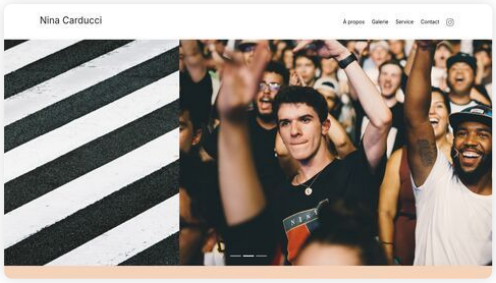


Performance Report for:

https://drackOr.github.io/ninacarducci/

Report generated: Sat, Sep 20, 2025 7:29 AM -0700
Test Server Location: Vancouver, Canada
Using: Chrome 125.0.0.0, Lighthouse 12.3.0

	Performance	Structure	L. Contentful Paint	T. Blocking Time	C. Layout Shift
D	59%	85%	1.1s	288ms	0.42

Top Issues

High	**Avoid enormous network payloads** LCP	Total size was 29.7MB
Med	**Avoid large layout shifts** CLS	3 layout shifts found
Med-Low	**Use explicit width and height on image elements** CLS	4 images found
Med-Low	**Serve static assets with an efficient cache policy**	Potential savings of 27.1MB
Low	**Properly size images**	Potential savings of 22.1MB

Focus on these audits first

These audits likely have the largest impact on your page performance.

Structure audits do not directly affect your Performance Score, but improving the audits seen here can help as a starting point for overall performance gains.

Page Details

1.2s
Fully Loaded Time

Total Page Size - 29.6MB

Total Page Requests - 28

HTML JS CSS IMG Video Font Other

How does this affect me?

Modern web users have a short attention span and expect a fast and seamless website experience. Delivering that fast experience can result in more traffic, more conversions, and more happiness.

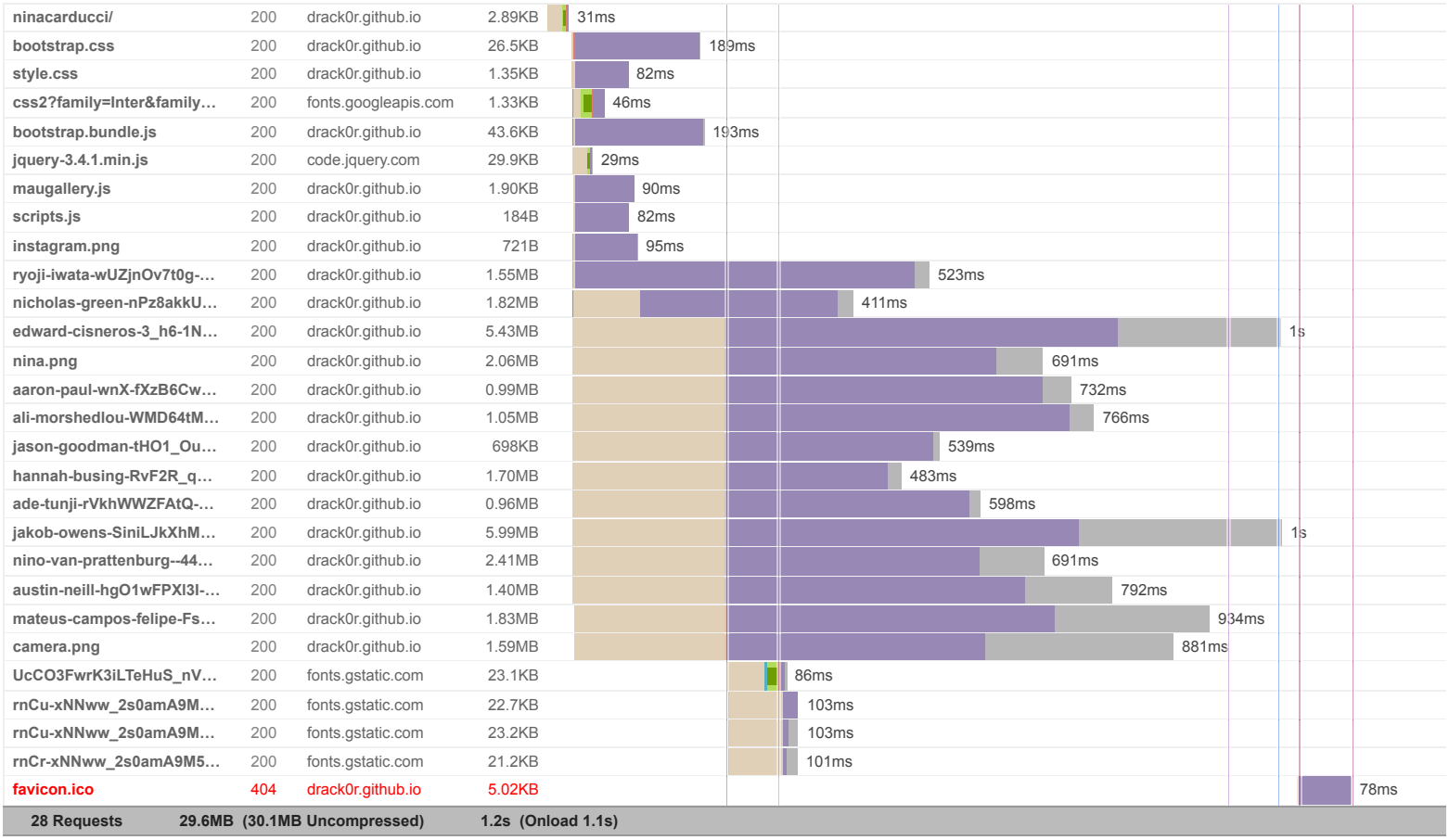
As if you didn't need more incentive, **Google use Page Speed and Page Experience (including Web Vitals) signals in their ranking algorithm.**

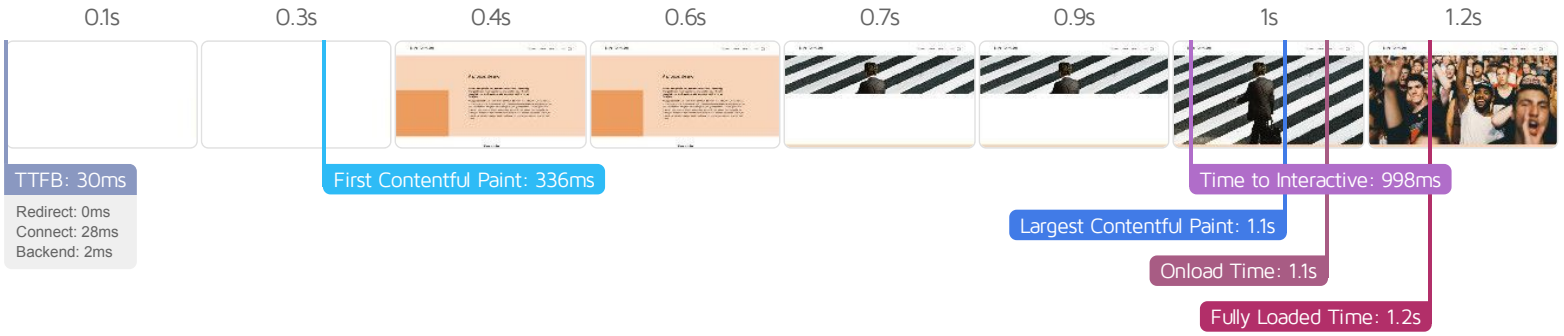
About GTmetrix

GTmetrix was developed as a tool for customers to easily test the performance of their webpages.

Learn more about us.

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.





Performance Metrics

First Contentful Paint

Good - Nothing to do here

How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.

336ms

Time to Interactive

Good - Nothing to do here

How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.

997ms

Speed Index

Much longer than recommended

How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.

3.7s

Total Blocking Time

Longer than recommended

How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.

288ms

Largest Contentful Paint

Good - Nothing to do here

How long it takes for the largest element of content (i.e., a hero image) to be painted on your page. A good user experience is 1.2s or less.

1.1s

Cumulative Layout Shift

Much more than recommended

How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.

0.42

Browser Timings

Redirect	0ms	Connect	28ms	Backend	2ms
TTFB	30ms	DOM Int.	258ms	DOM Loaded	260ms
First Paint	336ms	Onload	1.1s	Fully Loaded	1.2s

IMPACT	AUDIT	
High	**Avoid enormous network payloads** LCP	Total size was 29.7MB
Med	**Avoid large layout shifts** CLS	3 layout shifts found
Med-Low	**Use explicit width and height on image elements** CLS	4 images found
Med-Low	**Serve static assets with an efficient cache policy**	Potential savings of 27.1MB
Low	**Properly size images**	Potential savings of 22.1MB
Low	**Defer offscreen images**	Potential savings of 8.57MB
Low	**Reduce unused CSS** FCP LCP	Potential savings of 25.4KB
Low	**Reduce unused JavaScript** LCP	Potential savings of 28.8KB
Low	**Minify JavaScript** FCP LCP	Potential savings of 16.2KB
Low	**Minify CSS** FCP LCP	Potential savings of 5.19KB
Low	**Avoid chaining critical requests** FCP LCP	10 chains found
Low	**Avoid long main-thread tasks** TBT	2 long tasks found
Low	**Serve images in next-gen formats**	Potential savings of 8.83MB
Low	**Efficiently encode images**	Potential savings of 1.91MB
N/A	**Largest Contentful Paint element** LCP	1,070 ms
N/A	**Reduce initial server response time** FCP LCP	Root document took 2ms
N/A	**Eliminate render-blocking resources** FCP LCP	Potential savings of 41ms
N/A	**Reduce the impact of third-party code** TBT	Third-party code blocked the main thread for 396ms
N/A	**Avoid an excessive DOM size** TBT	131 elements
N/A	**Minimize main-thread work** TBT	Main-thread busy for 733ms
N/A	**Reduce JavaScript execution time** TBT	35ms spent executing JavaScript
N/A	**Avoid serving legacy JavaScript to modern browsers** TBT	
N/A	**User Timing marks and measures**	