Planning:
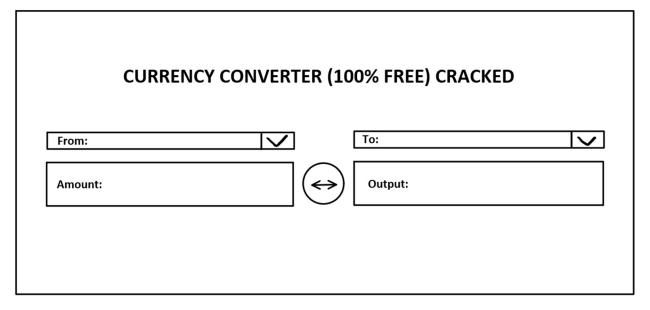
1. Find a universal conversion API.

   - Converts every and all currency.

2. User is prompted to select a base currency, as well as a currency to convert to.

3. The applications run in PyGame, which will have several built – in features for usability. These include:

   - Change currency in PyGame Window
   - Reload Button (obviously)
   - Flags represented by each country's currency.
   - Drop menu to select country?
   - Clean and modern user interface in PyGame.

CURRENCY CONVERTER (100% FREE) CRACKED

From: ▼   To: ▼

Amount: ⟷   Output:

TASKS:

- Find API and reference it in code. - Anna
- Create TKinter window. – Kelly
- Get conversion working in txt-based prompt. - Josh
- Overlay buttons over TKInter Window. - Torren
- Create drop-down buttons. - Kelly
- Add base text in buttons (such as country name & flag) - Anna!
- Add typing functionality to buttons. - Josh
- User interface touch-ups and optimization. - Torren