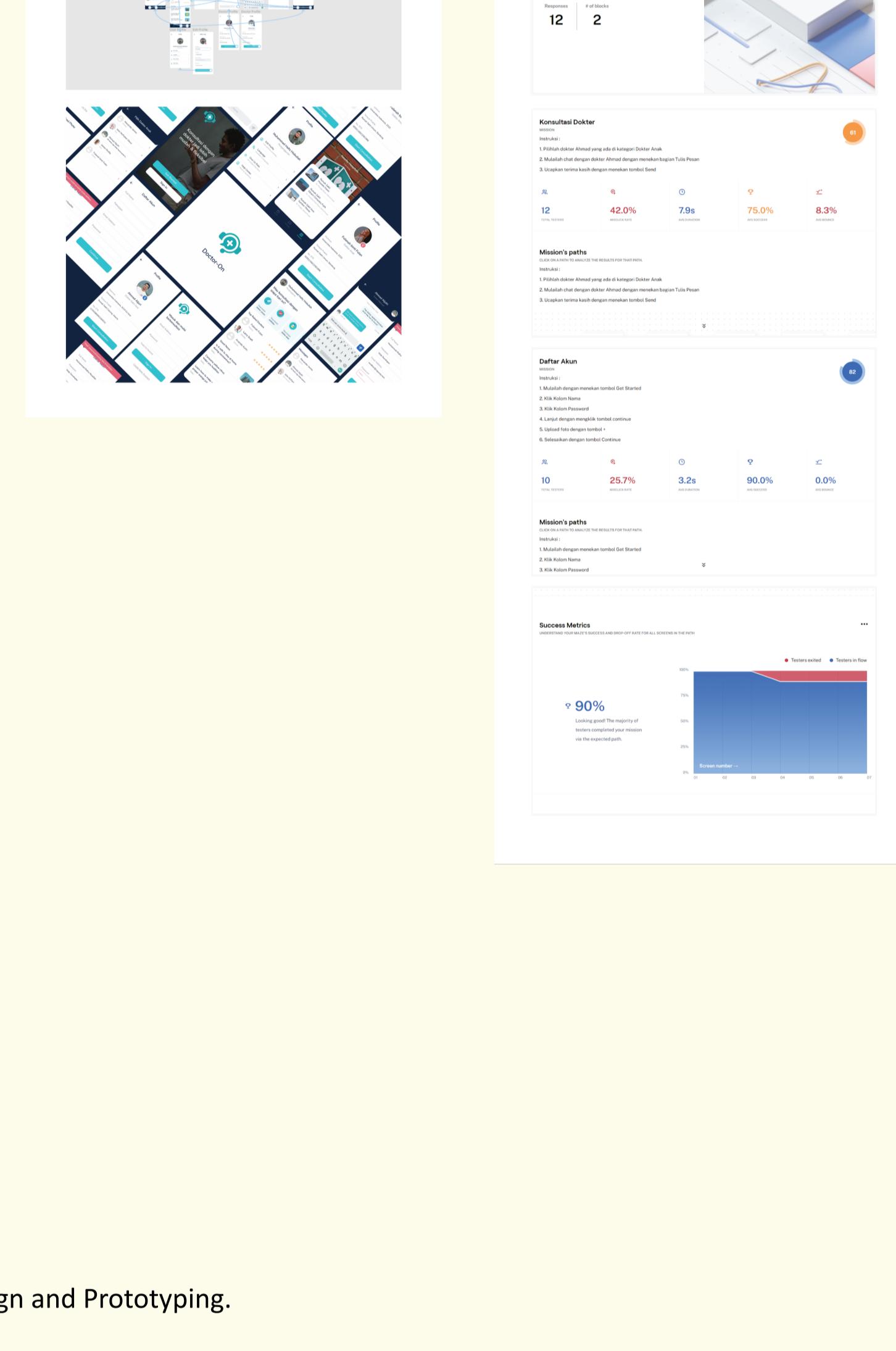
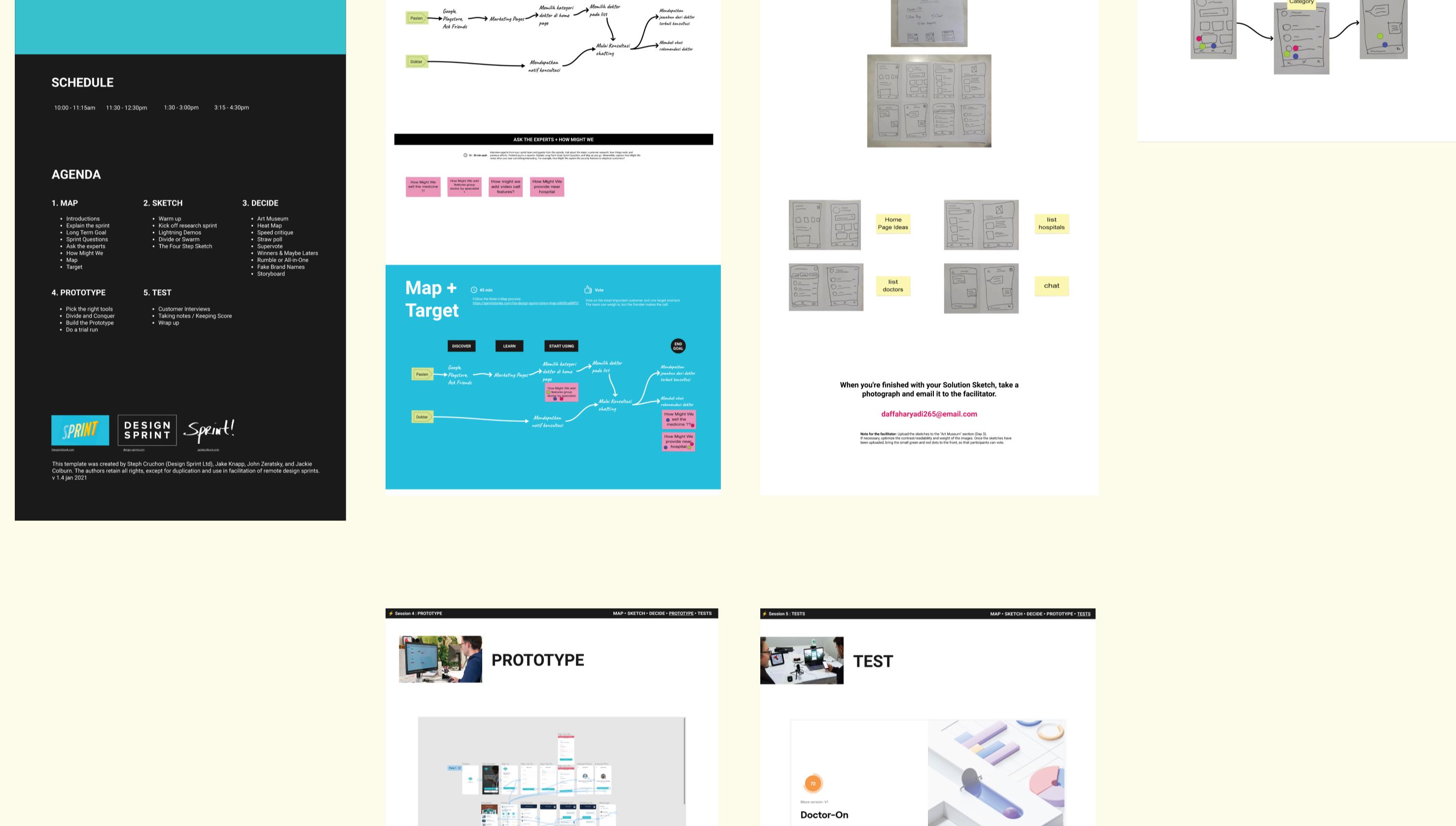


## Introduction

Health Consultation Mobile Apps, using Design Sprint Methods and Gestalt principals that makes user-friendly design and easy to understand

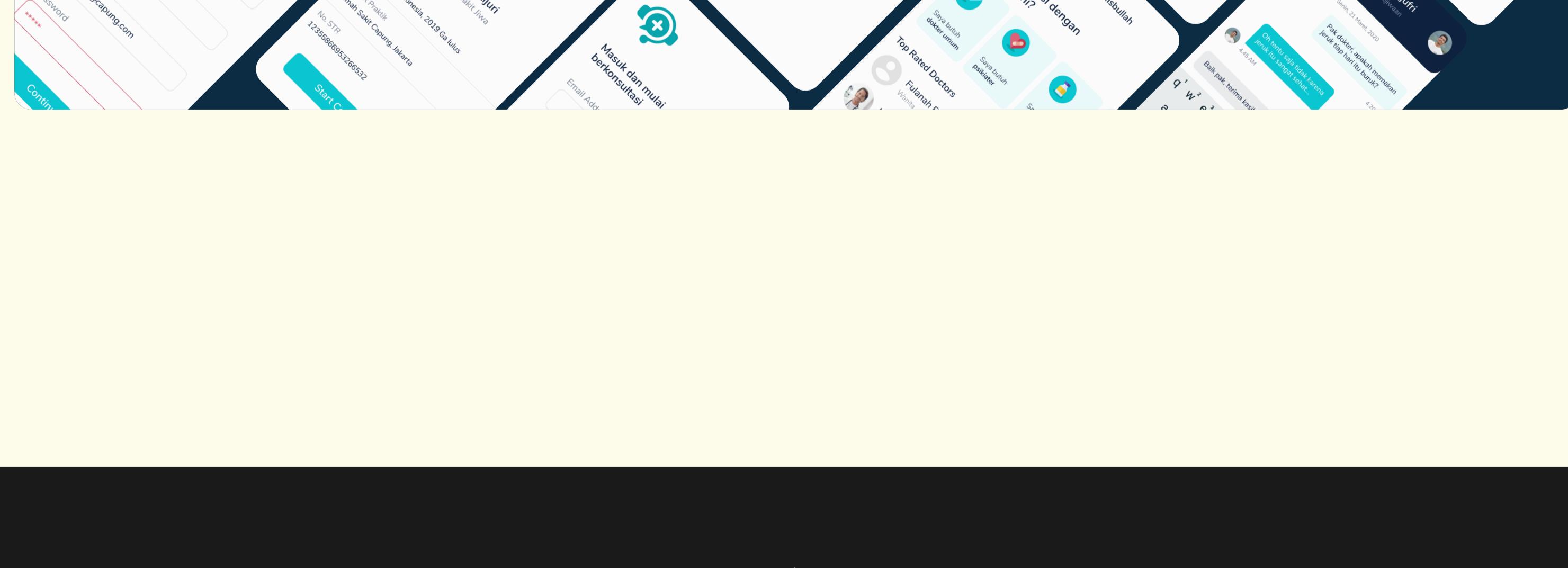
## Design Sprint

In this project we use the design process with the Design Sprint method, I think this method is very suitable for solving problems without needing to linger and waste time, user-friendly design and easy to understand, this is because we do testing before proceeding to the developer



## Mockup

And the last we make the visual Design and Prototyping.



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