

Name:

Archetype:

Character Sheet

Level	EXP	Arcane Wis
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Max HP

Max MP

Attributes

Proficiencies

Modifiers

STR

Health

Strength

Speed

DEX

Dexterity

Stealth

Precision

SPR

Endurance

Willpower

CHA

Deception

Performance

Persuasion

MTE

Research

Arcane

History Flora/Fauna

EMP

Perception

Know Other

Healing

POW

Intimidation

Chaos

EVL

Skill Bonuses

Inventory

Equipped

AC

Statues & Temporary Effects

Spellcasting Dice

Hexes

Charm

Transfiguration

Protective

Divination

Illusion

Dark Arts

Resist Magic

Skill List

Don't forget to increase the prerequisite LVL by 2 every time a skill increases.

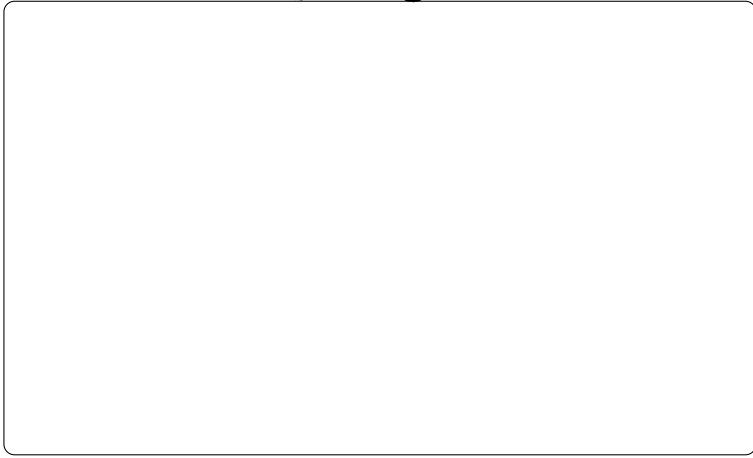
Skill	Prerequisite	Level
Ambidextrous	FIN > 10	0
Animagus	Expert Thaumaturgy	0
Apparate	Adept Sorcerer	0 0 0 0 0
Archer		0 0 0 0 0
Battlemage		● 0 0 0 0
Brawler		● 0 0 0 0
Broomstick Lessons		0 0 0 0 0
Catastrophic Critical		0 0 0 0 0

Clairvoyant		● 0 0 0 0
Countervail		● 0 0 0 0
Defender		● 0 0 0 0
Emergency Care		0
Familiar	Flora & Fauna > 2	0 0 0 0 0
Fast Caster	Adept Battlemage	0
Linguist		0 0 0 0 0
Magician		● 0 0 0 0
Metamorphmagus	Expert Thaumaturgy	0
Mimicry	CHR > 19	0
Momentum Dodge	ATH > 10	0 0 0 0 0
Musician	Performance > 0	0 0 0 0 0
Necromancer		0 0 0 0 0

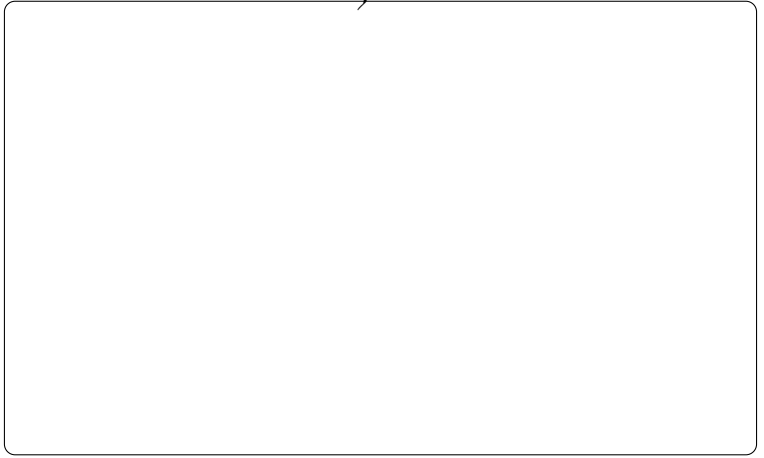
On the Ball		0 0 0 0 0
Overcome Resistance	Beginner Battlemage	0 0 0 0 0
Parry	Novice Brawler	0
Proficiency Boost	Various	0 0 0 0 0
Raw Power		0
Signature Spell		0 0 0 0 0
Silent Magic		0 0 0 0 0
Sorcerer		● 0 0 0 0
Surge		0
Thaumaturgus		● 0 0 0 0
Wandless Magic	Adept Silent Magic	0 0 0 0 0

Learned Spells

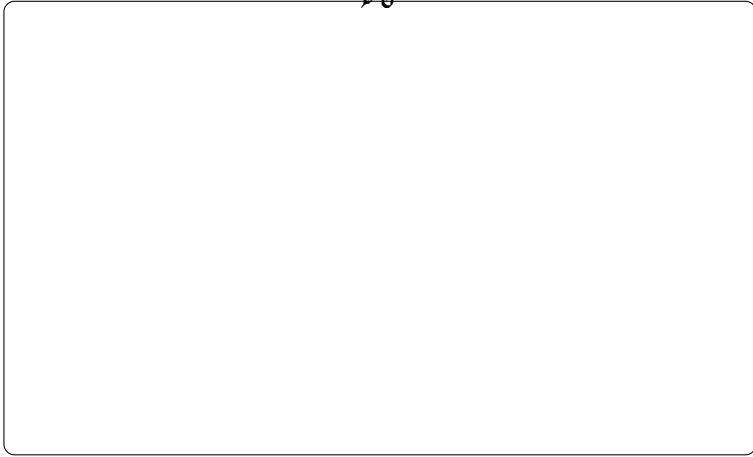
Hexes & Curses



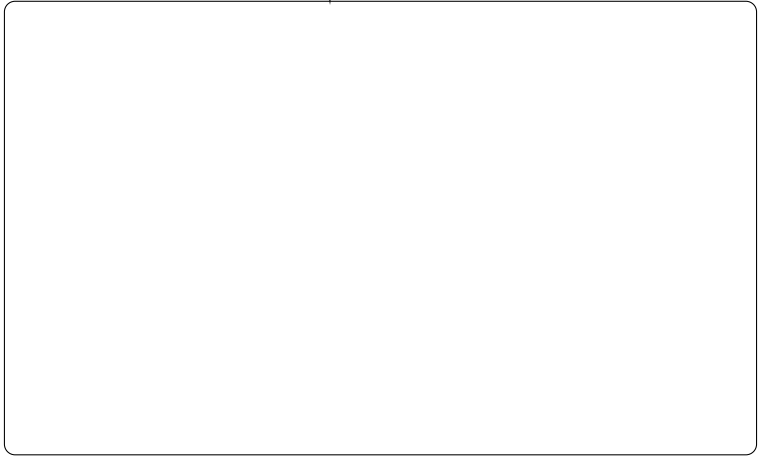
Charms



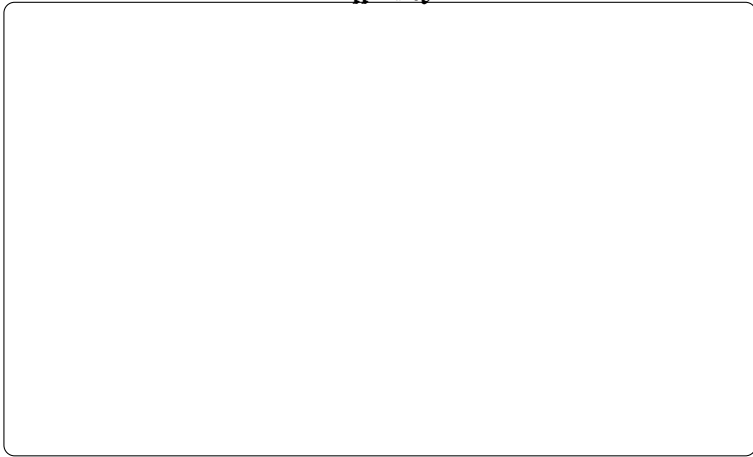
Transfiguration



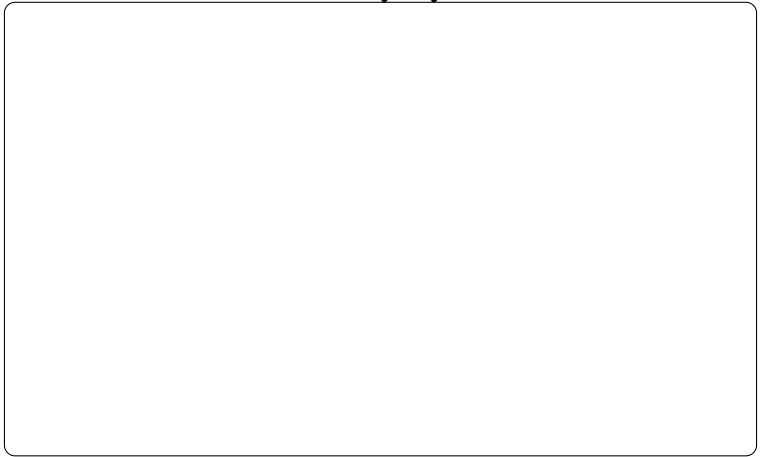
Protective



Illusion



Divination



Dark Arts

