

Provost's Bloodwood Mantel

☐ WORN

DEFENSE

0

SOAK

2

ENCUMBRANCE:

2

HP:

2

PRICE: 750

RARITY:

7

This mantel is infused with Bloodwood essence and allows the user to take on the aspect of different planes at a cost.

Spend 4 wounds to activate. Once activated the mantel cannot be removed from user until it's effect wears off.

$(1d10)/2$ to determine Plane activated, effects last for 24h before needing to recharge for 1 week.

1: Earth- +3 Soak

2: Air- Levitation

3: Fire- Immune to fire damage

4: Water- Waterbreath and full swim speed

5: Astral- Star Step (5 Strain to Teleport to another spot within eyeline at Long Range)