

Name:

Archetype:

Character Sheet

Level	EXP	Arcane Wis
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Max HP

Max MP

Attributes

Proficiencies

Modifiers

STR:		Health		Strength		Speed	
DEX:		Dexterity		Stealth		Precision	
CON:		Endurance		Willpower			
CHA:		Deception		Performance		Persuasion	
INT:		Research		Arcane		History Flora/Fauna	
EMP:		Perception		Know Other		Healing	
POW:							
EVL:		Intimidation		Chaos			

Statues & Temporary Effects

Skill Bonuses

Inventory

Equipped

Spellcasting Dice

Charm		Transfiguration		Protective	
Hexes		Illusion		Dark Arts	
Divination				Resist Magic	

AC

Skill List

Don't forget to increase the prerequisite LVL by 2 every time a skill increases.

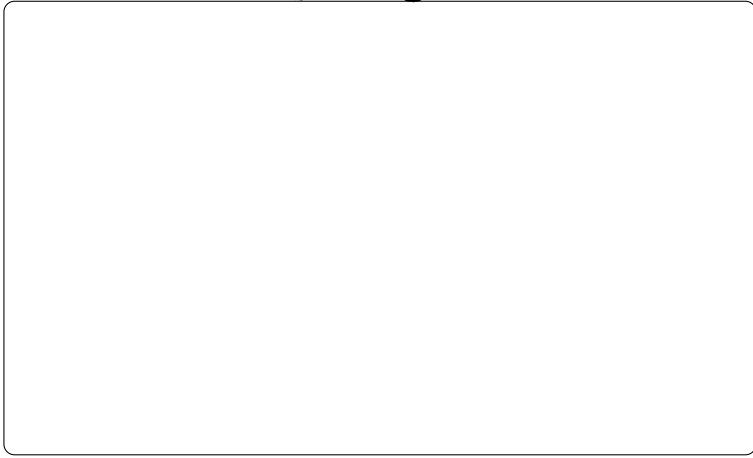
Skill	Prerequisite	Level
Ambidextrous	FIN > 10	o
Animagus	Expert Thaumaturgy	o
Apparate	Adept Sorcerer	o o o o o
Archer		o o o o o
Battlemage	Auto-gained at LVL 1	● o o o o
Brawler	Auto-gained at LVL 1	● o o o o
Catastrophic Critical		o o o o o
Clairvoyant	Auto-gained at LVL 1	● o o o o
Cleave	Strength > 2	o
Defence Against the Dark Arts		o o o o o
Defender	Auto-gained at LVL 1	● o o o o
Eagle-Eyed		o
Elegant Avoidance		o
Emergency Care		o
Familiar	Flora & Fauna > 2	o o o o o
Fast Caster	Adept Battlemage	o
Flying Lessons		o o o o o
Focused Caster		o

Golden Touch	CHR > 10	o
Knife Handler	LVL 2	o o o o o
Linguist		o o o o o
Magician	Auto-gained at LVL 1	● o o o o
Meditation	Adept Defender	o o o o o
Metamorphmagus	Expert Thaumaturgy	o
Mimicry	CHR > 13	o
Momentum Dodge	ATH > 10	o o o o o
Muggle Lover		o
Musician	Performance > 0	o o o o o
Necromancer	Auto-gained at LVL 1	o o o o o
On the Ball		o o o o o
Overcome Resistance	Beginner Battlemage	o o o o o
Parry	Novice Brawler	o
Proficiency Boost	Various	o o o o o o o
Raw Power		o
Shadow Walker	Stealth > 3	o
Signature Spell	Novice in at least one school	o o o
Silent Magic		o o o
Sleight of Hand	FIN > 14	o o o o o
Sorcerer	Auto-gained at LVL 1	● o o o o
Species: Behind the Scenes	House-Elf Species Ability	o

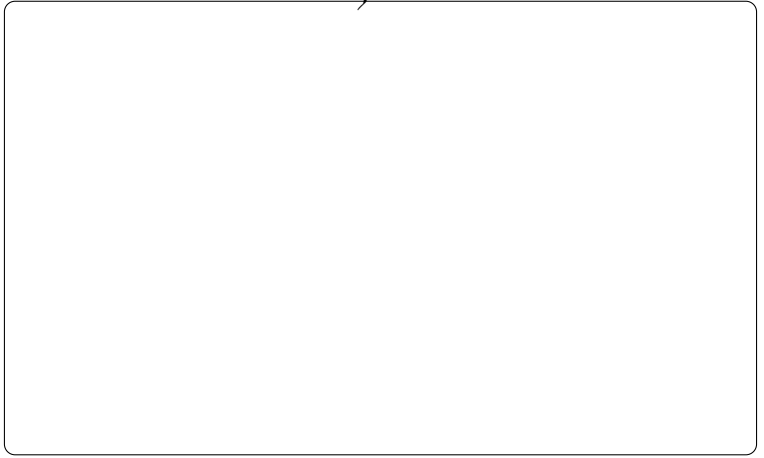
Species: Corrupted Blood	Vampire and Werewolf Species Ability	o
Species: Enormous Size	Half-Giant Species Ability	o
Species: Fury's Visage	Half-Veela Species Ability	o
Species: Night's Child	Vampire Species Ability	o
Species: Vampiric Feeding	Vampire Species Ability	o
Species: Wolfblood	Werewolf Species Ability	o
Species: Wolfmoon	Werewolf Species Ability	o
Spellbinder	Adept Thaumaturge	o o o o o
Spellmaker	Master in at least one school	o
Surge		o
Terrifying	POW > 14 or EVL > 6	o o o o o
Thaumaturgus	Auto-gained at LVL 1	● o o o o
Tool-User		o o o o o
Undead Benefactor	Novice Defender	o
Wandless Magic	Adept Silent Magic	o
Warder		o o o o o
Weak Spot	Precision > 2	o
Withstand		o o o o o

Learned Spells

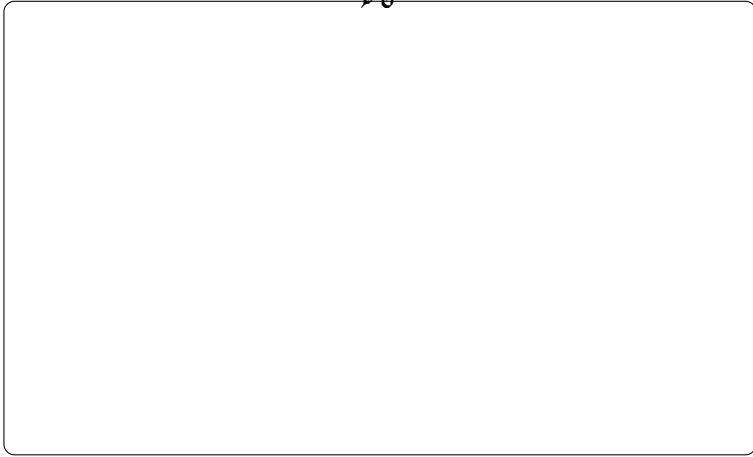
Hexes & Curses

A large, empty rectangular box with rounded corners, intended for listing hexes and curses.

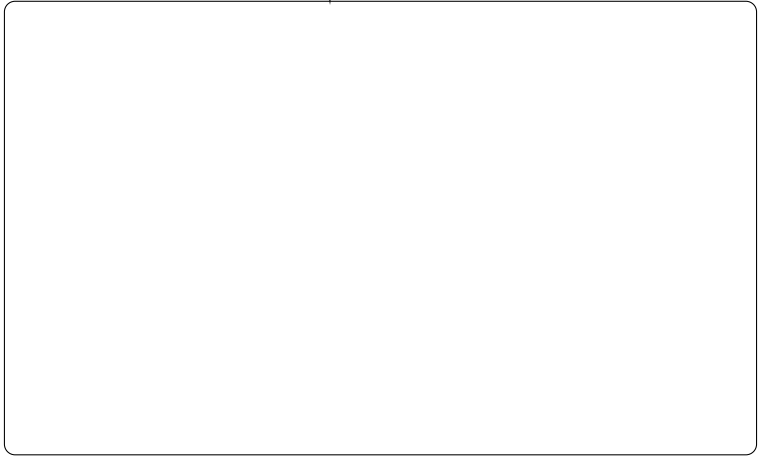
Charms

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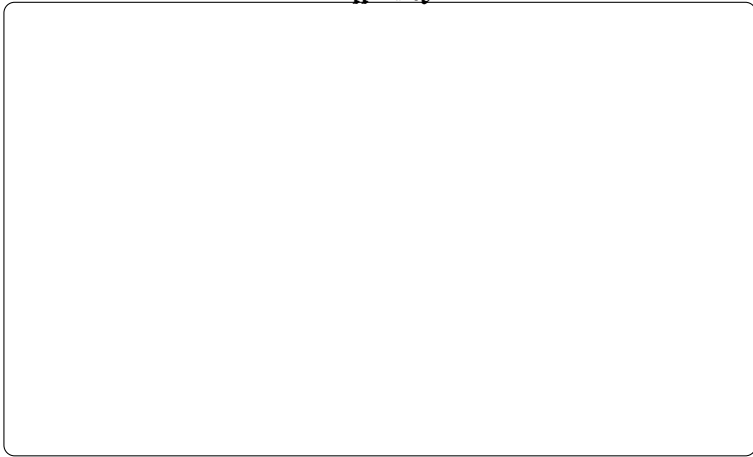
Transfiguration

A large, empty rectangular box with rounded corners, intended for listing transfiguration spells.

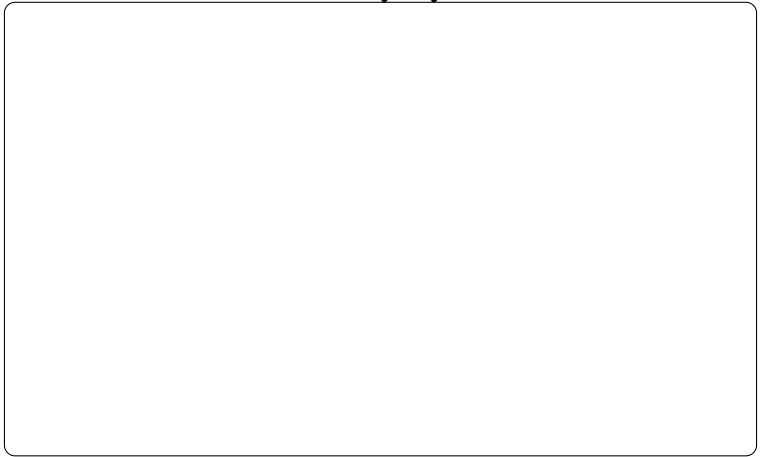
Protective

A large, empty rectangular box with rounded corners, intended for listing protective spells.

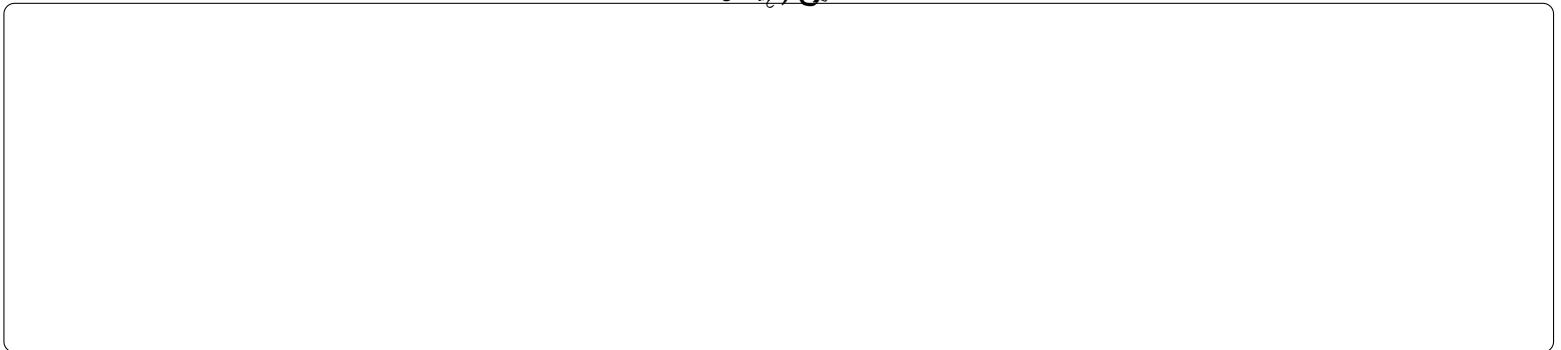
Illusion

A large, empty rectangular box with rounded corners, intended for listing illusion spells.

Divination

A large, empty rectangular box with rounded corners, intended for listing divination spells.

Dark Arts

A large, empty rectangular box with rounded corners, intended for listing dark arts.