

Test

September 15, 2020

This is a test of the encounter system

## ACROMANTULA HATCHLING

MoM Rating: III (*Non-Sapient Monstrosity*) A newborn ACROMANTULA is tiny when compared to their full grown counterparts – though with a legspan of up to 40cm, they are still significantly larger than almost all non-magical spiders.

Their body is covered in a shiny, hairless and pale-grey carapace, which hardens and grows darker as they grow older – eventually they shed this skin as they enter the adult phase of their life.

<b>FITNESS</b> ◆◆◇◇◇◇◇◇	<b>CHARM</b> ◇◇◇◇◇◇◇◇	<b>INTELLIGENCE</b> ◆◇◇◇◇◇◇◇
<b>PRECISION</b> ◆◆◆◇◇◇◇◇	<b>DECEPTION</b> ◇◇◇◇◇◇◇◇	<b>WILLPOWER</b> ◆◇◇◇◇◇◇◇
<b>VITALITY</b> ◆◆◆◇◇◇◇◇	<b>INSIGHT</b> ◆◇◇◇◇◇◇◇	<b>PERCEPTION</b> ◆◆◇◇◇◇◇◇

**ABILITIES:**

COVERT:	◆◆◆◆◇◇◇◇	CLIMB:	◆◆◆◆◇◇◇◇
SPEED:	◆◆◇◇◇◇◇◇	INHUMAN	◆◆◇◇◇◇◇◇
		SENSES:	

**IMMUNE** to *Poison, Falling Damage*

**WALKING SPEED:** 5 metres per cycle

**CLIMBING SPEED:** 1.5 metres per cycle

**Webwalker:** An Acromantula Hatchling takes no movement penalty on webbed surfaces, and uses their INHUMAN SENSES to sense vibrations in their webs.

**Sticky Feet:** A Acromantula Hatchling may use their CLIMBING ability to walk on any vertical surface.

**Tiny:** Acromantula Hatchlings can occupy the same space as another being, climbing over them. Their small size also grants them a non-damaging terminal velocity.

**Languages:** UNDERSTANDS: Spider Tongue

## Armaments & Attacks

**Poison Fangs:** (melee attack, 3 dice, DV 7)

Effect: STABBING DAMAGE, with Power 1+Successes

*If the attack deals any damage, the victim takes the POISONED status (1 HARM, requires 5 successes)*

### Acromantula Hatchling Participants

Acro 1

**HEALTH**

Fine      Hurt (-2)      Mangled (-5)      Critical

**FORTITUDE:**

<b>BLOCK</b>	◆◆◆◆◆◆◆◆
<b>DODGE</b>	◆◆◆◆◆◆◆◆
<b>ENDURE</b>	◆◆◆◆◆◆◆◆

## Acro2

**HEALTH**

Fine      Hurt (-2)      Mangled (-5)      Critical

**FORTITUDE:**

<b>BLOCK</b>	◆◆◆◆◆◆◆◆
<b>DODGE</b>	◆◆◆◆◆◆◆◆
<b>ENDURE</b>	◆◆◆◆◆◆◆◆

Acro3

**HEALTH**

Fine      Hurt (-2)      Mangled (-5)      Critical

**FORTITUDE:**

<b>BLOCK</b>	◆◇◇◇◇◇◇◇
<b>DODGE</b>	◆◆◆◆◆◆◆◆
<b>ENDURE</b>	◆◆◆◆◆◆◆◆

## Acro4

**HEALTH**

Fine      Hurt (-2)      Mangled (-5)      Critical

**FORTITUDE:**

**BLOCK**      ◆◆◆◆◆◆◆◆

**DODGE**      ◆◆◆◆◆◆◆◆

**ENDURE**      ◆◆◆◆◆◆◆◆