

Events name a user-generated or server-generated action and defines the intent.

```
(re-frame.core/dispatch [[:event-name] <arg1> <arg2> ...])
```

← add an Event to the Queue

```
(rf/reg-event-fx
  <:event-name>
  [<interceptors> (rf/inject-cofx <:co-effect-name> <arg>)]
  (fn [cofx [_ <arg1> <arg2> ...]]
    <effects-map>))
```

← Event name used to look up handler

← add Co-effects here

← optional interceptor vector

← return a map of Effect names to Effect values

```
(rf/reg-event-db
  <:event-name>
  [<interceptors> (rf/inject-cofx <:co-effect-name> <arg>)]
  (fn [db [_ <arg1> <arg2> ...]]
    <modified database>))
```

← special case for Events that only modify the database.

← optional interceptor vector

← return modified database

Effects change the world - the database, ajax requests, etc.

```
(rf/reg-fx
  <:effect-name>
  (fn [effect-value]
    <do the effect>))
```

← Effect value is the value in the Effects map.

← whatever action you need to take.

Co-effects are the data Event handlers need

```
(rf/reg-cofx
  <:co-effect-name>
  (fn [cofx arg]
    <modified cofx map>))
```

← return a modified Co-effects map.

Subscriptions are current values calculated from the database.

```
(rf/subscribe [[:subscription-name] <arg1> <arg2> ...])
```

← subscribe to the current value by name and args.

```
(rf/reg-sub
  <:subscription-name>
  (fn [db _]
    <value from database>))
```

← extract value from the database.

```
(rf/reg-sub
  <:subscription-name>
  (fn [[_ <arg1> <arg2> ...]]
    (rf/subscribe [[:other-subscription]]))
  (fn [<x> [_ <arg1> <arg2> ...]]
    <value calculated from x>))
```

← extract value from the database.

← a function that returns a subscription

← <x> is value from subscription

← calculate a new value from it