Pratik Pujari

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Passionate about learning new concepts in order to grasp a variety of knowledge which allowed me to develop 'Monster Chase' game, 3D model of Tokyo SkyTree and Foodify app along with batchmates as a team which led to improvement of commumication and interpersonal skills.

Education

SARDAR PATEL INSTITUTE OF TECHNOLOGY   JUN 2020 - MAY 2024(PROJECTED)
B. Tech in Computer Engineering   C.G.P.A: 8.29

SHRI T.P BHATIA COLLEGE OF SCIENCE   JUN 2018 – APRIL 2020
12th HSC   92%

ST. ANTHONY HIGH SCHOOL   JUN 2012 - JUN 2018
10th SSC   93%

Projects

HEALTIFY WEBSITE – NOVEMEBER 2021
- Designed a website based on Health related issues and regarding common illness and symptoms, solutions
- Using HTML/CSS, JavaScript
- Classification – 6.4/10

ARCADE LIBRARY – NOVEMEBER 2021
- Developed a program that contains upto 5 arcade games which reminds of old retro style games with GUI interface
- Used Libraries: JAVA, MySQL, Java Util
- Classification – 9/10

Skills

MAIN DEVELOPMENT LANGUAGES: Java, C/C++, Python, Dart,Flutter
WEB DEVELOPMENT: HTML/CSS , Javascript
DB DEVELOPMENT TOOLS: SQL DBM, MySQL
3D MODELING: Blender, AutoCad
GAME DEVELOPMENT: UNITY 3D

Experience

PARTICIPATED IN DEVHEAT GDSC SURAT IIT 2021
- Constructed a website that advises on health-related issues and providing common solutions to the illness according to symptoms of the user

PARTICIPATED IN SPIT FACE-IT HACKATHON
- Attempted in solving competitive level coding question on CodeChef Platform

Accomplishments

- Codewars Acc - Dracula_Codes (6 Kyu)
- Experience In Proteus, Sequel And Matlab
- Working With Masm/Tasm 8086 Assembly Language