

**Georgia Institute of Technology
College of Computing
CS 1371 Computing for Engineers
Final Exam Version D - Spring Semester 2007**

[illegible]

Academic misconduct (including - but not limited to - examples on the list below) could result in a zero score on this examination, an "F" final grade in the course, and/or other disciplinary action:

- Failure to cooperate with or follow directions given by a proctor.
- Failure to stop writing when the allotted time is up (as reported by a proctor).
- Communication with anyone other than a proctor for ANY reason in ANY language in ANY manner.
- Sharing of ANYTHING (e.g. pencils, erasers, paper).
- Writing on paper that is not given to you by a proctor.
- Using cell phones, beepers, personal radios or music players, etc. during the exam.
- Using calculators (unless explicitly permitted) or hand-held computers during the exam.
- Using books or other reference material during the exam.
- Disruption of the exam setting.

Reference Section:

`diag(m)` – returns the diagonal elements of the matrix `m`
`factorial(n)` – returns `n!`
`find(m)` – returns the indices of the true elements of `m`
`image(x)` – display the image from the matrix `x`.
`imread(filename)` – returns a matrix representation of an image
`newy = interp1(x,y,newx)` - Interpolates to find `newy`, the values of the underlying function `Y` at the points in `newx`.
`iscell(a)` – checks if `a` is of class `cell` (a cell array)
`ischar(a)` – checks if `a` is of class `char` (a string)
`isempty(here)` – checks if `here` is null (usually represented by `[]`, the empty vector)
`(x/y/z)label(str)` – labels the plot axes with the given string
`length(a)` – largest dimension of `a`
`length(a)` – largest dimension of `a`
`magic(n)` – builds a `n * n` magic square
`max(a)` – value and index of the max value in `a`
`mesh(x, y, z)` – plot the surface defined by the `x`, `y` and `z` arrays with colored lines and white faces
`[xx, yy] = meshgrid(x, y)` – compute the plaid from the `x` and `y` vectors
`min(a)` – value and index of the min value in `a`
`mod(a, b)` – the remainder when `a` is divided by `b`
`mod(a, b)` – the remainder when `a` is divided by `b`
`ones(rows, cols)` – generate a matrix filled with 1
`p = polyfit(x,y,n)` – Finds the coefficients of a polynomial `P(X)` of degree `N` that fits the data
`y = polyval(p,x)` - Evaluates the polynomial `p`, at all points in `x`
`prod(v)` – compute the product of all the elements in a vector `v`
`sin(th)` – sin of the angle in radians
`size(a)` – all the dimensions of `a`
`sort(v)` – arranges the vector `v` in ascending numerical order
`newy = spline(x,y,newx)` - Performs cubic spline interpolation to find `newy`, the values of the underlying function `Y` at the points in `newx`.
`sum(v)` – total all the elements in the vector `v`
`surf(x, y, z)` – plot the surface defined by the `x`, `y` and `z` arrays with colored faces and black lines
`title(str)` – titles the plot with the given string
`[x, fs] = wavread(file)` – gives the waveform and sampling frequency for a .wav file
`[x, y, z] = xlsread(filename)` - Returns the numeric, text and raw data respectively from an .xls file
`xlswrite(filename, array)` - Writes the array to the .xls file

`zeros(rows, cols)` – generate a matrix filled with 0

Problem 1 – Sorting [20 Points]

I. What does the Big-O of any algorithm represent?

II. Write out the Big-O of the following sorting algorithms:

- a. Insertion Sort:

- b. Merge Sort:

- c. Quick Sort:

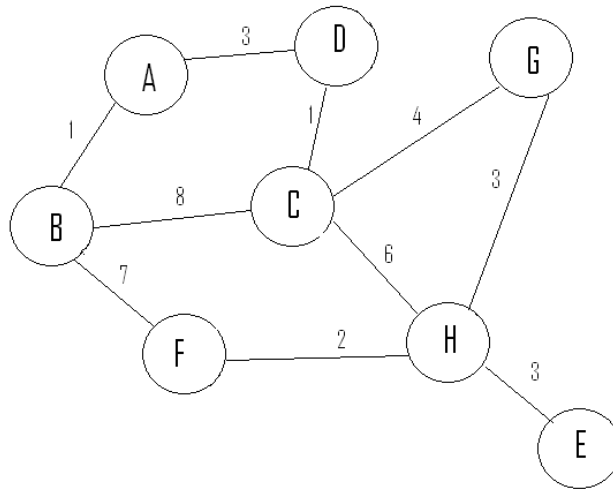
- d. Bubble Sort:

III. Sort the following vector using **Merge Sort**:

[9 1 18 20 5 8 2]

Problem 2 – Graphs [20 Points]

I. Point out one node, one edge, and one cycle in the graph below.



II. Use Dijkstra's algorithm to find the shortest path between **A** and **G** in the tree above. (You must show all your work to receive full credit).

--	--

Problem 3 – Plotting [20 Points]

I. Circle all of the following functions that can be used to plot a 3-dimensional surface in MATLAB.

- A. `plot3(xx,yy,zz)`
- B. `meshgrid(xx,yy,zz)`
- C. `surf(xx,yy,zz)`
- D. `mesh(xx,yy,zz)`

II. You want to plot a surface of rotation for $z = f(x)$ around the x and z axes. Given the following commands:

```
v = linspace(1,10,50);
th = linspace(0,2*pi,36);
[vv tth] = meshgrid(v,th);
xx = vv;
rr = f(x);
yy = rr.*cos(tth);
zz = rr.*sin(tth);
surf(xx,yy,zz);
```

About which axis does this code make a surface of rotation? _____

III since it does not make sense to rotate it about the y axis, which of the following code blocks rotates $f(x)$ about the other axis (circle the right answer)?

A: `xx = f(vv);`
`rr = vv;`
`yy = rr .* cos(tth);`
`zz = rr .* sin(tth);`
`surf(zz, yy, xx)`

C: `xx = f(vv);`
`rr = vv;`
`yy = rr .* cos(tth);`
`zz = rr .* sin(tth);`
`surf(xx, yy, zz)`

B: `xx = vv;`
`rr = f(vv);`
`yy = rr .* cos(tth);`
`zz = rr .* sin(tth);`
`surf(zz, yy, xx)`

D: `xx = vv;`
`rr = f(vv);`
`yy = rr .* cos(tth);`
`zz = rr .* sin(tth);`
`surf(xx, yy, zz)`

IV. Write the proper commands to make the plot above *smooth* and add appropriate titles and labels.

Problem 4 – Images/Sounds[20 Points]

I. Consider the following "image" (assume it is a perfect square), saved under the file 'mysquare.jpg':

1	2
3	4

And the following code:

```
b = imread('mysquare.jpg');
[n,m,l] = size(b);
a = b(1:end, 1:n/2, :);
c = b(1:end, (n/2 + 1):end, :);
b = [c; a];
image(b);
```

Which of these will the picture shown on the last line most resemble?

A.

3	4
1	2

B.

2	1
4	3

C.

1
2
3
4

D.

2
4
1
3

II. Given the file 'soundtest.wav', the following commands are executed in MATLAB:

```
[x fs] = wavread('soundtest.wav');
L = length(x);
```

The time duration in seconds of 'soundtest.wav' is:

- A. $fs * L / (L + 1)$
- B. fs / L
- C. L / fs
- D. $L * fs$
- E. $fs * L / (fs + 1)$

III. Given an image file called 'american_flag.jpg' in which the colors are only red, white, and blue:

```
af = imread('american_flag.jpg');
[r1,c1] = find(af(:,:,1) == 255 ...
               && af(:,:,2) == 0 ...
               && af(:,:,3) == 0);
[r2,c2] = find(af(:,:,1) == 0 ...
               && af(:,:,2) == 0 ...
               && af(:,:,3) == 255);
[r3,c3] = find(af(:,:,1) == 255 ...
               && af(:,:,2) == 255 ...
               && af(:,:,3) == 255);
af(r1,c1,:) = 0;
af(r2,c2,:) = 255;
af(r3,c3,2:3) = 0;
image(af)
```

What happens in the resulting image?

- A. The red sections become white, the blue sections become red, and the white sections become blue.
- B. The white sections become red, the red sections become blue, and the blue sections become white.
- C. The blue sections become red, the red sections become blue, and the white sections become black.
- D. The blue sections become white, the red sections become black, and the white sections become red.

IV. The `fft()` function is used to analyze and convert the signal from:

- A. Frequency domain to time domain
- B. Time domain to frequency domain
- C. Amplitude domain to power domain
- D. Power domain to amplitude domain

Problem 5 – Vector Manipulations/Functions [20 Points]

Given the following function:

```
1    function [A B] = blackbox(input)
2    L = length(input)
3    A = []
4    B = 0
5    for ind = 1:L
6        if ischar(input{ind})
7            A = [A input(ind)]
8        elseif isnumeric(input{ind})
9            B = 0 + input{ind}
10       end
11   end
```

The following code is executed in MATLAB:

```
TEST1 = {'ES&T', [98 1 27], 'Woodruff', 'Smith', 1000, [-2]}
[A B] = blackbox(TEST1)
```

I. What is stored in the variable A after the code has been run?

II. What data type is A?

III. What is stored in B after the code has been run?

IV. If line 7 were changed to the following, what now would be stored in A?

```
A = [A input{ind}];
```

V. What is the data type of A now (after the change in line 7)?

Problem 6 – Structure Arrays [20 Points]

I. Which of the following are valid function headers? (Circle all that apply)

- A. `function ret = myFunction(X)`
- B. `function myFunction (X)`
- C. `function = myFunction (X)`
- D. `function myFunction (234)`
- E. `function ret = myFunction()`

II. Read the code below and answer the questions that follow:

```
TA_List(1) = struct( 'Name', 'Shardul', 'Major', 'EcE', ...  
    'Experience', 6)  
TA_List(2) = setfield( TA_List(1), 'Experience', 4)  
TA_List(2).Name = 'Ankit'  
TA_List(3) = TA_List(1)  
setfield( TA_List(3), 'Major', 'ME')  
setfield( TA_List(3), 'Name', 'Tauhira')  
rmfield( TA_List, 'Major')  
TA_List(3).Age = 20  
A = isfield( TA_List(1), 'Age')  
[B, C] = size (getfield (TA_List(2), 'Name'))  
D = TA_List(3).Name  
E = fieldnames(TA_List(1))
```

What are the values of the following variables?

A:

B:

C:

D:

E:

Problem 7 – Miscellaneous [20 Points]

I. You are given the following linear equations:

$$\begin{aligned}x - 3y &= 1 \\ 3x - y &= 2\end{aligned}$$

Now let's say you wanted to solve the equations simultaneously using MATLAB and store the solution vector in the variable named `solution` using the following code:

```
solution = unknown1\unknown2;
```

How must the variables `unknown1` and `unknown2` be defined in order to get the correct solution?

- A. `unknown1 = [1 -3; 3 -1]; unknown2 = [2;1];`
- B. `unknown1 = [2;1]; unknown2 = [1 -3; 3 1];`
- C. `unknown1 = [3 -1; 1 -3]; unknown2 = [2;1];`
- D. `unknown1 = [1;2]; unknown2 = [1 -3; 3 -1];`
- E. `unknown1 = [1 -3; 3 -1]; unknown2 = [1 2];`

II. The following code is executed in MATLAB:

```
ca = {'abcd', 12, true, 37, pi}
x = ca(2)
```

What is the final value of the variable `x`?

- A. `<1x1 struct>`
- B. `12`
- C. `[<1x1 struct>]`
- D. `[12]`
- E. None of the above

III. Given:

```
x = {2, 4, 6, 8, 10};  
final = 0  
for index = 1:length(x)-1  
    <line of code goes here>  
end
```

Which of the following lines of code will have final equal to 80 after the code above is executed in MATLAB?

- A. `final = final + (x(index) * x(index+1))`
- B. `final = final + (x{index} * x{index+1})`
- C. `final = x(index) * x(index+1)`
- D. `final = x{index} * x{index+1}`
- E. None of the above

IV. Which of the following correctly define(s) the time domain axis for the following imported sound file?

```
[data fs] = wavread('foo.wav');  
n = length(data);
```

- A. `timedomain = 0:1/n:n/fs;`
- B. `timedomain = 0:1/fs:n;`
- C. `timedomain = 1/fs:1/fs:n/fs;`
- D. `timedomain = 0:n*fs;`
- E. `timedomain = 0:n/fs:n;`

This page intentionally left blank for any extra work.