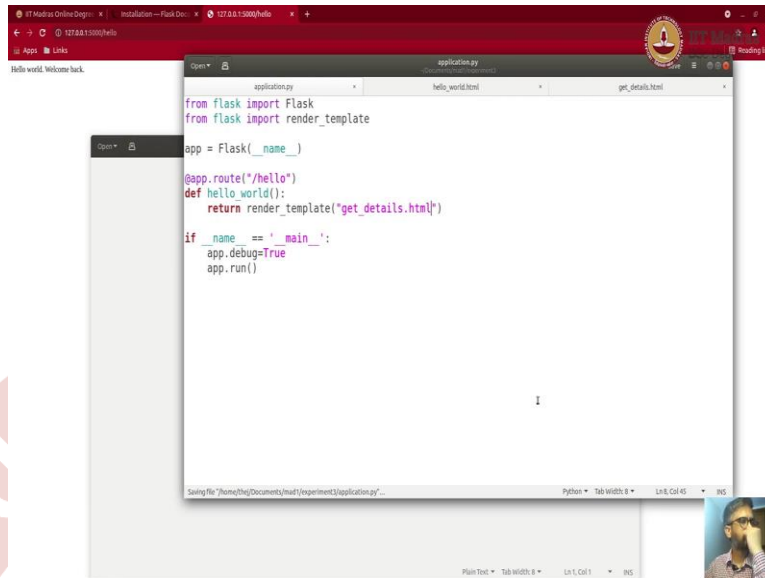
But this time it is coming from here. You can see hello world welcome back, when you save it the server should restart if it does not restart you can always start again, stop and start

again just to make sure and then refresh, again hello world welcome back. Now this is useful what we are just displaying the data on the server.

Now, what we want is if a person or a user should be able to submit something, let us say his name and then we should be able to use the name he submitted and welcome him with that name. So which needs, which means we need a form where the user can submit his name. And then use that name to show him the welcome message. Let us try and do that. We will use the same URL path hello, we have to create in a form to get the details of the user.

(Refer Slide Time: 13:55)

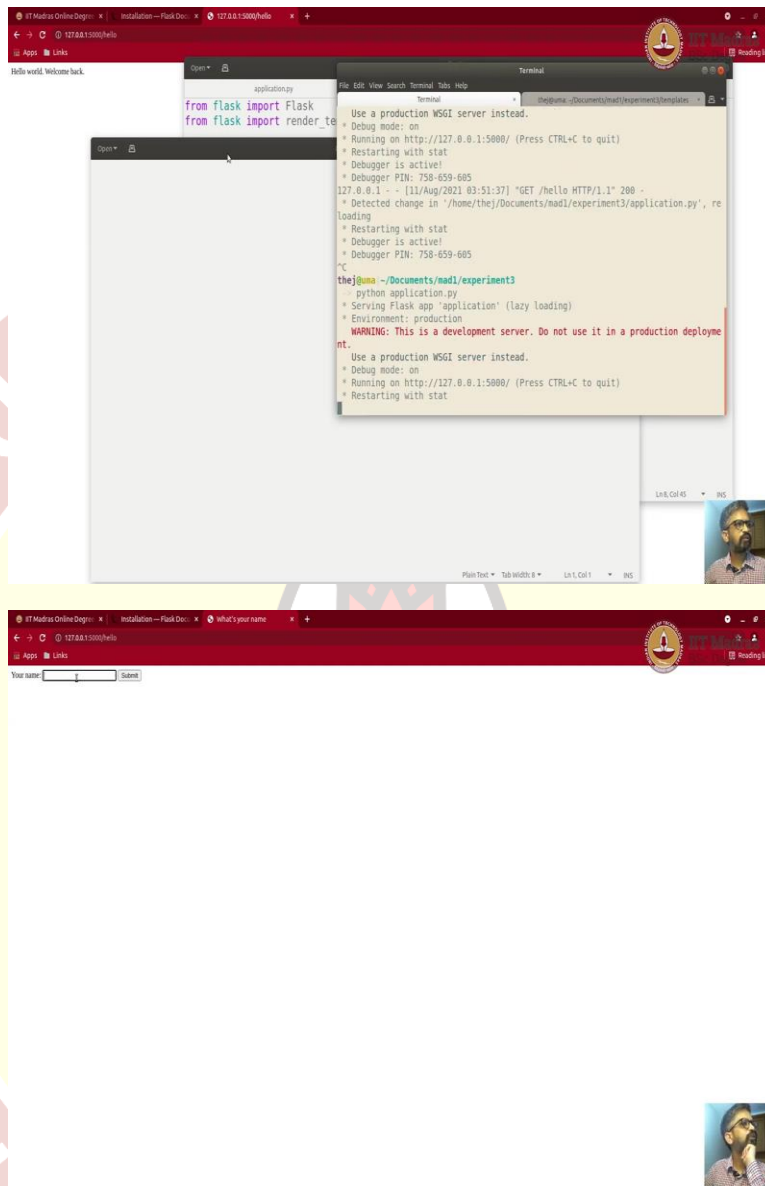


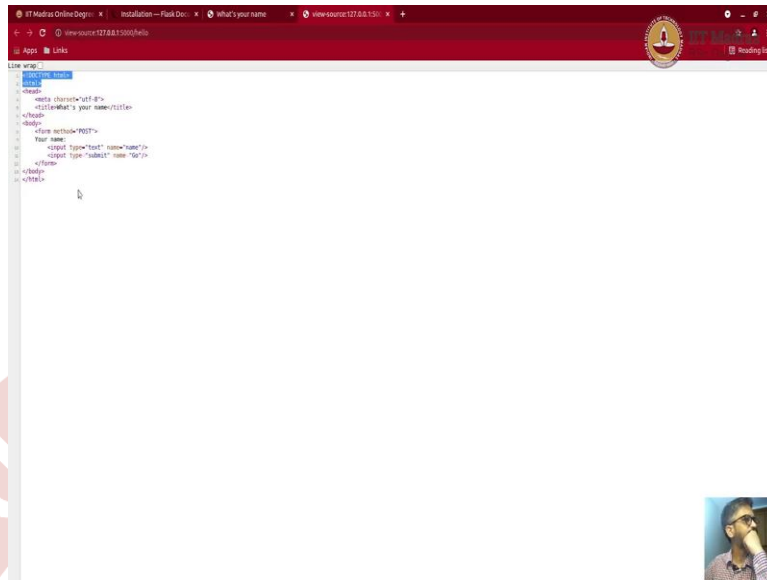


So, I will just create another template, I will leave this as it is, I will create a new file called get_details. Let me just open another tab in the terminal so that it is easy to work with yeah, cd template I will create another file called get_details.html.

In that template we will create an html form and get the user input. So let us I am just going to paste it and explain it to you. Simple html document it just has a form and it has two fields; one is an input text, other one is the submission. So I am just going to put, it is going to be the simplest form you will ever see. I will save this. Now, let me go back to your application instead of serving this I want to actually serve this get_details.html so we can get the user's name. get_details.html, okay.

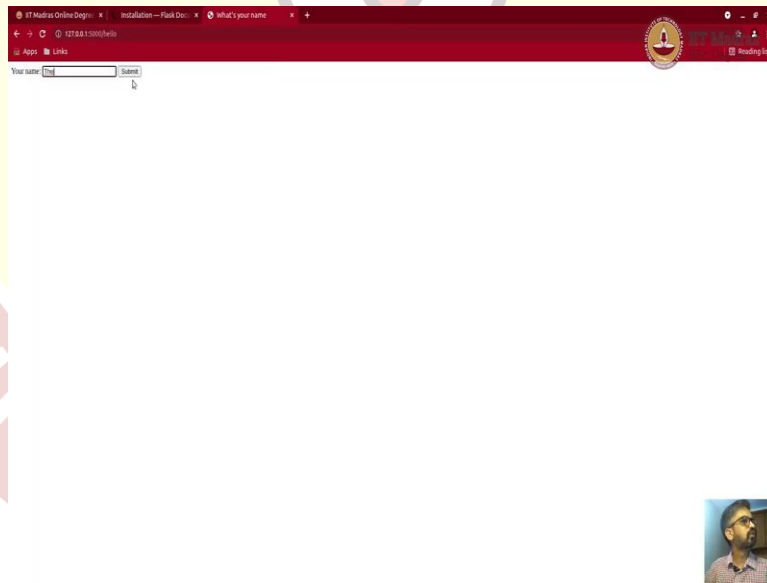
(Refer Slide Time: 15:36)

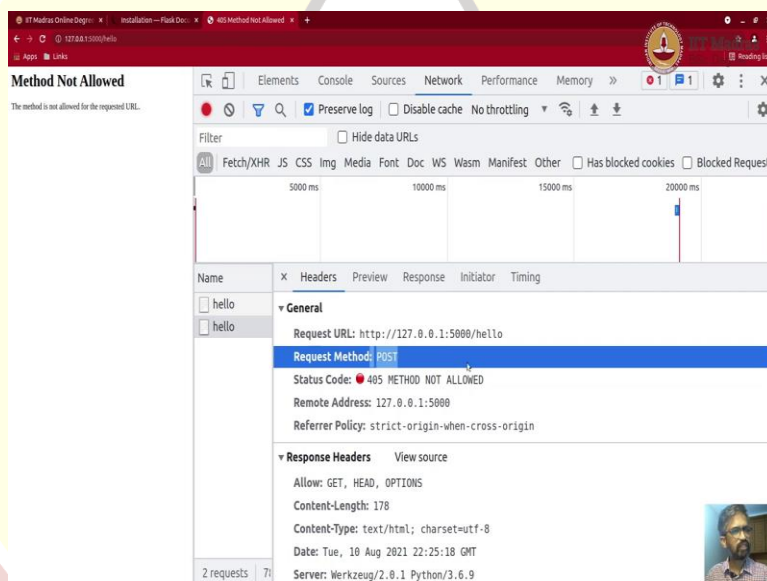
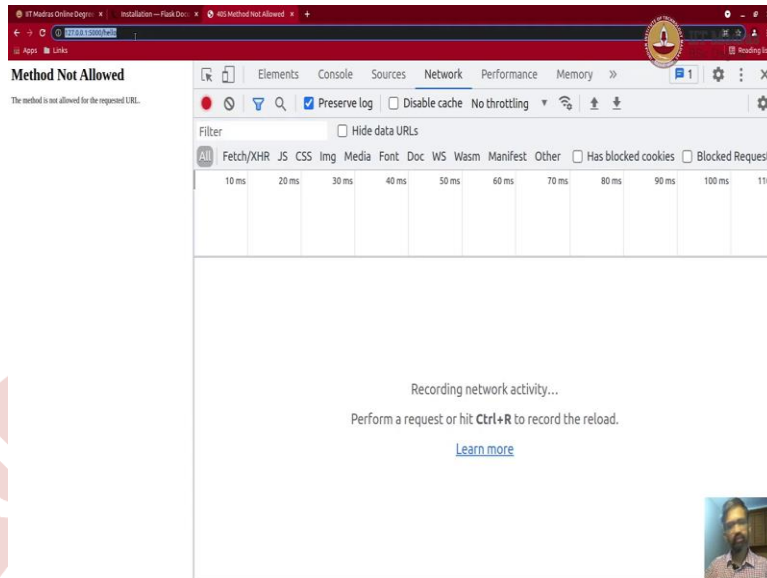




Now, let us start or restart the server and try it, I am just going to stop it, start it again and go back here and refresh. Now you can see that we have a form with a text and a submit button you can see the same thing. Now what happens if you put a name?

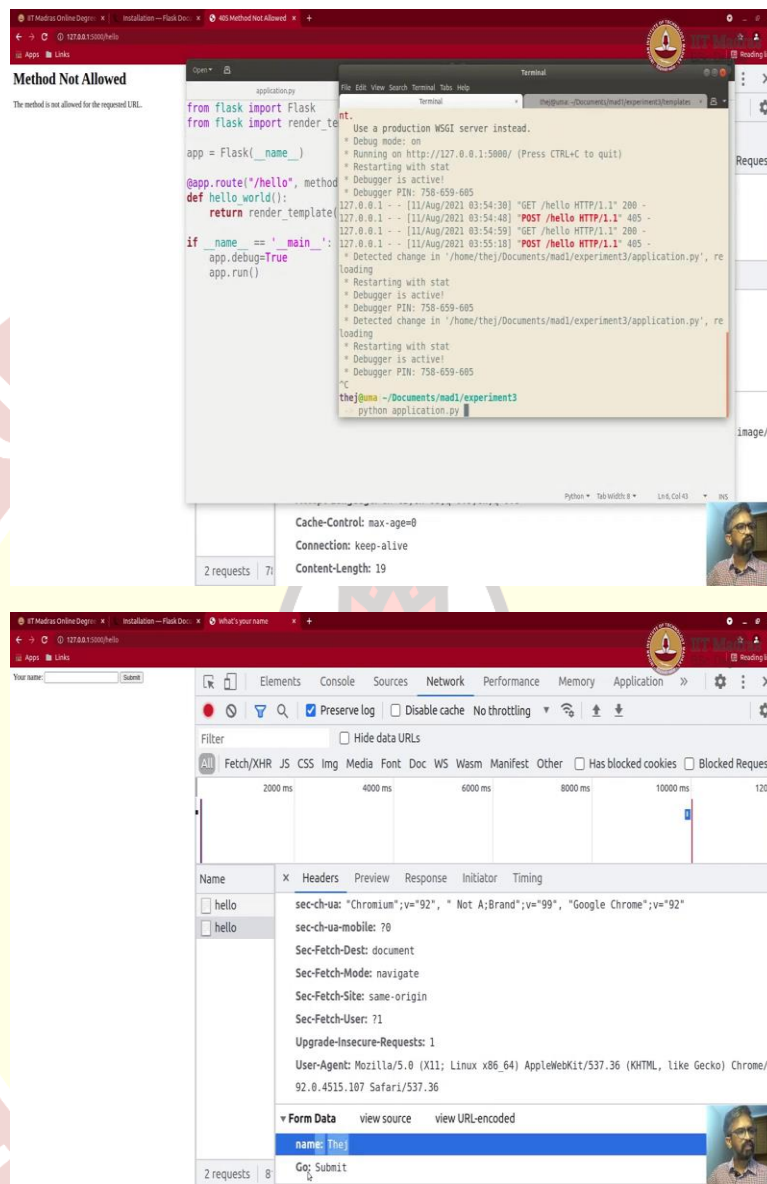
(Refer Slide Time: 16:03)





Let us say I am going to put my name Thej click on submit it is trying to submit it is doing something but we are getting error. Let us check the inspect network, let us reload it again. It is getting hello, getting the form, headers and there is 200 okay I am using the request method get and when I click Thej you enter Thej click submit checks are trying to do a post but the server is telling me there is no post allowed that is because we have not added what are the types of methods allowed.

(Refer Slide Time: 16:56)



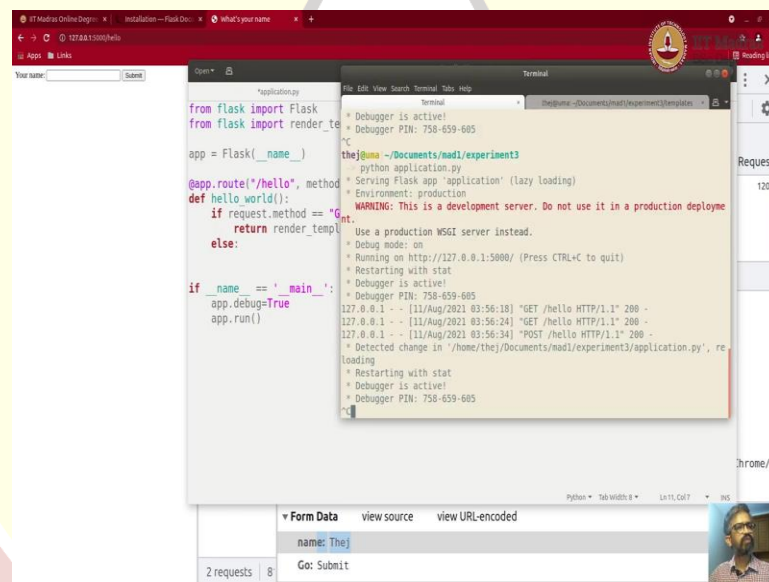
Usually by default when you do `@app.route()` it allows only get methods. Now, we can add other methods here I mean by default I mean we have not added get thing but it would have looked like this if I add it. But we want post as well, so we will add post. So now what happens; let us stop and restart and see what happens. It is going to refresh, let me just clear this and then refresh.

And then put Thej here we got the get request going, we got the response everything now we entered the data and then submit. Now if you see the second one the post happened and the post you can see all the details and the form data is also been sent as part of post you can

see your name is Thej and go is submit. But nothing is happening it is not showing anything that is because whether to get a post we are just returning the same html, so basically it is reading the same thing again after the submit two.

So, what we could do is we could do if request.method==GET then show the user a form else do something. What we want to do is actually read the value of submitted form element and then display to him. Now, let us create another template to display it, or to keep it simple yes I am going to call that as display_details.html. I am going to create another template file, I am going to go to my command prompt, stop the server and create another template.

(Refer Slide Time: 19:28)



The screenshot shows a web browser window with a form titled "what's your name". The form has a text input field containing "Thej" and a "Submit" button. Below the form, it says "2 requests" and "8". To the right of the browser, a terminal window is open, displaying the output of a Flask application. The terminal shows the following code in a file named "application.py":

```
from flask import Flask
from flask import render_template

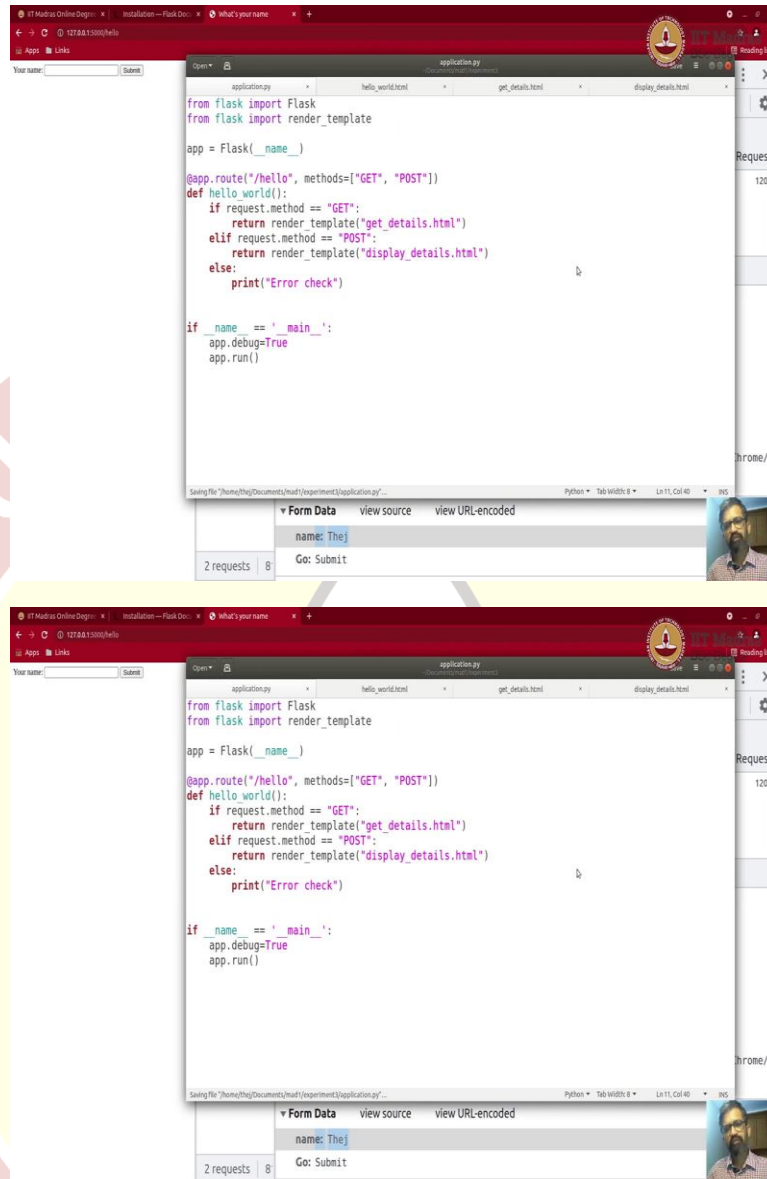
app = Flask(__name__)

@app.route("/hello", method="GET")
def hello_world():
    if request.method == "GET":
        return render_template("display_details.html")
    else:
        return render_template("display_details.html")

if __name__ == '__main__':
    app.debug=True
    app.run()
```

The terminal also shows the output of the application, including the Flask version, the environment (production), and the server status (running on http://127.0.0.1:5000/). The terminal output includes the following lines:

```
Python application.py
Serving flask app 'application' (lazy loading)
Environment: production
WARNING: This is a development server. Do not use it in a production deployment. Use a production WSGI server instead.
Debug mode: on
Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
Restarting with stat
Debugger is active!
Debugger PIN: 758-659-685
127.0.0.1 - - [11/Aug/2021 03:56:18] "GET /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 03:56:24] "GET /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 03:56:34] "POST /hello HTTP/1.1" 200 -
* Detected change in '/home/thej/Documents/nad1/experiment3/application.py', reloading
Restarting with stat
Debugger is active!
Debugger PIN: 758-659-685
```



Now, in this template I am going to do simple html as well, I am going to say hello here is the jinja template it is like I said flask internally uses jinja, so I am just printing the name variable display name and I am going to do. I have this template ready here let us use the template here, else we can do else but there are many methods like this is, this allows only get and post so simple you can do.

Either if it is gets or it will be post but if you had many methods like let us say delete as well then you have to do if method is called to get, if method is called to post, if method is called to delete. So you could do that but I am just going to use else if so that it is simple and it is always clear and understandable.

If somebody watches it, they will clearly know something is going on here, what is going on here. So if it is else then I do not know what to do because it should never happen in our case so I am just going to print to my log for my own in usage, this would not be shown to user this is for my own use. So, if it is post I am going to display details. Let us stop and run the server restarting, oh there is some error here, so I am going to use spaces everywhere instead of tab. So it started.

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The screenshot displays a web browser window at the top and a code editor window below it. The browser window shows a simple web form with the text "Your name:" and a "Submit" button. The network tab is open, showing a single request to the root URL. The code editor window shows a Python file named "application.py" with the following code:

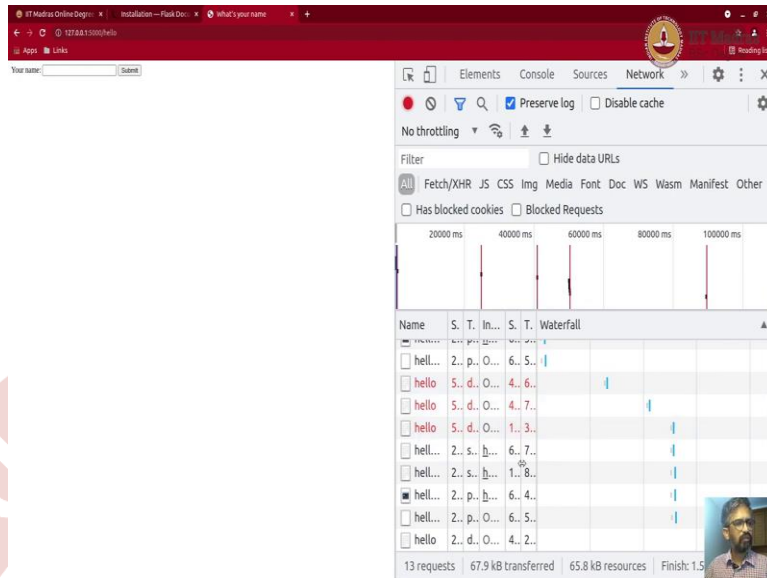
```
from flask import Flask
from flask import render_template
from flask import request

app = Flask(__name__)

@app.route('/hello', methods=['GET', 'POST'])
def hello_world():
    if request.method == 'GET':
        return render_template("hello.html")
    elif request.method == 'POST':
        return render_template("hello.html", name=request.form['name'])
    else:
        print("Error check")

if __name__ == '__main__':
    app.debug=True
    app.run()
```

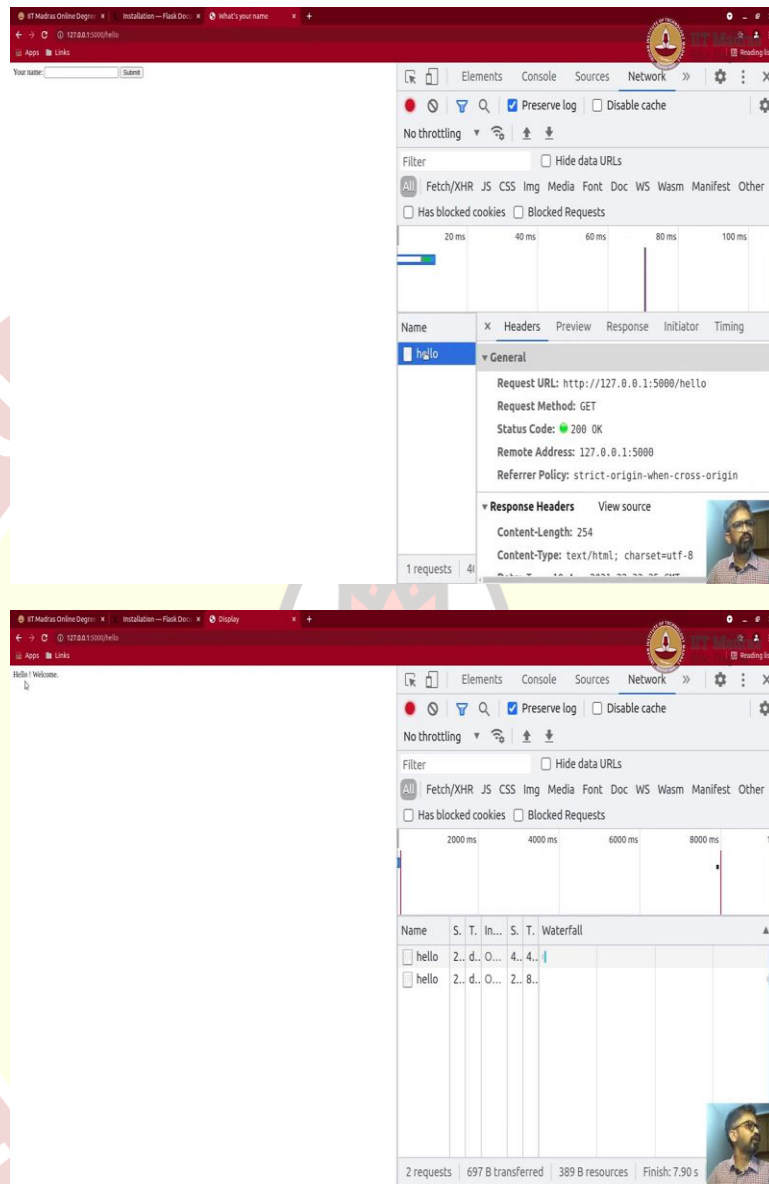
The code editor window shows a "NameError" exception: "NameError: name 'request' is not defined". The error message indicates that the variable "request" is not defined in the current scope. The code editor also shows the "Hello World" application running on a local server.

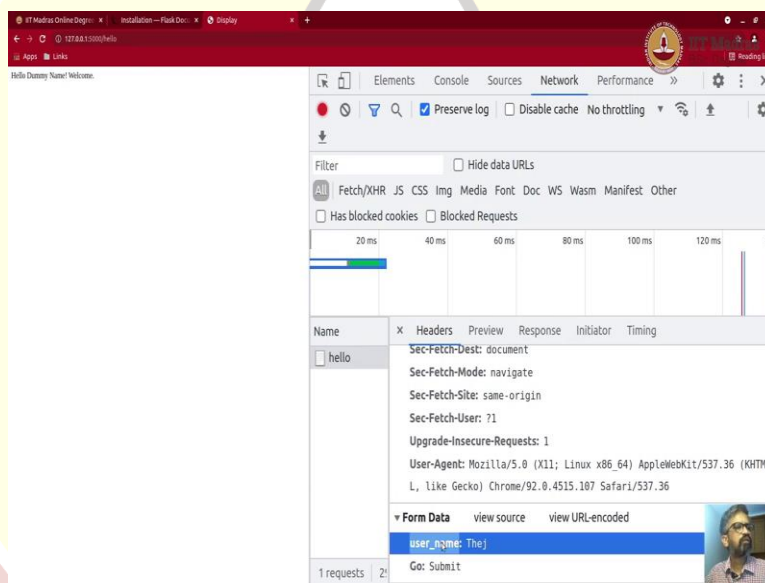


Now, let us go back here clear all the requests to here, oh there is some error in the flask. So this is why it is important to have this debug as true. If this is not there then it would not show this error you can always see. Let us say if I do that this is how it will be in the production because you do not want to show any internal error in the production because it could leak some sensitive information. But when you are running locally you can set debug to true, so that you can see the actual error.

Let me restart the server, it is saying the request is not defined; saying request.method in this part of the file application dot.py in line 8, here it is throwing error here. And it is saying request is not defined where is this request coming from? Okay what we have missed is importing the request from flask. Now, let us save it, let us see if the server has restarted, it has restarted, so we can refresh. Now, let me just clear everything and refresh again.

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h! it is not showing this display name that
e template.

We can I put a dummy value there now let us see dummy name and if I save it and if I run it, do it shows dummy name that is correct, now the template is working but the thing is we have to get actually the name from the form that got submitted. Let us go back, clear this, enter the value; submit.

Here in the post, we are actually submitting form data the key is name; value is Thej which is same as here the key is actually the name; name of the input. Well, you can also change to your name just to make it a clear username, let us make it username. Now just go back, refresh it, I will put Thej and submit it. So the username is Thej, so we have to pull out this username from the form data and then use it our template, that is the next step. So that will make it very clear.

(Refer Slide Time: 26:16)

The image displays two screenshots of a web application running in a browser, with a code editor and terminal window open. The application is a simple Flask web app that handles GET and POST requests to the /hello endpoint.

Top Screenshot: The browser shows the application running at 127.0.0.1:5000/hello. The code editor shows the following Python code:

```
from flask import Flask
from flask import render_template
from flask import request

app = Flask(__name__)

@app.route("/hello", methods=["GET", "POST"])
def hello_world():
    if request.method == "GET":
        return render_template("get_details.html")
    elif request.method == "POST":
        username = request.form["user_name"]
        return render_template("display_details.html", display_name=username)
    else:
        print("Error check")

if __name__ == '__main__':
    app.debug=True
    app.run()
```

The terminal window shows the following output:

```
127.0.0.1 - - [11/Aug/2021 04:03:35] "POST /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 04:03:46] "GET /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 04:03:52] "POST /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 04:04:29] "GET /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 04:04:31] "GET /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 04:04:36] "POST /hello HTTP/1.1" 200 -
```

The browser's developer tools show the form data for the POST request:

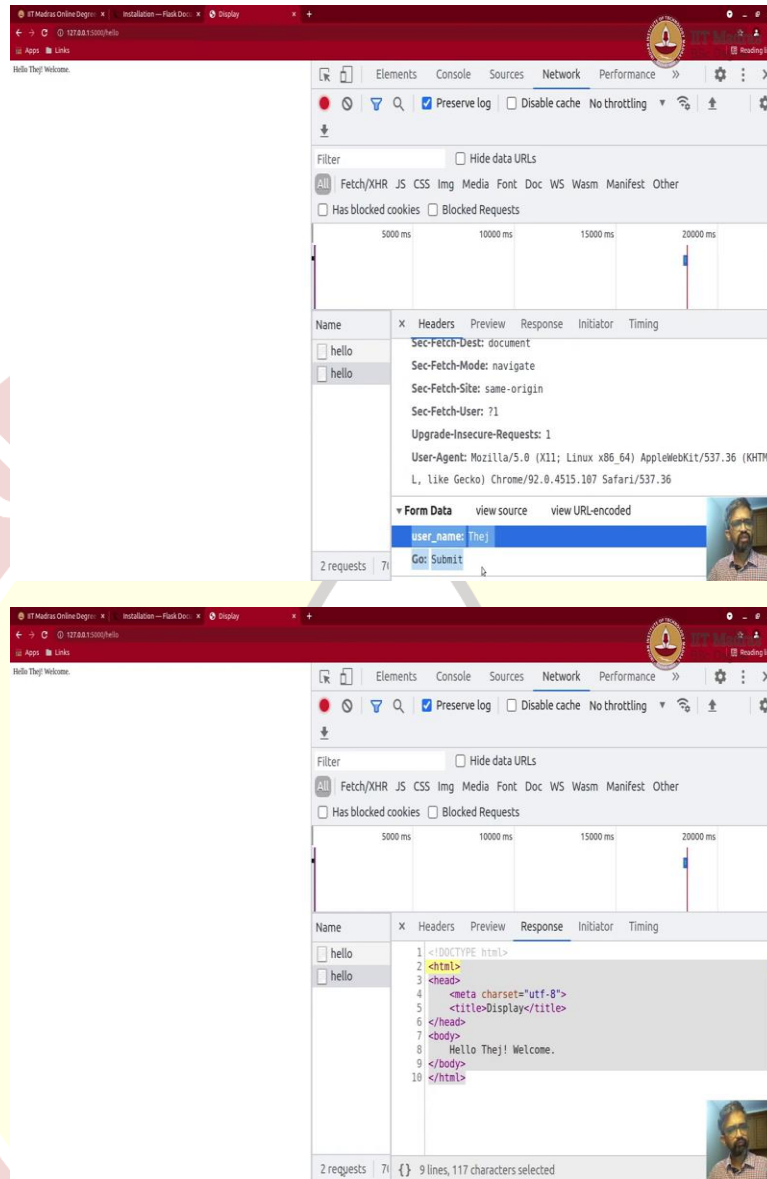
Form Data
user_name: Thej

Bottom Screenshot: The browser shows the application running at 127.0.0.1:5000/hello. The code editor shows the same Python code as the top screenshot. The terminal window shows the following output:

```
127.0.0.1 - - [11/Aug/2021 04:03:35] "POST /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 04:03:46] "GET /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 04:03:52] "POST /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 04:04:29] "GET /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 04:04:31] "GET /hello HTTP/1.1" 200 -
127.0.0.1 - - [11/Aug/2021 04:04:36] "POST /hello HTTP/1.1" 200 -
```

The browser's developer tools show the form data for the POST request:

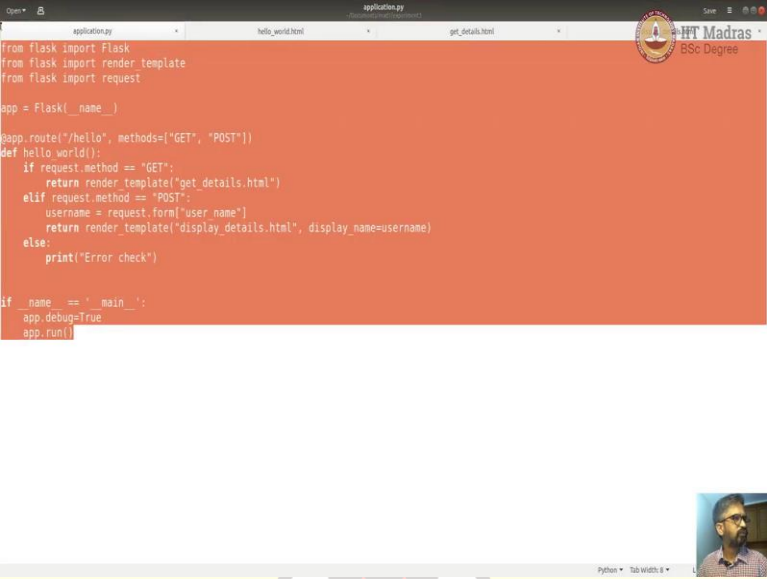
Form Data
user_name: Thej



So, that is done by getting the form from the request. So you can do the same way as we did for method, you can do request dot form should return the form that was submitted and since it was user name call it username and will assign it to a variable, local variable called username, and then we will pass this username to our jinja template right.

Now let us see, let us go back, clear, refresh, we got a get and get comes here and it gets get details; get details prints this form which has a method post and it has two form elements and then when someone fills the name and clicks and submit it does post and post sends the username as Thej and go as data then there is a response, the response is under here which is hello Thej.

(Refer Slide Time: 27:55)



```
from flask import Flask
from flask import render_template
from flask import request

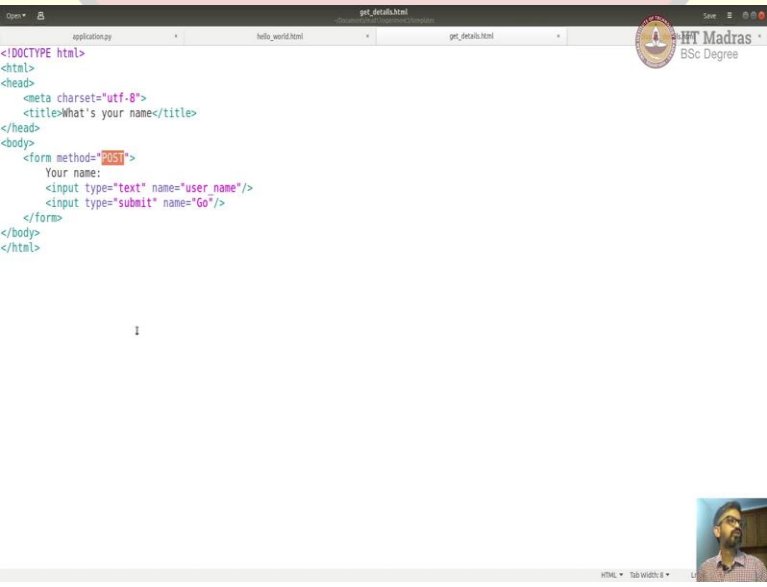
app = Flask(__name__)

@app.route("/hello", methods=["GET", "POST"])
def hello_world():
    if request.method == "GET":
        return render_template("get_details.html")
    elif request.method == "POST":
        username = request.form["user_name"]
        return render_template("display_details.html", display_name=username)
    else:
        print("Error check")

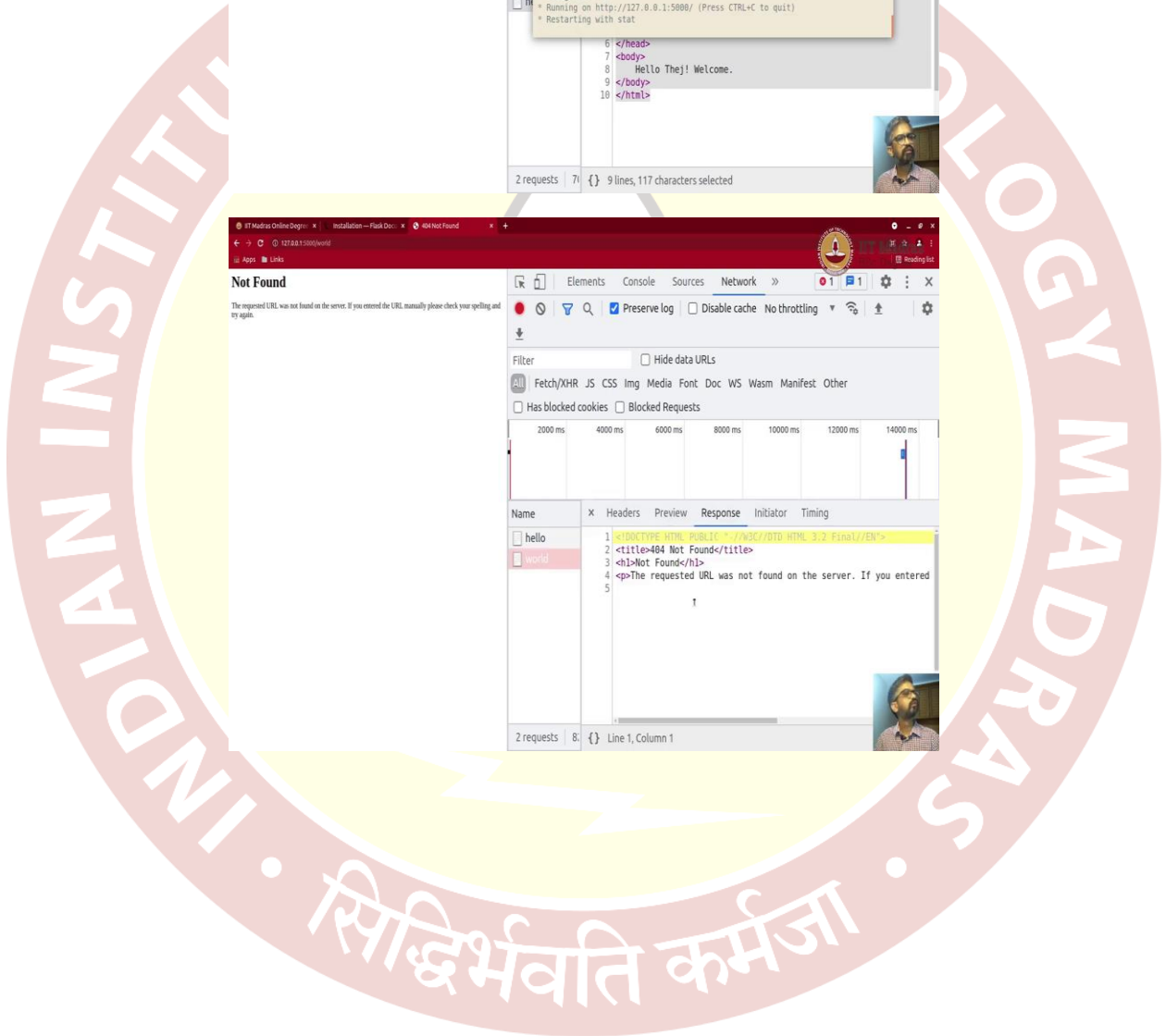
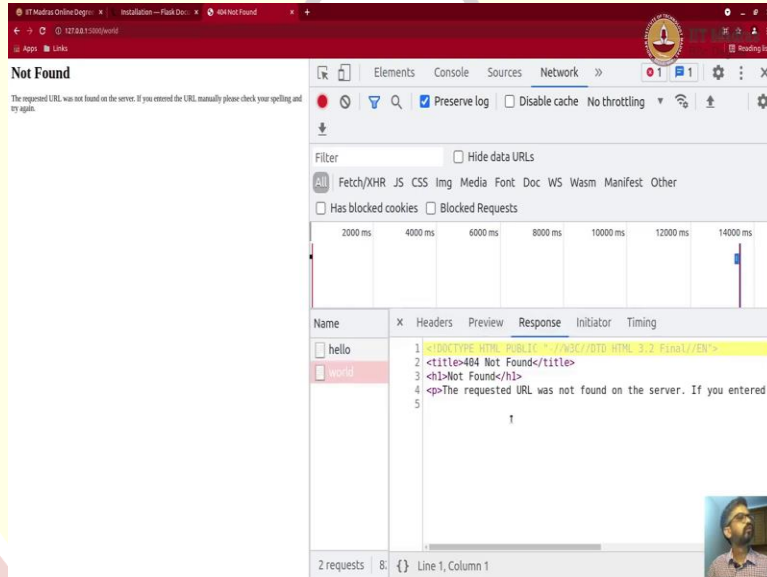
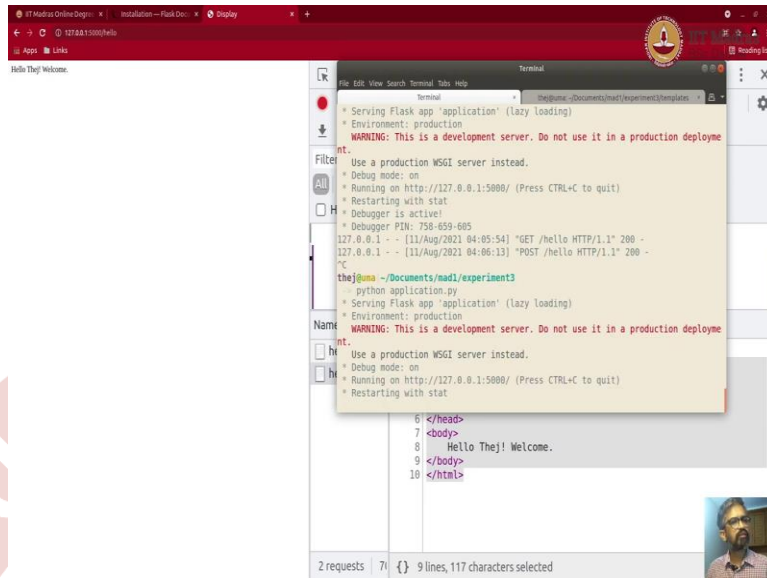
if __name__ == '__main__':
    app.debug=True
    app.run()
```


So, now we have done one whole round trip in this simple flask py, so what we have done to recap is to create a URL endpoint where you can when somebody does a get access we will send them a form to fill. Once they fill up the form and send a post request we will read the form elements and display the message to the user. Now there are a couple of interesting things happening here.

(Refer Slide Time: 28:30)



```
<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8">
  <title>What's your name</title>
</head>
<body>
  <form method="POST">
    Your name:
    <input type="text" name="user_name"/>
    <input type="submit" name="Go"/>
  </form>
</body>
</html>
```



The image shows a code editor window with a red background. The code is for a Flask application. It imports Flask, render_template, and request. It creates an app instance. It defines a route for '/hello' that accepts GET and POST requests. The GET request returns 'get_details.html'. The POST request takes a 'user_name' from the form and returns 'display_details.html' with the username. An else clause prints 'Error check'. At the bottom, there's a main block that sets debug to True and runs the app. In the top right corner, there's a small logo for 'MIT Madras BSc Degree'. Below the code editor, there's a small video feed of a person.

In the form here we are using a method called post you could have also used get but post is the best and it has more, it is meant to submit things and then get is usually used to get the documents or the information from the web server, post is usually used to send it I mean you could use get to send as well but it is not usually advised.

Then it is actually submitting to the same URL point for example you can see the submission is also to the same URL end point getting also from the same thing, submitting also same thing. But you can change it, you can define an action let us say we can call it world, if I do this let us see what happens once I submit.

Let me just double check the server has restarted let me just do it manually, let me just clear it, get request has happened you can see inside the browser the action is world and post, method is post. Now, if I enter a name click a submit it actually submits to a URL endpoint world which is not there, which we saw here, which there is only hello there is no world.

But you could write if you want it to be handled separately you can write another function and add a route to route to that part. This is it actually this is a simple web application where user can submit things and get information back all in one single file with some template files that is it for today and that is it from this screencast, thank you so much. Bye.