

Tasks (Java)

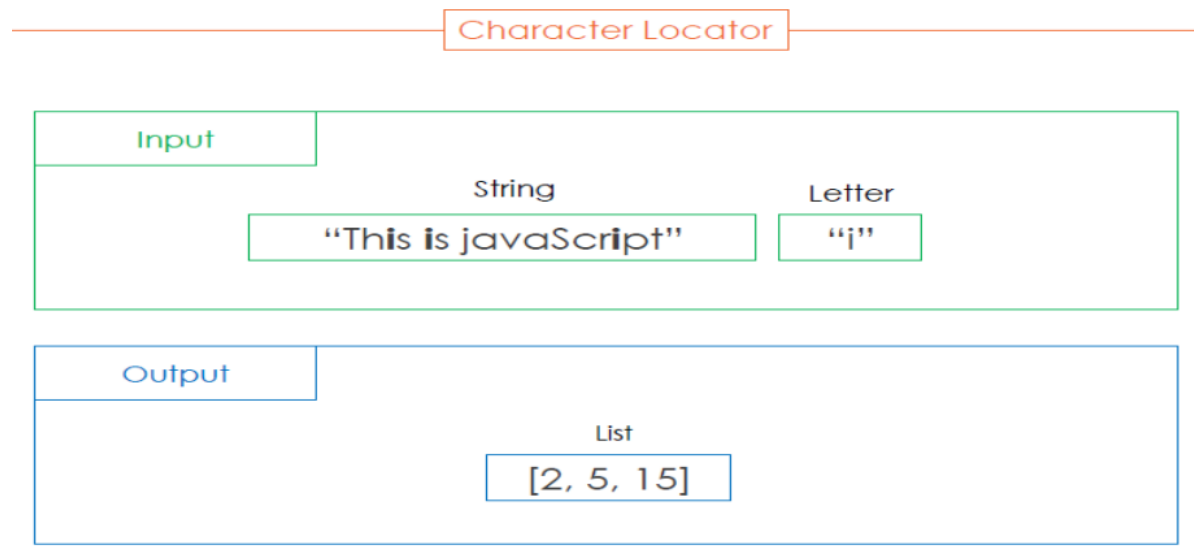
1:-

Mario Pyramid	
Write a program that build a Mario pyramid like below:	
Input	number 4
Output	String * ** *** ****

2:-

Vowels Removal	
Input	String "mobile"
Output	String "mbl"
Bonus: You can make a function like <code>replace Fn.</code> but takes list of strings instead of one string.	

3:-



4- Given two strings, s1 and s2. Write a program to create a new string s3 by appending s2 in the middle of s1.

Given:

```
s1 = "Ault"  
s2 = "Kelly"
```

Expected Output:

AuKellylt

5- Write a program that defines a shape (rectangle) class with a constructor that gives value to width and height. This class contain method that calculate the area of the shape area ().

In the main, define two variables of a rectangle and then call the area() function in this two variables .