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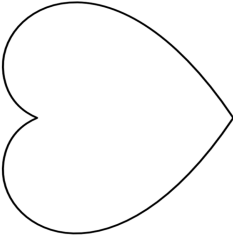
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Level

## Progress

Expertise

## Movement



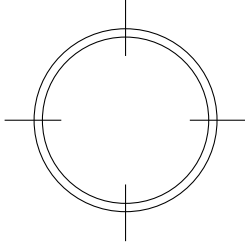
## Skill & Proficiency Bonuses

Arcane	
Chaos	
Deception	
Dexterity	
Endurance	
Emotions	
Health	
Intimidation	
History	
Nature	
Performance	
Persuasion	
Precision	
Research	
Speed	
Stealth	
Strength	
Surroundings	
Willpower	

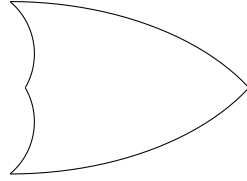
# Inventory

# Check Dice

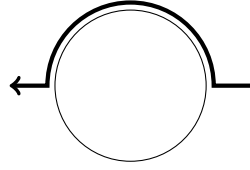
Charms	<input type="text"/>	Dark Arts	<input type="text"/>	Divination	<input type="text"/>	Illusion	<input type="text"/>
Malediction	<input type="text"/>	Recuperation	<input type="text"/>	Resist	<input type="text"/>	Transfiguration	<input type="text"/>



## Accuracy



# Block



# Dodge

# Skill List

Don't forget to increase the prerequisite LVL by 2 every time a skill increases.

Skill	Prerequisite	Level
Magic: Battlemage	Auto-gained at LVL 1	● ○ ○ ○ ○
Magic: Clairvoyant	Auto-gained at LVL 1	● ○ ○ ○ ○
Magic: Defender	Auto-gained at LVL 1	● ○ ○ ○ ○
Magic: Magician	Auto-gained at LVL 1	● ○ ○ ○ ○
Magic: Necromancer	Auto-gained at LVL 1	● ○ ○ ○ ○
Magic: Sorcerer	Auto-gained at LVL 1	● ○ ○ ○ ○
Magic: Thaumaturgus	Auto-gained at LVL 1	● ○ ○ ○ ○
Magic: Withstand	Auto-gained at LVL 1	● ○ ○ ○ ○
Always Alert		○
Ambidextrous	FIN > 10	○
Animagus	Expert Thaumaturgy	○
Basic Weapons Training		○
Battlecry	CHR > 13	○
Catastrophic Critical		○
Cleave	Strength > 2	○
Defence Against the Dark Arts		○
Eagle-Eyed		○
Emergency Care		○
Exotic Fighter		○
Extended Range		○ ○ ○
Familiar	Flora & Fauna > 2	○ ○ ○ ○ ○

Fast Caster	Adept Battlemage	○
Fighting Dirty		○
Flying Lessons		○
Focused Caster		○
Golden Touch	CHR > 10	○
Hulk Smash?		○
Increased Accuracy	FIN > 12	○
Instinctive Retribution		○
Ironclad	ATH > 15	○○
Knife Handler		○ ○ ○ ○ ○
Linguist		○ ○ ○ ○ ○
Long Range Threat		○
Meditation		○○
Merciful		○
Metamorphmagus	Expert Thaumaturgy	○
Mimicry	CHR > 13	○
Mobile		○
Moving Target	ATH > 12	○
Muggle Lover		○
Musician	Performance > 0	○ ○ ○ ○ ○
Overcome Resistance	Beginner Battlemage	○ ○ ○
Parry	Novice Brawler	○
Power Attack	Strength > 1	○
Quickloose		○
Raw Power		○
Sentinel	PER > 13	○
Shadow Walker	Stealth > 2	○

Signature Spell	Novice in at least one school	○ ○ ○
Silent Magic		○ ○ ○
Simple Ranged Training		○
Spellmaker	Expert in at least one school	○
Stabiliser		○ ○ ○ ○ ○
Surge		○
Swordfighter		○
Terrifying	POW > 14 or EVL > 6	○ ○ ○ ○ ○
Tool-User		○ ○ ○ ○ ○
Tough as Nails		○
Undead Benefactor	Novice Defender	○
Wandless Magic	Beginner Silent Magic	○
Weak Spot	Precision > 2	○
Species: Behind the Scenes	House-Elf Species Ability	○
Species: Corrupted Blood	Vampire and Werewolf Species Ability	○
Species: Enormous Size	Half-Giant Species Ability	○
Species: Fury's Visage	Half-Veela Species Ability	○
Species: Night's Child	Vampire Species Ability	○
Species: Vampiric Feeding	Vampire Species Ability	○
Species: Wolfblood	Werewolf Species Ability	○
Species: Wolfmoon	Werewolf Species Ability	○

## Learned Spells

## Charms

[illegible]

## Divination

A blank sheet of white paper with horizontal ruling lines, resembling notebook paper. The lines are evenly spaced and extend across the width of the page. There is no handwriting or other markings on the paper.

## Transfiguration

This is a blank sheet of white paper with horizontal grey ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins or other markings on the paper.

## Recuperation

[illegible]

## Illusion

## Divination

## Dark Arts