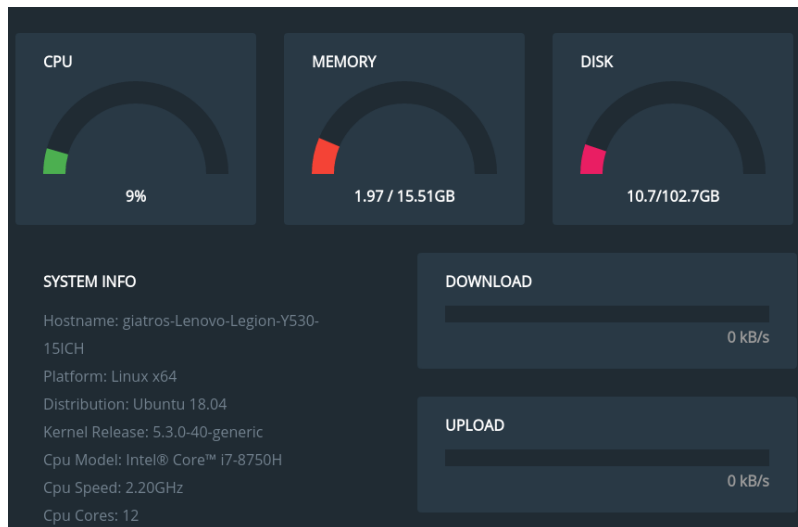


HY342

ASSIGNMENT 1

AM: 3357

I ran all tests on my PC witch has the following characteristics:



1.

Average Latency of execution

Threads \ files - gens	Glid 1 - 100	Glid 1 - 1000	Glid 2 - 100	Glid 2 - 1000
1	0m2,200s	0m20,497s	4m11,215s	38m39,291s
2	0m1,297s	0m11,513s	2m36,711s	23m49,867s
4	0m0,956s	0m8,245s	2m5,970s	16m21,852s

Average Speedup

Threads \ files - gens	Glid 1 - 100	Glid 1 - 1000	Glid 2 - 100	Glid 2 - 1000
1/2	1.83	1.78	1.60	1.62
1/4	2.31	2.48	1.99	2.36

I used Bash time command to calculate those results.

I see some linearity between 1 and 2 threads but at 4 threads not so much, I think it can't go less than that in my program, that's why I don't see better speedup.

If there is a batter way to do my parallelism please notify me.

2.

3.

The overhead between omp 1 thread and not using omp at all is probably because of the compiler (non-)optimisation that the omp is doing with the `-fopenmp` flag.

4.

The speedup between the number of the generations is not quite changing because the “overhead” goes to the parallel code.

But between the 2 files we can see that the speed up is less for the bigger file because the overhead goes to the non-parallel code.