



Shill list

Don't forget to increase the prerequisite LVL by 2 every time a skill increases.

Skill	Prerequisite	Level
Always Alert		0
Ambidextrous		0
Animagus	Expert Thaumaturgy	0
Area Dodge		0
Battlecry	CHR > 13	0
Catastrophic Critical		0 0
Cleave		0
Defence Against the Dark Arts		0
Disciplined		0 0 0
Eagle-Eyed		0
Extended Range		0 0 0
Familiar		0
Focussed Caster		0
Golden Touch	CHR > 14	0

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		FIT > 15				CHR > 13		FIT > 12						PCP > 15		Speed Proficiency		
Improved Instincts	Instinctive Retribution	Ironclad	Knife Handler	Linguist	Merciful	Mimicry	Mobile	Moving Target	Muggle Lover	Overcome Resistance	Parry	Power Attack	Reload Expert	Sentinel	Silent Magic	Sprint Start	Stabiliser	G T and Jim

Supportive Ally		0
Tool-User		0
Undead Benefactor		0
Wandless Magic	Silent Magic	0
Wandwork		0
Weak Spot		0
Weapons: Basic Training		0
Weapons: Exotic Fighter		0
		0
Weapons: Hulk Smash?		0
Weapons: Long Range Threat		0
Weapons: Sharpshooter		0
Weapons: Simple Ranged Training		0
Weapons: Swordfighter		0
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learned Spells Divination Charms Transfiguration Recuperation Illusion Divination Dark Arts