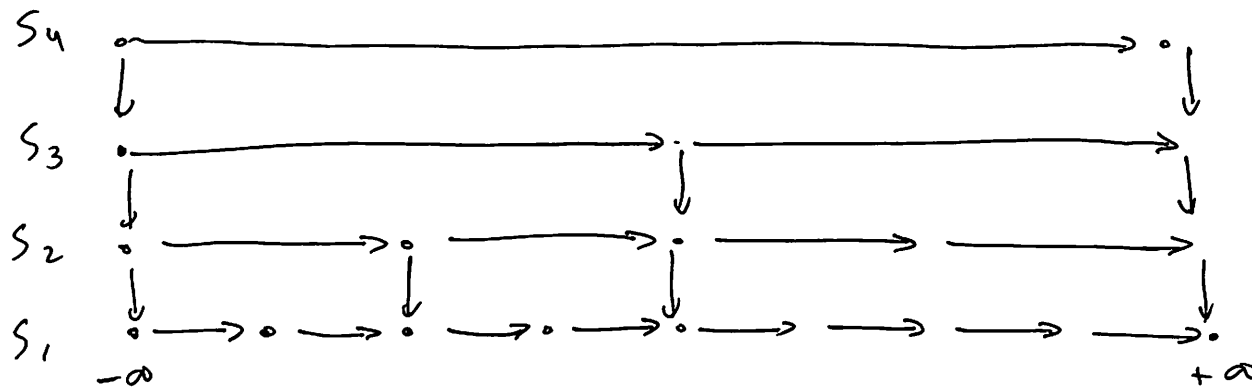


# Skip List



Idea: keep levels of "express" lists s.t. gaps grow exp.

def search(k)

curr ← top left node

while curr.down ≠ ∅

curr ← curr.down

while curr.right.key ≤ k

curr ← curr.right

// either curr.key = k, or

// curr.key < k and curr.right.key > k

return curr

In a perfect skip list

★ height is  $\log_2 n$

★  $|S_i| = \frac{|S_1|}{2^{i-1}}$

★ search down moves = height of tree

★ search right moves ≤ down moves

⇒  $O(\log n)$  searches

# Randomization

For each  $e \in S_1$

$k \leftarrow \# \text{ flips until heads}$

add  $e$  in  $S_1, S_2, \dots, S_k$

$$\star \quad E[|S_i|] = \frac{|S_1|}{2^{i-1}}$$

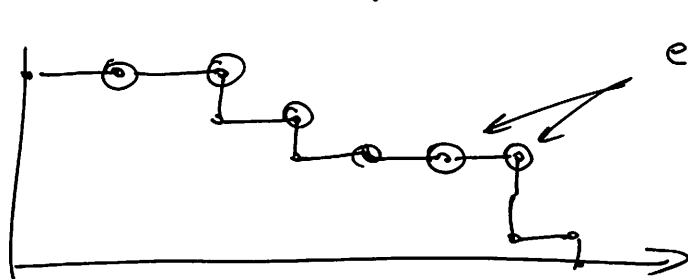
$$\star \quad \text{space complexity is } O\left(\sum_i |S_i|\right) = O(|S_1|) = O(n)$$

$$\star \quad \Pr[e \in S_k] = \frac{1}{2^{k-1}}$$

$$\Rightarrow \Pr[e \in S_{2 \log n + 1}] = \frac{1}{n^2} \quad \Rightarrow \quad \Pr[|S_{2 \log n + 1}| \neq 0] \leq \frac{1}{n}$$

$\star \quad \# \text{ down moves} \leq O(\log n) \quad \text{with high prob}$

$\star \quad \text{to bound } \# \text{ right moves}$



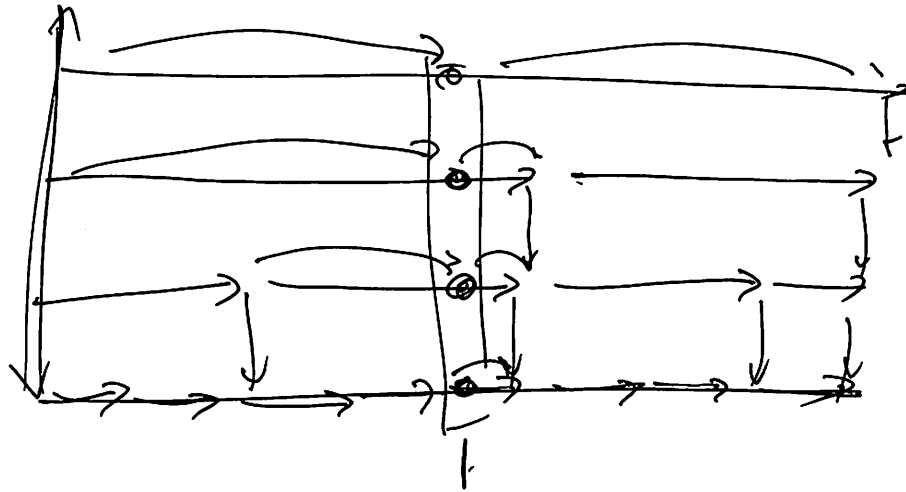
every time we went "left"  
is because we got heads

$\Rightarrow$  we expect to see  $\frac{1}{2}$  of  $\Rightarrow$  then being heads

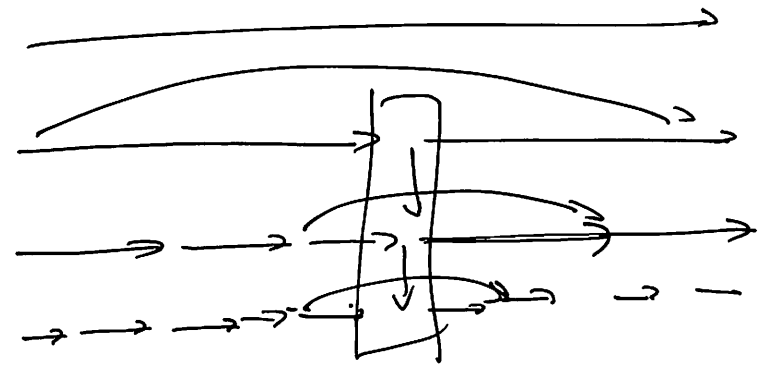
$\# \text{ right moves}$   
 $= O(\# \text{ left moves})$

## Insert/Delete

To insert, find the position where the new key should go, flip a coin to get the height of that node and insert in correspondingly lists



To delete a position remove it from all the lists it belongs to



Each operation can be done in  $O(\text{height})$  time