

Name:

Archetype:

Character Sheet

Level	EXP	Escape Wds
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Max HP

Max MP

AttributesProficienciesModifiers

ATH:	<div></div>	Health	<div></div>	Strength	<div></div>	Speed	<div></div>
FIN:	<div></div>	Dexterity	<div></div>	Stealth	<div></div>	Precision	<div></div>
SPR:	<div></div>	Endurance	<div></div>	Willpower	<div></div>		<div></div>
CHR:	<div></div>	Deception	<div></div>	Performance	<div></div>	Persuasion	<div></div>
INT:	<div></div>	Research	<div></div>	Arcane	<div></div>	History Flora/Fauna	<div></div>
EMP:	<div></div>	Perception	<div></div>	Know Other	<div></div>	Healing	<div></div>
POW:	<div></div>						<div></div>
EVL:	<div></div>	Intimidation	<div></div>	Chaos	<div></div>		<div></div>

Statuses & Temporary Effects

Spellcasting Dice

Hexes	<div></div>	Charms	<div></div>	Transfiguration	<div></div>	Protective	<div></div>
Divination	<div></div>	Illusion	<div></div>	Dark Arts	<div></div>	Resist Magic	<div></div>

Skill Bonuses

Inventory

Equipped

AC

Skill List

Don't forget to increase the prerequisite LVL by 2 every time a skill increases.

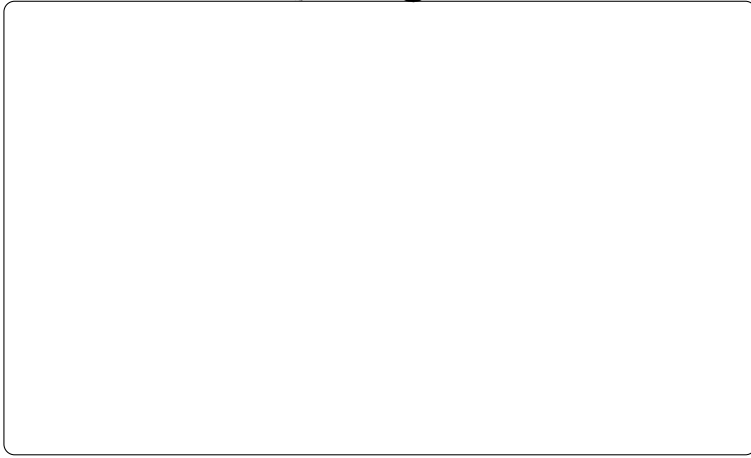
Skill	Prerequisite	Level
Ambidextrous	FIN > 10	0
Animagus	Expert Thaumaturgy	0
Apparate	Adept Sorcerer	0 0 0 0 0
Archer		0 0 0 0 0
Battlemage	Auto-gained at LVL 1	● 0 0 0 0
Brawler	Auto-gained at LVL 1	● 0 0 0 0
Catastrophic Critical		0 0 0 0 0
Clairvoyant	Auto-gained at LVL 1	● 0 0 0 0
Cleave	Strength > 2	0
Defence Against the Dark Arts		0 0 0 0 0
Defender	Auto-gained at LVL 1	● 0 0 0 0
Eagle-Eyed		0
Elegant Avoidance		0
Emergency Care		0
Familiar	Flora & Fauna > 2	0 0 0 0 0
Fast Caster	Adept Battlemage	0
Flying Lessons		0 0 0 0 0
Focussed Caster		0
Golden Touch	CHR > 10	0

Knife Handler	LVL 2	0 0 0 0 0
Linguist		0 0 0 0 0
Magician	Auto-gained at LVL 1	● 0 0 0 0
Meditation	Adept Defender	0 0 0 0 0
Merciful		0
Metamorphmagus	Expert Thaumaturgy	0
Mimicry	CHR > 13	0
Mobile		0
Momentum Dodge	ATH > 10	0 0 0 0 0
Muggle Lover		0
Musician	Performance > 0	0 0 0 0 0
Necromancer	Auto-gained at LVL 1	0 0 0 0 0
On the Ball		0 0 0 0 0
Overcome Resistance	Beginner Battlemage	0 0 0 0 0
Parry	Novice Brawler	0
Proficiency Boost	Various	0 0 0 0 0 0 0
Raw Power		0
Shadow Walker	Stealth > 3	0
Signature Spell	Novice in at least one school	0 0 0
Silent Magic		0 0 0
Sleight of Hand	FIN > 14	0 0 0 0 0
Sorcerer	Auto-gained at LVL 1	● 0 0 0 0
Species: Behind the Scenes	House-Elf Species Ability	0

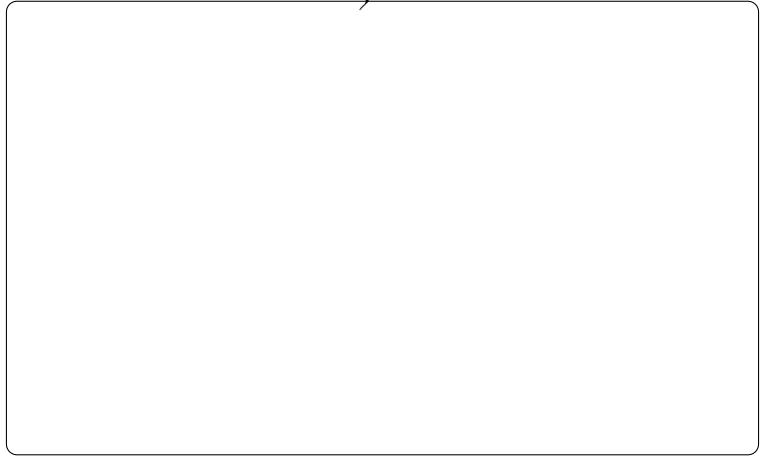
Species: Corrupted Blood	Vampire and Werewolf Species Ability	0
Species: Enormous Size	Half-Giant Species Ability	0
Species: Fury's Visage	Half-Veela Species Ability	0
Species: Night's Child	Vampire Species Ability	0
Species: Vampiric Feeding	Vampire Species Ability	0
Species: Wolfblood	Werewolf Species Ability	0
Species: Wolfmoon	Werewolf Species Ability	0
Spellbinder	Adept Thaumaturge	0 0 0 0 0
Spellmaker	Master in at least one school	0
Stabiliser		0 0 0 0 0
Surge		0
Terrifying	POW > 14 or EVL > 6	0 0 0 0 0
Thaumaturgus	Auto-gained at LVL 1	● 0 0 0 0
Tool-User		0 0 0 0 0
Tough as Nails		
Undead Benefactor	Novice Defender	0
Wandless Magic	Adept Silent Magic	0
Warder		0 0 0 0 0
Weak Spot	Precision > 2	0
Withstand		0 0 0 0 0

Learned Spells

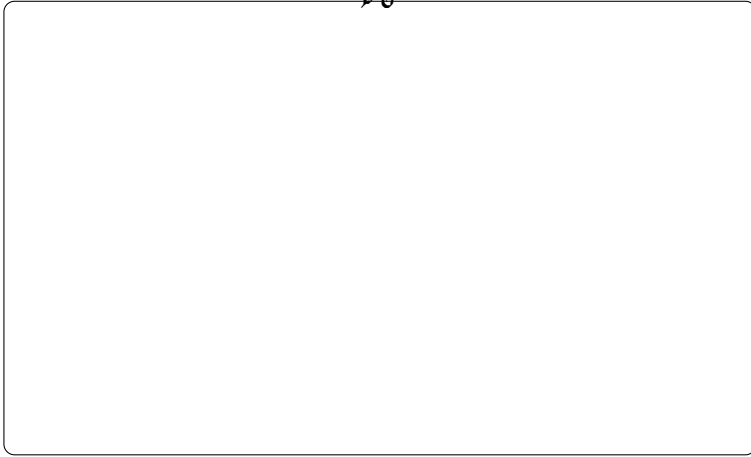
Hexes & Curses



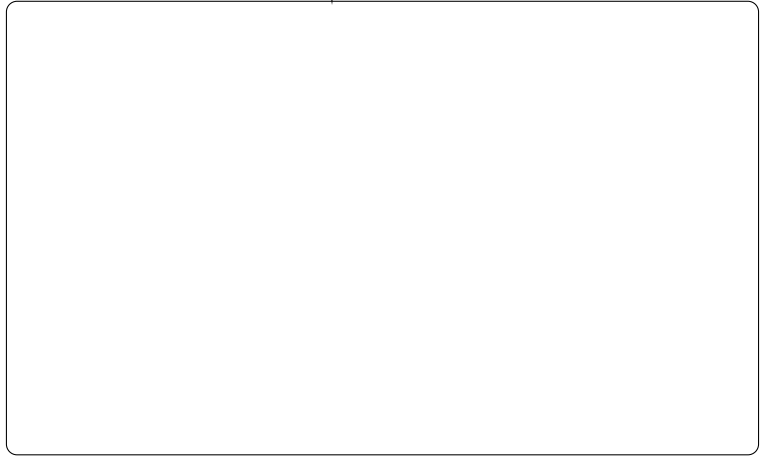
Charms



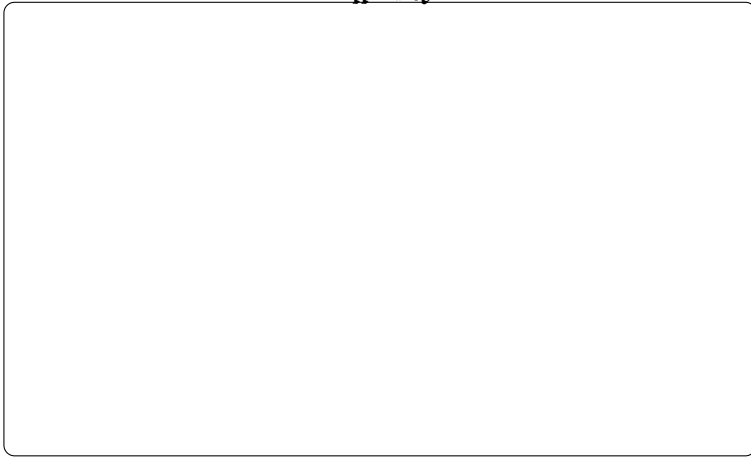
Transfiguration



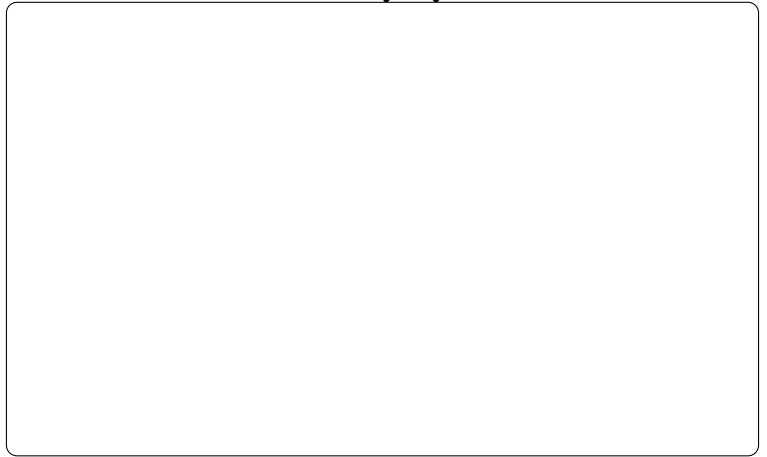
Protective



Illusion



Divination



Dark Arts

