

# 矩阵键盘

直接使用 `KEY_SCAN()` 返回对应按键值

- 在CubeMX中定义八个引脚

PF3	n/a	n/a	Input mode	Pull-up	n/a	C1	<input checked="" type="checkbox"/>
PF5	n/a	n/a	Input mode	Pull-up	n/a	C2	<input checked="" type="checkbox"/>
PF7	n/a	n/a	Input mode	Pull-up	n/a	C3	<input checked="" type="checkbox"/>
PC0	n/a	n/a	Input mode	Pull-up	n/a	C4	<input checked="" type="checkbox"/>
PC1	n/a	Low	Output Push Pull	No pull-up and no pull-down	Low	R1	<input checked="" type="checkbox"/>
PF8	n/a	Low	Output Push Pull	No pull-up and no pull-down	Low	R2	<input checked="" type="checkbox"/>
PF6	n/a	Low	Output Push Pull	No pull-up and no pull-down	Low	R3	<input checked="" type="checkbox"/>
PF4	n/a	Low	Output Push Pull	No pull-up and no pull-down	Low	R4	<input checked="" type="checkbox"/>

附：

[key.h](#)

[key.c](#)