# Friendly Streets: A Street View Classifier for Cautious Cyclists

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In this notebook, we develop, train, and evaluate our final model.

### Setup

```
In [4]: import torch
        from torch.autograd import Variable as V
        import torchvision.models as models
        from torchvision import transforms as trn
        from torch.nn import functional as F
        import os
        import numpy as np
        from scipy.misc import imresize as imresize
        from PIL import Image
        # Custom imports
        from torchvision import datasets
        from torch.utils.data import DataLoader
        import torch.nn
        # Imports from files in project/
        import sys
        sys.path.append("../../")
        from run placesCNN unified import load labels, returnCAM, hook feature
        import wideresnet
        from timeit import default timer as timer
        import pandas as pd
        import copy
```

## **Data Parameters**

```
In [5]: # Data location
        datadir = '../data/images/'
        traindir = datadir + 'train/'
        validdir = datadir + 'val/'
        testdir = datadir + 'test/'
        trainsampledir = datadir + 'train_sample/'
        valsampledir = datadir + 'val_sample/'
        # Output files
        save_file_name = 'places365-transfer-v1.pt'
        checkpoint_path = 'places365-transfer-v1.pth'
        # Batch size
        batch_size = 128
        # GPU Settings
        train_on_gpu = torch.cuda.is_available()
        print(f'Train on gpu: {train_on_gpu}')
        if train on gpu:
            gpu_count = torch.cuda.device_count()
            print(f'{gpu_count} gpus detected.')
        # Images per set
        for group in ['train', 'val', 'test']:
            for label in [0, 1]:
                path = datadir + group + '/' + str(label)
                print(group, label, '-', len(os.listdir(path)))
        Train on gpu: True
```

```
Train on gpu: True
1 gpus detected.

train 0 - 4392

train 1 - 5970

val 0 - 1541

val 1 - 1913

test 0 - 1454

test 1 - 2000
```

## **Image Preprocessing**

```
In [6]: # Image transformations
        image transforms = {
            # Train uses data augmentation
            'train':
                trn.Compose([
                trn.Resize(size=256),
                trn.RandomRotation(degrees=15),
                trn.ColorJitter(),
                trn.RandomHorizontalFlip(),
                trn.CenterCrop(size=224),
                trn.ToTensor(),
                trn.Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225])
            ]),
            # Validation does not use augmentation
            'val':
                trn.Compose([
                trn.Resize(size=256),
                trn.CenterCrop(size=224),
                trn.ToTensor(),
                trn.Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225])
            ]),
            # Test does not use augmentation
             'test':
                trn.Compose([
                trn.Resize(size=256),
                trn.CenterCrop(size=224),
                trn.ToTensor(),
                trn.Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225])
            ]),
        }
```

### **Data Iterators**

```
In [7]: class ImageFolderWithPaths(datasets.ImageFolder):
    """Custom dataset that includes image file paths. Extends
    torchvision.datasets.ImageFolder
    """

# override the __getitem__ method. this is the method dataloader cal

ls

def __getitem__(self, index):
    # this is what ImageFolder normally returns
    original_tuple = super(ImageFolderWithPaths, self).__getitem__(i

ndex)

# the image file path
    path = self.imgs[index][0]
    # make a new tuple that includes original and the path
    tuple_with_path = (original_tuple + (path,))
    return tuple_with_path
```

```
In [8]: data = {
            'train': ImageFolderWithPaths(root=traindir, transform=image transfo
        rms['train']),
            'val': ImageFolderWithPaths(root=validdir, transform=image_transform
        s['val']),
            'test': ImageFolderWithPaths(root=testdir, transform=image_transform
        s['test']),
            'train sample': ImageFolderWithPaths(root=trainsampledir, transform=
        image_transforms['train']),
            'val_sample': ImageFolderWithPaths(root=valsampledir, transform=imag
        e_transforms['val']),
        # Dataloader iterators
        dataloaders = {
            'train': DataLoader(data['train'], batch_size=batch_size, shuffle=Tr
        ue),
            'val': DataLoader(data['val'], batch_size=batch_size, shuffle=True),
            'test': DataLoader(data['test'], batch size=batch size, shuffle=True
        ),
            'train_sample': DataLoader(data['train_sample'], batch_size=batch_si
        ze, shuffle=True),
            'val_sample': DataLoader(data['val_sample'], batch_size=batch_size,
        shuffle=True),
        }
In [ ]: trainiter = iter(dataloaders['train'])
        features, labels = next(trainiter)
        print(features.shape, labels.shape, 'batch dimensions')
        print(len(data['train'].classes), 'classes')
```

### Create the model

```
In [7]: def load_base_models(num_models):
            models = []
            # Load the wideresnet model
            model = wideresnet.resnet18(num classes=365)
            # Load in the pretrained weights
            model file = 'wideresnet18 places365.pth.tar'
            checkpoint = torch.load(model_file, map_location=lambda storage, loc
        : storage)
            state dict = {str.replace(k,'module.',''): v for k,v in checkpoint[
        'state_dict'].items()}
            model.load state dict(state dict)
            # Set class to idx crosswalks
            model.class_to_idx = data['train'].class_to_idx
            model.idx to class = {
                idx: class_ for class_, idx in model.class_to_idx.items()
            # Freeze model weights
            for param in model.parameters():
                param.requires_grad = False
            # Move to GPU
            if train on gpu:
                for m in models:
                    m.to('cuda')
            # Make copies of the model so that we can try variations
            for i in range(num models):
                models.append(copy.deepcopy(model))
            return models
        def load model():
            # Load the wideresnet model
            model = wideresnet.resnet18(num classes=365)
            # Load in the pretrained weights
            model file = 'wideresnet18 places365.pth.tar'
            checkpoint = torch.load(model file, map location=lambda storage, loc
        : storage)
            state dict = {str.replace(k,'module.',''): v for k,v in checkpoint[
        'state dict'].items()}
            model.load_state_dict(state_dict)
              # Add hooks for attributes and CAM
            features names = ['layer4', 'avgpool']
            for name in features names:
                model. modules.get(name).register forward hook(hook feature)
            # Freeze model weights
            for param in model.parameters():
                param.requires_grad = False
```

# **Save and Checkpoint methods**

```
In [8]: def save_checkpoint(model, path):
            model_name = path.split('-')[0]
            # Basic details
            checkpoint = {
                 'class_to_idx': model.class_to_idx,
                 'idx_to_class': model.idx_to_class,
                 'epochs': model.epochs,
            }
            checkpoint['fc'] = model.fc
            checkpoint['state_dict'] = model.state_dict()
            checkpoint['optimizer'] = model.optimizer
            checkpoint['optimizer_state dict'] = model.optimizer.state dict()
            # Save the data to the path
            torch.save(checkpoint, path)
        def load_checkpoint(path, fc=None):
             """Load a PyTorch model checkpoint
            Params
                path (str): saved model checkpoint. Must start with `model name-
         ` and end in '.pth'
            Returns
                None, save the `model` to `path`
             11 11 11
            # Get the model name
            model_name = path.split('-')[0]
            # Load in checkpoint
            checkpoint = torch.load(path)
            model = load model()
            if fc == None:
                model.fc = checkpoint['fc']
            else:
                model.fc = fc
            # Load in the state dict
            model.load_state_dict(checkpoint['state_dict'])
            if train_on_gpu:
                model = model.to('cuda')
            # Model basics
            model.class_to_idx = checkpoint['class_to_idx']
            model.idx_to_class = checkpoint['idx_to_class']
            model.epochs = checkpoint['epochs']
```

```
# Optimizer
optimizer = checkpoint['optimizer']
optimizer.load_state_dict(checkpoint['optimizer_state_dict'])

print("Checkpointed model loaded in.")
# display_param_counts(model)

return model, optimizer
```

## **Display Models**

#### **Define Train Method**

```
In [10]: def train(model,
                   criterion,
                   optimizer,
                   train_loader,
                   valid_loader,
                   save_file_name,
                   max_epochs_stop=3,
                   n epochs=30,
                   print_every=2):
             # Early stopping intialization
             epochs_no_improve = 0
             valid_loss_min = np.Inf
             valid_max_acc = 0
             history = []
             # Number of epochs already trained (if using loaded in model weight
         s)
             try:
                  print(f'Model has been trained for: {model.epochs} epochs.\n')
             except:
                 model.epochs = 0
                 print(f'Starting Training from Scratch.\n')
             overall_start = timer()
             # Main loop
             for epoch in range(n epochs):
                  # keep track of training and validation loss each epoch
                 train loss = 0.0
                 valid loss = 0.0
                 train_acc = 0
                 valid acc = 0
                 # Set to training
                 model.train()
                 start = timer()
                  # Training loop
                  for ii, (data, target, paths) in enumerate(train_loader):
                      # Tensors to gpu
                      if train on gpu:
                          data, target = data.cuda(), target.cuda()
                      # Clear gradients
                      optimizer.zero grad()
                      # Predicted outputs are log probabilities
                      output = model(data)
                      # Loss and backpropagation of gradients
                      loss = criterion(output, target)
                      loss.backward()
```

```
# Update the parameters
            optimizer.step()
            # Track train loss by multiplying average loss by number of
 examples in batch
            train_loss += loss.item() * data.size(0)
            # Calculate accuracy by finding max log probability
            _, pred = torch.max(output, dim=1)
            correct tensor = pred.eq(target.data.view as(pred))
            # Need to convert correct tensor from int to float to averag
e
            accuracy = torch.mean(correct tensor.type(torch.FloatTensor
))
            # Multiply average accuracy times the number of examples in
 batch
            train acc += accuracy.item() * data.size(0)
            # Track training progress
            print(
                f'Epoch: {epoch}\t{100 * (ii + 1) / len(train_loader):.2
f}% complete. {timer() - start:.2f} seconds elapsed in epoch.',
                end='\r')
        # After training loops ends, start validation
        else:
            model.epochs += 1
            # Don't need to keep track of gradients
            with torch.no grad():
                # Set to evaluation mode
                model.eval()
                # Validation loop
                for data, target, path in valid loader:
                    # Tensors to gpu
                    if train_on_gpu:
                        data, target = data.cuda(), target.cuda()
                    # Forward pass
                    output = model(data)
                    # Validation loss
                    loss = criterion(output, target)
                    # Multiply average loss times the number of examples
 in batch
                    valid_loss += loss.item() * data.size(0)
                    # Calculate validation accuracy
                    _, pred = torch.max(output, dim=1)
                    correct tensor = pred.eq(target.data.view as(pred))
                    accuracy = torch.mean(
                        correct_tensor.type(torch.FloatTensor))
                    # Multiply average accuracy times the number of exam
ples
                    valid_acc += accuracy.item() * data.size(0)
```

```
# Calculate average losses
                train_loss = train_loss / len(train_loader.dataset)
                valid_loss = valid_loss / len(valid_loader.dataset)
                # Calculate average accuracy
                train_acc = train_acc / len(train_loader.dataset)
                valid acc = valid acc / len(valid loader.dataset)
                history.append([train_loss, valid_loss, train_acc, valid
_acc])
                # Print training and validation results
                if (epoch + 1) % print every == 0:
                    print(
                        f'\nEpoch: {epoch} \tTraining Loss: {train_los
s:.4f} \tValidation Loss: {valid_loss:.4f}'
                    print(
                        f'\t\tTraining Accuracy: {100 * train_acc:.2f}%
\t Validation Accuracy: {100 * valid_acc:.2f}%'
                # Save the model if validation loss decreases
                if valid_loss < valid_loss_min:</pre>
                    # Save model
                    torch.save(model.state dict(), save file name)
                    # Track improvement
                    epochs no improve = 0
                    valid loss min = valid loss
                    valid best acc = valid acc
                    best epoch = epoch
                # Otherwise increment count of epochs with no improvemen
t
                else:
                    epochs no improve += 1
                    # Trigger early stopping
                    if epochs no improve >= max epochs stop:
                            f'\nEarly Stopping! Total epochs: {epoch}. B
est epoch: {best_epoch} with loss: {valid_loss min:.2f} and acc: {100 *
valid acc:.2f}%'
                        total time = timer() - overall start
                        print(
                            f'{total time:.2f} total seconds elapsed. {t
otal_time / (epoch+1):.2f} seconds per epoch.'
                        )
                        # Load the best state dict
                        model.load state dict(torch.load(save file name
))
                        # Attach the optimizer
                        model.optimizer = optimizer
                        # Format history
                        history = pd.DataFrame(
```

```
history,
                            columns=[
                                 'train_loss', 'valid_loss', 'train_acc',
                                 'valid acc'
                            ])
                        return model, history
    # Attach the optimizer
   model.optimizer = optimizer
    # Record overall time and print out stats
    total_time = timer() - overall_start
    print(
        f'\nBest epoch: {best_epoch} with loss: {valid_loss_min:.2f} and
 acc: {100 * valid_acc:.2f}%'
    print(
        f'{total_time:.2f} total seconds elapsed. {total_time / (epoc
h):.2f} seconds per epoch.'
    # Format history
    history = pd.DataFrame(
        history,
        columns=['train_loss', 'valid_loss', 'train_acc', 'valid_acc'])
    return model, history
```

# **Train Final Model**

```
In [11]: # Define which parameters we'll use for the final model
         final_model = load_base_models(1)[0]
         n_{classes} = 2
         lr = .1
         h = 400
         r = 1e-5
         final model.fc = torch.nn.Sequential(
             torch.nn.Linear(512, h),
             torch.nn.LeakyReLU(negative_slope = 0.01),
             torch.nn.Dropout(0.1),
             torch.nn.Linear(h, h),
             torch.nn.LeakyReLU(negative_slope = 0.01),
             torch.nn.Dropout(0.1),
             torch.nn.Linear(h, n_classes),
             torch.nn.LogSoftmax(dim=1)
         final_optimizer = torch.optim.SGD(final_model.parameters(),
                                            lr=lr, momentum=0.9,
                                            weight_decay=r)
         final_criteria = torch.nn.CrossEntropyLoss()
         # ensure model is on cuda
         final_model.to('cuda')
         print("model is on cuda:", next(final_model.parameters()).is_cuda)
```

model is on cuda: True

Starting Training from Scratch.

```
Epoch: 4
                100.00% complete. 120.04 seconds elapsed in epoch.
Epoch: 4
                Training Loss: 0.6111
                                      Validation Loss: 0.6240
                Training Accuracy: 65.95%
                                                 Validation Accuracy: 6
4.71%
Epoch: 9
                100.00% complete. 118.56 seconds elapsed in epoch.
                Training Loss: 0.6070
                                      Validation Loss: 0.6013
Epoch: 9
                Training Accuracy: 66.16%
                                                 Validation Accuracy: 6
8.50%
Epoch: 14
                100.00% complete. 118.20 seconds elapsed in epoch.
Epoch: 14
                Training Loss: 0.5887 Validation Loss: 0.5934
                Training Accuracy: 68.30%
                                                 Validation Accuracy: 6
7.52%
Epoch: 19
                100.00% complete. 116.83 seconds elapsed in epoch.
Epoch: 19
                Training Loss: 0.5879
                                      Validation Loss: 0.6049
                Training Accuracy: 67.90%
                                                 Validation Accuracy: 6
5.84%
Epoch: 24
                100.00% complete. 120.48 seconds elapsed in epoch.
Epoch: 24
                Training Loss: 0.5827
                                      Validation Loss: 0.5883
                Training Accuracy: 68.08%
                                                 Validation Accuracy: 6
6.39%
Epoch: 29
                100.00% complete. 120.95 seconds elapsed in epoch.
Epoch: 29
                Training Loss: 0.5790
                                      Validation Loss: 0.5936
                                                 Validation Accuracy: 6
                Training Accuracy: 68.61%
6.47%
Epoch: 30
                100.00% complete. 119.83 seconds elapsed in epoch.
Early Stopping! Total epochs: 30. Best epoch: 20 with loss: 0.58 and ac
c: 67.54%
5417.02 total seconds elapsed. 174.74 seconds per epoch.
```

## Test accuracy for a single batch

```
In [13]: def accuracy(output, target):
             """ output is for a batch of images """
             if train_on_gpu:
                 output = output.to('cuda')
                 target = target.to('cuda')
             with torch.no_grad():
                 batch_size = target.size(0)
                 # Find the predicted classes and transpose
                 _, pred = output.topk(k=1, dim=1)
                 pred = pred.t()
                 # Determine predictions equal to the targets
                 correct = pred.eq(target.view(1, -1).expand_as(pred))
                 correct_k = correct[:1].view(-1).float().sum(0, keepdim=True)
                 res = correct_k.mul_(100.0 / batch_size).item()
                 return res
In [14]: def test_accuracy():
             testiter = iter(dataloaders['test'])
             features, targets, paths = next(testiter)
             batch_accuracy = accuracy(model(features.to('cuda')), targets)
             print("**************")
             print("Final accuracy for a random batch of images:", batch_accuracy
         )
             print("****************")
```

# Test accuracy for the entire test set

```
In [15]: from cities_to_ways import cities_to_ways
         def evaluate(model, test_loader, criterion, by_city=False, by_label=Fals
         e):
             classes = []
             losses = []
             cities = []
             true_labels = []
             # Hold accuracy results
             acc_results = np.zeros((len(test_loader.dataset), 1))
             i = 0
             model.eval()
             with torch.no_grad():
                 # Testing loop
                 for data, targets, paths in test_loader:
                       evaluation results.append((data, targets, paths))
         #
                     # Tensors to gpu
                     if train_on_gpu:
                         data, targets = data.to('cuda'), targets.to('cuda')
                     # Raw model output
                     out = model(data)
                     # Iterate through each example
                     for pred, true, path in zip(out, targets, paths):
                         found city = None
                         way_id = path.split('/')[-1].split("_")[0][1:]
                         for city in ['portland', 'pittsburgh', 'seattle', 'bould')
         er']:
                              if way id in cities to ways[city]:
                                  found city = city
                         cities.append(found city)
                         found label = str(int(true))
                         true labels.append(found label)
                         # Find topk accuracy
                         acc_results[i, :] = accuracy(pred.unsqueeze(0), true.uns
         queeze(0))
                         classes.append(model.idx to class[true.item()])
                         # Calculate the loss
                         loss = criterion(pred.view(1, 2), true.view(1))
                         losses.append(loss.item())
                         i += 1
             # Send results to a dataframe and calculate average across classes
```

```
results = pd.DataFrame(acc_results, columns=['top1'])
results['loss'] = losses
group_by_cols = []

if by_label:
    results['class'] = classes
    group_by_cols.append(classes)
if by_city:
    results['city'] = cities
    group_by_cols.append(cities)

if (by_label or by_city):
    results = results.groupby(group_by_cols).agg(['mean', 'count'])
    return results.reset_index().rename(columns={'index': 'class'})

else:
    results = results.agg(['mean', 'count'])
    return results.reset_index()
```

#### Load in best model

In [18]: results\_overall

Out[18]:

		index	top1	loss
	0	mean	68.123914	0.579974
	1	count	3454.000000	3454.000000

In [19]: results\_by\_label

Out[19]:

	class	top1		loss		
		mean	count	mean	count	
0	0	57.977992	1454	0.717765	1454	
1	1	75.500000	2000	0.479800	2000	

In [20]: results\_by\_city

Out[20]:

		class	top1		loss		
			mean	count	mean	count	
	0	boulder	66.773163	313	0.596150	313	
	1	pittsburgh	64.000000	500	0.621501	500	
	2	portland	75.499678	1551	0.503706	1551	
	3	seattle	59.908257	1090	0.664805	1090	

In [21]: results\_by\_city\_label

Out[21]:

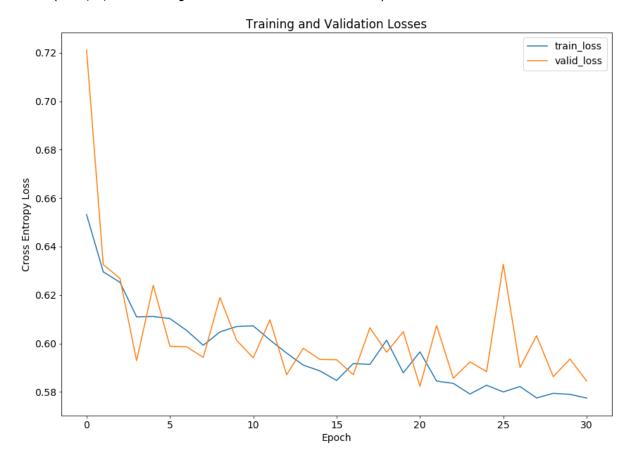
	level_0	level_1	top1		loss	
			mean	count	mean	count
0	0	boulder	60.416667	96	0.639843	96
1	0	pittsburgh	65.000000	320	0.581618	320
2	0	portland	32.602740	365	1.031265	365
3	0	seattle	68.053492	673	0.623590	673
4	1	boulder	69.585253	217	0.576820	217
5	1	pittsburgh	62.22222	180	0.692405	180
6	1	portland	88.701518	1186	0.341346	1186
7	1	seattle	46.762590	417	0.731323	417

# **Visualize Results**

```
In [26]: import matplotlib.pyplot as plt
%matplotlib inline
   plt.rcParams['font.size'] = 14

plt.figure(figsize=(14, 10))
   for c in ['train_loss', 'valid_loss']:
        plt.plot(
            final_history[c])
   plt.legend()
   plt.xlabel('Epoch')
   plt.ylabel('Cross Entropy Loss')
   plt.title('Training and Validation Losses')
```

Out[26]: Text(0.5,1,'Training and Validation Losses')



Out[27]: Text(0.5,1,'Training and Validation Accuracy')

