

# Project 2: red square!

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Creative computation 1

Nov 9, 2023

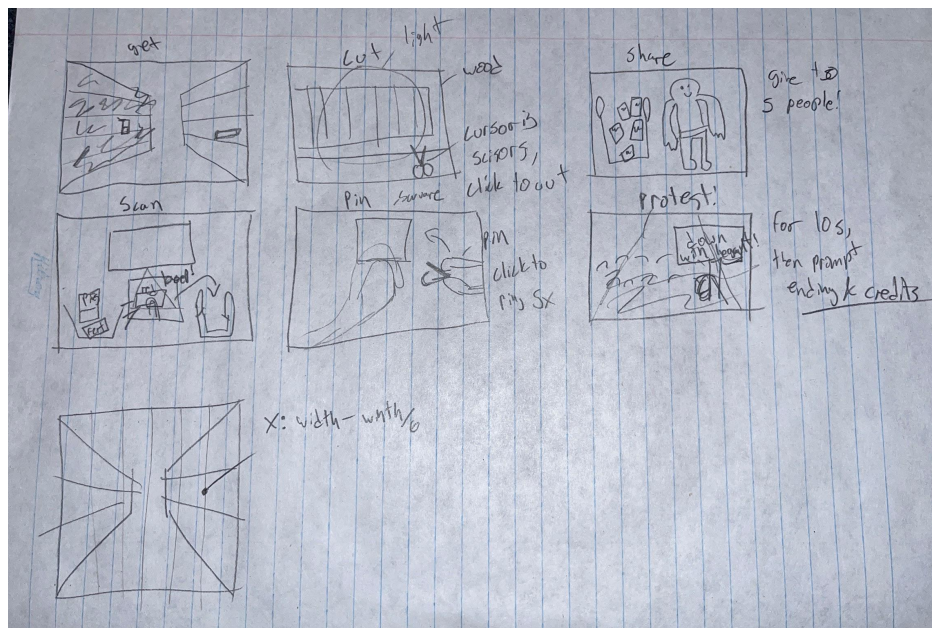
## My vision:

My project 2 will be a red square simulator. Starting with buying the materials, then cutting them and pinning, then sharing and protesting. Mainly its a simulation of my own experiences from the past 2 weeks lol

## Possible challenges:

I need to streamline the scene changes. Also need to make some proper drawings, or even photos. I likely will not get all the scenes finished, so I might remove scan and protest from the list.

## Visual sketches:



## 6 potential scenes for the final version:

### **Get:**

This will be the first scene, as well as the prototype.

Drag both the pins and the felt on the basket!

### **Scan:**

Scan the items across the self checkout!

### **Cut:**

The mouse will become scissors, and will cut when clicked. Cut the felt!

### **Pin:**

Aim the pin on the felt square! Mouse will be right hand

### **Share:**

Have a bag of red squares, and give them to people! Drag and drop on people

### **Protest:**

Wave your sign around!