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## Operators and Expressions in Python

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### Type Conversion

Sometimes it's necessary to perform conversions between the built-in types. To convert between types you simply use the type name as a function. In addition, several built-in functions are supplied to perform special kinds of conversions. All of these functions return a new object representing the converted value.

Function	Description
<code>int(x [,base])</code>	Converts x to an integer. base specifies the base if x is a string.
<code>long(x [,base] )</code>	Converts x to a long integer. base specifies the base if x is a string.
<code>float(x)</code>	Converts x to a floating-point number.
<code>complex(real [,imag])</code>	Creates a complex number.
<code>str(x)</code>	Converts object x to a string representation.
<code>repr(x)</code>	Converts object x to an expression string.
<code>eval(str)</code>	Evaluates a string and returns an object.
<code>tuple(s)</code>	Converts s to a tuple.

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<code>list(s)</code>	Converts <code>s</code> to a list.
<code>set(s)</code>	Converts <code>s</code> to a set.
<code>dict(d)</code>	Creates a dictionary. <code>d</code> must be a sequence of (key,value) tuples.
<code>frozenset(s)</code>	Converts <code>s</code> to a frozen set.
<code>chr(x)</code>	Converts an integer to a character.
<code>unichr(x)</code>	Converts an integer to a Unicode character.
<code>ord(x)</code>	Converts a single character to its integer value.
<code>hex(x)</code>	Converts an integer to a hexadecimal string.
<code>oct(x)</code>	Converts an integer to an octal string.

You also can write the `repr(x)` function using backquotes as ``x``. Note that the `str()` and `repr()` functions may return different results. `repr()` typically creates an expression string that can be evaluated with `eval()` to re-create the object. On the other hand, `str()` produces a concise or nicely formatted representation of the object (and is used by the `print` statement). The `ord()` function returns the integer ordinal value for a standard or Unicode character. The `chr()` and `unichr()` functions convert integers back into standard or Unicode characters, respectively.

To convert strings back into numbers and other objects, use the `int()`, `long()`, and `float()` functions. The `eval()` function can also convert a string containing a valid expression to an object. Here's an example:

```
a = int("34")           # a = 34
b = long("0xfe76214", 16) # b = 266822164L (0xfe76214L)
b = float("3.1415926")   # b = 3.1415926
c = eval("3, 5, 6")      # c = (3,5,6)
```

In functions that create containers (`list()`, `tuple()`, `set()`, and so on), the argument may be any object that supports iteration that is used to generate all the items used to populate the object that's being created.