

# Casey Topp

Designer, Game Developer

## Contact:

(1) - 419 - 953 - 1805  
caseyMTopp@gmail.com

- Miami University Class of 2025
- Games & Simulation Major, Game Studies Focus
- Western Studies Minor
- GPA XXX

## Code

- 5 years of code experience
- Experience with Unity, HTML 5, CSS, Javascript, GML
- Able to quickly learn and adapt to team-based or proprietary systems

## Software

- Visual and graphic design expertise with Adobe Illustrator, Adobe Photoshop, Adobe Premiere, GIMP
- Code experience with Visual Studio Code. Experience using Github to coordinate group code endeavors

Full portfolio of visual design and completed games:  
[exampleurl.com](http://exampleurl.com)

## Leadership

- 3 years of experience as a food service Crew Trainer, mentoring new employees at new positions
- 4 years of experience moderating online Game Design community: Focused on organizing events and community projects
- Experience founding and organizing a local club from the ground up
- Dedicated to volunteering and community service

## Design Mentality

- Focused on creative, intuitive user experiences
- Highly feedback driven, willing to scrap or retool large portions of projects based on feedback or new information
- Passion for synthesis of ideas, love of brainstorming and creative problem solving
- Flexible and collaborative, able to work in any size of team, though always loves hearing new voices and ideas
- Detail oriented, cares about the small things but not to the degree of harmful perfectionism
- Especially passionate about visual design and the interplay between mechanics