Web Services, WS-*, SOAP, WSDL, etc

Oxford University
Software Engineering Programme
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Contents

- Understanding WS-*
- SOAP
- SOAP examples



WS-* Standards

















- A set of extensible and composable standards that work together
- Providing a common, standard, interoperable base to implement SOA

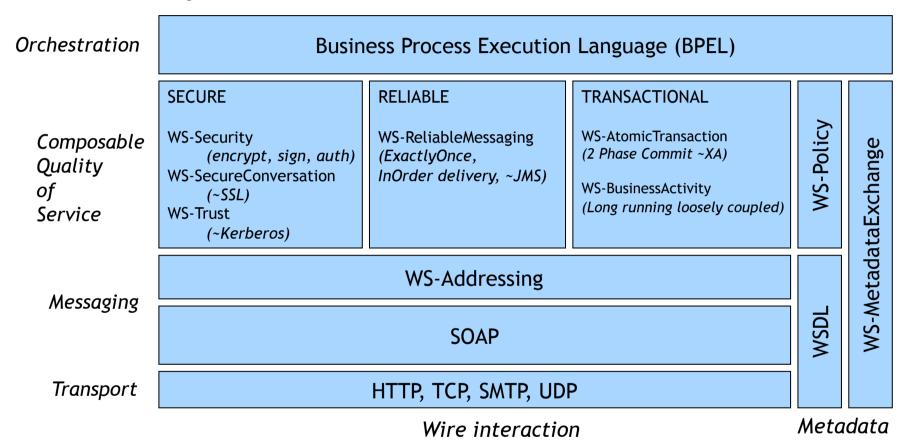


Composability

- The ability to use the various Web services standards together or apart
- Some examples from other spaces:
 - The Spring Framework allows you to choose whether or not to use transactions without rewriting your code
 - Java Security can be applied to existing code libraries by setting policies
- More about composability later



Key Web Services Standards



The Web services platform forms a complete framework for open standards enterprise middleware



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Standards Bodies

Pulling it together: Interoperability Composability Profiling



Qualities of Service: Security, Transactions, Reliability Resource management



Base standards: XML, HTTP, SOAP, WS-Addressing, Policy





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SOAP

- SOAP was originally proposed by Microsoft and Developmentor
- IBM joined up shortly afterwards
- SOAP *used* to stand for:
 - Simple Object Access Protocol
 - BUT they soon realised it isn't that simple and isn't an object access protocol!
 - So now its just SOAP



A Sample SOAP Message



A Sample SOAP Message (cont)

```
<soap:Envelope xmlns:soap="http://</pre>
  schemas.xmlsoap.org/soap/envelope/">
 <soap:Header/>
 <soap:Body>
  <qetProductDetails xmlns="http://</pre>
  warehouse example.com/ws">
   oductID 827635/
  getProductDetails>
  </soap:Body>
                       The SOAP header provides a space
                       for arbitrary headers to be added to
</soap:Envelope>
                       the message`
```



A Sample SOAP Message (cont)

```
<soap:Envelope xmlns:soap="http://</pre>
  schemas.xmlsoap.org/soap/envelope/">
 <soap:Header/>
 <soap:Body>
  <getProductDetails</pre>
                           xmlns="http://
  warehouse.example.com/ws">
   oductID>827635
  getProductDetails>
  </soap:Body>
</soap:Envelope>
```

The contents of the SOAP body element can be any valid XML that the parties wish to interchange



ne author(s).

Main Features of SOAP

- <SOAP:Envelope>
 - This is a simple XML wrapper that holds the message and indicates this is a SOAP message
- <SOAP:Header>
 - An optional element that carries headers
 - This is how security, reliability, etc are composed
- <SOAP:Body>
 - The business payload of the message
 - An XML element



Further Aspects of SOAP

- Two versions:
 - SOAP 1.1
 - The mainly deployed version
 - Submitted as the proposed spec to the W3C
 - SOAP 1.2
 - The standardized version from the W3C



Further Aspects of SOAP Cont...

- Major differences
 - SOAP 1.2 is defined in terms of XML Infoset
 - This is the LOGICAL structure of an XML document and NOT the actual <> encoding
 - The namespace changed
 - Actor \rightarrow Role (see next page)
 - Addition of none and UltimateReceiver roles
 - Different faults and fault model
 - Abstract binding framework



Roles

- A SOAP message may be passed from agent to agent
 - Known as SOAP intermediaries
- Each header can be targeted against a specific role (e.g. a security manager)
- A little used aspect of the specification
- Specific roles:
 - None shouldn't be processed
 - Next must be processed by whoever receives it
 - UltimateReceiver the final consumer of the message



mustUnderstand Attribute

- Headers can be marked with an attribute:
 - <wsrm:Sequence mustUnderstand='true'/>
- This means that the processing agent must either be able to process this header, or send a fault



SOAP Encoding

- Is dead!
- SOAP encoding is a model that was initially presented
 - Allows a graph structure instead of a tree structure, and supports arrays
 - Pointers within the XML like object references
- WS-I Basic Profile bans it
- Pure XML is the cleaner approach



SOAP- A Simple Enveloping Model

- So why use SOAP over POX?
- Firstly, you don't have to
 - We will see how Axis2 supports both SOAP and POX without any change to your code
 - POX is a great model for simple lightweight communications

• But

- SOAP has the "space" in the message to add security, reliability etc when you need it
- Almost every enterprise integration model needs extensible headers
- SOAP is much less reliant on the transport for headers, routing, etc



Using SOAP Headers

- Some simple examples
 - Add a signature to ensure the message isn't modified
 - Add a process identifier to track this message as part of a wider process
 - Add a userid so that end-to-end security can be guaranteed
 - Add a message number so messages can be resent if lost



What is a service definition?





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What is a service definition?

- What does it do?
- Where is it?
- Who owns and runs it?
- Is it going to be up on Monday?
- What do I have to do to use it?
- How much does it cost?



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Web Services Description Language

- WSDL
 - Currently used version 1.1
 - Recently 2.0 made available
- Focuses on:
 - What the messages are
 - Schema
 - How they flow (in, in-out, etc)
 - Message Exchange Pattern
 - Where they are
 - Endpoint URLs

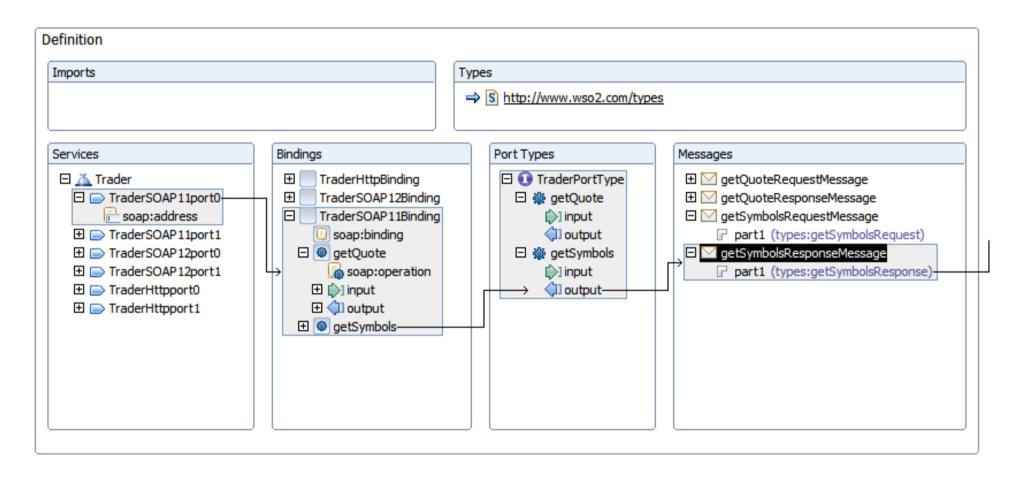


Abstraction

- WSDL splits into:
 - Interface / PortType
 - The abstract interface
 - The Binding
 - The mapping into SOAP or XML/HTTP (or +++)
 - The port
 - The actual endpoint or location



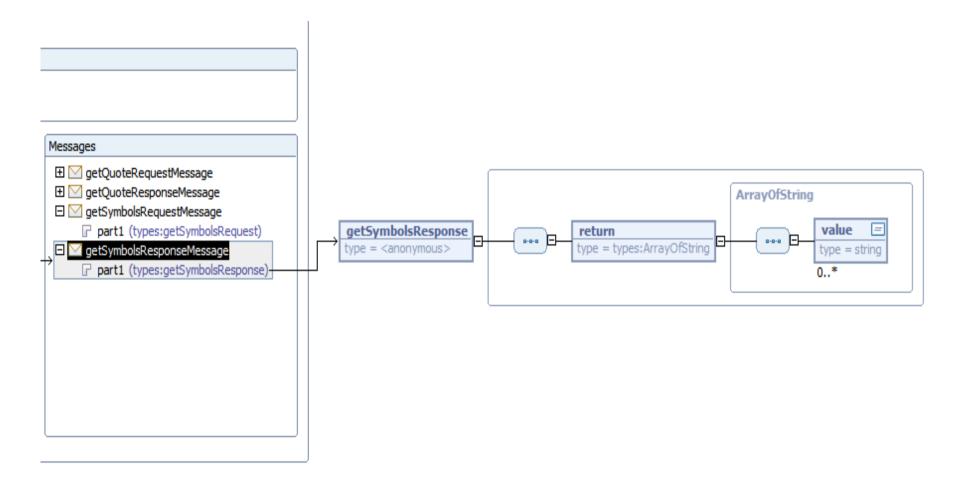
Graphical view of WSDL





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WSDL link to Schema





WSDL type definitions

```
<wsdl:types>
 <schema>
  <element name="getQuoteRequest">
  </element>
 </schema>
</wsdl:types>
```



A simple schema



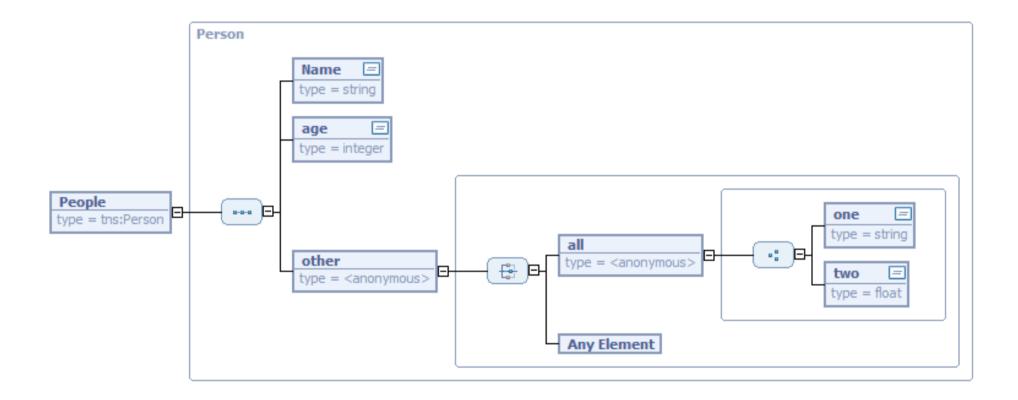
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Schema

- Simple types
 - e.g: integer, decimal, string, short, time, unsignedLong, date, any, hexBinary
- ComplexTypes
 - Named or inline
 - sequence, choice, all
- Multiplicity
 - -0..1,1..1,etc



Graphically





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Messages

```
<wsdl:message
name="getQuoteRequestMessage">
        <wsdl:part
        element="types:getQuoteRequest"
        name="part1" />
        </wsdl:message>
```



PortType

```
<wsdl:portType name="TraderPortType">
  <wsdl:operation name="getQuote">
      <wsdl:input
message="types:getQuoteRequestMessage" />
      <wsdl:output
message="types:getQuoteResponseMessage" />
      </wsdl:operation>
  </wsdl:portType>
```



Bindings



Service and Ports

```
<wsdl:service name="Trader">
 <wsdl:port
   binding="types:TraderSOAP11Binding"
   name="TraderSOAP11port0">
       <soap:address
         location=
  "https://localhost:9443/axis2/services/Trader"
     />
 </wsdl:port>
</wsdl:service>
```



WSDL styles of SOAP binding

- The WSDL portType is a theoretical definition
 - May have defined the message Parts in terms of Schema types or elements
- The SOAP binding says how this relates to the actual SOAP message
 - Elements => use=literal
 - Types => use can be literal or encoded, but almost always literal
- Literal means that the elements in the SOAP body are examples of the elements defined
- Encoded + encodingStyle means that the parts are defined as Types, and a particular concrete encoding is used to make up the SOAP body



WSDL styles continued

- Also the body can be defined as document or RPC
- In document style, the message parts appear directly in the SOAP body
- In RPC style, the first element in the body is a wrapper element, named after the operation



Variations

- doc/lit
 - Usually a single schema element defines the whole SOAP body. The element is not "encoded" in any way
- rpc/encoded
 - The message parts are parameters, defined using schema types
 - There is a wrapper element named as the op
 - Each object is mapped into XML using SOAP encoding (possibly pointers)
- rpc/literal
 - There are multiple parts defined as elements
 - Still a wrapper element
- doc/encoded
 - Never seen this, though probably someone used it once somewhere



Wrapped doc/lit

- The "wrapped" style is useful way of mapping an object method to a SOAP operation
- doc/lit wrapped emulates this but hides it in the schema
- A single element, named the same as the op
- The first level of children are the parameters



WS-I Basic Profile

• Tried to clarify this mess:

R2705 A wsdl:binding in a DESCRIPTION MUST use either be a rpc-literal binding or a document-literal binding.



Granularity

- Fine-grained
- Are you exposing services or the internals of your application?
- Often the result of taking existing APIs and "service-enabling" them
- Coarse grained
- Generally considered better
- But can be too big
 - Require too much data passed in every request
 - Need to be useful in your enterprise



Bottom-up modelling

- Take existing code and expose as services
- Unlikely to expose *re-usable* services
 - Because the existing code was designed to be used within the application
- Quick way to get started



Top-down modelling

- A major undertaking
- Requires a good understanding of the business and business processes
- Various methodologies exist:
 - IBM's SOMA Service Oriented Modeling Architecture
 - Based on a very high level business analysis
 - Refined down to processes and services
 - A simpler approach is BPEL process modeling and evolve the service definitions from the processes
- If this is a long process it may be counterproductive



Top down design

High level model (process model, data model)

Required Services

Schemas and WSDL

Java Code

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Why Contract First?

- Advantages
 - Agree the external interface
 - Good design principle
 - How Service Oriented Architecture is meant to be
 - Focus the mind on what is most important
 - Improves interoperability
 - WSDL first design leads to much more interop
- Disadvantages
 - Need to know WSDL and Schema syntax!

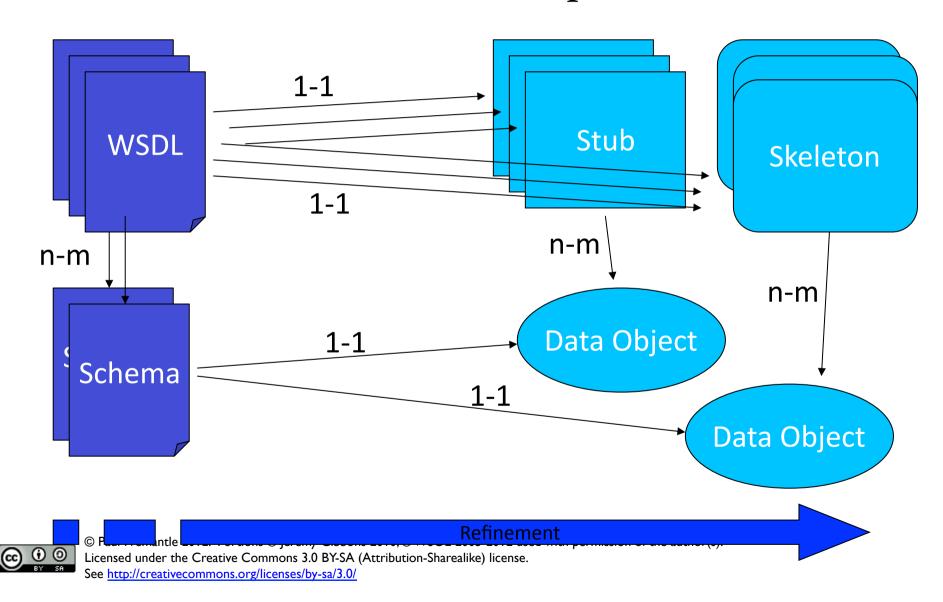


Contract First Development

- 1. Construct the WSDL
 - Numerous tools available to make it easier
- 2. Generate an empty service class from WSDL
 - Usually called a "skeleton"
 - Contains all the framework specific code except the business logic
- 3. Fill in the business logic
- 4. Deploy the service
 - Updates the WSDL
- 5. Build a client



Contract first development



Understanding the model

- Each WSDL may reference multiple data types from schema(s)
- Ideally the data types will be re-used across the set of services
- Each data type will be mapped to a Java object
- Each service will be mapped to a stub and/or a skeleton
- Those stubs and skeletons will use the Java data objects



Complexity of this approach

- WSDL was never designed to be written by mere mortals
 - Complex structure
 - Lots of pointers that have to be correct
 - E.g. Service -> port -> binding -> portType
- Schema is worse!
 - Highly complex spec
 - Element -> ComplexType links
- Only solution
 - Use a tool



Tools to Construct WSDL

- Construct WSDL
 - Eclipse WTP (Web Tools project)
 - Open Source tool completely free
 - XMLSpy
 - Free version available
 - Licensed version has a very good WSDL editor
 - Stylus Studio
 - Proprietary tool



Eclipse Web Tools Platform

http://www.eclipse.org/webtools/





Another approach

- Cheat!!!!!
- Write Java interfaces matching your "model"
- Run Java2WSDL
- Now "throw away" the Java
 - Your WSDL is now the authoritative model

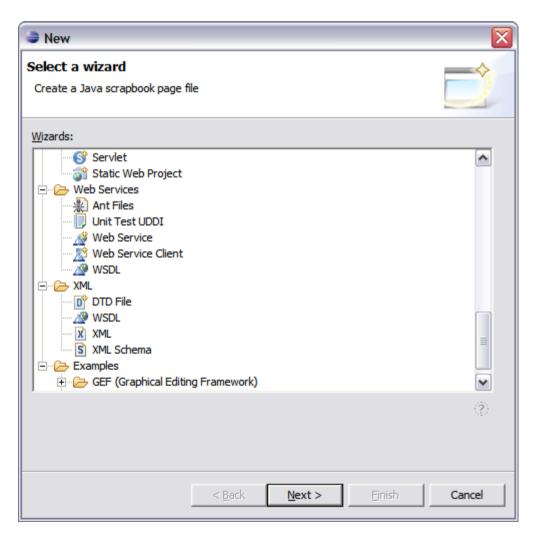


Iteration

- Especially valuable when starting on SOA
 - Allows quick and simple first steps
 - Typically update service definitions as new users come on board
- Requires the right approach and attitude!
 - As well as the right infrastructure to support versioning and routing



Web Tools-WSDL and Schema





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Where do you find WSDLs?

- ?wsd1
- Email, Web page, etc
- xmethods.net
- wsdlicio.us
- Registry



Summary

- WSDL is a key technology for Interoperability
- A standard XML based interface language
- Flexible binding to Schema
- VERY WELL TOOLED!

