

References

- Jodiw. (2025). *First person with Cinemachine 3 and Unity 6 input system* [Forum]. Unity.
<https://discussions.unity.com/t/first-person-with-cinemachine-3-and-unity-6-input-system/1652050>
- Piloto Studio. (2023). *Piloto Studio Shaders* [Unity Asset]. Unity.
<https://assetstore.unity.com/packages/vfx/shaders/piloto-studio-shaders-258376#releases>
- Piloto Studio. (2023). *Campfires & Torches Models and FX!* [Unity Asset]. Unity.
<https://assetstore.unity.com/packages/3d/environments/campfires-torches-models-and-fx-242552#releases>
- Pixel Games. (2016). *Realistic Tree 9 [Rainbow Tree]* [Unity Asset]. Unity.
<https://assetstore.unity.com/packages/3d/vegetation/trees/realistic-tree-9-rainbow-tree-54622#releases>
- Unity Technologies. (2019). *Terrain Sample Asset Pack*. [Unity Asset]. Unity.
<https://assetstore.unity.com/packages/3d/environments/landscapes/terrain-sample-asset-pack-145808#releases>