

Insertion Sort (Comparison Based Sort) $d = 12$

* Situation

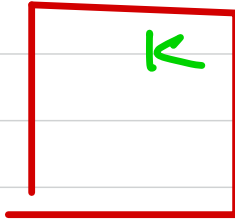
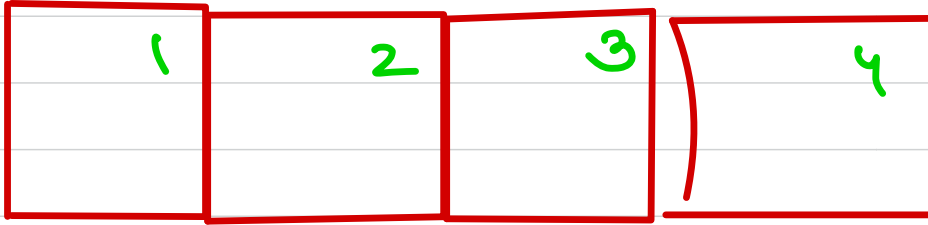
Left part is sorted

right part
unsorted

10	20	30	40	50	60	70	80	90	12	9
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- 1) Left part of the array is sorted.
- 2) Right part has only one element unsorted.

Procedure → Pick the first unsorted element and insert it to its correct position.



Search for
Correct pos linear

el = 22

13 17 ~~22~~ 25 31 18
13 17 18 22 25 31

To the left of 18, find the first element
less than 18. The correct pos of 18 is to
the immediate right of 17.

Binary Search

$O(n(\log n + n)) \Rightarrow O(n^2)$
shifting
finds correct place to insert

2 3 6 17 18 ⁱ



n = 5

i = 4

el = 3

j = ~~3~~ ~~2~~ 1 0

```
58 void insertion_sort(std::vector<int> &arr) {
59     int n = arr.size();
60     int i;
61     for(i = 1; i < n; i++) {
62         int el = arr[i]; // this is the element to be inserted
63         int j = i - 1;
64         while(j >= 0 and arr[j] > el) {
65             arr[j+1] = arr[j];
66             j -= 1;
67         }
68         arr[j+1] = el;
69     }
70 }
```

Time Complexity $\rightarrow O(n^2)$ Worst

$\Theta(n^2)$ avg

1 2 3 4 5

$\Omega(n)$ Best

2 3 4 5 1 \rightarrow almost sorted

5 4 3 2 1

4 3 3 2 1 ①

3 4 5 2 1 2

2 3 4 5 1 3
⋮

$(1 + 2 + 3 + \dots + n-1)$

$$\frac{n(n-1)}{2}$$

$$\frac{n^2 - n}{2} \rightarrow$$

Space Complexity \rightarrow $O(1)$ \rightarrow Because
we are not
using any
extra ds

Is insertion Sort in place ??

Yes

Application

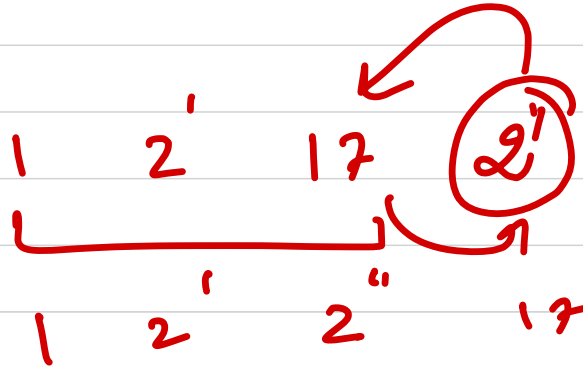
→ In case of almost sorted arrays it performs well.

→ It is used as a Subroutine in internal sorting functions like Tim Sort / Intro Sort

↓
heap sort / quick sort
insertion sort

Qⁿ Is insertion sort stable ??

Yes



No. of comparisons $\rightarrow \underline{\underline{O(n^2)}}$

no of shifts $\rightarrow \underline{\underline{O(n^2)}}$