

```
// priklad pouziti funkce getch()
#include<conio.h>
#include<stdio.h>
```

```
int main(void)
{
    int c;
    int extended = 0;
    // wait for key press
    if (!kbhit())
        printf("\r\nNo any key pressed...");
    else
    {
        c=getch();
        if (!c)
            extended=getch();
        if (extended)
            printf("\n\rChar is extended...");
        else
            printf("\n\rChar is not extended...");
    }
    while (!kbhit());
    return 0;
}
```

```
// priklad pouziti cteni byte z portu
#include<stdio.h>
#include<dos.h>
#include<conio.h>
```

```
int main(void)
{
    unsigned char result;
    int port = 0x300; // cislo portu
    while(!kbhit())
    {
        result = inportb(port);
        printf("\n\rByte read from port 0x%X = 0x%X",port,result);
        // zapis vysledek na vystup
        outportb(port,result);
    }
    //while(!kbhit());
    return 0;
}
```

```
// test detekce stisknute klavesy
#include <conio.h>
```

```
int main(void)
{
    cprintf("Press any key to continue");
    while (!kbhit()); // cekej na stisk
    cprintf("\r\nA key was pressed...\n\r");
    return 0;
}
```