

Today's outline - January 12, 2023



- State space of a qubit
- Bloch sphere
- Bases, measurement & phases
- Quirk basics

Reading Assignment: Reiffel: 3.2-3.3 Wong: 4.2.3-4.3.2

Homework Assignment #01:
due Thursday, January 19, 2023



A qubit is a two-state quantum system that can be modeled as a superposition of two linearly independent states called the basis of the space in which the qubit exists

$$|q\rangle = a|0\rangle + b|1\rangle, \quad a = |a|e^{i\alpha}, \quad b = |b|e^{i\beta}$$

Basis vectors must be orthonormal, that is for the basis $\{|\beta_1\rangle, |\beta_2\rangle\}$, the inner product must be $\langle\beta_i|\beta_j\rangle = \delta_{ij}$

The ket, $|\alpha\rangle$, corresponds to a column vector, α , in linear algebra while a bra $\langle\alpha|$ is its conjugate transpose, α^\dagger , a row vector

$$|\alpha\rangle = \begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix}, \quad \langle\alpha| = (\overline{a_1} \ \cdots \ \overline{a_n})$$

In the standard basis, $\{|0\rangle, |1\rangle\}$, the vector $|v\rangle = a|0\rangle + b|1\rangle$ is

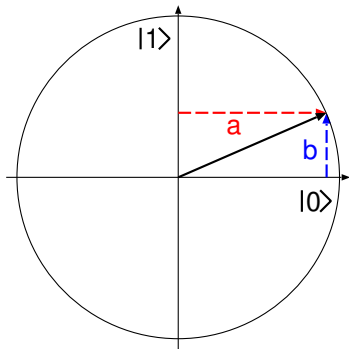
$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}, \quad |v\rangle = \begin{pmatrix} a \\ b \end{pmatrix}$$



Qubit representation

A qubit is represented by a generalized quantum superposition of two orthonormal states, where a and b are complex constants

Two qubits are identical if related by a complex constant with modulus 1



$$|\psi\rangle = a|0\rangle + b|1\rangle, \quad 1 = |a|^2 + |b|^2$$

$$a = |a|e^{i\alpha}, \quad b = |b|e^{i\beta}$$

$$a|0\rangle + b|1\rangle \equiv e^{i\theta}(a'|0\rangle + b'|1\rangle)$$

The global phase, $e^{i\theta}$ of a qubit cannot be measured but the relative phase, $e^{i\phi}$ can

$$\frac{b}{a} = \frac{|b|}{|a|}e^{i(\beta-\alpha)} = \frac{|b|}{|a|}e^{i\phi}$$

Changing the relative phase in a superposition changes the superposition itself

$$a|0\rangle + b|1\rangle \neq |a||0\rangle + e^{i\phi}|b||1\rangle$$

Qubit complex plane



Starting with the general representation of a qubit

$$|\psi\rangle = e^{i\phi} |a\rangle|0\rangle + |b\rangle|1\rangle$$

we define four additional special orthogonal single qubit states

$$|+\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) = |\nearrow\rangle$$

$$|-\rangle = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) = |\searrow\rangle$$

$$|i\rangle = \frac{1}{\sqrt{2}} (|0\rangle + i|1\rangle)$$

$$|\bar{i}\rangle = \frac{1}{\sqrt{2}} (|0\rangle - i|1\rangle)$$

The $\{|+\rangle, |-\rangle\}$ basis is also called the Hadamard basis and is sometimes represented by $\{|\nearrow\rangle, |\searrow\rangle\}$

These qubits can be mapped onto the complex plane by defining the mapping

$$a|0\rangle + b|1\rangle \mapsto \alpha = \frac{b}{a}$$

Which results in the mappings

$$\alpha \mapsto \frac{1}{\sqrt{1 + |\alpha|^2}} |0\rangle + \frac{\alpha}{\sqrt{1 + |\alpha|^2}} |1\rangle$$

$$|+\rangle \mapsto +1, \quad |-\rangle \mapsto -1, \quad |i\rangle \mapsto +i, \quad |\bar{i}\rangle \mapsto -i, \quad |0\rangle \mapsto 0, \quad |1\rangle \mapsto ??$$

the problem with $|1\rangle$ can be solved by extending the complex plane

Extended complex plane



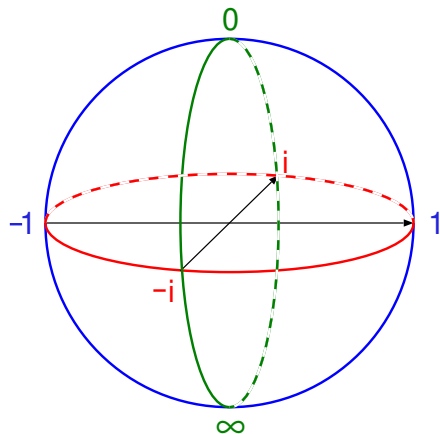
The qubit basis vectors which are properly mapped can be drawn on a unit circle in the complex plane

By adding an extra point called ∞ and defining the mapping: $|1\rangle \mapsto \infty$

Since each of the qubit basis vectors are normalized they have a magnitude of 1 the extended complex plane can be mapped to a sphere of radius 1

The general qubit can also be represented as a function of θ and ϕ

$$|\psi\rangle = \cos\left(\frac{\theta}{2}\right) |0\rangle + \sin\left(\frac{\theta}{2}\right) e^{i\phi} |1\rangle = \begin{pmatrix} \cos\left(\frac{\theta}{2}\right) \\ \sin\left(\frac{\theta}{2}\right) e^{i\phi} \end{pmatrix}$$



This maps an arbitrary single qubit state to a point on the surface of the Bloch sphere

Spherical coordinates & the Bloch sphere



Given the spherical representation of a general qubit, the three basis sets can easily be mapped onto the surface of the Bloch sphere

$$|\psi\rangle = \cos\left(\frac{\theta}{2}\right)|0\rangle + \sin\left(\frac{\theta}{2}\right)e^{i\phi}|1\rangle$$

$$|0\rangle = 1|0\rangle + 0|1\rangle \quad \mapsto \quad \theta = 0, \phi = 0$$

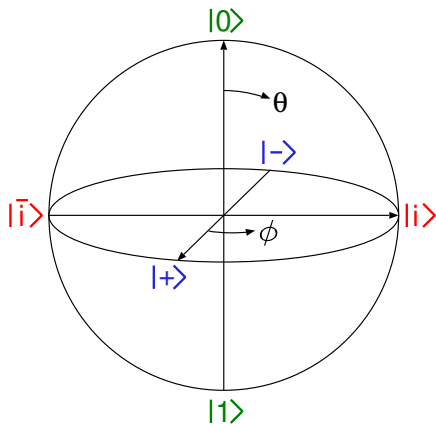
$$|1\rangle = 0|0\rangle + 1|1\rangle \quad \mapsto \quad \theta = \pi, \phi = 0$$

$$|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \quad \mapsto \quad \theta = \frac{\pi}{2}, \phi = 0$$

$$|-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \quad \mapsto \quad \theta = \frac{\pi}{2}, \phi = \pi$$

$$|i\rangle = \frac{1}{\sqrt{2}}(|0\rangle + i|1\rangle) \quad \mapsto \quad \theta = \frac{\pi}{2}, \phi = \frac{\pi}{2}$$

$$|\bar{i}\rangle = \frac{1}{\sqrt{2}}(|0\rangle - i|1\rangle) \quad \mapsto \quad \theta = \frac{\pi}{2}, \phi = \frac{3\pi}{2}$$



The points in the interior of the Bloch sphere have meaning for quantum information processing

Stereographic projection & the Bloch sphere



An alternative model is that of the stereographic projection which posits that $\alpha = s + it$ is complex

$$(s, t) \mapsto \left(\frac{2s}{|\alpha|^2 + 1}, \frac{2t}{|\alpha|^2 + 1}, \frac{1 - |\alpha|^2}{|\alpha|^2 + 1} \right)$$

Each of the 6 qubit basis states are mapped as

$$|0\rangle \mapsto (0, 0, 1)$$

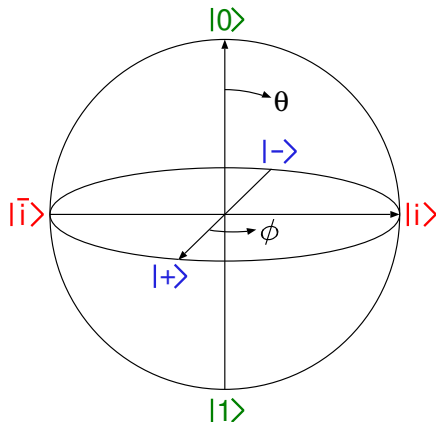
$$|1\rangle \mapsto (0, 0, -1) \mapsto (0, 0, -1)$$

$$|+\rangle \mapsto (1, 0, 0)$$

$$|-\rangle \mapsto (-1, 0, 0)$$

$$|i\rangle \mapsto (0, 1, 0)$$

$$|\bar{i}\rangle \mapsto (0, -1, 0)$$





The standard basis is $\{|0\rangle, |1\rangle\}$ but any two “kets” which lie opposite to each other on the Bloch sphere may be used as a “basis” for measurement

Consider the qubit

$$|q\rangle = \frac{2}{3}|0\rangle + \frac{1-2i}{3}|1\rangle$$

When measured, the probability of getting $|0\rangle$ is the modulus squared of the coefficient of $|0\rangle$

$$P_0 = \left|\frac{2}{3}\right|^2 = \frac{4}{9}$$

$$P_1 = \left|\frac{1-2i}{3}\right|^2 = \frac{1-2i}{3} \frac{1+2i}{3} = \frac{1+4}{9} = \frac{5}{9}$$

The probability of getting $|1\rangle$ is thus

The qubit can be expressed in terms of the $|+\rangle, |-\rangle$ basis by converting to the standard basis

$$|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle), \quad |-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

$$|+\rangle + |-\rangle = \frac{1}{\sqrt{2}}(|0\rangle + \cancel{|1\rangle}) + \frac{1}{\sqrt{2}}(|0\rangle - \cancel{|1\rangle}) = \frac{2}{\sqrt{2}}|0\rangle \longrightarrow |0\rangle = \frac{1}{\sqrt{2}}(|+\rangle + |-\rangle)$$

$$|+\rangle - |-\rangle = \frac{1}{\sqrt{2}}(\cancel{|0\rangle} + |1\rangle) - \frac{1}{\sqrt{2}}(\cancel{|0\rangle} - |1\rangle) = \frac{2}{\sqrt{2}}|1\rangle \longrightarrow |1\rangle = \frac{1}{\sqrt{2}}(|+\rangle - |-\rangle)$$



$$|q\rangle = \frac{2}{3}|0\rangle + \frac{1-2i}{3}|1\rangle, \quad |0\rangle = \frac{1}{\sqrt{2}}(|+\rangle + |-\rangle), \quad |1\rangle = \frac{1}{\sqrt{2}}(|+\rangle - |-\rangle)$$

$$|q\rangle = \frac{2}{3} \frac{1}{\sqrt{2}}(|+\rangle + |-\rangle) + \frac{1-2i}{3} \frac{1}{\sqrt{2}}(|+\rangle - |-\rangle) = \frac{3-2i}{3\sqrt{2}}|+\rangle + \frac{1+2i}{3\sqrt{2}}|-\rangle$$

Thus the probabilities of finding $|q\rangle$ in the $|+\rangle$ and state are

$$P_+ = \frac{3-2i}{3\sqrt{2}} \frac{3+2i}{3\sqrt{2}} = \frac{9+4}{18} = \frac{13}{18}, \quad P_- = \frac{1+2i}{3\sqrt{2}} \frac{1-2i}{3\sqrt{2}} = \frac{1+4}{18} = \frac{5}{18}$$

Similarly for the $|i\rangle, |\bar{i}\rangle$ basis

$$|i\rangle = \frac{1}{\sqrt{2}}(|0\rangle + i|1\rangle), \quad |\bar{i}\rangle = \frac{1}{\sqrt{2}}(|0\rangle - i|1\rangle)$$

$$|0\rangle = \frac{1}{\sqrt{2}}(|i\rangle + |\bar{i}\rangle), \quad |1\rangle = \frac{-i}{\sqrt{2}}(|i\rangle - |\bar{i}\rangle)$$

$$|q\rangle = \frac{2}{3} \frac{1}{\sqrt{2}}(|i\rangle + |\bar{i}\rangle) + \frac{1-2i}{3} \frac{-i}{\sqrt{2}}(|i\rangle - |\bar{i}\rangle) = \frac{-i}{3\sqrt{2}}|i\rangle + \frac{4+i}{3\sqrt{2}}|\bar{i}\rangle$$

$$P_i = \frac{-i}{3\sqrt{2}} \frac{+i}{3\sqrt{2}} = \frac{1}{18}, \quad P_{\bar{i}} = \frac{4+i}{3\sqrt{2}} \frac{4-i}{3\sqrt{2}} = \frac{16+1}{18} = \frac{17}{18}$$



Apply a global phase shift $|q\rangle \rightarrow |q\rangle e^{i\theta}$ then compute the probabilities again

$$e^{i\theta}|q\rangle = e^{i\theta} \left(\frac{2}{3}|0\rangle + \frac{1-2i}{3}|1\rangle \right) = e^{i\theta} \frac{2}{3}|0\rangle + e^{i\theta} \frac{1-2i}{3}|1\rangle$$

$$P_0 = \left| e^{i\theta} \frac{2}{3} \langle 0|0\rangle \right|^2 = \left(e^{-i\theta} \frac{2}{3} \right) \left(e^{i\theta} \frac{2}{3} \right) = \frac{4}{9}$$

$$P_1 = \left| e^{i\theta} \frac{1-2i}{3} \langle 1|1\rangle \right|^2 = \left(e^{-i\theta} \frac{1+2i}{3} \right) \left(e^{i\theta} \frac{1-2i}{3} \right) = \frac{1+4}{9} = \frac{5}{9}$$

Computing the probabilities in the $|+\rangle, |-\rangle$ basis

$$e^{i\theta} q_0 = e^{i\theta} \frac{3-2i}{3\sqrt{2}} |+\rangle + e^{i\theta} \frac{1+2i}{3\sqrt{2}} |-\rangle$$

$$P_+ = \left| e^{i\theta} \frac{3-2i}{3\sqrt{2}} \langle +|+\rangle \right|^2 = \left(e^{-i\theta} \frac{3+2i}{3\sqrt{2}} \right) \left(e^{i\theta} \frac{3-2i}{3\sqrt{2}} \right) = \frac{9+4}{18} = \frac{13}{18}$$

$$P_- = \left| e^{i\theta} \frac{1+2i}{3\sqrt{2}} \langle -|-\rangle \right|^2 = \left(e^{-i\theta} \frac{1-2i}{3\sqrt{2}} \right) \left(e^{i\theta} \frac{1+2i}{3\sqrt{2}} \right) = \frac{1+4}{18} = \frac{5}{18}$$

Global phases do not change the qubit and have no physical significance

Relative phases



A relative phase applied to the same qubit gives a different answer depending on the basis used for measurement

$$\begin{aligned}|q'\rangle &= e^{i\theta} \frac{2}{3} |0\rangle + \frac{1-2i}{3} |1\rangle = e^{i\theta} \frac{2}{3\sqrt{2}} (|+\rangle + |-\rangle) + \frac{1-2i}{3\sqrt{2}} (|+\rangle - |-\rangle) \\ &= \left(e^{i\theta} \frac{2}{3\sqrt{2}} + \frac{1-2i}{3\sqrt{2}} \right) |+\rangle + \left(e^{i\theta} \frac{2}{3\sqrt{2}} - \frac{1-2i}{3\sqrt{2}} \right) |-\rangle\end{aligned}$$

$$P_0 = \left| e^{i\theta} \frac{2}{3} \langle 0|0 \rangle \right|^2 = \frac{4}{9}, \quad P_1 = \left| \frac{1-2i}{3} \langle 1|1 \rangle \right|^2 = \frac{1+4}{9} = \frac{5}{9}$$

$$\begin{aligned}P_+ &= \left| \left(e^{i\theta} \frac{2}{3\sqrt{2}} + \frac{1-2i}{3\sqrt{2}} \right) \right|^2 = \cancel{e^{-i\theta} \frac{2}{3\sqrt{2}}} \cancel{e^{i\theta} \frac{2}{3\sqrt{2}}} + e^{-i\theta} \frac{2}{3\sqrt{2}} \frac{1-2i}{3\sqrt{2}} + e^{i\theta} \frac{2}{3\sqrt{2}} \frac{1+2i}{3\sqrt{2}} + \frac{1+2i}{3\sqrt{2}} \frac{1-2i}{3\sqrt{2}} \\ &= \frac{4}{18} + \frac{5}{18} + e^{-i\theta} \frac{2}{3\sqrt{2}} \frac{1-2i}{3\sqrt{2}} + e^{i\theta} \frac{2}{3\sqrt{2}} \frac{1+2i}{3\sqrt{2}} = \frac{1}{2} + \frac{1}{9} (e^{i\theta} + e^{-i\theta}) + \frac{i}{9} (e^{i\theta} - e^{-i\theta}) \\ &= \frac{1}{2} + \frac{2}{9} (\cos \theta - \sin \theta)\end{aligned}$$

$$\begin{aligned}P_- &= \left| \left(e^{i\theta} \frac{2}{3\sqrt{2}} - \frac{1-2i}{3\sqrt{2}} \right) \right|^2 = \cancel{e^{-i\theta} \frac{2}{3\sqrt{2}}} \cancel{e^{i\theta} \frac{2}{3\sqrt{2}}} - e^{-i\theta} \frac{2}{3\sqrt{2}} \frac{1-2i}{3\sqrt{2}} - e^{i\theta} \frac{2}{3\sqrt{2}} \frac{1+2i}{3\sqrt{2}} + \frac{1+2i}{3\sqrt{2}} \frac{1-2i}{3\sqrt{2}} \\ &= \frac{1}{2} - \frac{1}{9} (e^{i\theta} + e^{-i\theta}) - \frac{i}{9} (e^{i\theta} - e^{-i\theta}) = \frac{1}{2} - \frac{2}{9} (\cos \theta - \sin \theta)\end{aligned}$$

Quirk: States and displays



Quirk displays



The **Chance** display gives the probability of the qubit being a $|1\rangle$

The **Bloch** display is a visualization of the Bloch sphere representation of the qubit

The **Amps** display gives the amplitude and relative phase of the $|0\rangle$ and $|1\rangle$ components of the qubit

The **Density** display describes the density matrix of the qubit including any superpositions

Each of the 6 orthogonal basis vectors of the Bloch sphere displays differently using these four displays

$$|0\rangle = 1|0\rangle + 0|1\rangle$$

$$|1\rangle = 0|0\rangle + 1|1\rangle$$

$$|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$|-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

$$|i\rangle = \frac{1}{\sqrt{2}}(|0\rangle + i|1\rangle)$$

$$|\bar{i}\rangle = \frac{1}{\sqrt{2}}(|0\rangle - i|1\rangle)$$