

# Steven Wing

## Full Stack Web Developer



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## Summary

I am a Full Stack Web Developer, following my love for technology that began when I was a child. My early years were spent playing around with a Commodore 64/128, getting excited over changing the background colour of the computer screen. As I grew, so did my curiosity, I began playing with games creating mods, creating simple web pages, and even making simple games using tools such as Unity. Now, having the opportunity to change that inquisitive nature into a career, learning as much as possible along the way, I am embracing the future with an open mind, ready to tackle any challenge thrown my way.

## Skills

### Languages & Frameworks

JavaScript, HTML/CSS/SASS, Node.js, jQuery, Bootstrap, React, Ruby, Rails, React Native, Unity, C#, VB

### Systems & Databases

Git/GitHub/Bitbucket, MongoDB, PostgreSQL, Expo, Heroku

## Projects

### Current Projects

**August 2019**

- I am actively working with several Lighthouse Labs Graguates on a Movie quote Slack application.
- Working with a diferent group on a Sports guide/fixture list application.
- I am also actively working on a project of my own to make a D&D player tracker application.

### Koïoç

**July 2019**

#### *An immersive mobile game*

Built with React Native for the front-end, Ruby-on-Rails for the back-end, and postgres for the database. This was the final group project for Lighthouse Labs, and involved collaboration, project planning, building and presenting the app in a ten day timeframe. I learnt React Native during this project.

### Jungle

**July 2019**

#### *An online store*

Using Ruby and Rails along with Sass and using postgres for the database, I took this project(from a template of A mini e-commerce application built with Rails 4.2 for purposes of teaching Rails by example.) from being riddled with bugs and terrible design to where it is now, learning ruby on rails from scratch in the week I worked on this project.

### Chatty

**July 2019**

#### *An Anonymous Chatroom*

A compact anonymous chatroom built with nodeJS, React, WebSockets and sass. Built in 3 days during which time I learnt React. Includes randomized usernames and colours, link and image posting, and emojis.

## Conligo

*June 2019*

### *A Smart Todo List*

A full stack web application built with Node, Express, Sass, and PostgreSQL with Knex. This "Smart Todo List" categorizes items the user inputs into one of four categories by using various API calls to find out what the item is. The majority of this project was pair programmed.

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## Tweeter

*June 2019*

### *A twitter clone*

A single-page AJAX-based Twitter clone that uses jQuery, HTML5 and CSS3, running on a Node Express server with mongoDB.

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## Open Source Contributions

- MapKnitter - an open source image(aerial) to map joining application.

# Relevant Education

## Web Development Bootcamp

*May 2019 - August 2019*

Lighthouse Labs

*Vancouver, BC, Canada*

A full-time immersive web development program, covering topics such as JavaScript, jQuery, HTML, CSS, SASS, MongoDB, PostgreSQL, React, Node.js, Ruby, and Ruby on Rails.

# Work Experience

## Logistics Manager

*Feb 2016 - Dec 2018*

Big Mouth Foods Pty Ltd

*Sydney, NSW, Australia*

Coordinated a team of six drivers delivering cold foods to customers across NSW and ACT. Trained new drivers, managed inventory and coordinated with the production team. Dealt directly with customers, talking to existing and potential clients and resolving customer complaints.

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## Truck Manager

*May 2015 - Feb 2016*

Mama Linh's Food Trucks

*Sydney, NSW, Australia*

Managed the running of a food truck for regular street trade, and worked with the owner to run events. Direct customer service, and staff management. I learnt a lot in this position, particularly in dealing with staff and stock management.