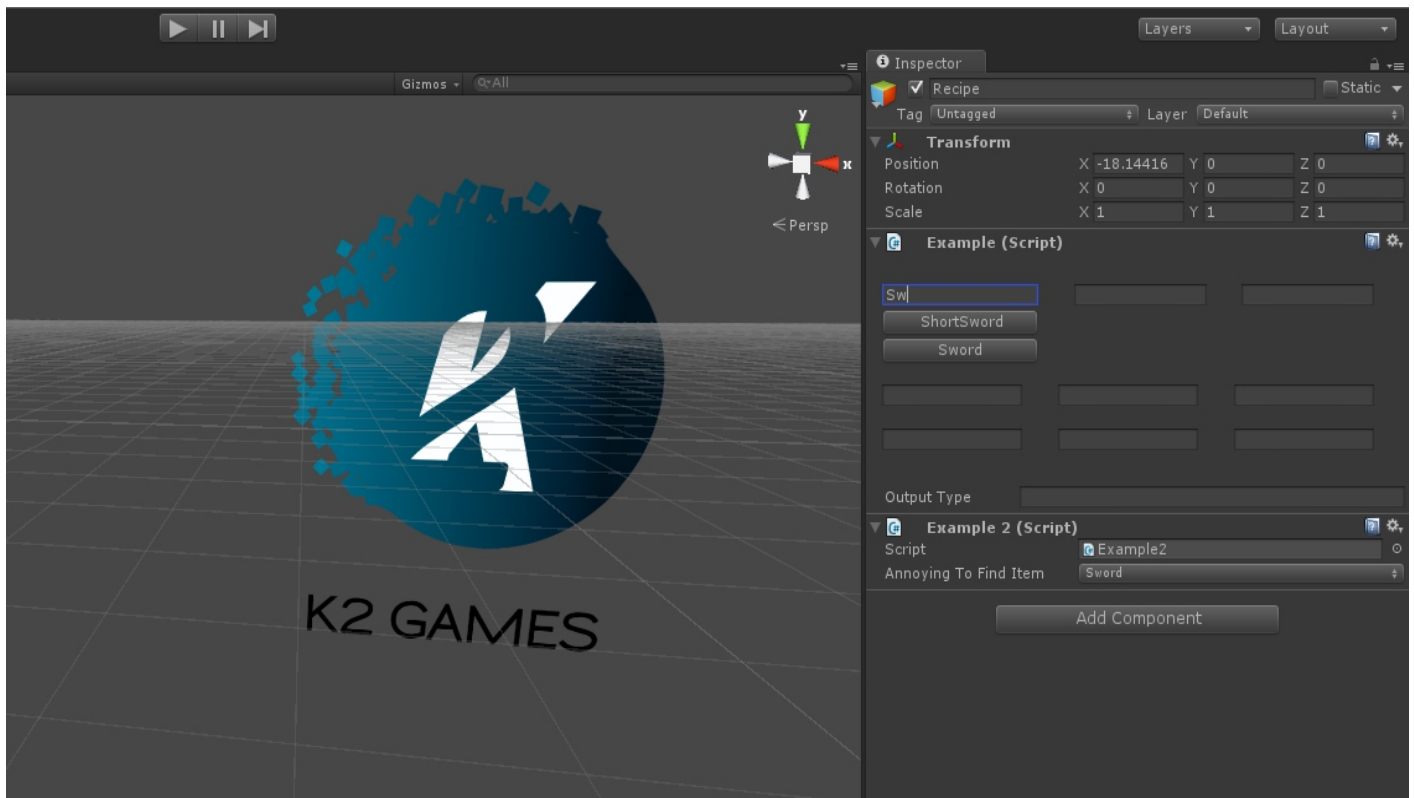


Auto Complete

Enum and String[] Editor Script



How To

Simply drag the AutoComplete.cs file into any project and you are good to go! The script and example editor are well commented and should explain how best to use them.

Word of Warning

If your enum contains a word that will block others then it will be difficult to select some items. For example if your enum contains:

Knife, KnifeBronze, Knifelron

Then typing in Knife will automatically complete before you can type KnifeBronze. In this case I suggest, if you require a generic type, to ensure it has a more unique name such as KnifeAny or KnifeDefault to make it easier to select other values.

Support

Any issues or suggestions? Drop us an email at:

Support@K2Games.co.uk

Or find us on Facebook at:

<http://www.facebook.com/K2Games>