Card/Dice Values:



Sylop: Duplicates any card



Imposter: Roll dice for value





FREE DRAW:

Avoid the draw fee this turn.



MARK DOWN:

Set Sylop value to 0 until next reveal.



EXHAUSTION:

Choose a player. They must discard and draw a new hand.



REFUND:

Retrieve 2 chips in play.



PRIME SABAAC:

Roll 2 dice. Pick one value as the new best Sabaac.



DIRECT TRANSACTION:

Choose a player. Trade hands with them.



EXTRA REFUND:

EMBEZZLEMENT:

Retrieve 3 chips in play.

Take 1 chip from each

player's pot to your pot.



GENERAL TARIFF:

Other players are taxed 1 chip.

Target player is taxed 2



EMBARGO:

Next player must Stand.



MAJOR FRAUD:

Set Imposter value to 6 until next reveal.



GENERAL AUDIT:

chips.

TARGET TARIFF:

Other players in Stand are taxed 2 chips.



IMMUNITY:

Prevent Shift Token effects against you until next reveal.



COOK THE BOOKS:

Inverts Sabaac ranks until next reveal.



TARGET AUDIT:

Choose a player in Stand. They are taxed 3 chips.





Imposter: Roll dice





FREE DRAW:







6

MARK DOWN:

Set Sylop value to 0 until next reveal.



EXHAUSTION:

Choose a player. They must discard and draw a new hand.



REFUND:

Retrieve 2 chips in play.

Avoid the draw fee this turn.



PRIME SABAAC:

Roll 2 dice. Pick one value as the new best Sabaac.

Other players are taxed 1



DIRECT TRANSACTION:

Choose a player. Trade hands with them.



EXTRA REFUND:

EMBEZZLEMENT:

Retrieve 3 chips in play.

Take 1 chip from each

player's pot to your pot.



TARGET TARIFF:

chip.

GENERAL TARIFF:

Target player is taxed 2 chips.



EMBARGO:

Next player must Stand.



MAJOR FRAUD:

Set Imposter value to 6 until next reveal.



GENERAL AUDIT:

Other players in Stand are taxed 2 chips.



IMMUNITY:

Prevent Shift Token effects against you until next reveal.



COOK THE BOOKS:

Inverts Sabaac ranks until next reveal.



TARGET AUDIT:

Choose a player in Stand. They are taxed 3 chips.

