# Media Queries & CSS Position

Week 3. Class 2: Jamie Pittman



# Learning Objectives:

#### Media Queries





Make a webpage responsive for different size devices



Conditionally apply styles with CSS @media.



Understand the importance of mobile first development



Use a media query to create a breakpoint.

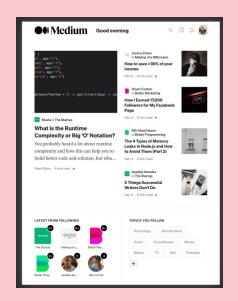
#### Responsive Design

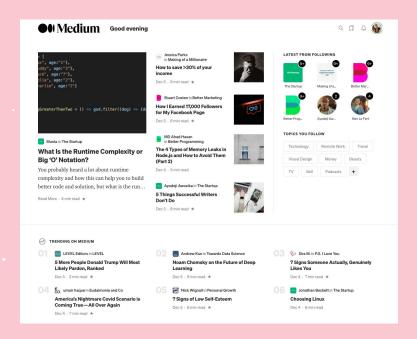
- What is responsive design? An approach to building websites that accounts for the differences in screen sizes across the range of devices and platforms.
- Websites should be viewable on different devices
  by adjusting the content for screen size and orientation
- Mobile first ⇒ building a website as a mobile site first and then adding layout rules for larger and larger screens.



### Medium.com: Mobile, Tablet, & Desktop

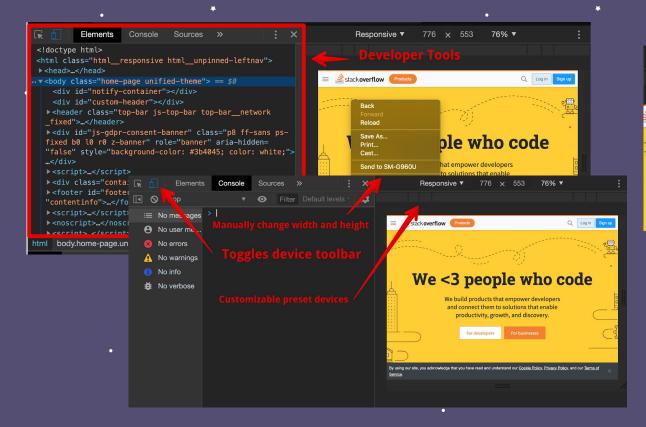


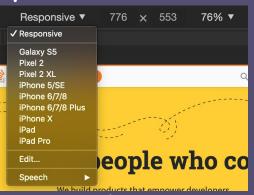




Responsive Design 4

#### **Chrome Dev Tools**





## Media Queries



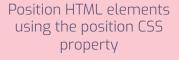
Media Types	Description
all	Suitable for all devices
print	Intended for paged documents viewed in print preview mode.
screen	Intended for screens.
speech	Intended for screen readers.

# Learning Objectives:

# **CSS Position**







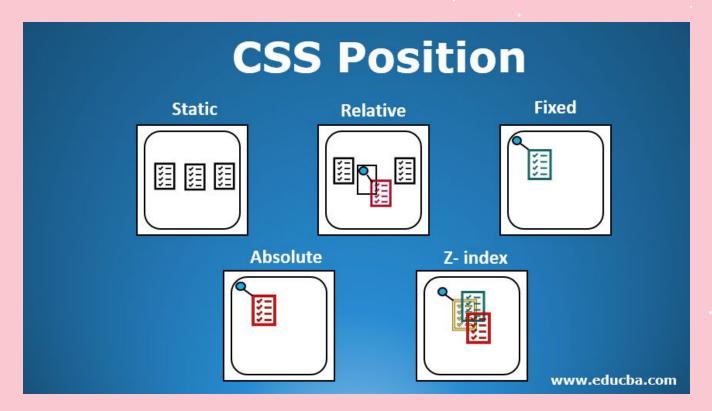


Create basic web design layouts and user interface solutions using the position property



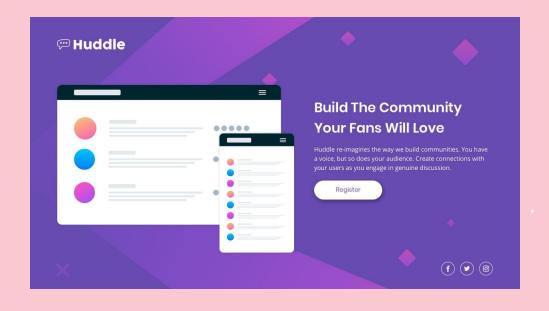
>>> (b)

# **CSS:** Position





### **Activity: Get Started: Huddle Landing Page**





#### Get Started: Huddle Landing Page

- Set up the project in Git
- Read the README.md file and have a look around the project
- Get colors, fonts etc from the style-guide.md file
- Set up your project/file architecture however you want
- Start coding!

# Activity: Huddle Landing Page

- 1. Create a GitHub repo
- 2. Clone it locally
- 3. Create the project in the command line.
  - a. HTML
  - b. **CSS**
  - c. .gitignore

**Order Form** 





Homework

