

Multi-agent Orchestration Patterns in Semantic Kernel



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In this presentation...



Very short intro to Semantic Kernel



Overview of SK orchestration patterns: Sequential, Concurrent, Group Chat, Handoff, Magentic



What each pattern enables and when to use it in real workflows



How to implement these patterns in C#

Semantic Kernel

- Microsoft's **production ready** SDK for building Pro-Code AI applications
- Works with **many AI providers and copilots** (Copilot Studio, AI Foundry, AWS Bedrock, OpenAI, etc.).
- Lets you create **extensible agents** with plugins, filters, and controlled execution
- Designed for **developers**: available in .NET, Python, Java
- Built-in support for memory, embeddings, observability, prompt templates and much more
- **More control, more features** vs tools like Azure AI Foundry Agent Service or Copilot Studio

Agents

```
var scaffold = AgentUtils.Create(  
    name: "Scaffold",  
    description: "Suggests initial project structure, layers, and TODOs to get started.",  
    instructions: "Describe the service skeleton and TODOs.",  
    kernel: kernel);
```

Kernel & Plugins

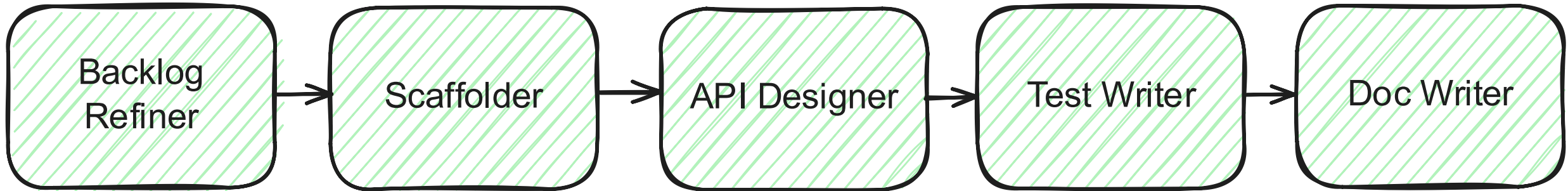
```
kernelBuilder.AddAzureOpenAIChatCompletion(  
    deploymentName: options.Deployments.Llm,  
    endpoint: options.Endpoint,  
    credentials: credential);
```

```
public sealed class DevWorkflowPlugin  
{  
    [KernelFunction, Description("Generate OpenAPI from story and AC")]  
    0 references  
    public string Oas_Generate(  
        [Description("story id")] string story,  
        [Description("acceptance JSON")] string acceptance)  
        => "DO SOMETHING HERE";
```

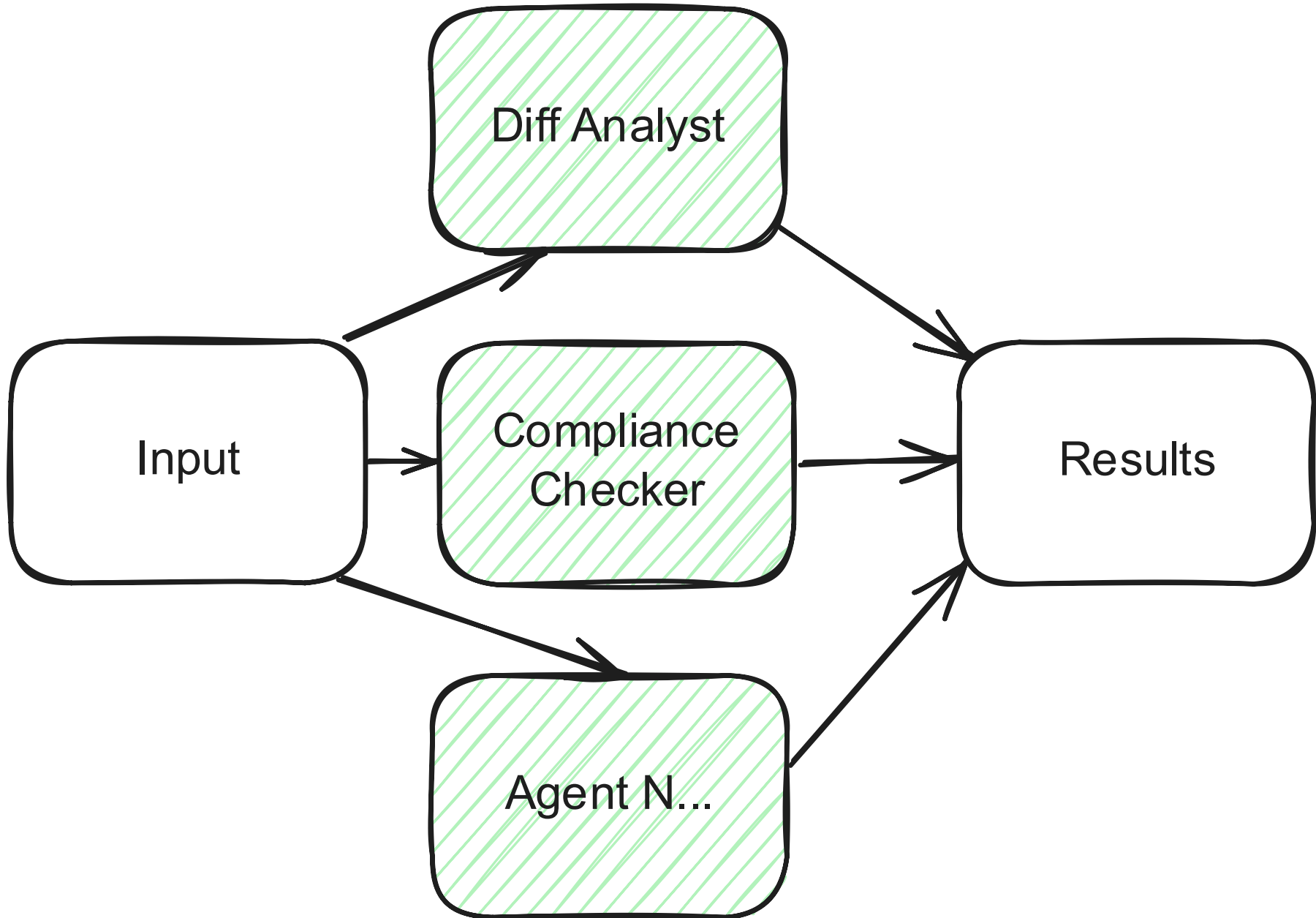
```
designAgent.Kernel.ImportPluginFromObject(new DesignPlugin(), nameof(DesignPlugin));
```


Orchestration Patterns

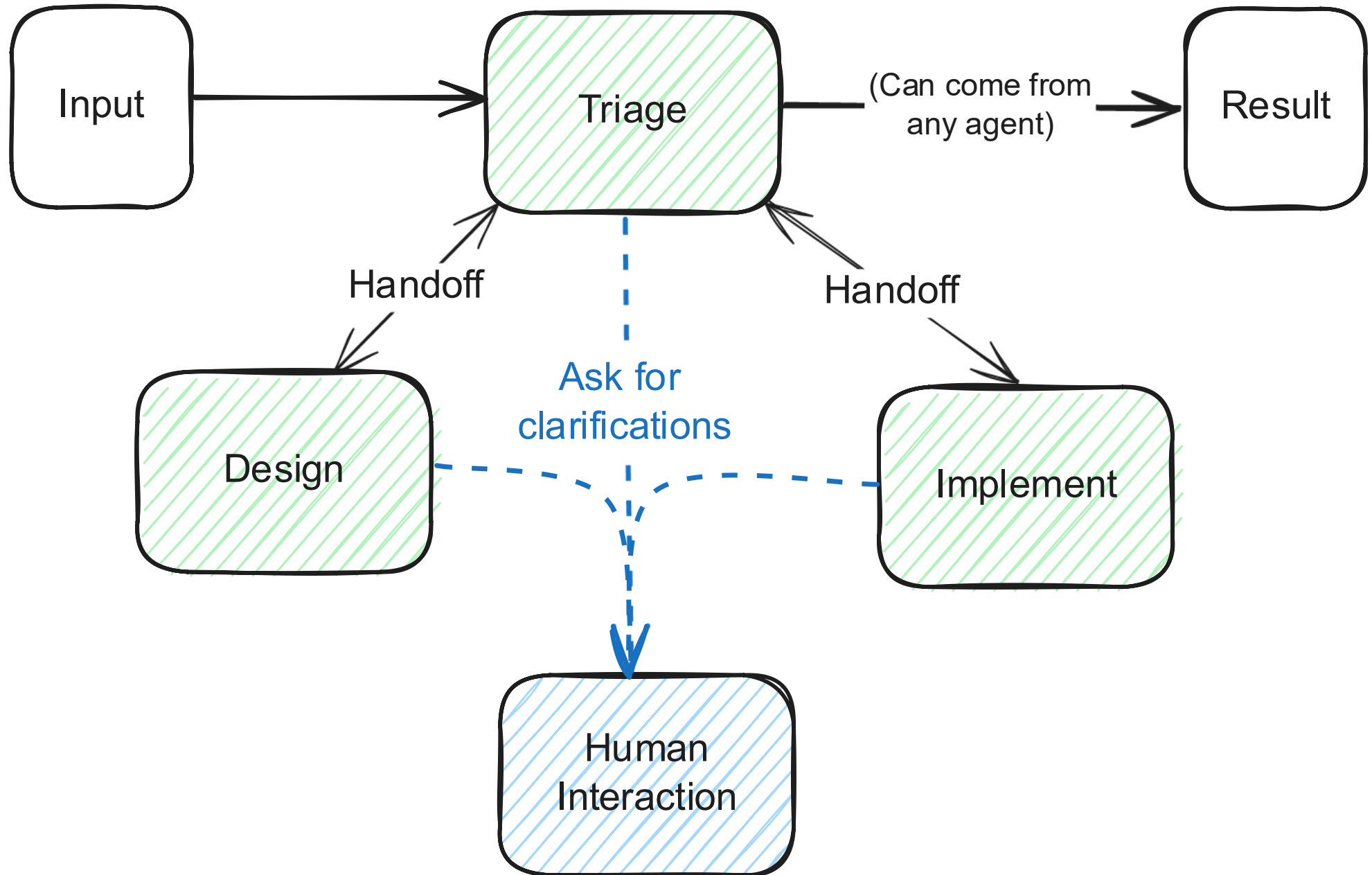
Sequential



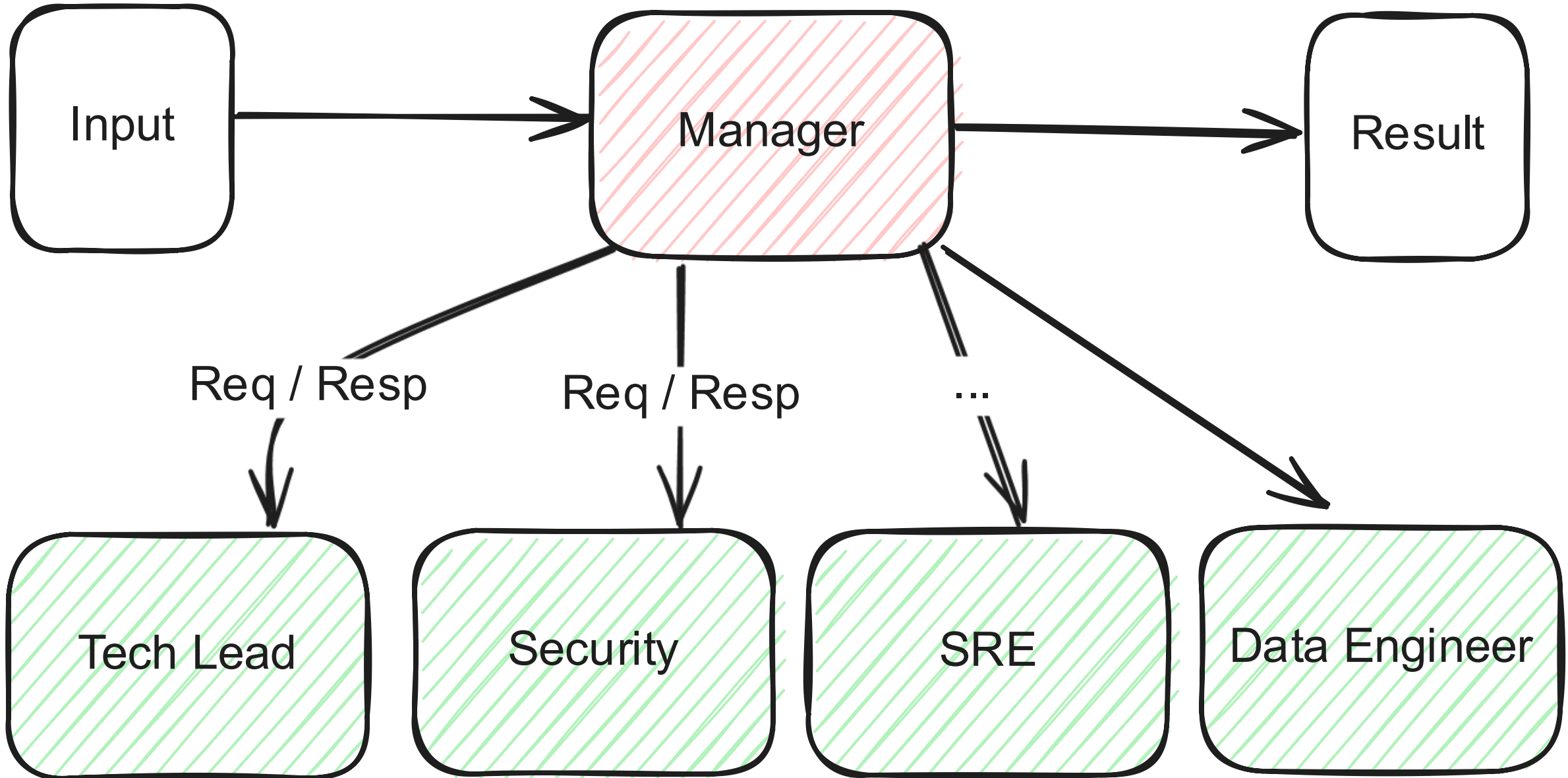
Concurrent



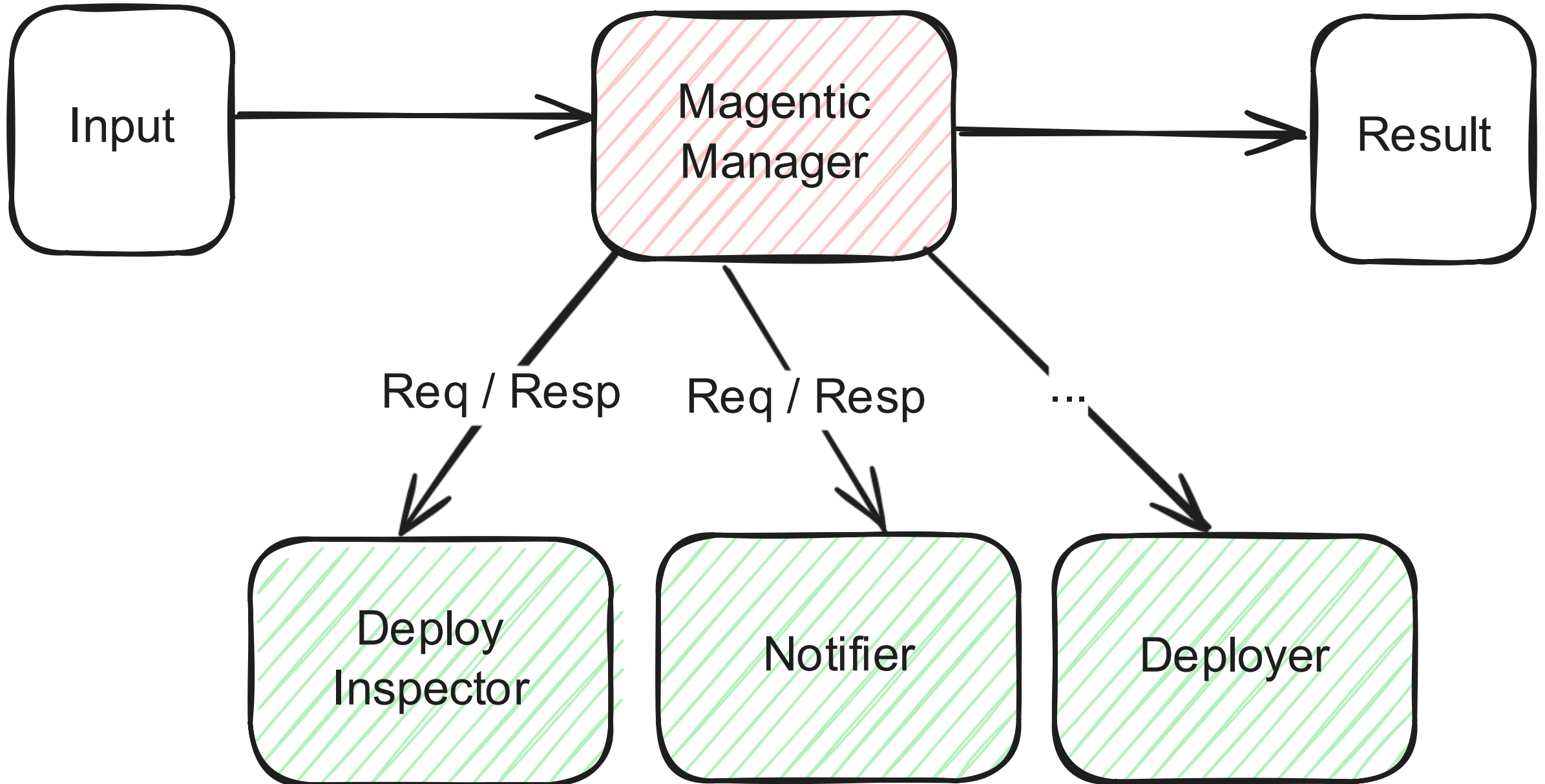
Handoff

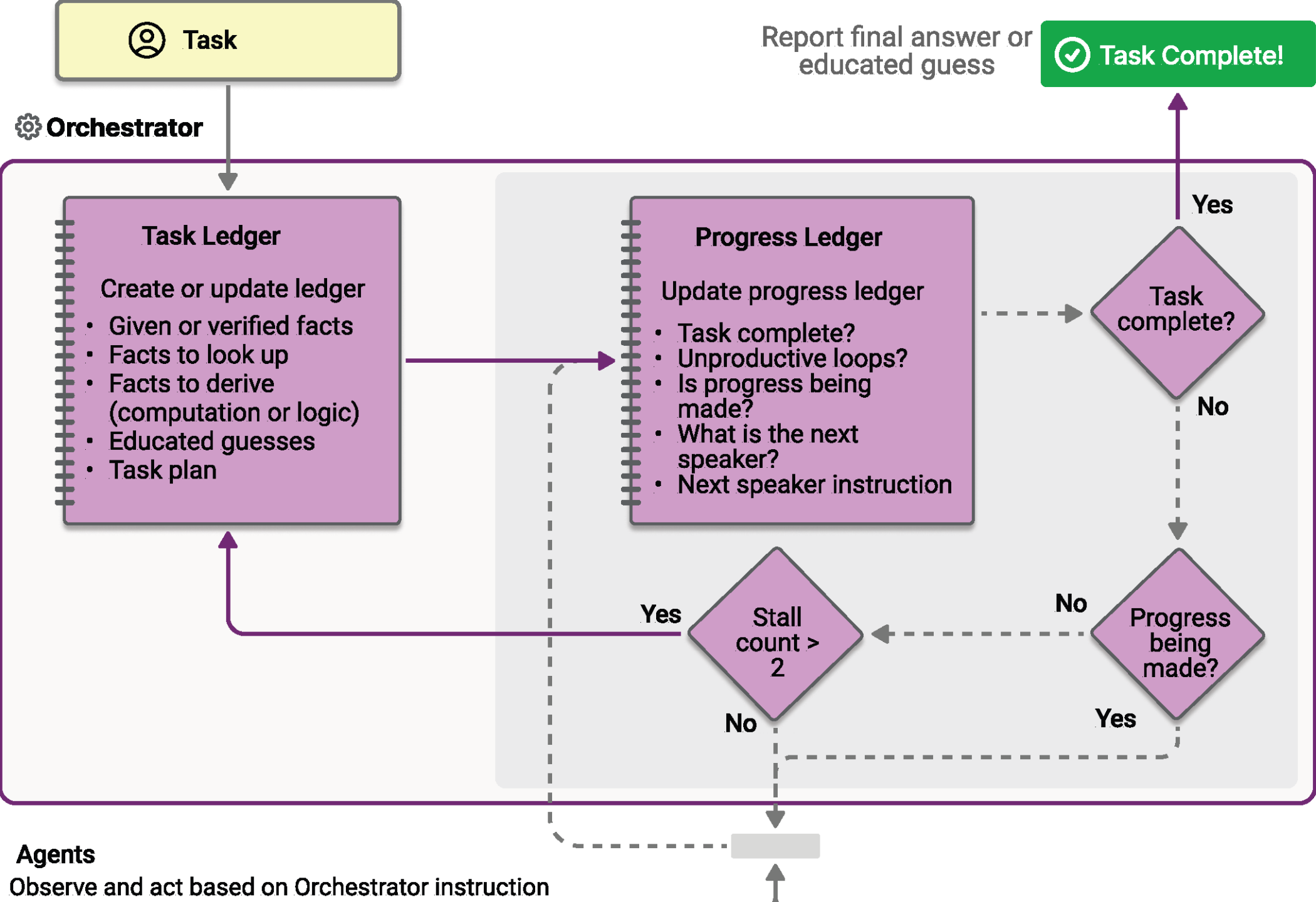


Group Chat



Magnetic Orchestration





Code



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