# L3: Curse of Dimensionality: Convex Hulls

Given a set of points  $X \subset \mathbb{R}^d$ , the convex hull CH(X) is

- the smallest convex set which contains X
- if you put nails in a board, and surround with rubber band it is inside the rubber band
- line segment between any pair of points is in CH(X). Recursively, line segments between points on these line segments in CH(X). In d dimensions, recurse up to d times...
- point  $p \in CH(X)$  if there exists  $\alpha \in [0,1]^d$  so  $\alpha_j > 0$  and  $\sum_j \alpha_j = 1$ ; then  $p = \sum_j \alpha_j x_j$  (where  $X = \{x_j\}_j$ )
- point  $p \notin CH(X)$  if and only if there exists a hyperplane H which can separate p from all points in X.
- the intersection of all balls (and hence all halfspaces) which contain X.

The convex hull CH(X) is the most spatially compact way to represent X ... and intimately tied to linear classification.

#### Convex Hull for d = 2, 3

For d=2, store sequence of edges connecting pairs of vertices as one "walks" around boundary. Takes  $O(n \log n)$  time, O(n) space.

For d = 3, it is more complicated. Need to store edges, and also faces:

- 2-dimensional objects with edges on boundary.
- in general position, these are filled triangles.

How hard, big is it to construct?

- Storing all points, edges, faces is O(n) space. Planar graph (wrapped on sphere)
- Can build in  $O(n \log n)$  time

### Convex Hull for High Dimensions

How do we store/represet CH(X) in high-dimensions?

- just points?
- just faces?
- all j-dimensional (for  $j \in [0, 1, ..., d-1]$ ) facets?

Moment curve:  $x(t) = (t^1, t^2, \dots, t^d) \in \mathbb{R}^d$  for  $t \in \mathbb{R}$ .

For n (lets say n > 2d) points X on moment curve, they form a *cyclic polytope*, for which all subsets of size j + 1 for  $j < \lfloor d/2 \rfloor$  define a j-dimensional face on the convex hull.

For  $j = \lfloor d/2 \rfloor - 1$ , there are  $\binom{n}{j+1} = \Theta(n^{\lfloor d/2 \rfloor})$  such j-dimensional facets.

Can be shown the number of j-dimensional facets for  $j > \lfloor d/2 \rfloor$  is also  $\Theta(n^{\lfloor d/2 \rfloor})$ .

Including  $\Theta(n^{\lfloor d/2 \rfloor})$  of the faces (the (d-1)-dimensional facets).

Upper Bound Theorem: This is the most possible.

#### Approximate Convex Hulls

Can we break exponential dependence on d is we approximate?

Most common definition:  $\varepsilon$ -kernel coreset.

A subset  $S \subset X$  approximates all directions within  $(1 + \varepsilon)$ .

Unit direction  $u \in \mathbb{R}^d$  such that ||u|| = 1. or say  $u \in \mathbb{S}^{d-1}$ 

Width in direction u is  $wid_u(X) = \max_{x \in X} \langle x, u \rangle - \min_{x \in X} \langle x, u \rangle$ .

Goal for S is for all directions u that

$$wid_{u}(X) - wid_{u}(S) \le \varepsilon \cdot wid_{u}(X)$$

Hardest case is ball B.

In d=2 it requires  $\Omega(1/\sqrt{\varepsilon})$  points

 $\varepsilon = 0.01 = 1/100$  (so 1% error) needs only about 10 points.

In high dimensions it requires  $\Omega(1/\varepsilon^{\lfloor d/2 \rfloor})$  points.

Exist algorithm to compute  $\varepsilon$ -kernel of size  $O(1/\varepsilon^{\lfloor d/2 \rfloor})$  points.

 $(1+\varepsilon)$ -width approximation by faces also requires  $\Omega(1/\varepsilon^{\lfloor d/2 \rfloor})$  faces.

## John Ellipsoid Approximation

An *ellipsoid* is a ball in  $\mathbb{R}^d$  after any affine transformation.

Let  $A \in \mathbb{R}^{d \times d}$  full-rank matrix.

An affine transformation of  $x \in \mathbb{R}^d$  by A is simply x' = Ax + t for  $t \in \mathbb{R}^d$ .

Thus an ellipse  $E_{A,t}$  is the set of points  $x' \in \mathbb{R}^d$  such that  $\{x' = Ax + t \mid x \in B\}$  where B is a unit ball.

An ellipsoid is not any "round" shape.

It is controlled by an orthonormal basis  $U = [u_1, u_2, \dots, u_d]$  where each  $\|u_j\| = 1$  and each pair  $u_j, u_{j'}$  are orthogonal so  $\langle u_i, u_{i'} \rangle = 0$ .

Then each j is associated with a scaling  $\lambda_i$ .

(indeed, these are the eigenvectors  $u_i$  and values  $\lambda_i$  of A)

For an ellipsoid E with those basis and scaling, and center t, then a point  $x \in \mathbb{R}^d$  is in E if

$$\sum_{j=1}^{d} \langle u_j, x - t \rangle^2 / \lambda_j^2 \le 1.$$

How well can we approximate a convex set K (e.g., K = CH(X)) with an ellipsoid?

Lowner-John's Ellipsoid theorem says for any convex set  $K \subset \mathbb{R}^d$  there exists an ellipsoid E so

$$(1/d)E \subset K \subset E$$

This E is the minimum volume ellipsoid which circumscribes K. This is the best possible dilation ratio.

#### Making CH(X) Fat

Compute Lowner-John Ellipsoid  $E_{A,t}$  for CH(X).

Invert data X by  $A^{-1}$ ; that is

$$X' = \{x' = A^{-1}x \mid x \in X\}$$

Now X' is d-fat, this means that

$$\frac{\max_{u \in \mathbb{S}^{d-1}} wid_u(X')}{\min_{u \in \mathbb{S}^{d-1}} wid_u(X')} \leq d$$