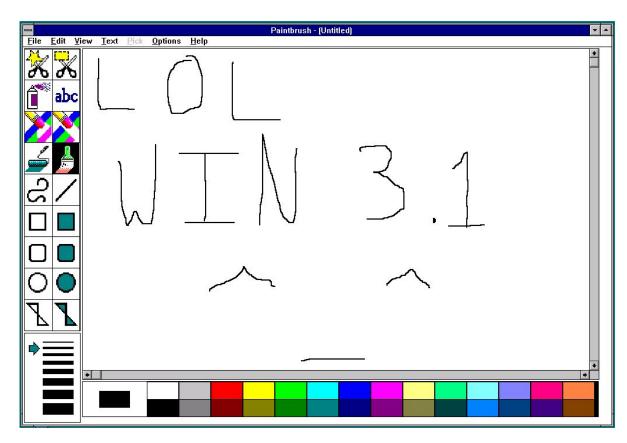
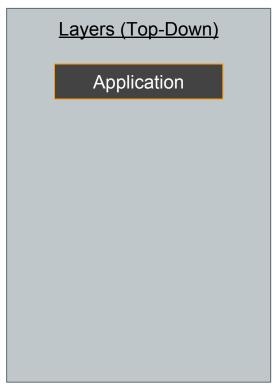
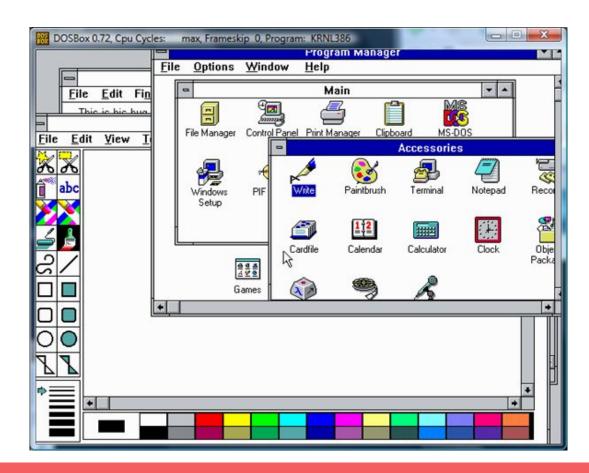
# Introduction to Qt/QML (GUI)

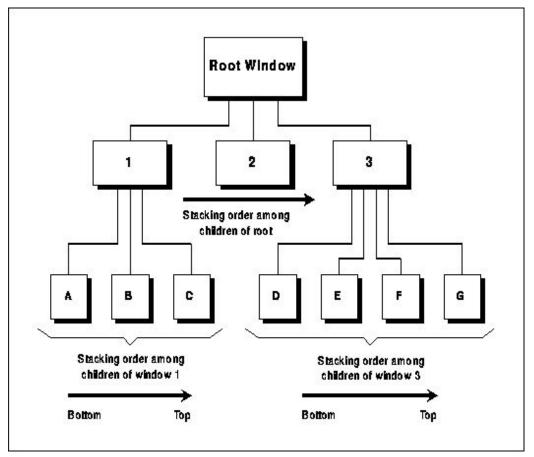
A Traditional Perspective

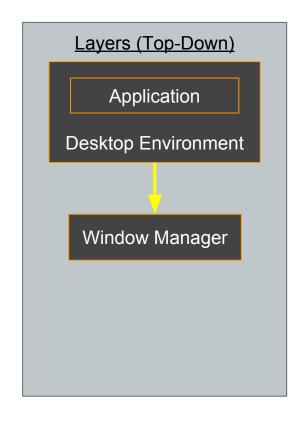


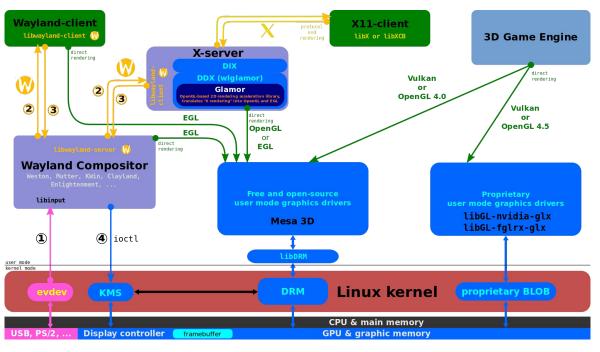


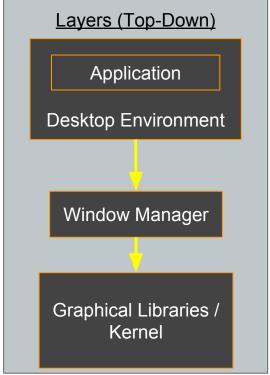


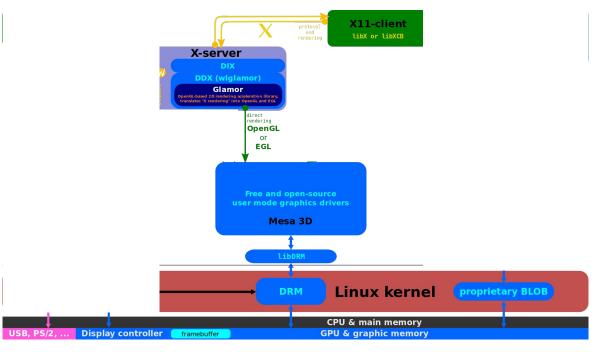


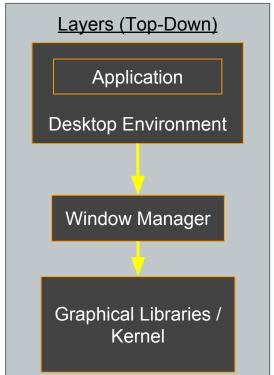




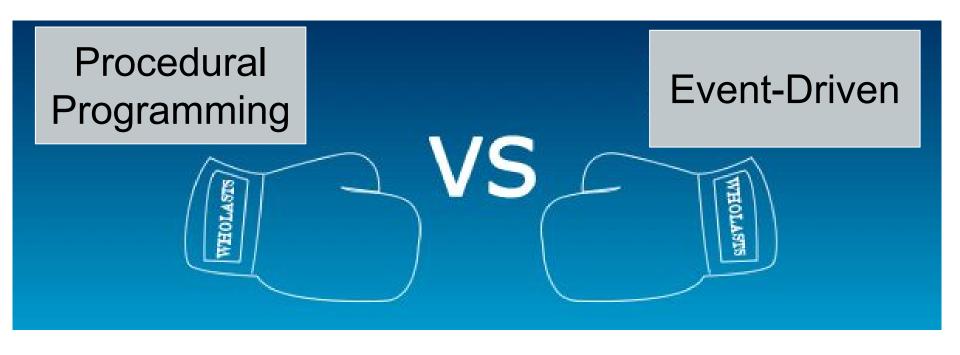


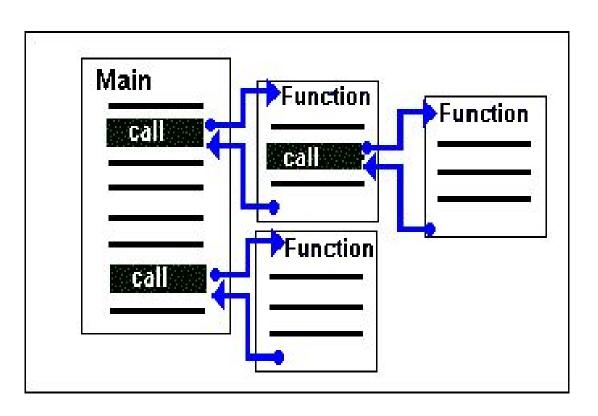


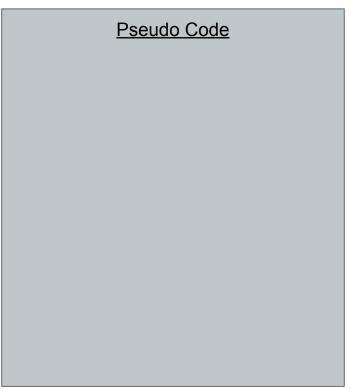


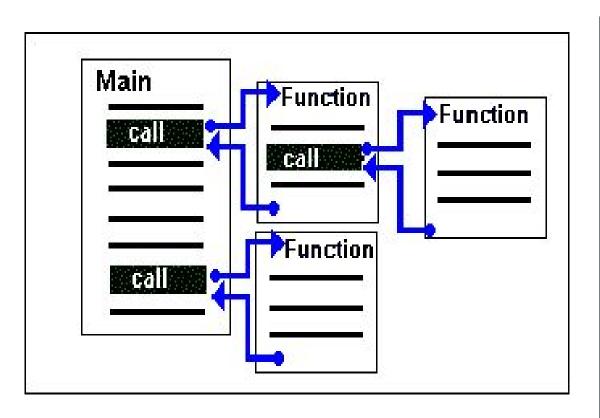


Seems easy enough - What is so hard about GUI?





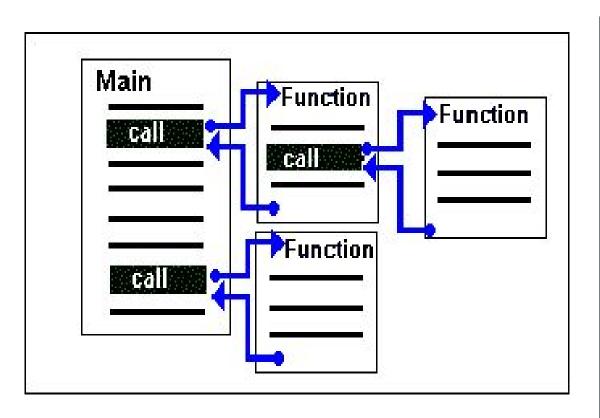




Pseudo Code (Guess Age)

Output: "What is your name?"

Input: UserName



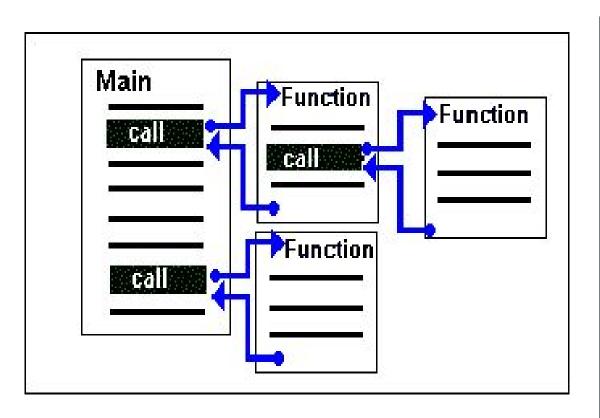
#### Pseudo Code (Guess Age)

Output: "What is your name?"

Input: *UserName* 

Output: "What is your current Age?

Input: *UserAge* 



#### Pseudo Code (Guess Age)

Output: "What is your name?"

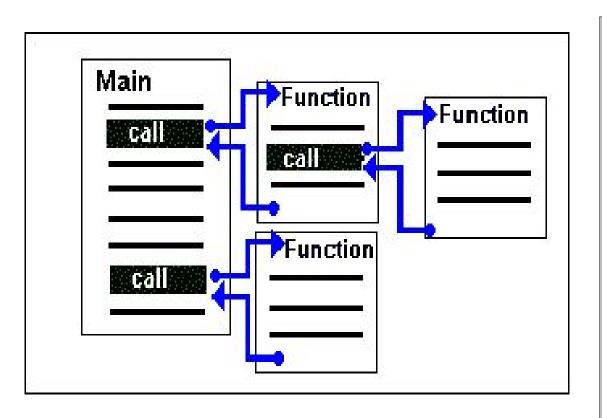
Input: *UserName* 

Output: "What is your current Age?

Input: *UserAge* 

Output: "How many years to add?"

Input: YearsPassed



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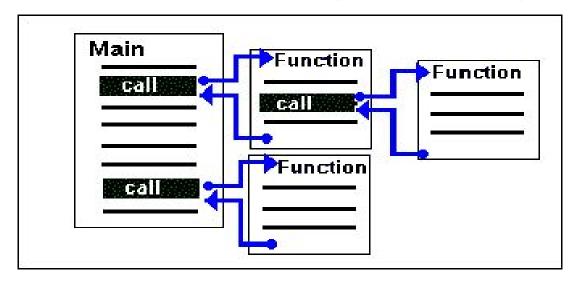
Input: YearsPassed

If YearsPassed + UserAge >= 24

Output: "You will be OLD!"

Else

Output: "You will be " (UserAge + YearsPassed)



You used to run the show!

#### Pseudo Code (Guess Age)

Output: "What is your name?"

Input: *UserName* 

Output: "What is your current Age?

Input: *UserAge* 

Output: "How many years to add?"

Input: YearsPassed

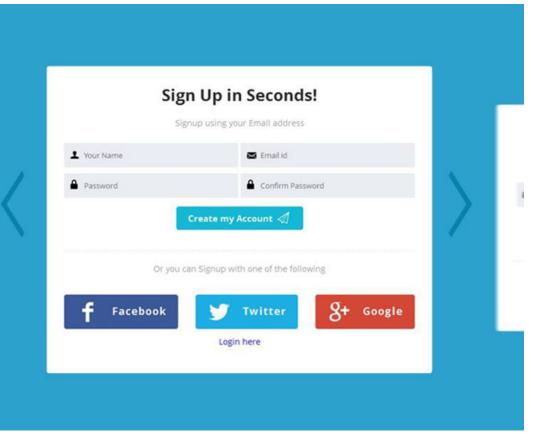
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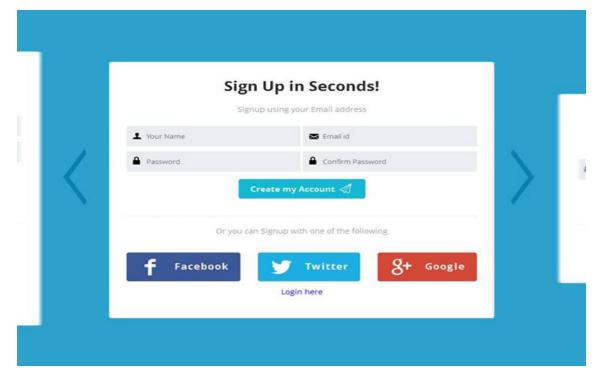
Else

Output: "You will be " (UserAge + YearsPassed)

## **Event-Driven**



### **Event-Driven**



Now you run Damage Control during the chaos!

## Let's get started

Today we will see:

Design **VS** Development - "You are a developer"

Live Coding Demo -

Base QML class - "Item"

Base Visual Object - "Rectangle"

Basic Visual Objects - "Text and Image"

And Basic Properties - "id, color, name, font"