

EEE104 – Digital Electronics (I)

Lecture 12

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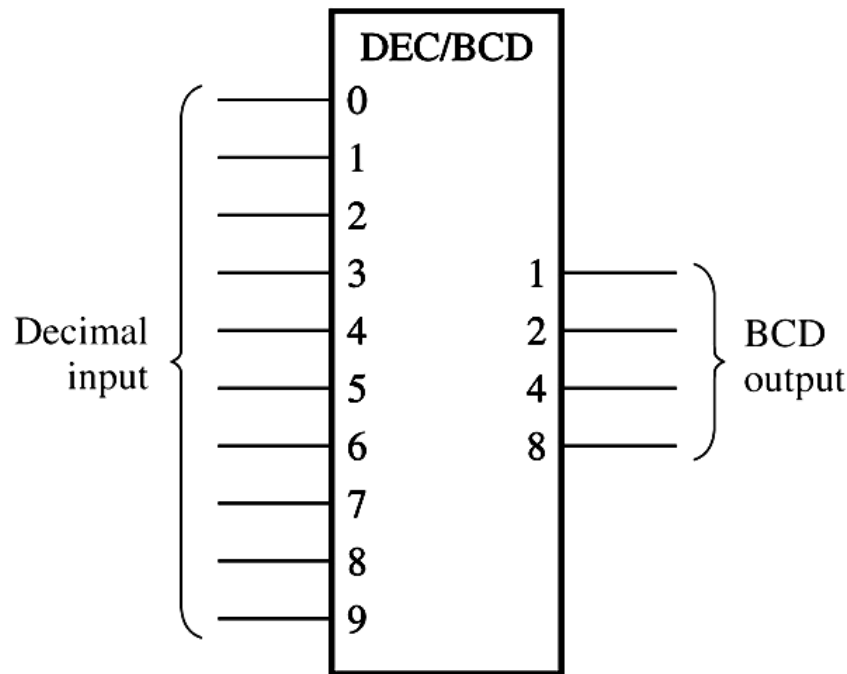
XJTLU

In This Session

- Functions of Combinational Logic Gates
 - Encoders
 - Multiplexers
 - Demultiplexers

Encoders

- *Encoding* is the process of converting from familiar symbols or numbers to a coded format.
- An encoder performs a “reverse” decoder function.



The Decimal-to-BCD Encoder:

If any input is high, it will output a BCD code for that decimal digit, e.g. 4 to 0100.

Encoders

The Decimal-to-BCD Encoder

DECIMAL DIGIT	BCD CODE			
	A_3	A_2	A_1	A_0
0	0	0	0	0
1	0	0	0	1
2	0	0	1	0
3	0	0	1	1
4	0	1	0	0
5	0	1	0	1
6	0	1	1	0
7	0	1	1	1
8	1	0	0	0
9	1	0	0	1

$$A_3 = 8 + 9$$

$$A_2 = 4 + 5 + 6 + 7$$

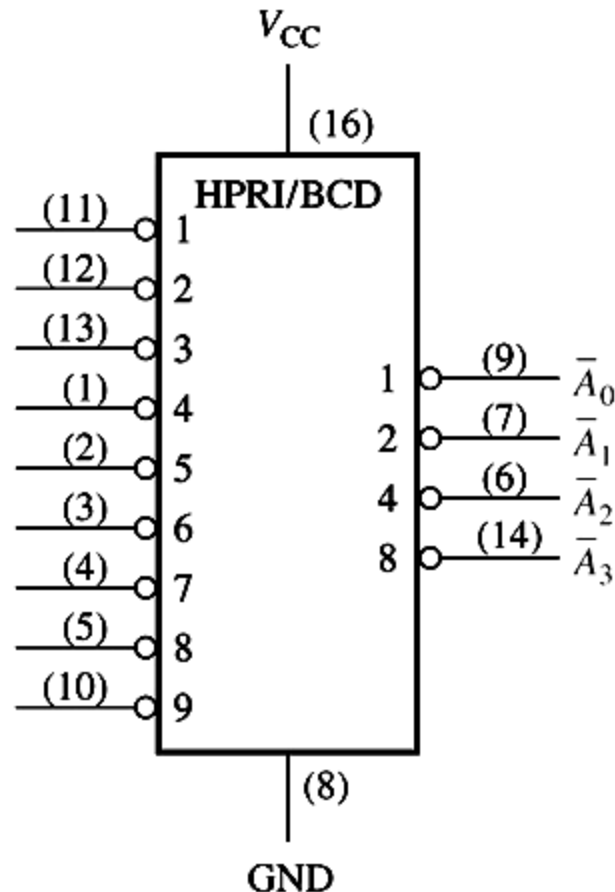
$$A_1 = 2 + 3 + 6 + 7$$

$$A_0 = 1 + 3 + 5 + 7 + 9$$

So an OR gate can be used for each output.

Encoders

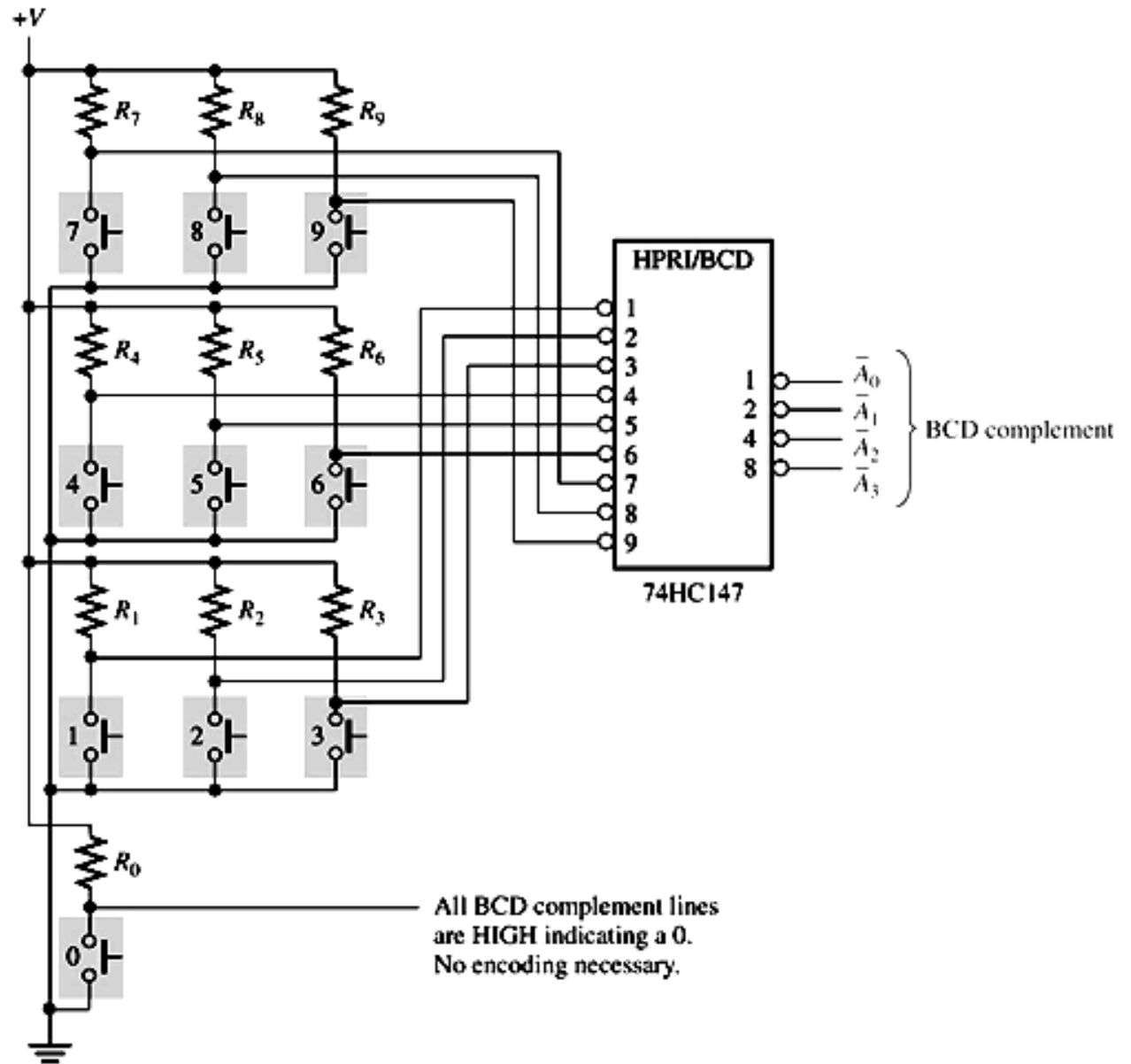
An MSI Decimal-to-BCD Encoder – 74HC147



- Active-LOW inputs and outputs.
- A *priority encoder*: when more than one inputs are active, the highest-order decimal digit input will be active.

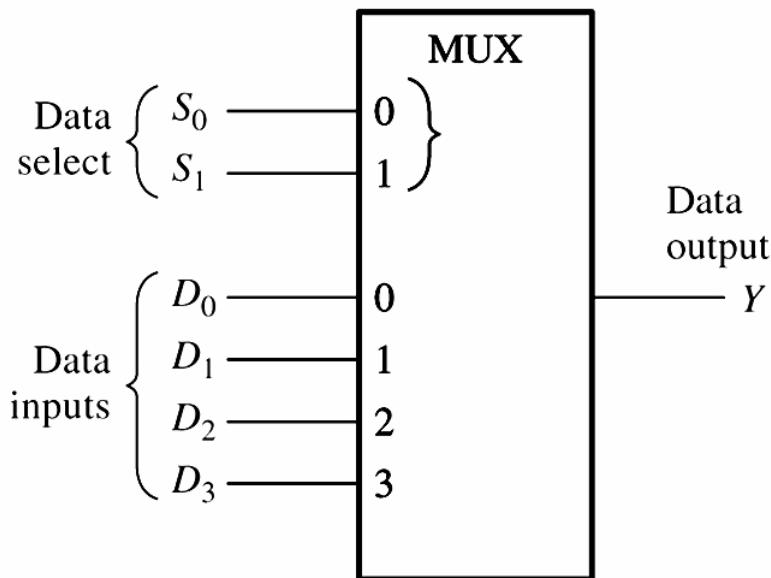
Encoders

Applications:
A keyboard encoder



Multiplexers

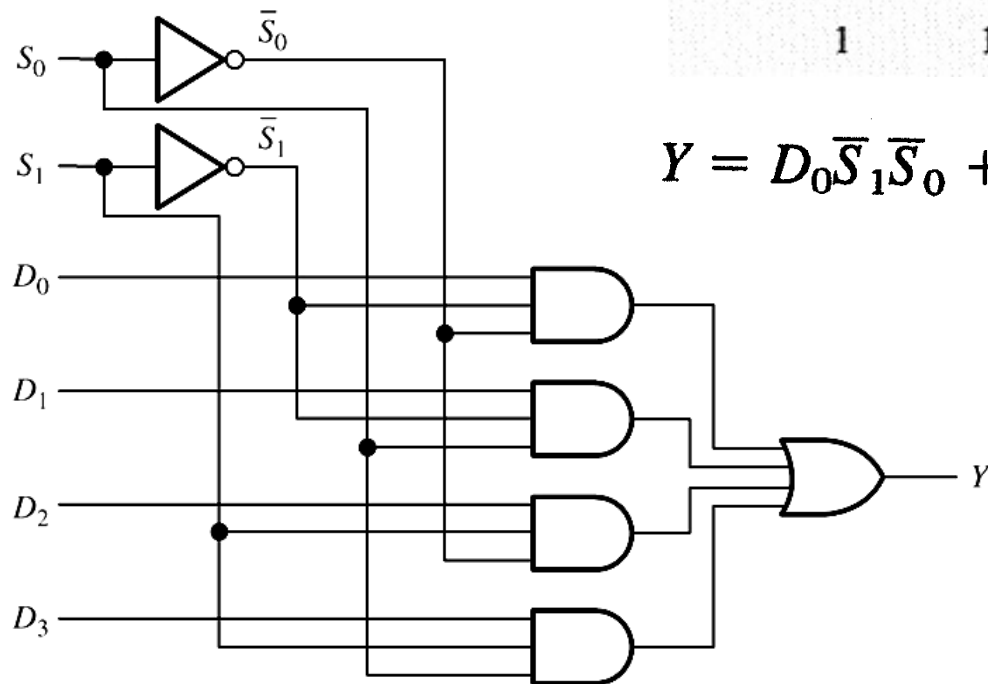
- A *multiplexer (MUX)*, also known as a *data selector*, outputs one of its multiple data inputs.
- The *data select* inputs will decide which data input is to be switched to the output line.



DATA-SELECT INPUTS		INPUT SELECTED
S_1	S_0	
0	0	D_0
0	1	D_1
1	0	D_2
1	1	D_3

Multiplexers

DATA-SELECT INPUTS		INPUT SELECTED
S_1	S_0	
0	0	D_0
0	1	D_1
1	0	D_2
1	1	D_3



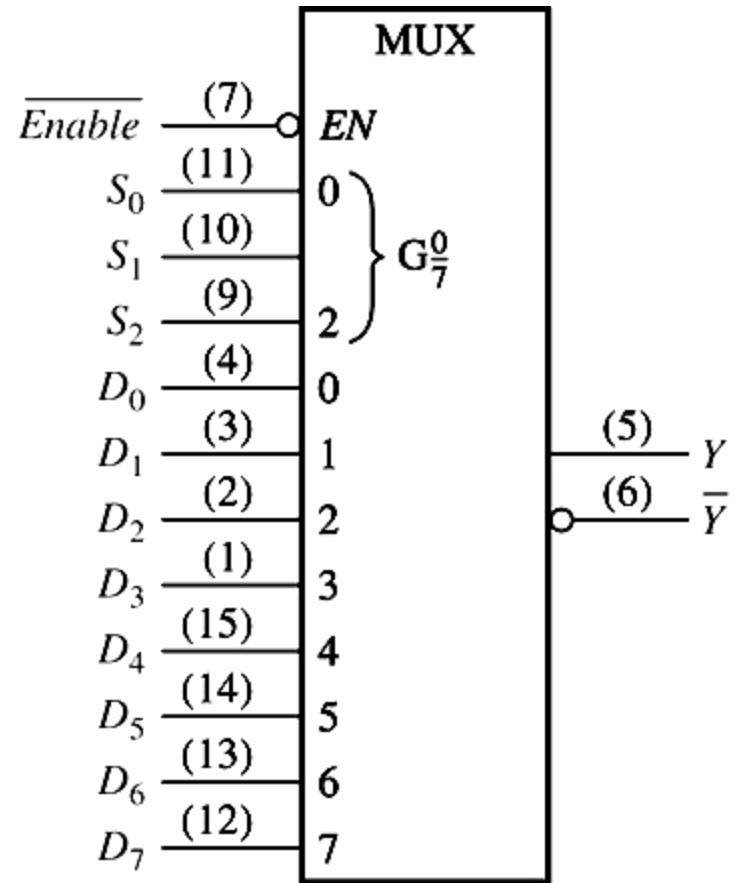
$$Y = D_0 \bar{S}_1 \bar{S}_0 + D_1 \bar{S}_1 S_0 + D_2 S_1 \bar{S}_0 + D_3 S_1 S_0$$

The expression is in SOP form, so AND-OR logic.

Multiplexers

MSI 8-Input Multiplexers

- When EN is LOW, the selected data input appears in Y.
- When EN is HIGH, Y is LOW and \bar{Y} is HIGH.

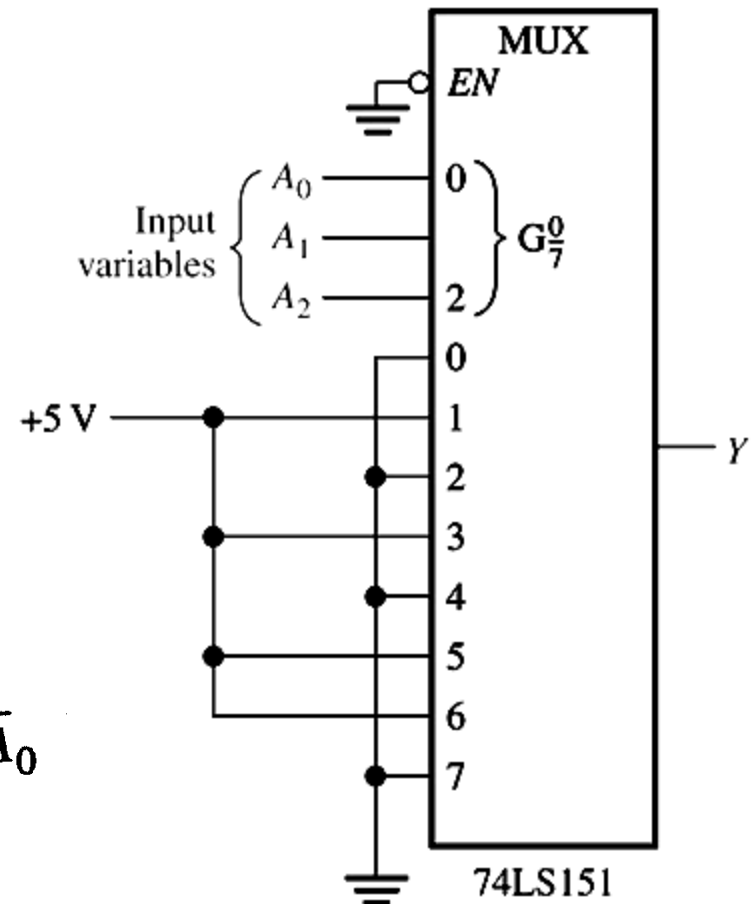


Multiplexers

Application Examples: A Logic Function Generator

Inputs			Output
A_2	A_1	A_0	Y
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

$$Y = \bar{A}_2 \bar{A}_1 A_0 + \bar{A}_2 A_1 A_0 + A_2 \bar{A}_1 A_0 + A_2 A_1 \bar{A}_0$$



Multiplexers

Decimal Digit	Inputs				Output Y
	A_3	A_2	A_1	A_0	
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	1
3	0	0	1	1	0
4	0	1	0	0	0
5	0	1	0	1	1
6	0	1	1	0	1
7	0	1	1	1	1
8	1	0	0	0	1
9	1	0	0	1	0
10	1	0	1	0	1
11	1	0	1	1	0
12	1	1	0	0	1
13	1	1	0	1	1
14	1	1	1	0	0
15	1	1	1	1	1

Application Examples:

A 4-Variable Logic
Function Generator

The $A_3A_2A_1$ are used as
data select inputs.

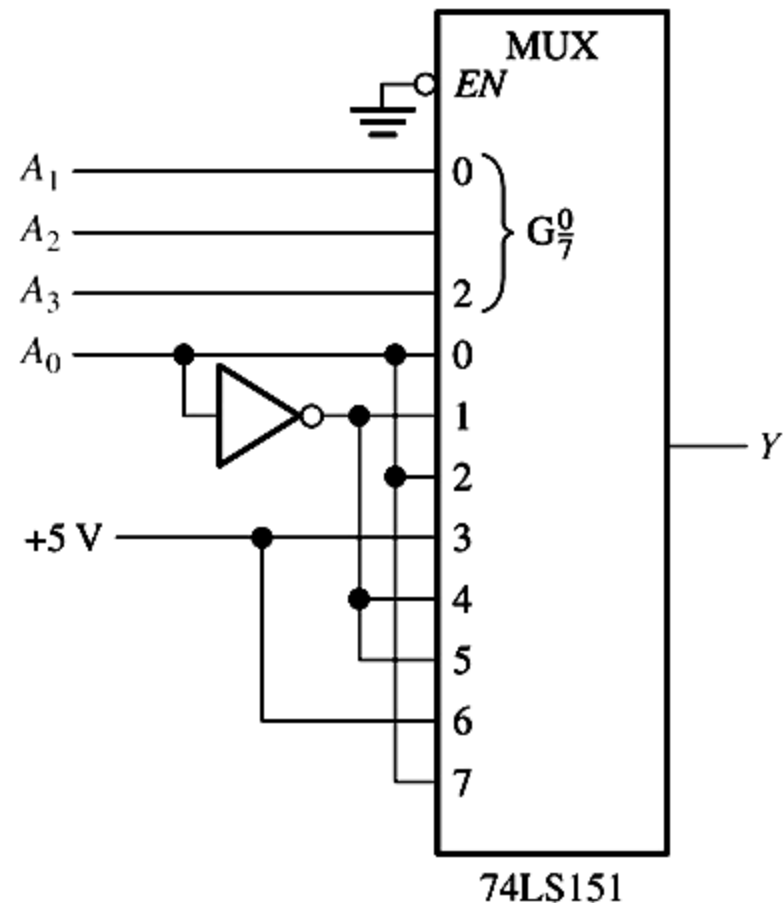
For each pair of rows:

1. A_0 01 Y 00 : $Y = 0$
2. A_0 01 Y 11 : $Y = 1$
3. A_0 01 Y 01 : $Y = A_0$
4. A_0 01 Y 10 : $Y = \overline{A_0}$

Multiplexers

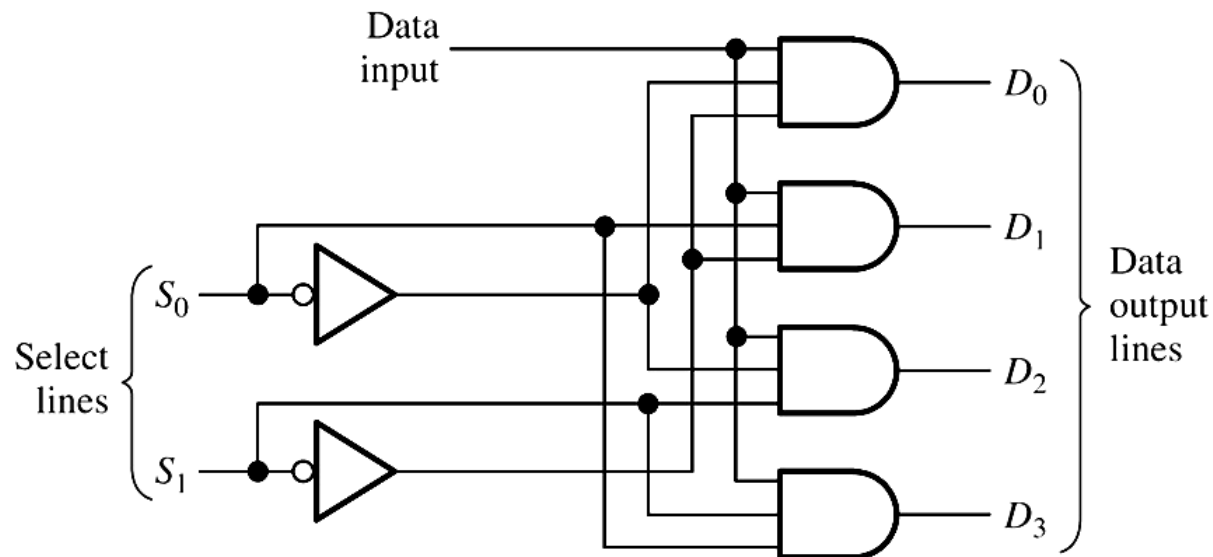
Application Examples:
4-Variable Logic
Function Generator

$A_3A_2A_1$	Y
000	A_0
001	$\overline{A_0}$
010	A_0
011	1
100	$\overline{A_0}$
101	$\overline{A_0}$
110	1
111	A_0

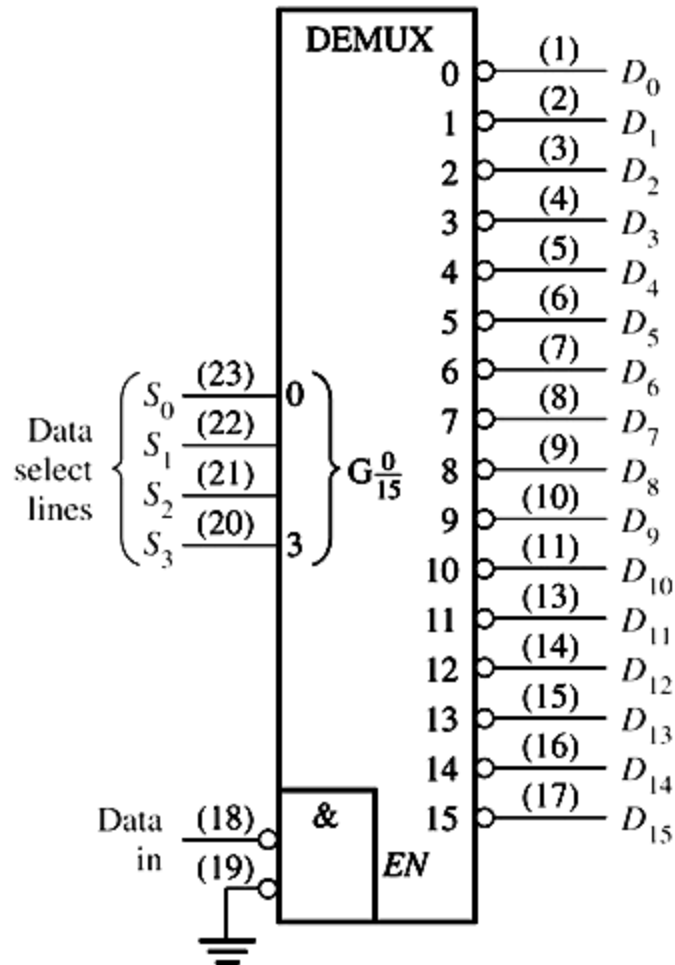


Demultiplexers

- A *demultiplexer* (*DEMUX*) takes data from one line and distributes them to one of the output lines.
- It reverses the multiplexing function.



Demultiplexers



74HC154 (a 4-line-to-16-line decoder) can also be used as an MSI demultiplexer.

The data is input to chip select pins.

Demultiplexers

- MUXs and DEMUXs are often used when data from *multiple sources* are to be transmitted over *one line* and redistributed to *multiple destinations*.

