

Network Analysis using Wireshark

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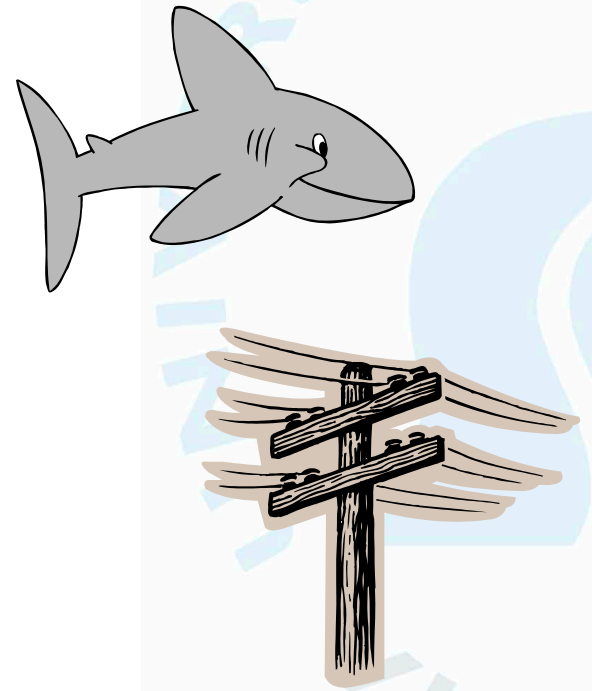


This document contains

- An introduction to Wireshark. Please go through it.
- Questions for the mini project (part 1 and part 2).
- Please upload the mini project before the deadline.
- The course homepage also contains the pcap files referred to in the presentation/questions.

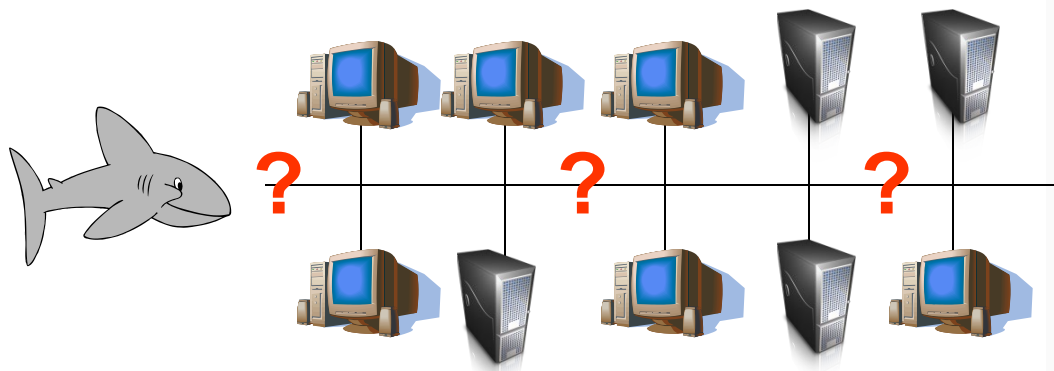
Wireshark (practical)

- Basic functions
 - Setting up network interface card
 - Start/stop logging
 - Save/open logs
 - What you see...
- Application of analysis functions
 - Filtering data
 - Statistics
 - Measured data
- Learning goals
 - Wireshark as a tool
 - Basic functionalities
 - Basic setup



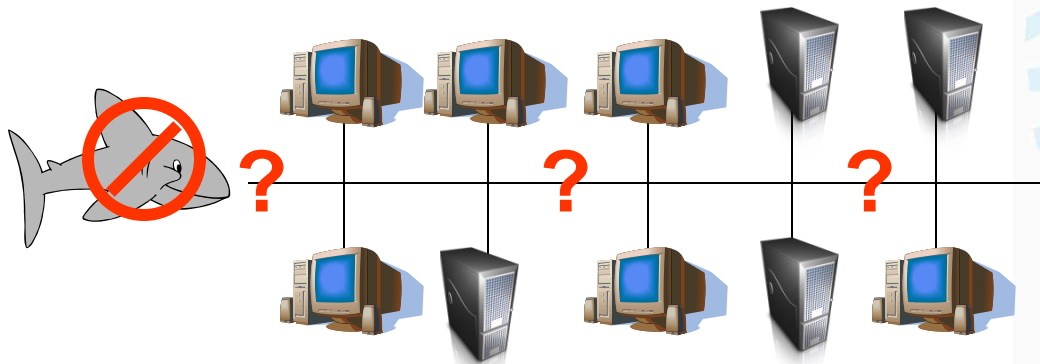
Wireshark - intro

- What is wireshark, and what can it be used for?
 - Finding problems in the network
 - Study security problems
 - Debugging protocol implementations
 - Learning about network protocols 😊
 - And much more...



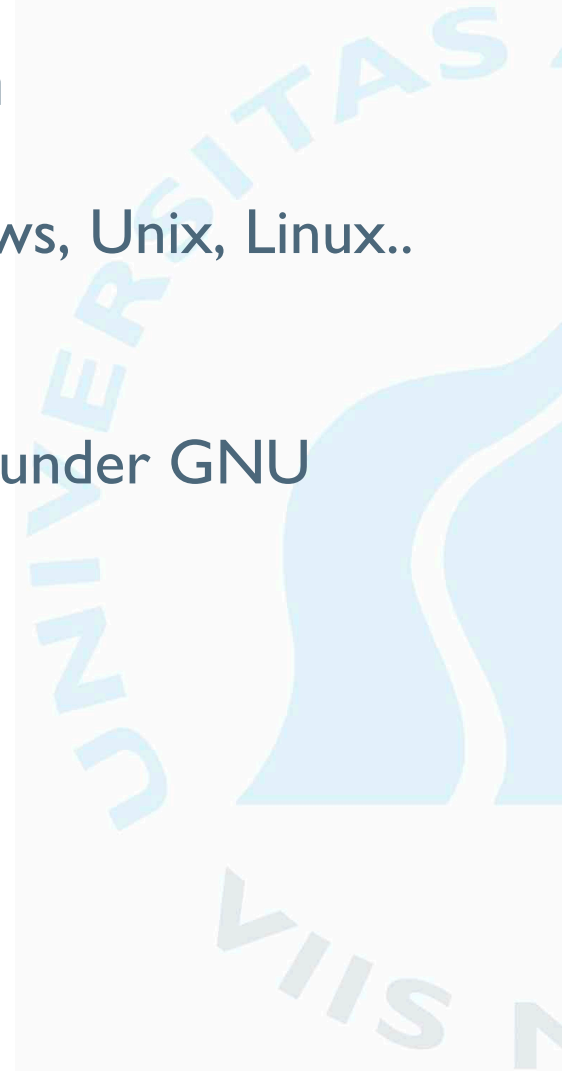
Wireshark - intro

- Wireshark can NOT
 - Detect anomalies "by itself"
 - Manipulate traffic – Wireshark is for monitoring and listening



Wireshark – useful information

- Wireshark can be obtained for Windows, Unix, Linux..
 - <http://www.wireshark.org/download.html>
- Wireshark is an open source program under GNU General Public License (GPL)
- You can find lots of ressources at
 - <http://wiki.wireshark.org/>



Overview

The image shows the Wireshark network protocol analyzer interface. The main window displays a list of captured packets. The filter bar at the top is empty. Callouts point to the 'Filter' field, the 'Expression...' button, the 'Clear' button, and the 'Apply' button. A detailed view of a selected packet (Frame 11) is shown at the bottom, displaying the Ethernet II, Internet Protocol, and Hypertext Transfer Protocol layers. The status bar at the bottom indicates the file path and packet statistics.

No.	Time	Source	Destination	Protocol	Info
1	0.000000	192.168.0.2	Broadcast	ARP	Who has 192.168.0.2? Gratuitous /
2	0.299139	192.168.0.1	192.168.0.2	NBNS	Name query NBSTAT *<00><00><00><00>
3	0.299214	192.168.0.2	192.168.0.1	ICMP	Destination unreachable (Port unre
4	1.025659	192.168.0.2	224.0.0.22	IGMP	V3 Membership Report
5	1.044366	192.168.0.2	192.168.0.1	DNS	Standard query SRV _ldap._tcp.nbg
6	1.048652	192.168.0.2	239.255.255.250	UDP	Source port: 3193 Destination por
7	1.0784	192.168.0.2	192.168.0.1	DNS	Standard query SOA nb10061d.www004.
8	1.055053	192.168.0.1	192.168.0.2	UDP	Source port: 1900 Destination por
9	1.082038	192.168.0.2	192.168.0.255	NBNS	Registration NB NB10061D<00>
10	1.111945	192.168.0.2	192.168.0.1	DNS	Standard query A proxyconf.www004.
11	1.226156	192.168.0.2	192.168.0.1	TCP	3196 > http [SYN] Seq=0 Len=0 MSS=
12	1.227282	192.168.0.1	192.168.0.2	TCP	http > 3196 [SYN, ACK] Seq=0 Ack=

Frame 11 (62 bytes on wire, 62 bytes captured)
 Ethernet II, Src: 192.168.0.2 (00:0b:5d:20:cd:02), Dst: Netgear_2d:75:9a (00:09:5b:2d:75:9a)
 Internet Protocol, Src: 192.168.0.2 (192.168.0.2), Dst: 192.168.0.1 (192.168.0.1)
 Hypertext Transfer Protocol, Src Port: 3196 (3196), Dst Port: http (80), Seq: 0, Len: 0
 Content type: text/html
 Content length: 28 bytes
 Content encoding: gzip
 Content size: 64240

File: "D:/test.pcap" 14 KB 00:00:02 | P: 120 D: 120 M: 0

Network traffic
(colors makes it
easier to get an
overview)

Detailed information
on the protocols

The informations as
they appear in the
network

Make new filter

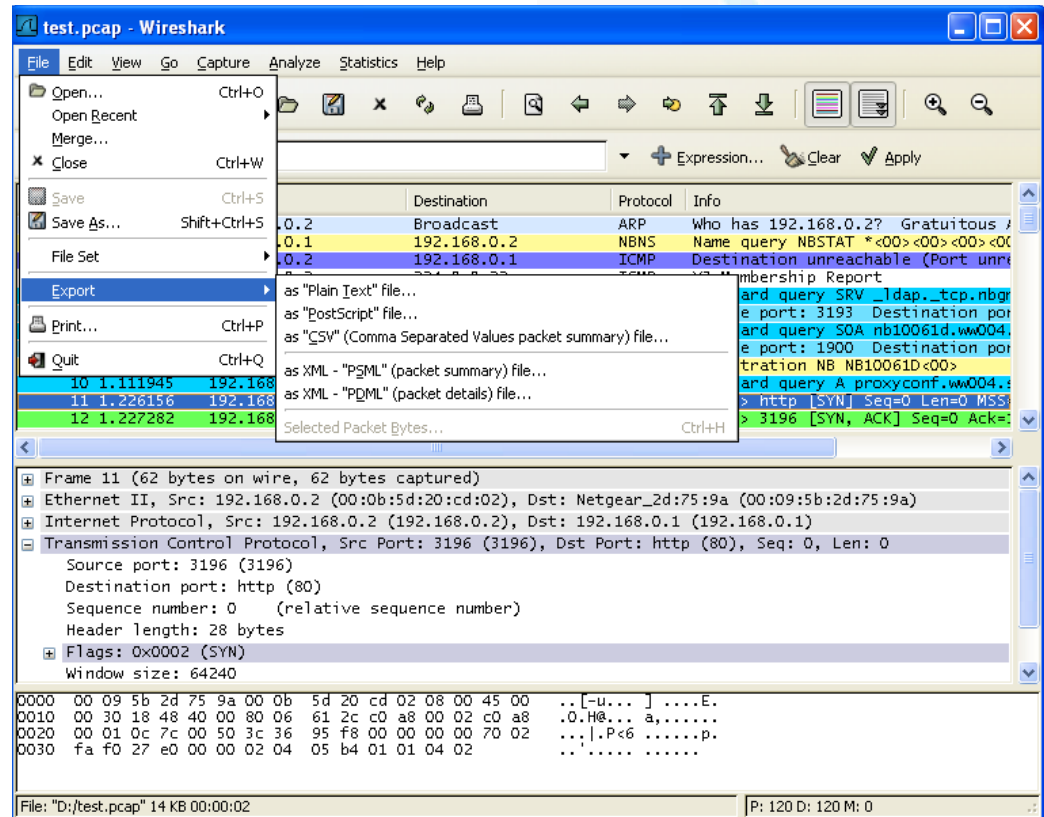
Filter field!

Clear filter

Apply filter

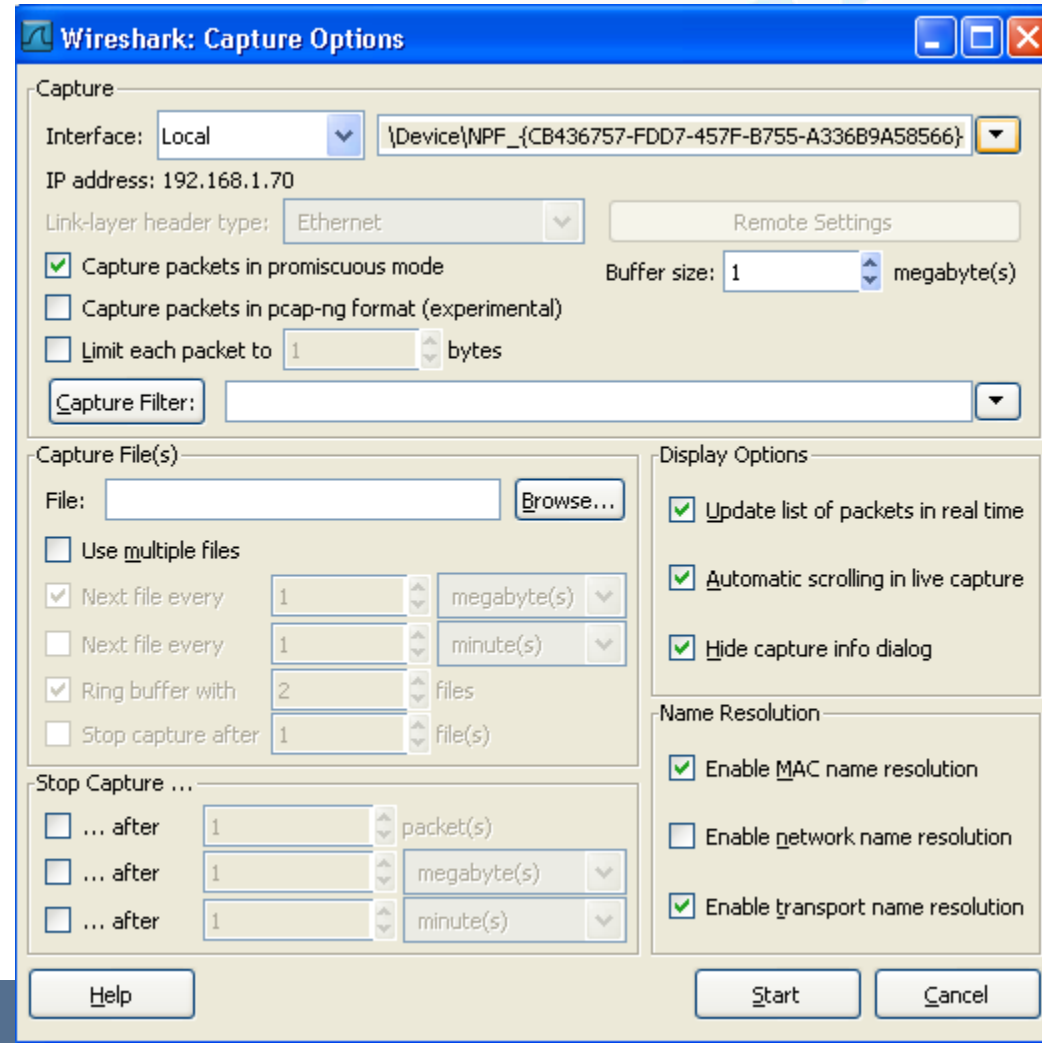
Import/Export options

- Open..
 - Import files
 - Supports multiple formats
- Export
 - Different formats
 - .txt
 - .ps
 - .csv
 - All or selected



Capture menu

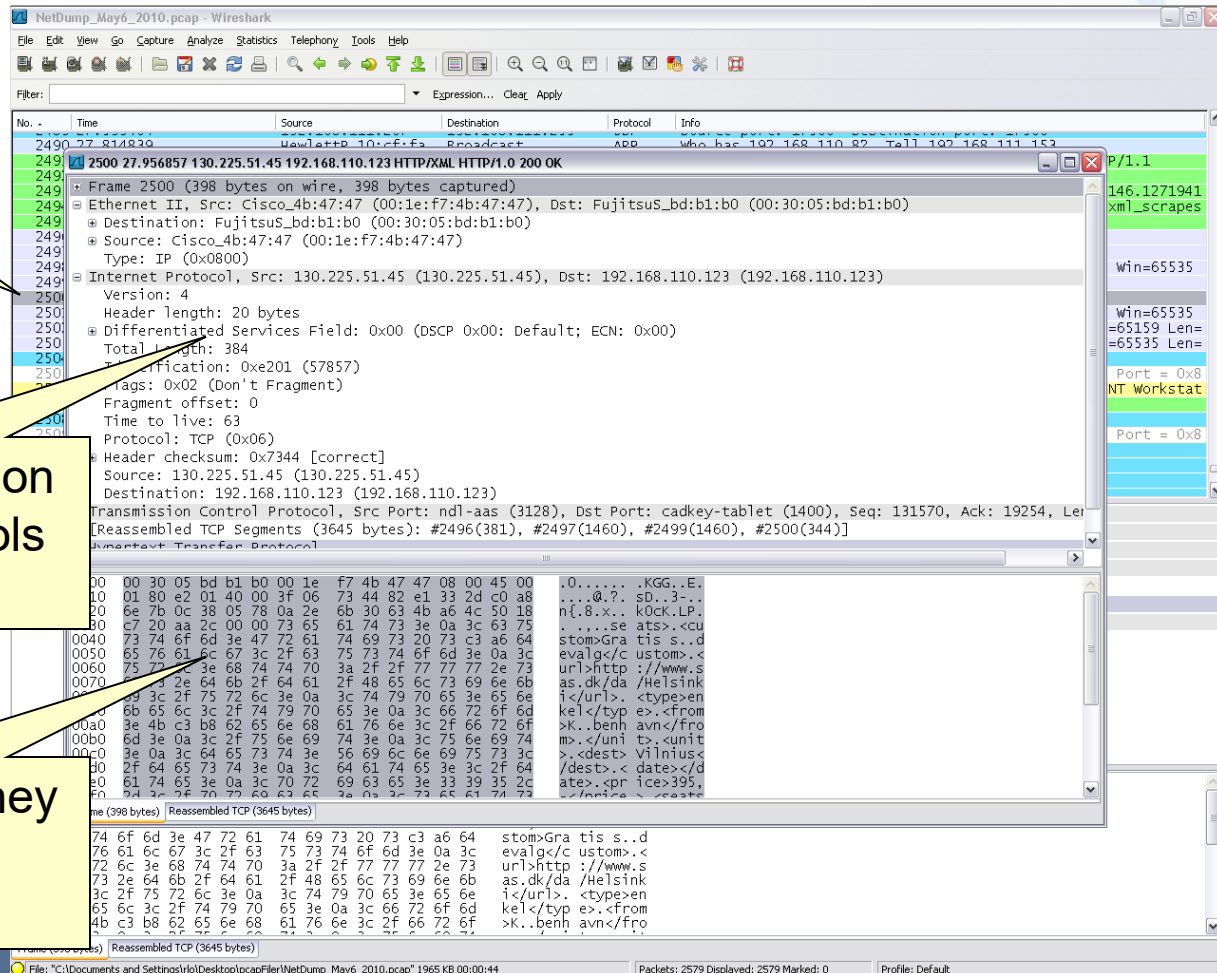
- First select which network cards to listen at
- Next select a number of options
- Start a session when you for example visit a particular website



Double click
a packet

Detailed information about the protocols

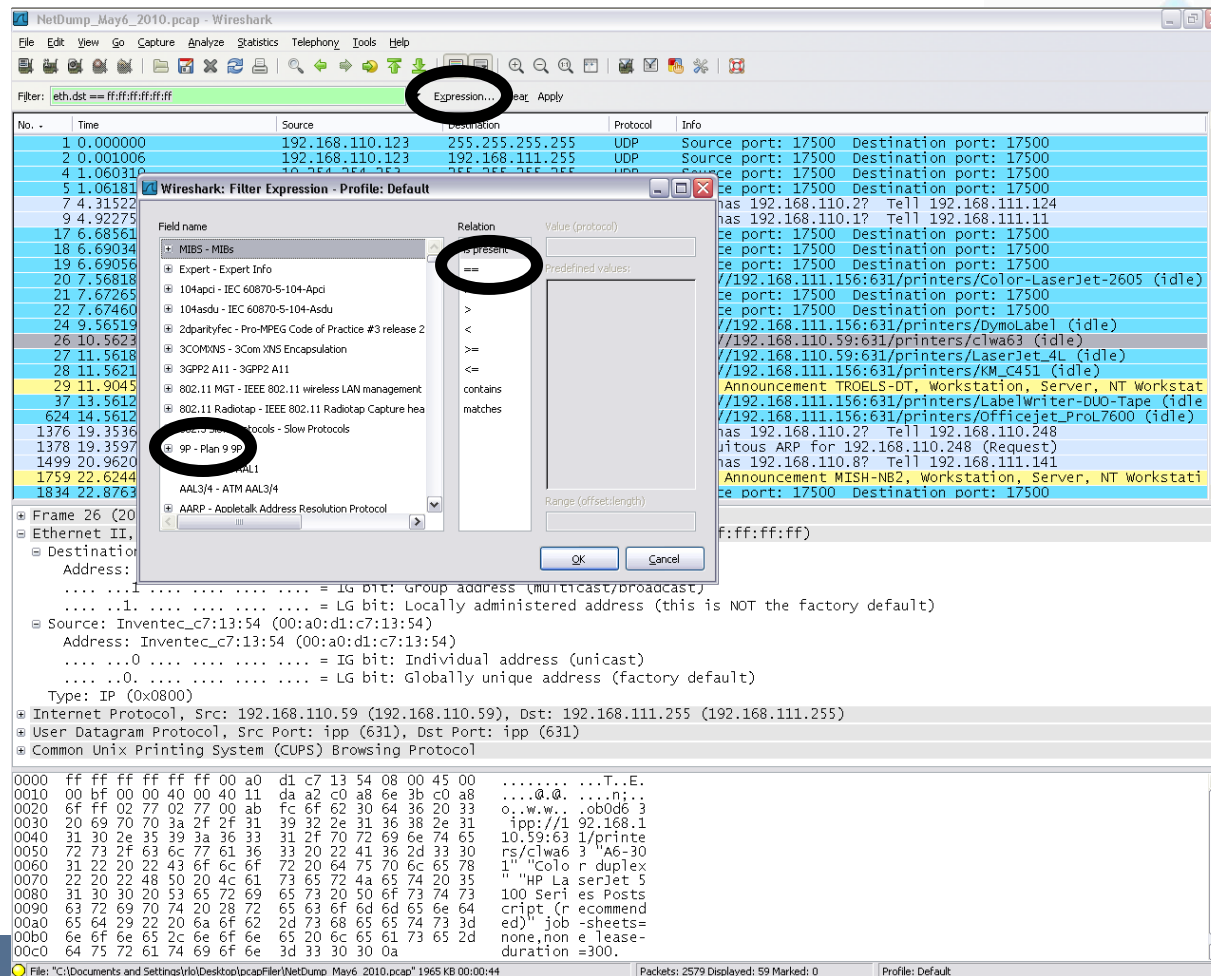
Informations as they
"appear" in the
network.



Filtering data packets

- To see all TCP traffic, write in the filter field
 - tcp
- To see traffic where 130.255.51.45 is included write
 - ip.addr == 130.225.51.45
- To see traffic where 130.255.51.45 is NOT included write
 - !(ip.addr == 130.225.51.45)
 - NB! ip.addr!= 130.225.51.45 will NOT work (as you want it to)
- In the rules field note the colors
 - Green if the rule is valid
 - Red if the rule is invalid

Filtering via Graphical User Interface (GUI)



Rules can become colors

The image shows the Wireshark network protocol analyzer interface. The main window displays a list of captured packets with columns for No., Time, Source, Destination, Protocol, and Info. A packet list entry is highlighted in red. Overlaid on this are two configuration windows:

- Wireshark: Coloring Rules - Profile: Default**: This window shows a list of rules with columns for Name, String, and Order. A 'New' button is circled in the top-left corner.
- Wireshark: Edit Color Filter - Profile: Default**: This window shows the configuration for a specific rule. It includes a 'Name' field, a 'Filter' field (containing 'filter'), and two 'Color' fields (Foreground Color and Background Color) with color selection buttons.

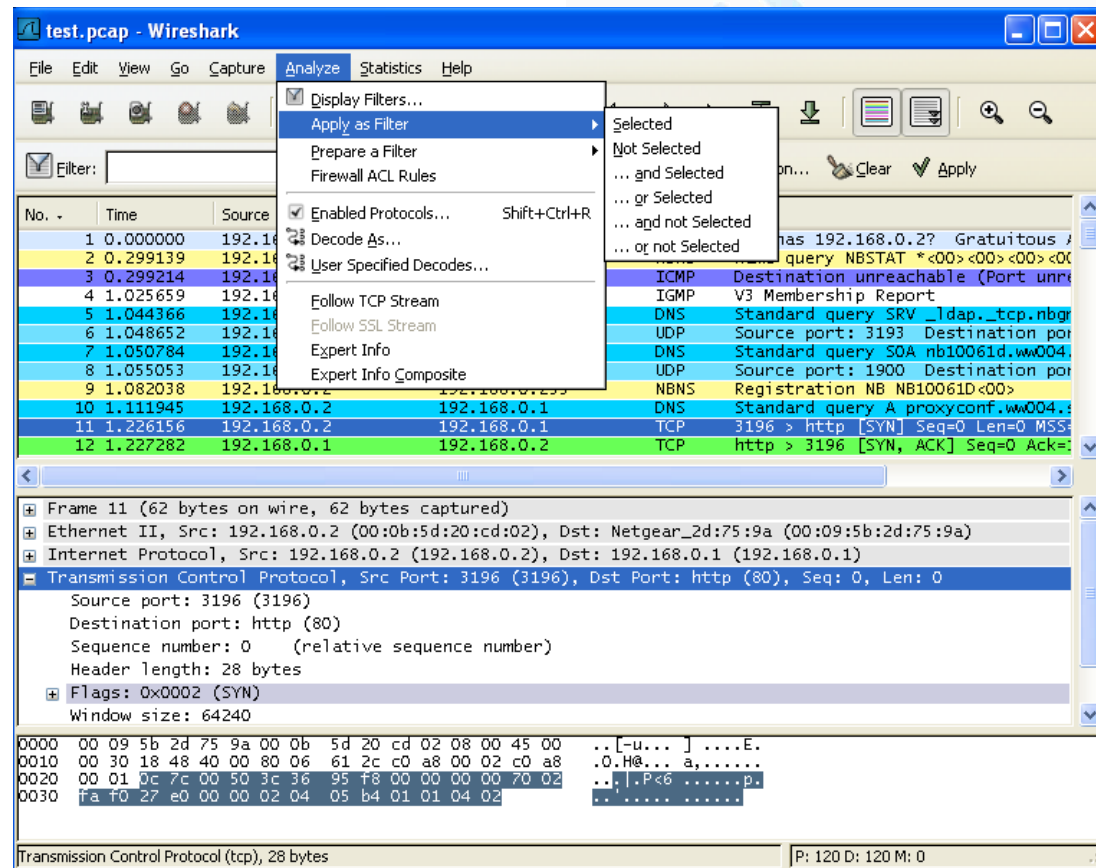
Yellow callout boxes with arrows point to specific elements in the interface:

- Name of rules**: Points to the 'Name' column in the Coloring Rules window.
- Makes it easier to remember**: Points to the 'Filter' field in the Edit Color Filter window.
- Filter expressions**: Points to the 'Filter' field in the Edit Color Filter window.
- Color choice**: Points to the 'Foreground Color' and 'Background Color' fields in the Edit Color Filter window.

Wireshark for analyzing data

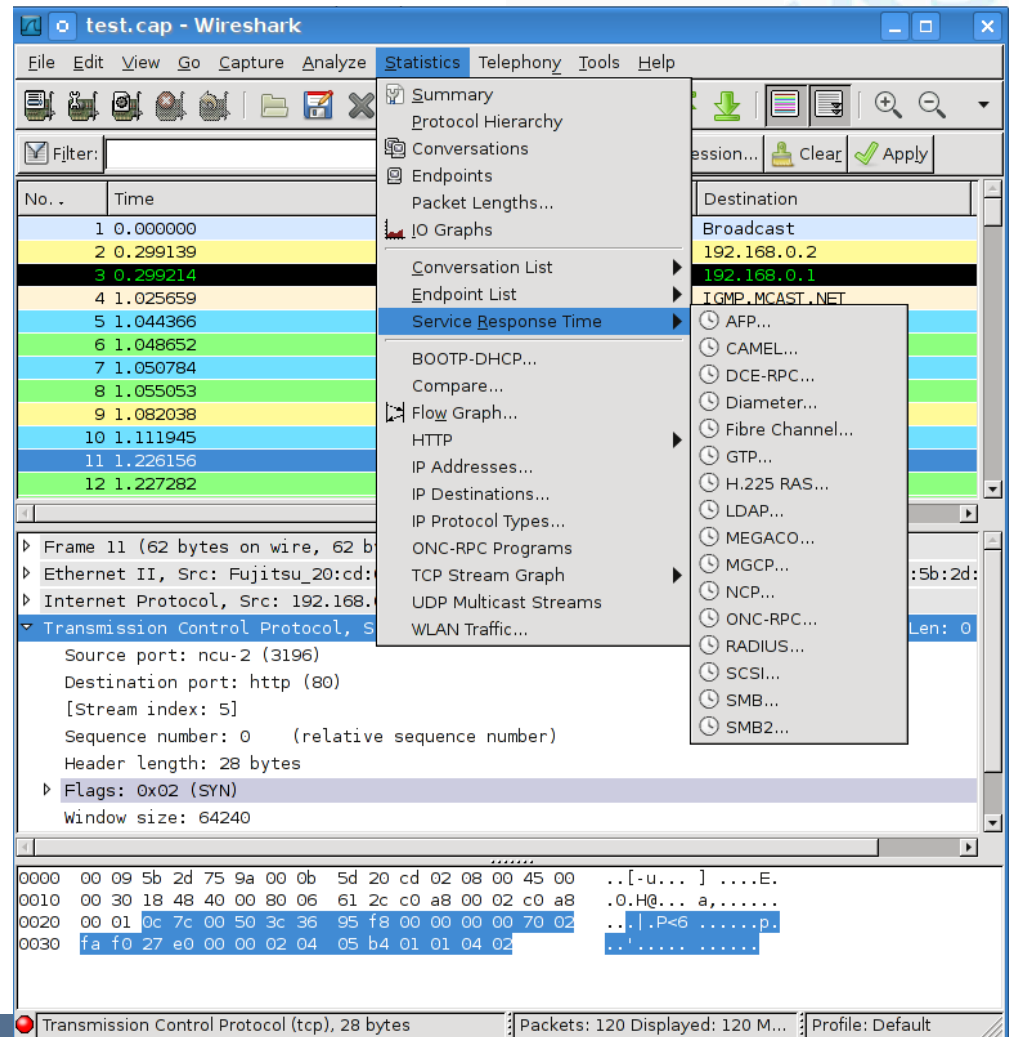
The analyze menu has several practical entries

- Make a filter from marked packets
- Protocols on/off
- Decoding of e.g. Ports as specific protocols.
- Follow
 - TCP flows
 - UDP dialog
- Expert information
 - Dialog
 - Errors
 - Warnings



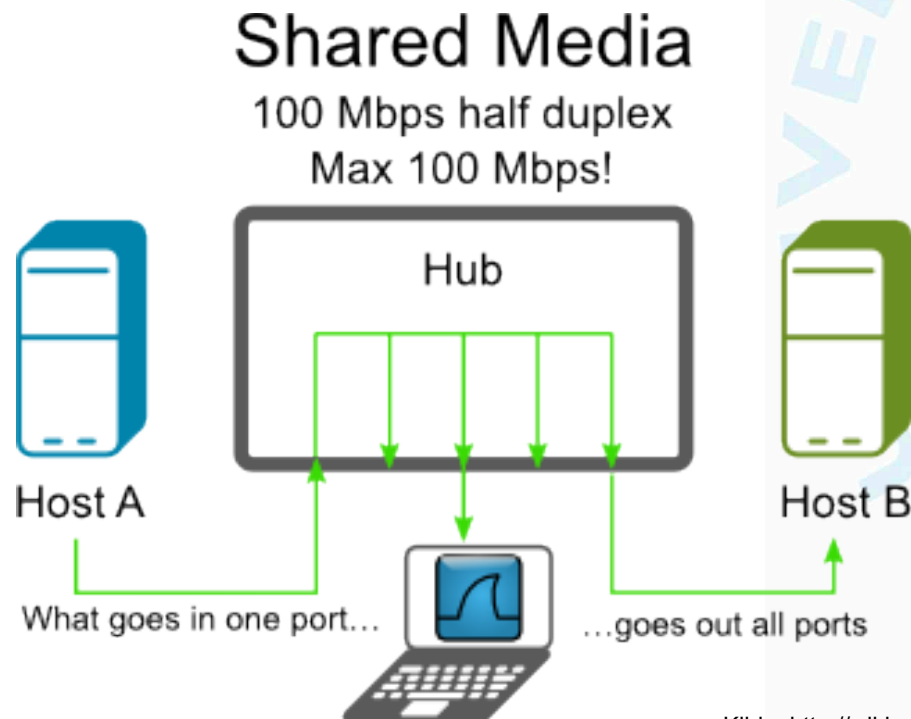
Wireshark - Statistics

- General statistics
- Protocol hierarchy
- Conversations
- End points
- Input/Output
- Data flows
 - HTTP traffic
 - TCP and UDP
- And much more ...



Place your wireshark monitor in the right place#1

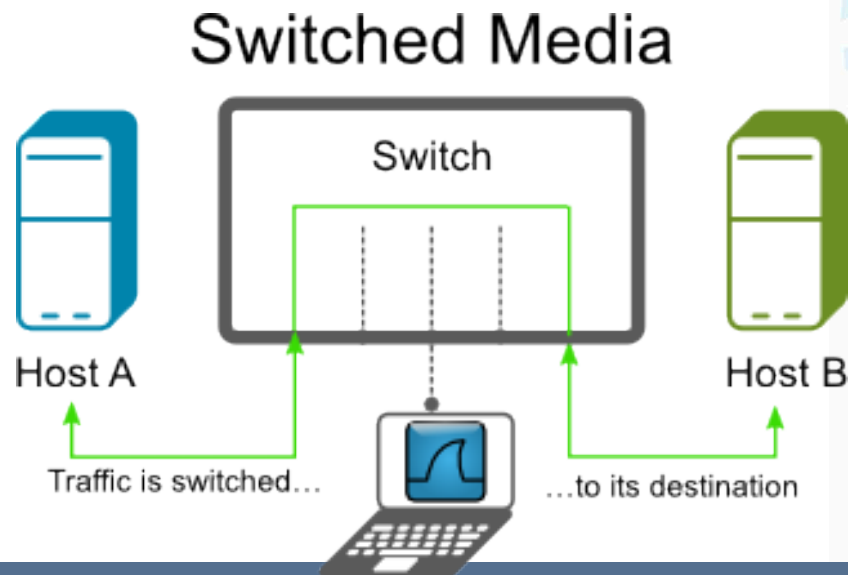
- Simple LAN with a hub
 - Wireshark will see everything that is electrical 😊



Kilde: <http://wiki.wireshark.org/CaptureSetup/Ethernet>

Place your wireshark monitor in the right place#2

- A switched Ethernet is a bit more tricky
 - Only unicast to/from the machine and broadcast/multicast messages are captured, even in promiscuous mode.
 - Routers/switches may have a monitor port though...
 - VLAN does the same



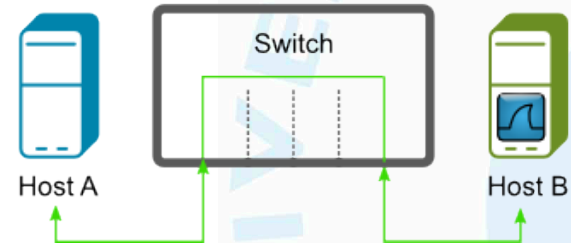
Place your wireshark monitor in the right place#3

- Solutions

- Same computer

- Easy solution
 - Cannot see other kinds of traffic than broad/multicast and to/from Host B

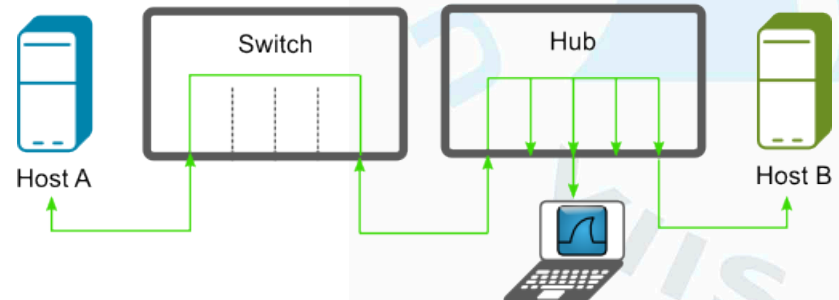
Switched Media — Same Computer



- Insert a hub

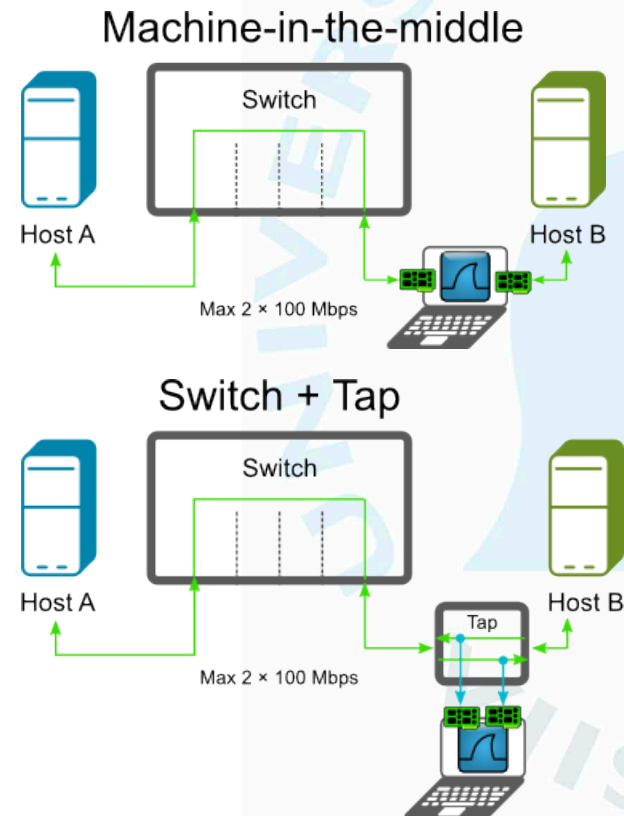
- Quite easy
 - Temporary network abruption for setting it up
 - Little performance loss
 - NB!
Some hubs are actually switches!

Switched Media — "Hubbing Out"



Place your wireshark monitor in the right place#4

- Machine-in-the-middle
 - No changes in the hosts
 - Dedicated configuration required – as well as access to the network on the HOST B side.
- Special cable TAPs are also available



Place your wireshark monitor in the right place#5

- Wireless networks
 - Select the right frequency and channel
 - Select the right SSID/ESSID
- Promiscuous mode only works on networks with the same SSID, and often gives problems in Windows...
- To observe all packets at a given frequency, despite SSID, Wireshark must be put into monitor mode (not supported by Windows).

Assignment Part I

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Problem 1.1

- Install and set up wireshark for monitoring traffic
 - Setup the interface to monitor
- Try to catch traffic, when e.g. opening a website
- How much traffic do you see on the network
 - How many packets?
 - What is the average
 - Packet size?
 - Number of packets per second?
 - Total number of bytes – and bytes per second?
- How many types of protocols did you find in your measurements?



Problem 1.2 – Layer 2

- Find the MAC address of your machine
 - In Ethernet and/or wireless network interface -> Start a command prompt and write "ipconfig /all"
 - What is the name of your interface?
- Make a dump of what happens in the network
 - What is your machine sending and receiving?



Problem 1.3 – IP addressing

- First try this
 - Find your IP address using "ipconfig /all"
 - Which services are registered, and what are their IP addresses?
 - Reset Wireshark, capture for a few minutes (or reuse)
 - Is the communication to your registered devices?
- Open netdump_may6_2010.pcap
 - What traffic goes to and from
 - 192.168.110.123
 - 192.168.111.255
 - 10.254.254.253
 - What network type and class are we on?
 - Who is asking for who in the network?

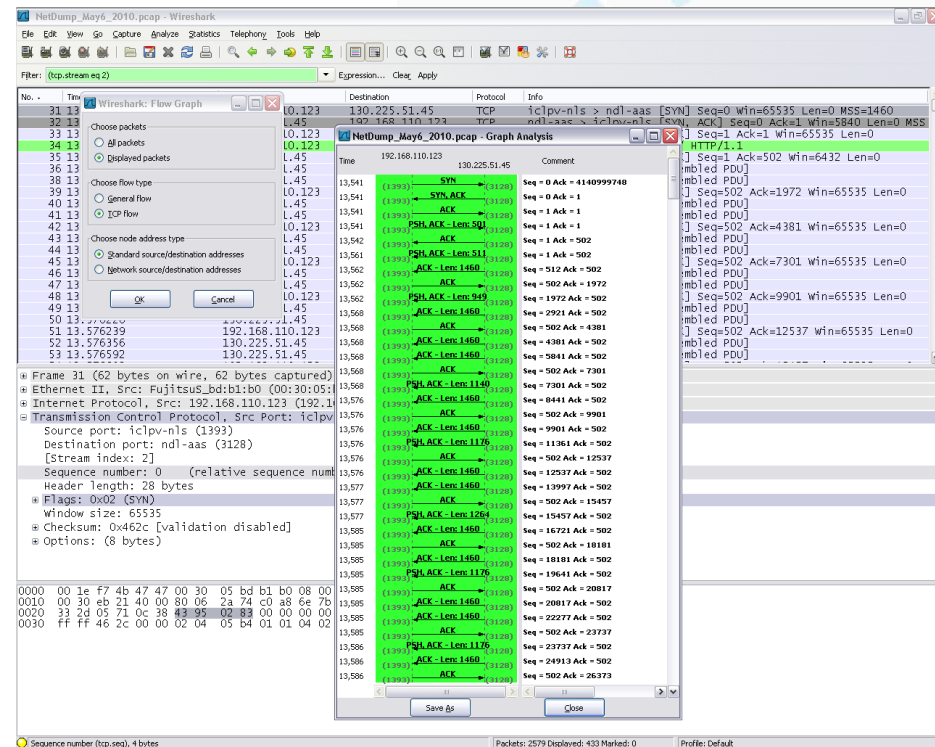


Problem 1.4 - UDP

- Open netdump_may6_2010.pcap
 - Who is speaking to who, and why?
 - NB! Husk broadcast har en IP adresse!
 - Who is the most often (UDP) communicating IP device on the network? To what port? How many packets/data?
 - How large share of the total traffic is UDP?
- The application dropbox sends out UDP packets at a frequency on part 17500 – what is the frequency?

Problem 1.5 - TCP

- Open http.pcap
- Follow the TCP flow in the diagram
- Question
 - What happens?
 - How big are the TCP packets?



Problem 1.6 - statistics

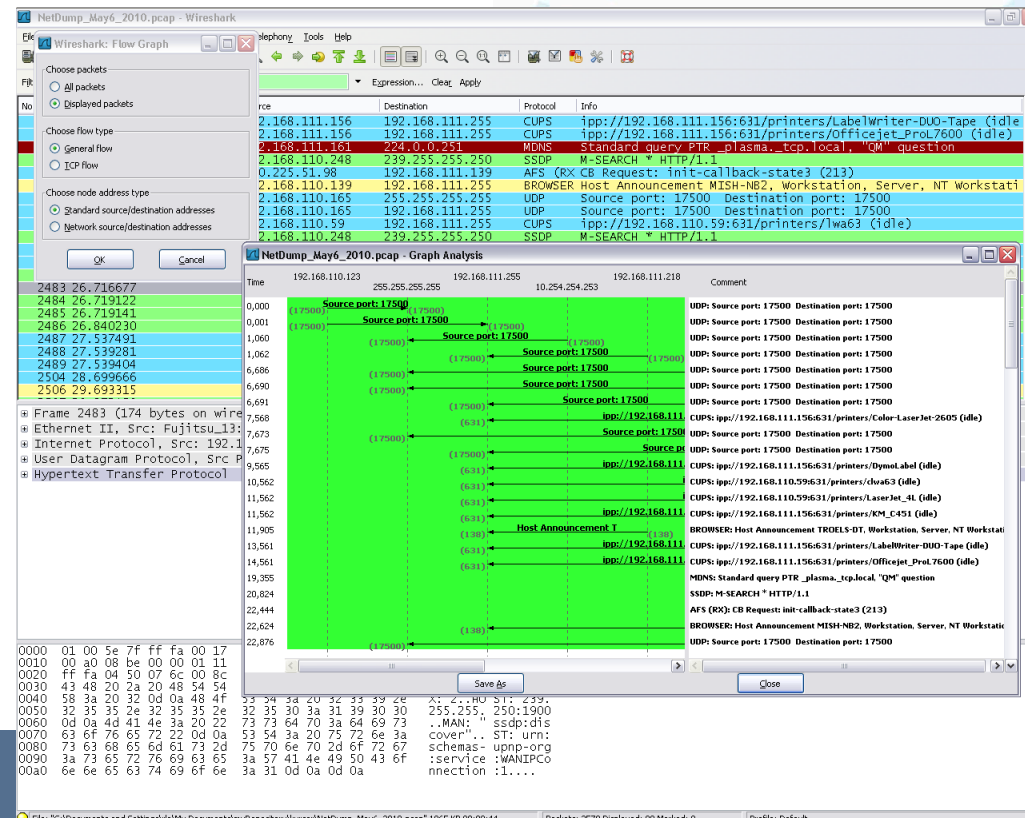
- Choose Statistics -> Packet Length..
 - Click "create stat" with a given filter
 - What is the typical packet size? Why?
- TCP endpoints – who are we really communicating with?
 - Choose Statistics-> EndPoint list -> TCP(IPv4&IPv6)
 - Who has the machine been in touch with?
- Choose Analyze -> Expert Info
 - What do we see here?

Problem 1.7 – more TCP

- Record a sequence where you visit a website (that do not require password or contain sensitive data).
- Investigate the TCP conversations
 - Filter TCP packets between different machines
 - Write e.g. `(ip.addr==192.168.1.123||ip.addr==130.225.51.45)&&tcp`
 - Choose a TCP packet, og go to Analyze->Follow TCP flow
 - You might filter the TCP stream with `"tcp.stream eq x"`, where x is a number that indicated a stream number.
 - Filter the stream by clicking "Filter out this stream" and remove "!" from the filter field.

Problem 1.8 - filtering

- See what UDP traffic there is...
 - Write *udp* in the filter field and click 'apply'
- Go to Statistics->Flowchart
- Follow the conversations
 - Who's talking to who, and why?



Problem 1.9 - TCP/UDP

- Open telnet.pcap
 - Example of a telnet session, but who is involved?
 - Based on the IP addresses, what can we say about the involved?
 - Go to Analyze -> Follow TCP stream: what is the password for this user?
- Open tcp-scan.pcap
 - Explain – what happens here?
 - How much traffic is generated?
 - How long time does it take?
- Open udp-scan.pcap
 - What happens here?
 - What is the difference from tcp-scan.pcap?

Problem 1.10 – DHCP and DNS

- DHCP
 - From DHCP.pcap,
 - How long time does it take to get an IP address
 - Which address did the client get, and for how long?
 - How long into the header is the IP address found?
- DNS
 - Open HTTP.pcap
 - How much is the DNS traffic taking up? Of the total traffic?
 - Where is the DNS server?
 - What is the question – and the answer?



Problem 1.11 – Encrypted traffic

- Try to set up network with different encryption schemes, e.g. WEP and WPA-2. Can you monitor the traffic from others and listening in on the encrypted traffic?
- You are welcome to solve this problem in bigger groups.
- You are welcome to use hardware, e.g. Pineapple and WiFi de-author.

Assignment Part 2



Problem 2.1 - MyBot

Purpose

- This bot scans the LAN network, probably to spread to nearby computers as a worm. This can for example be used in order to spread in companies in order to harvest informations.

Exercise

1. Open "bot_trace1.pcap"
2. Can you tell what happens here?

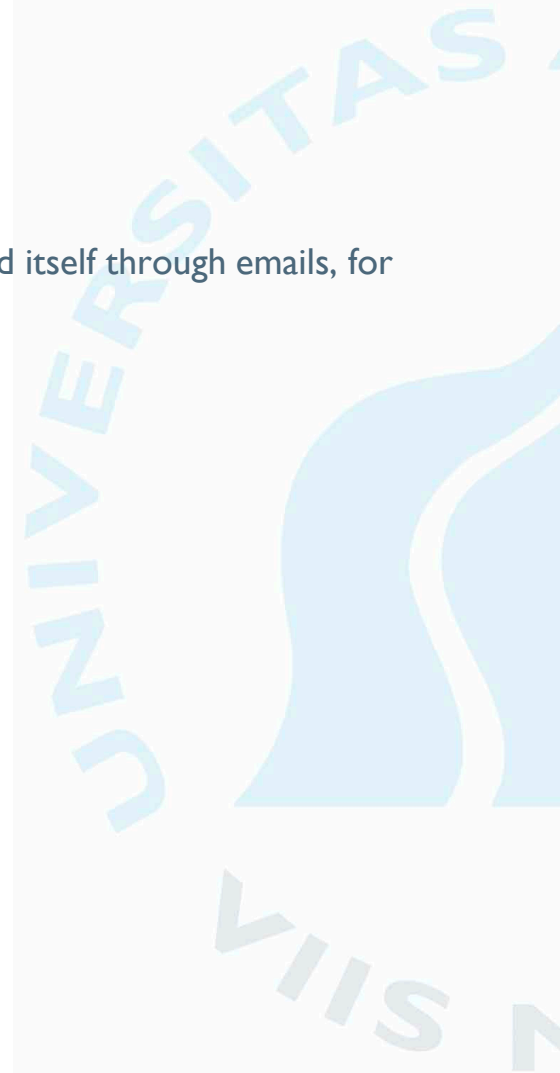
Problem 2.2 - Grum

Purpose

- This bot tries to distribute spam in the form of emails. Maybe to spread itself through emails, for phishing, or simply just spam...

Exercise

1. Open "bot_trace7.pcap"
2. Can you tell what happens here?
3. Is the bot allowed to send emails?



Problem 2.3 – Agobot.aeq

Purpose

- This bot reveals an unknown attack functionality, since the bot never receives commands (the C&C server does not exist anymore), so it goes into a sleep mode.

Exercise

- Open "agobot-aeq-test1.pcap"
- Can you tell what happens here?



Problem 2.4 – Agobot.02.d

Purpose

• This bot tries to connect to an IRC server and channel. This succeeds, but the IRC has defeated the bot and writes as a response that the computer is infected. When no commands are received it goes into sleep mode.

Exercise

- Open "agobot-02-d-test1.pcap"
- Can you tell what happens here (hint) Filter "dns" find us.undernet.org and remove filter
- What happens after the IP address lookup?

Problem 2.5 – Agobot.eo

Exercise

- What do you think happens here?



Problem 2.6 – Botnet Mix

Exercise

- How many different things can you find?

