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package test;

import hanoi.Hanoi;
import hanoi.HanoiDisplay;
import util.Stack;
import java.util.ArrayList;
import java.util.List;

/**
 * This class is used to perform various tests on the Stack class and the HanoiDisplay class
 *
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 */
public class ProgramTest {

    /**
     * Number of successful tests
     */
    private static int successNb = 0;

    /**
     * Number of failed tests
     */
    private static int failedNb = 0;

    /**
     * Stack used to perform various tests
     */
    private final static Stack stack = new Stack();

    /**
     * Message to print in case of success
     */
    private final static String FAIL = " |Test failed|";

    /**
     * Message to print in case of failure
     */
    private final static String SUCCESS = " |Test succeeded|";

    public static void main(String[] args) {
        System.out.println("-----Test program-----");
        //Stack class tests
        emptyStackMustBePrintable();
        stackCanContainGenericObjects();
        iteratorMustReferenceTopItem();
        itemsMustBeIterableAndPrintable();
        stackMustBePrintable();
        stackMustReturnCorrectStateArray();
        stackMustBeWellEncapsulated();
        stackCanBeEmptied();
        poppingAnItemFromEmptyStackMustGenerateException();
        nextItemOnEmptyStackMustGenerateException();

        //Hanoi class tests
        multipleArgumentsMustThrowException();
        nonIntegerArgumentsMustThrowException();
        negativeValueArgumentsMustThrowException();
        hanoiAlgorithmMustBeSolvedWithCorrectTurnNumber();
        System.out.println("\nTest program finished :");
        System.out.println(" -" + String.format("%2s", successNb) + " test(s) passed");
        System.out.println(" -" + String.format("%2s", failedNb) + " test(s) failed");

    }

    /**
     * Prints the success message
     */
    private static void success() {
        successNb++;
    }
}
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        System.out.println(SUCCESS);
    }

    /**
     * Prints the success message with exception message
     * @param e Exception used to print the additional message
     */
    private static void success(Exception e){
        System.out.print(e.getMessage());
        success();
    }

    /**
     * Prints the failure message
     */
    private static void fail(){
        failedNb++;
        System.err.println(FAIL);
    }

    /**
     * Tests if an empty stack is printable
     */
    private static void emptyStackMustBePrintable(){
        System.out.print("Printing an empty stack : ");
        try{
            System.out.print(stack);
        }
        catch(Exception e){
            fail();
        }
        success();
    }

    /**
     * Tests if it is possible to push any object in the stack
     */
    private static void stackCanContainGenericObjects() {
        System.out.print("Populating stack with generic objects : ");
        List<Dog> dogs = new ArrayList<>();
        try{
            dogs.add(new Dog("Rex", 7));
            dogs.add(new Dog("Laika", 9));

            stack.push(dogs);
            stack.push(new Dog("Lassie", 4));
            stack.push("Hello world!");
            stack.push(42);
        }
        catch(Exception e){
            fail();
        }
        success();
    }

    /**
     * Tests if the items contained in the stack are printable
     */
    private static void itemsMustBeIterableAndPrintable() {
        System.out.print("Iterating and printing items of the stack : ");
        Stack.StackIterator iterator = stack.getIterator();
        try{
            while (iterator.hasNext()) {
                System.out.print(iterator.next() + " ");
            }
        }
        catch(Exception e){
            fail();
        }
        success();
    }
}
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/**
 * Tests if the whole stack is printable
 */
private static void stackMustBePrintable() {
    System.out.print("Printing the stack : ");
    try {
        if(stack.toString().startsWith("[ <") && stack.toString().endsWith("> ]")){
            System.out.print(stack);
            success();
        }
        else{
            fail();
        }
    }
    catch (Exception e){
        fail();
    }
}

/**
 * Tests if the StackIterator given by the stack is referencing the top item of the stack
 */
private static void iteratorMustReferenceTopItem(){
    System.out.print("Verifying the StackIterator reference : ");
    try {
        Stack.StackIterator iterator = stack.getIterator();
        if ((int) iterator.next() != 42) {
            fail();
            return;
        }
    }
    catch(Exception e){
        fail();
    }
    success();
}

/**
 * Tests if the returned current state array has the correct length
 */
private static void stackMustReturnCorrectStateArray(){
    System.out.print("Verifying the length of the status array : ");
    if(stack.getCurrentState().length != 4){
        fail();
        return;
    }
    success();
}

/**
 * Tests if by modifying the objects contained in the current state array it modifies the
 * objects in the stack
 */
private static void stackMustBeWellEncapsulated(){
    System.out.print("Verifying stack encapsulation by trying to modify the state array : ");
    stack.push(42);
    Object[] state = stack.getCurrentState();
    state[0] = 33;
    if((int) (stack.getIterator().next()) == 33){
        fail();
        return;
    }
    success();
}

/**
 * Tests if the stack can be entirely emptied
 */
private static void stackCanBeEmptied(){
    System.out.print("Emptying the stack entirely : ");
    while(stack.getIterator().hasNext()){
        stack.pop();
    }
}

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    }
    if(!stack.toString().equals("[ ]")){
        fail();
        return;
    }
    success();
}

/**
 * Tests if popping an item from an empty stack throws an exception
 */
private static void poppingAnItemFromEmptyStackMustGenerateException(){
    System.out.print("Trying to pop an item from an empty stack : ");
    try {
        Stack stack = new Stack();
        stack.pop();
    }
    catch (RuntimeException e){
        success(e);
        return;
    }
    fail();
}

/**
 * Tests if calling next() on an iterator referencing an empty stack throws an exception
 */
private static void nextItemOnEmptyStackMustGenerateException(){
    System.out.print("Trying to reach next item with an iterator on an empty stack : ");
    try {
        Stack stack = new Stack();
        stack.getIterator().next();
    }
    catch (RuntimeException e){
        success(e);
        return;
    }
    fail();
}

/**
 * Tests if launching the Hanoi program with multiple argument throws an exception
 */
private static void multipleArgumentsMustThrowException(){
    System.out.print("Trying to launch the hanoi program with multiple arguments : ");
    try {
        HanoiDisplayer.main(new String[]{"1", "2"});
    }
    catch (RuntimeException e){
        success(e);
        return;
    }
    fail();
}

/**
 * Tests if launching the Hanoi program with a non-integer argument throws an exception
 */
private static void nonIntegerArgumentsMustThrowException(){
    System.out.print("Trying to launch the hanoi program with non integer arguments : ");
    try {
        HanoiDisplayer.main(new String[]{"test"});
    }
    catch (RuntimeException e){
        success(e);
        return;
    }
    fail();
}

/**
 * Tests if launching the Hanoi program with a negative integer argument throws an exception

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    */
    private static void negativeValueArgumentsMustThrowException() {
        System.out.print("Trying to launch the hanoi program with negative integer arguments : ");
        try {
            HanoiDisplayer.main(new String[]{"-1"});
        }
        catch (RuntimeException e) {
            success(e);
            return;
        }
        fail();
    }

    /**
     * Tests if the problem is solved with the correct number of turns
     */
    private static void hanoiAlgorithmMustBeSolvedWithCorrectTurnNumber() {
        for(int i = 1; i < 5; i++){
            Hanoi hanoi = new Hanoi(i);
            hanoi.solve();
            if(hanoi.turn() != (int)Math.pow(2, i) - 1){
                fail();
                return;
            }
        }
        success();
    }

    /**
     * Abstract class used to construct objects used to test the stack
     */
    abstract static class Pet {
        /**
         * The name of the pet
         */
        private final String name;

        /**
         * Construct a pet with a name
         * @param name The name of the pet
         */
        Pet(String name) {
            this.name = name;
        }

        /**
         * String representation of the pet
         * @return The object in String format
         */
        @Override
        public String toString() {
            return "Name : " + name;
        }
    }

    /**
     * Abstract class used to construct objects used to test the stack
     */
    static class Dog extends Pet {
        /**
         * Age of the dog
         */
        private final int age;

        /**
         * Construct a dog with a name and an age
         * @param name The name of the dog
         * @param age The age of the dog (in human's year)
         */
        Dog(String name, int age) {
            super(name);
            this.age = age;
        }
    }

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    }

    /**
     * String representation of the dog
     * @return The object in String format
     */
    @Override
    public String toString() {
        return super.toString() + ", Age : " + age;
    }
}
```