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- Failure to cooperate with or follow directions given by a proctor.
- Failure to stop writing when the allotted time is up (as reported by a proctor).
- Communication with anyone other than a proctor for ANY reason in ANY language in ANY manner.
- Sharing of ANYTHING (e.g. pencils, erasers, paper).
- Writing on paper that is not given to you by a proctor.
- Using cell phones, beepers, personal radios or music players, etc. during the exam.
- Using calculators (unless explicitly permitted) or hand-held computers during the exam.
- Using books or other reference material during the exam.
- Disruption of the exam setting.

Reference Section:

`diag(m)` – returns the diagonal elements of the matrix `m`
`factorial(n)` – returns `n!`
`find(m)` – returns the indices of the true elements of `m`
`image(x)` – display the image from the matrix `x`.
`imread(filename)` – returns a matrix representation of an image
`newy = interp1(x,y,newx)` - Interpolates to find `newy`, the values of the underlying function `Y` at the points in `newx`.
`iscell(a)` – checks if `a` is of class `cell` (a cell array)
`ischar(a)` – checks if `a` is of class `char` (a string)
`isempty(here)` – checks if `here` is null (usually represented by `[]`, the empty vector)
`(x/y/z)label(str)` – labels the plot axes with the given string
`length(a)` – largest dimension of `a`
`length(a)` – largest dimension of `a`
`magic(n)` – builds a `n * n` magic square
`max(a)` – value and index of the max value in `a`
`mesh(x, y, z)` – plot the surface defined by the `x`, `y` and `z` arrays with colored lines and white faces
`[xx, yy] = meshgrid(x, y)` – compute the plaid from the `x` and `y` vectors
`min(a)` – value and index of the min value in `a`
`mod(a, b)` – the remainder when `a` is divided by `b`
`mod(a, b)` – the remainder when `a` is divided by `b`
`ones(rows, cols)` – generate a matrix filled with 1
`p = polyfit(x,y,n)` – Finds the coefficients of a polynomial `P(X)` of degree `N` that fits the data
`y = polyval(p,x)` - Evaluates the polynomial `p`, at all points in `x`
`prod(v)` – compute the product of all the elements in a vector `v`
`sin(th)` – sin of the angle in radians
`size(a)` – all the dimensions of `a`
`sort(v)` – arranges the vector `v` in ascending numerical order
`newy = spline(x,y,newx)` - Performs cubic spline interpolation to find `newy`, the values of the underlying function `Y` at the points in `newx`.
`sum(v)` – total all the elements in the vector `v`
`surf(x, y, z)` – plot the surface defined by the `x`, `y` and `z` arrays with colored faces and black lines
`title(str)` – titles the plot with the given string
`[x, fs] = wavread(file)` – gives the waveform and sampling frequency for a .wav file
`[x, y, z] = xlsread(filename)` - Returns the numeric, text and raw data respectively from an .xls file
`xlswrite(filename, array)` - Writes the array to the .xls file

`zeros(rows, cols)` – generate a matrix filled with 0

Problem 1 - Computing [10 Points]

Match the terms described below to the statements further below:

A. Ethernet connection

B. Processor

C. RAM memory

D. Disk storage

E. Printer

F. Monitor

G. Keyboard

H. Sound System

1. ___ “I’m the real brain of the computer—the part that does computation and comparisons.”
2. ___ “I’m the part of the computer that takes in digital data and turns that into voltages that go to the speaker.”
3. ___ “Plug a cable into me and you can use me for reaching the Internet, other computers, printers, and other resources.”
4. ___ “I’m where the computer stores short-term data—when the power stops, I forget everything.”
5. ___ “I’m an input device—users can enter text into the computer through me.”
6. ___ “I’m your main output device—it’s where graphical information is displayed.”
7. ___ “I’m a secondary output device—I take digital data and convert it to marks on paper.”
8. ___ “I’m where the computer stores longer-term data—I’m where data gets stored that’s to last even when the power is turned off.”

Problem 2 – Sorting [20 Points]

I. What does the Big-O of any algorithm represent?

II. Write out the Big-O (algorithm efficiency) of the following sorting algorithms:

- a. Insertion Sort: _____
- b. Merge Sort: _____
- c. Quick Sort: _____
- d. Bubble Sort: _____

II. Sort the following vector using Quick Sort:

[9 1 18 20 5 8 2]

Problem 3 – Images/Sounds [20 Points]

1. Given an image file called 'american_flag.jpg' in which the colors are only red, white, and blue:

```
af = imread('american_flag.jpg');  
[r1,c1] = find(af(:,:,1) == 255 ...  
              && af(:,:,2) == 0 ...  
              && af(:,:,3) == 0);  
[r2,c2] = find(af(:,:,1) == 0 ...  
              && af(:,:,2) == 0 ...  
              && af(:,:,3) == 255);  
[r3,c3] = find(af(:,:,1) == 255 ...  
              && af(:,:,2) == 255 ...  
              && af(:,:,3) == 255);  
af(r1,c1,1) = 0;  
af(r2,c2,1) = 255;  
af(r1,c1,3) = 255;  
af(r2,c2,3) = 0;  
af(r3,c3,:) = 0;  
image(af)
```

What happens in the resulting image?

- A. The red sections become white, the blue sections become red, and the white sections become blue.
- B. The white sections become red, the red sections become blue, and the blue sections become white.
- C. The blue sections become red, the red sections become blue, and the white sections become black.
- D. The blue sections become white, the red sections become black, and the white sections become red.

2. You are given the following code:

```
[snd, Fst] = wavread('Sound.wav');
```

Which of the following lines of code will play an amplified version of Sound.wav

- A. `sound(snd, Fst*3);`
- B. `sound(snd(round(1:half^2:end)), Fst)`
- C. `sound(snd*3, Fst);`
- D. `z= fft(Snd)`
`z(1:floor(length(z)/2)) = 255;`
`sound(ifft(z), Fst);`

3. Consider the following "image" (assume it is a perfect square), saved under the file 'mysquare.jpg':

1	2
3	4

And the following code:

```
b = imread('mysquare.jpg');  
[n,m,l] = size(b);  
a = b(1:end, 1:n/2, :);  
c = b(1:end, (n/2 + 1):end, :);  
b = [c a];  
image(b);
```

Which of these will the picture shown on the last line most resemble?

A.

3	4
1	2

B.

2	1
4	3

C.

1
2
3
4

D.

3
4
1
2

4. Consider this code that reads in an image saved as 'myimage.jpg':

```
b = imread('myimage.jpg');  
[m,n,l] = size(b);  
count = 0;  
for i = 1:m  
    for j = 1:n  
        if (____(double(b(i, j, ____)))) == ____  
            count = count + 1;  
        end  
    end  
end
```

Which of the following could you put in the places of <A>, and <C> to give you the number of completely white pixels in the image?

- | | | | |
|----|----------|--------|----------|
| A. | <A>: any | : j | <C>: 255 |
| B. | <A>: all | : : | <C>: 255 |
| C. | <A>: sum | : : | <C>: 255 |
| D. | <A>: sum | : j | <C>: 765 |
| E. | <A>: sum | : : | <C>: 765 |

Problem 4 – Vector Manipulations [20 Points]

Answer the following questions with regard to vector manipulations:

1. Which of the two commands produces an error (if any)? If so, explain why.

a) `cat = [1 2 3 4 5 6];`
`dog = [1 2 3 4 5];`
`cat(dog > 3)`

b) `cat = [1 2 3 4 5 6];`
`dog = [1 2 3 4 5];`
`cat(find(dog < 3))`

ANSWER: _____

2. `pie = [1 2 3 4 5]`
`z = pie(pie < 4);`
`y = pie([1 1 1 0 0])`

“z and y produce the same result”

Is this statement true or false? If false, why?

ANSWER: _____

3. `salt = [1 9 2 8 3 7 4 6];`
`pepper = find(salt < 7);`
`curry = pepper(end:-1:1);`
`teehee = salt(curry)`

What are the contents of `teehee`?

ANSWER: _____

4. `chocolate = [9 8 7 6 5 4 3 2 1 0];`
`vanilla = [1 2 3 4 5 6 7 8];`
`ice_cream = chocolate(mod(chocolate,2) == 0);`
`ice_cream = [ice_cream, vanilla(2:2:end)];`

What are the contents of `ice_cream`?

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ANSWER: _____

Problem 5 – Plotting [20 Points]

1. Circle all of the following functions that can be used to plot a 3-dimensional surface in MATLAB.

- A. `plot3(xx,yy,zz)`
- B. `meshgrid(xx,yy,zz)`
- C. `surf(xx,yy,zz)`
- D. `mesh(xx,yy,zz)`

2. You want to plot a surface of rotation for $y = -5x^4 + 2x^2 - 9x + 13$ around the x and z axes. Given the following commands:

```
v = linspace(1,10,50);  
th = linspace(0,2*pi,36);  
[vv tth] = meshgrid(v,th);
```

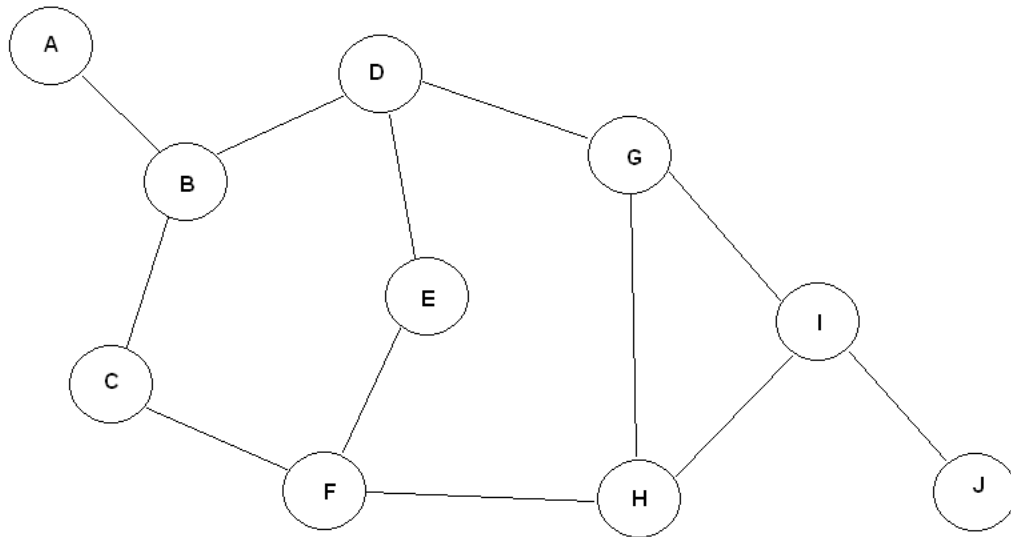
About which axis does the following code make a surface of rotation? _____

```
rr = vv;  
xx = rr.*cos(tth);  
yy = rr.*sin(tth);  
zz = -5rr.^4 + 2*rr.^2 - 9*rr + 13;  
surf(xx,yy,zz);
```

3. Write the commands that will make a rotational surface of this function around the other axis.

4. Write the proper commands to make the plot above *smooth* and add appropriate titles and labels.

Problem 6 – Graph Traversal [20 Points]



Starting with node A and ending at node J, perform a Breadth First Search on the given graph. Visit adjacent nodes in alphabetical order. Show your work in the space below.

Final Path: _____

Problem 7 – Miscellaneous [20 Points]

1. You are given the following information:

A = true

B = false

Evaluate:

i) $(A \ \&\& \ B) \ || \ (A \ \&\& \ B)$

ii) $(A \ || \ B) \ \&\& \ (A \ || \ B)$

iii) $(\sim(A \ || \ B)) \ || \ (A \ \&\& \ B)$

2. Ackermann's Function is "a function to end all functions."

The work done by the function ack grows much faster than polynomials or exponentials.

Given the following recursive method:

```
function ret = ack(x,y)
    if (x == 0)
        ans = y + 1;
    elseif (y == 0)
        ans = ack(x - 1, 1);
    else
        ans = ack(x - 1, ack(x, y - 1));
    end
```

What is the result of `ack(1, 4)`?

3. Given a vector of coefficients a , mark the code fragments below that will evaluate the following function for a single value of x (not a vector):

$$y = a(1) + a(2) * x + a(3) * x^2 + \dots a(n) * x^{n-1}.$$

A. `polyval(x, a)`

B. `n = 1:length(a)`

`a(n) * x.^(n-1)'`

C. `polyval(a, x)`

D. `polyval(a(end:-1:1), x)`

4. Which of the following correctly solves for X in the equation $AX = B$, knowing that A is a 4×4 matrix of known values, B is a 4×1 column vector of known values, and X is a 4×1 column vector of unknown values?

A. `X = inv(B) * A`

B. `X = B \ A`

C. `X = inv(A) * B`

D. `X = A / B`

Problem 8 – Structures [20 Points]

The following code is run in Matlab:

```
honda1 = ...  
struct('model','S2000','exterior','silver','spoiler','wing');  
honda1.interior = 'red';  
honda2 = ...  
struct('model','Accord','exterior','grey','spoiler','none');  
honda2 = setfield(honda2, 'interior', 'tan');  
honda1.exterior = 'white';  
honda3 = setfield(honda1, 'interior', 'tan');  
honda3 = rmfield(honda3, 'spoiler');  
honda4 = honda2;  
  
A = isstruct(honda3)  
  
B = honda1.exterior  
  
C = isfield(honda4, 'spoiler')  
  
D = honda2.model  
  
E = getfield(honda1, 'spoiler')
```

What are the values of A, B, C, D, and E?

A = _____

B = _____

C = _____

D = _____

E = _____