

SMEM background = bank id (0..31). Highlights = warp colors.
step 4/7 (cm=4, ck=0) (cpy_m=8, cpy_k=1) (V=8 half = 16B) (k_tile=0, pipe=0)

bank:

0

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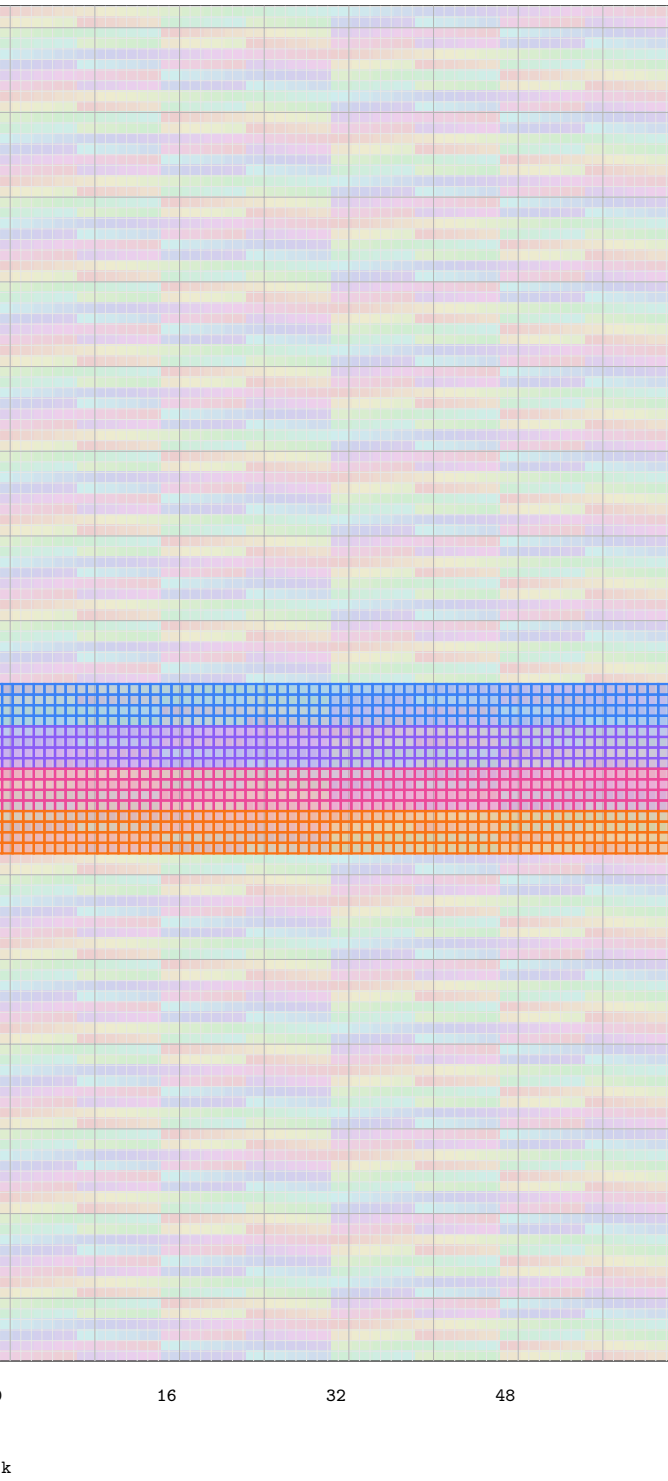
30

31

gA (m,k) CTA tile



sA (m,k) bank-colored



gB (n,k) CTA tile



sB (n,k) bank-colored

