

2/03/25 downtime

Act 6.

- Give Liber Consider to Galvotas
- Details

500sp reward
~~400sp~~ from
Galvotas
+ 200sp from
Troupe

- Hot Bath

is not the hot springs bath home but it'll do ✓

- Recruit Troupe the desert Pub:

Can move a couple of agents in but too many
bodies in one place would look suspicious
Especially at a relatively unknown place
increase the reputation and they can send more.

- Loot Pub

- Study / Music Room ✓

Edna Room = 85sp

- Visit Foster kids - They find it difficult to recognize her :-
Some see the merged resemblance and think she is
her daughter. Trevor had come by asking for Edna
"about that night many years ago"

- Galvotas ^{re}empowering Sol: Conduits & Shrooms in undercity.
Souls are preference but powerful artifacts are also good.
Especially old eladrin stuffs enchanted by souls. ✓

- Healthy, Fears: Health Potions (25sp), Puffy Milk (100sp)

- Train new abilities. Galvotas could summon an imp
to help "Tweek" returns