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- Failure to cooperate with or follow directions given by a proctor.
- Failure to stop writing when the allotted time is up (as reported by a proctor).
- Communication with anyone other than a proctor for ANY reason in ANY language in ANY manner.
- Sharing of ANYTHING (e.g. pencils, erasers, paper).
- Writing on paper that is not given to you by a proctor.
- Using cell phones, beepers, personal radios or music players, etc. during the exam.
- Using calculators (unless explicitly permitted) or hand-held computers during the exam.
- Using books or other reference material during the exam.
- Disruption of the exam setting.

Reference Section:

`diag(m)` – returns the diagonal elements of the matrix `m`
`factorial(n)` – returns `n!`
`find(m)` – returns the indices of the true elements of `m`
`image(x)` – display the image from the matrix `x`.
`imread(filename)` – returns a matrix representation of an image
`newy = interp1(x,y,newx)` - Interpolates to find `newy`, the values of the underlying function `Y` at the points in `newx`.
`iscell(a)` – checks if `a` is of class `cell` (a cell array)
`ischar(a)` – checks if `a` is of class `char` (a string)
`isempty(here)` – checks if `here` is null (usually represented by `[]`, the empty vector)
`(x/y/z)label(str)` – labels the plot axes with the given string
`length(a)` – largest dimension of `a`
`length(a)` – largest dimension of `a`
`magic(n)` – builds a `n * n` magic square
`max(a)` – value and index of the max value in `a`
`mesh(x, y, z)` – plot the surface defined by the `x`, `y` and `z` arrays with colored lines and white faces
`[xx, yy] = meshgrid(x, y)` – compute the plaid from the `x` and `y` vectors
`min(a)` – value and index of the min value in `a`
`mod(a, b)` – the remainder when `a` is divided by `b`
`mod(a, b)` – the remainder when `a` is divided by `b`
`ones(rows, cols)` – generate a matrix filled with 1
`p = polyfit(x,y,n)` – Finds the coefficients of a polynomial `P(X)` of degree `N` that fits the data
`y = polyval(p,x)` - Evaluates the polynomial `p`, at all points in `x`
`prod(v)` – compute the product of all the elements in a vector `v`
`sin(th)` – sin of the angle in radians
`size(a)` – all the dimensions of `a`
`sort(v)` – arranges the vector `v` in ascending numerical order
`newy = spline(x,y,newx)` - Performs cubic spline interpolation to find `newy`, the values of the underlying function `Y` at the points in `newx`.
`sum(v)` – total all the elements in the vector `v`
`surf(x, y, z)` – plot the surface defined by the `x`, `y` and `z` arrays with colored faces and black lines
`title(str)` – titles the plot with the given string
`[x, fs] = wavread(file)` – gives the waveform and sampling frequency for a .wav file
`[x, y, z] = xlsread(filename)` - Returns the numeric, text and raw data respectively from an .xls file
`xlswrite(filename, array)` - Writes the array to the .xls file

`zeros(rows, cols)` – generate a matrix filled with 0

Problem 1 – Sorting [20 Points]

I. What does the Big-O of any algorithm represent?

II. Write out the Big-O of the following sorting algorithms:

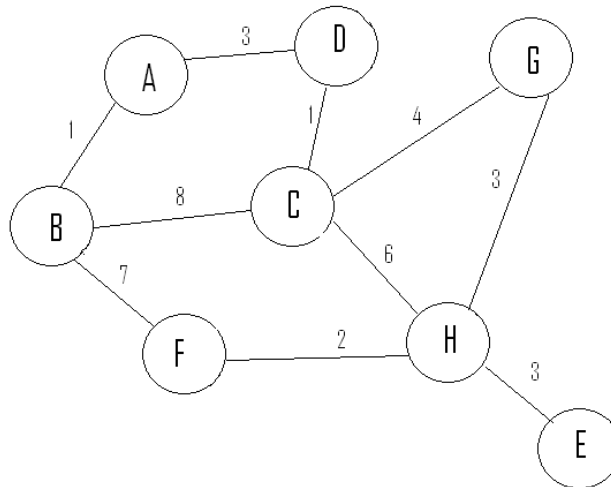
- a. Insertion Sort: _____
- b. Merge Sort: _____
- c. Quick Sort: _____
- d. Bubble Sort: _____

III. Sort the following vector using **Insertion Sort**:

[9 1 18 20 5 8 2]

Problem 2 – Graphs [20 Points]

I. Point out one node, one edge, and one cycle in the graph below.



II. Use Dijkstra's algorithm to find the shortest path between **A** and **G** in the tree above. (You must show all your work to receive full credit).

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Problem 3 – Numerical Methods [20 Points]

I. Which of the following functions can be used for spline interpolation over a given set of data points? Circle all that apply.

- A. `newY = polyfit(x, y, newX, 'spline')`
- B. `newY = spline(x, y, newX)`
- C. `newY = interp1(x, y, newX, 'spline')`
- D. `newY = splinefit(x, y, newX)`

II. What are the values of `a` and `b` after the following code is run?

```
x = 1:5
```

```
a = diff(x)
```

```
a =
```

```
b = cumsum(x)
```

```
b =
```

III. You have two vectors, `time` and `distance`, containing `X` and `Y` values respectively. Use this data to find the coefficients of a 5th order polynomial. Store the coefficients in a variable called `coeffs`. Also, plot the polynomial obtained for `X` values ranging from 1 to 10 seconds.

IV. When plotting 3-D figures to rotate a curve about an axis, what happens if you use a large increment values in your `theta` vector?

- A. The built-in plot functions for 3-D figures will produce an error saying there are insufficient points.
- B. MATLAB will automatically add evenly spaced points to your `theta` vector.
- C. The figure will be angular instead of having a circular shape.
- D. The number of points in the `theta` vector does not matter, as long as its first and last value are a distance of a multiple of 2π apart.

Problem 4 – Plotting [20 Points]

I. Circle all of the following functions that can be used to plot a 3-dimensional surface in MATLAB.

- A. `plot3(xx,yy,zz)`
- B. `meshgrid(xx,yy,zz)`
- C. `surf(xx,yy,zz)`
- D. `mesh(xx,yy,zz)`

II. You want to plot a surface of rotation for $z = f(x)$ around the x and z axes. Given the following commands:

```
v = linspace(1,10,50);  
th = linspace(0,2*pi,36);  
[vv tth] = meshgrid(v,th);  
rr = vv;  
xx = rr.*cos(tth);  
yy = rr.*sin(tth);  
zz = f(x);  
surf(xx,yy,zz);
```

III since it does not make sense to rotate it about the y axis, which of the following code blocks rotates $f(x)$ about the other axis (circle the right answer)?

A: `xx = vv;
rr = f(vv);
yy = rr .* cos(tth);
zz = rr .* sin(tth);
surf(xx, yy, zz)`

C: `xx = vv;
rr = f(vv);
yy = rr .* cos(tth);
zz = rr .* sin(tth);
surf(zz, yy, xx)`

B: `xx = f(vv);
rr = vv;
yy = rr .* cos(tth);
zz = rr .* sin(tth);
surf(zz, yy, xx)`

D: `xx = f(vv);
rr = vv;
yy = rr .* cos(tth);
zz = rr .* sin(tth);
surf(xx, yy, zz)`

IV. Write the proper commands to make the plot above *smooth* and add appropriate titles and labels.

Problem 5 – Images/Sounds [20 Points]

I. Consider the following "image" (assume it is a perfect square), saved under the file 'mysquare.jpg':

1	2
3	4

And the following code:

```
b = imread('mysquare.jpg');
[n,m,l] = size(b);
a = b(1:end, 1:n/2, :);
c = b(1:end, (n/2 + 1):end, :);
b = [c a];
image(b);
```

Which of these will the picture shown on the last line most resemble?

A.

3	4
1	2

B.

2	1
4	3

C.

1
2
3
4

D.

3
4
1
2

II. You are given the following code:

```
[snd, Fst] = wavread('Sound.wav');
```

Which of the following lines of code will play an amplified version of 'Sound.wav'?

- A. `sound(snd, Fst*3);`
- B. `sound(snd(round(1:half^2:end)), Fst)`
- C. `sound(snd*3, Fst);`
- D. `z= fft(Snd)`
`z(1:floor(length(z)/2)) = 255;`
`sound(ifft(z), Fst);`

III. “In order to increase the pitch of a sound by n half steps, you would stretch/shrink the sound vector to have $1/(2^{(n/12)})$ times the number of original points.”

True or False? If False, Why?

IV. Given an image file called ‘american_flag.jpg’ in which the colors are only **pure red**, **pure white**, and **pure blue**:

```
af = imread('american_flag.jpg');
[r1,c1] = find(af(:,:,1) == 255 ...
               && af(:,:,2) == 0 ...
               && af(:,:,3) == 0);
[r2,c2] = find(af(:,:,1) == 0 ...
               && af(:,:,2) == 0 ...
               && af(:,:,3) == 255);
[r3,c3] = find(af(:,:,1) == 255 ...
               && af(:,:,2) == 255 ...
               && af(:,:,3) == 255);
af(r1,c1,:) = 255;
af(r2,c2,1) = 255;
af(r2,c2,3) = 0;
af(r3,c3,1:2) = 0;
image(af)
```

What happens in the resulting image?

- A. The white sections become red, the red sections become blue, and the blue sections become white.
- B. The blue sections become red, the red sections become blue, and the white sections become black.
- C. The red sections become white, the blue sections become red, and the white sections become blue.
- D. The blue sections become white, the red sections become black, and the white sections become red.

Problem 6 – Miscellaneous [20 Points]

I. You are given the following linear equations:

$$\begin{aligned}x - 3y &= 1 \\ 3x - y &= 2\end{aligned}$$

Now let's say you wanted to solve the equations simultaneously using MATLAB and store the solution vector in the variable named `solution` using the following code:

```
solution = unknown1\unknown2;
```

How must the variables `unknown1` and `unknown2` be defined in order to get the correct solution?

- A. `unknown1 = [1 -3; 3 -1]; unknown2 = [2;1];`
- B. `unknown1 = [2;1]; unknown2 = [1 -3; 3 1];`
- C. `unknown1 = [3 -1; 1 -3]; unknown2 = [2 1];`
- D. `unknown1 = [1;2]; unknown2 = [1 -3; 3 -1];`
- E. `unknown1 = [1 -3; 3 -1]; unknown2 = [1; 2];`

II. The following code is executed in MATLAB:

```
ABCD = 0;
testV = [ 3 -5 6 -8 9 11]

for i=1:length(testV)
    if testV(i) > 0
        ABCD = ABCD - mod(testV(i),2);
    else
        ABCD = ABCD - testV(i);
    end
end
```

What is the final value of the variable `ABCD`?

III. Given the following MATLAB command:

```
[x y z] = xlsread(excel_file)
```

What are the data types of `x`, `y`, and `z`?

- A. `x` = double, `y` = double, `z` = cell array
- B. `x` = double, `y` = character, `z` = cell array
- C. `x` = double, `y` = cell array, `z` = cell array
- D. `x` = cell array, `y` = cell array, `z` = cell array
- E. None of the above

IV. Given the following piece of code:

```
a.price = 10;  
b = a.price;
```

What is the data type of the variable `b`?

- A. struct
- B. logical
- C. array
- D. char
- E. double

Problem 7 – Structure Arrays [20 Points]

I. Which of the following are valid function headers? (Circle all that apply)

- A. `function ret = myFunction(X)`
- B. `function myFunction (234)`
- C. `function myFunction (X)`
- D. `function = myFunction (X)`
- E. `function ret = myFunction()`

II. Read the code below and answer the questions that follow:

```
value = struct('band', 'nickelback', 'album', {'all the  
right reasons', 'curb'}, 'song', {'animals', 'fly'},  
'genre' , 'rock');  
value(3).band = 'U2';  
value(3) = setfield(value(3), 'song', 'sweetest thing');  
value(5) = value(1);  
value = rmfield(value, 'genre');
```

A = `isstruct(value)`

B = `isfield(value(1), 'genre')`

C = `getfield(value(2), 'album')`

D = `value(4).band`

E = `fieldnames(value(5))`

What are the values of the following variables?

A:

B:

C:

D:

E:

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