

**CS 481**

***Artificial Intelligence Language  
Understanding***

**February 14, 2023**

# Announcements / Reminders

- Please follow the Week 05 To Do List instructions
- PA #01 due on Monday (02/20/23) at 11:59 PM CST
- Exam dates:
  - Midterm: 03/02/2023 during Thursday lecture time
  - Final: 04/27/2023 during Thursday lecture time

# Plan for Today

- **Parts of Speech tagging – continued**
- **Context-Free Grammars**

# Example

Given our synthetic corpus, what is the most like sequence of categories (tags) corresponding to a sentence:

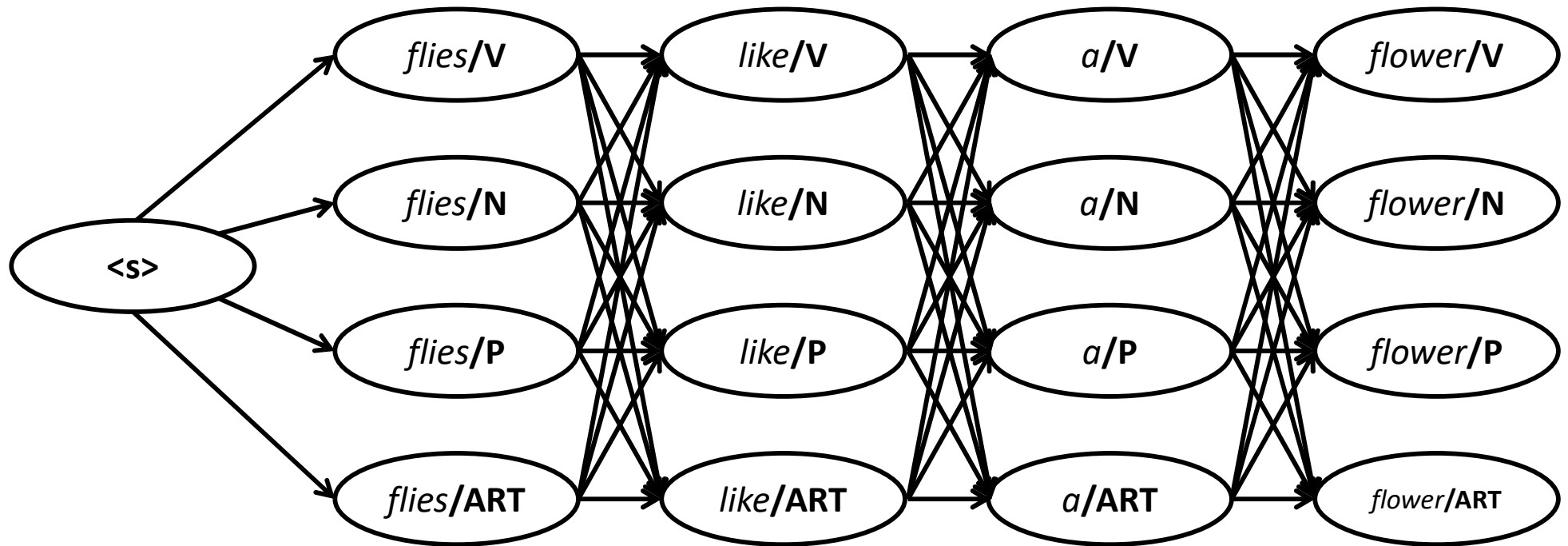
*Flies like a flower*

For example:

$$P(\textit{Flies, like, a, flower} \mid N, V, ART, N) * P(N, V, ART, N)$$

$$\cong 5.4 * 10^{-5} * 0.081$$

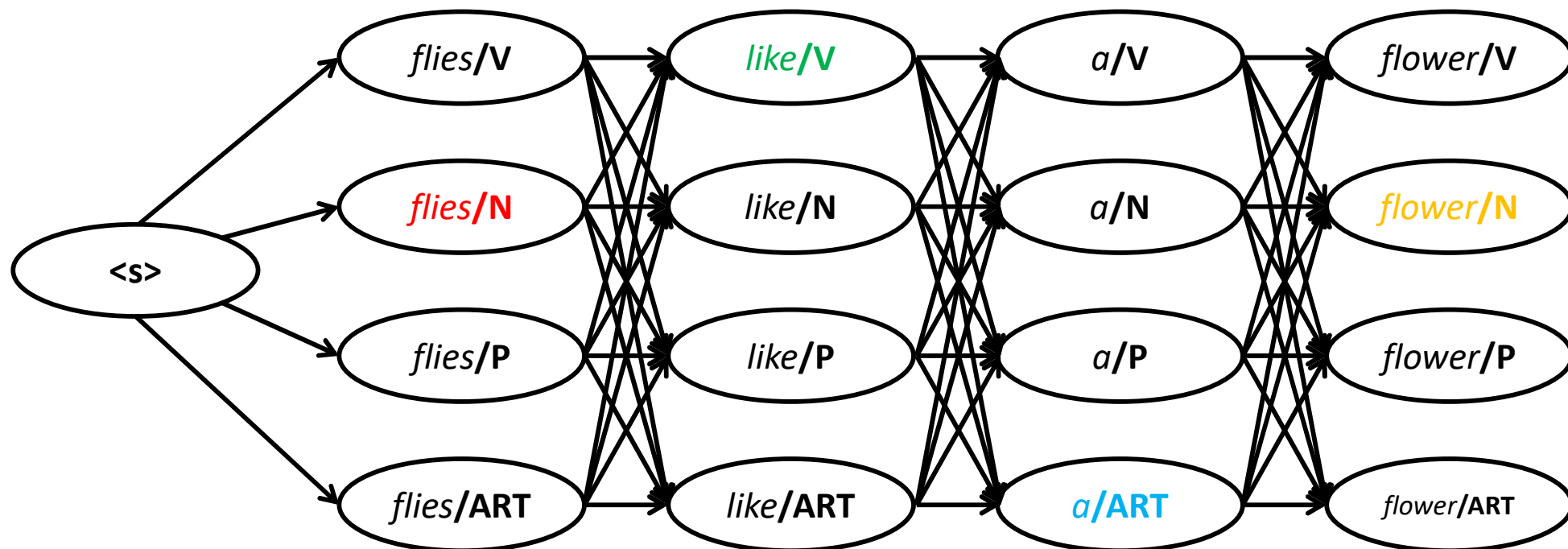
# Example: All Possible Sequences



Every sequence can be assigned a probability:

$$P(w_1, w_2, w_3, \dots, w_T \mid c_1, c_2, c_3, \dots, c_T) \cong \prod_{i=1}^T P(w_i \mid c_i)$$

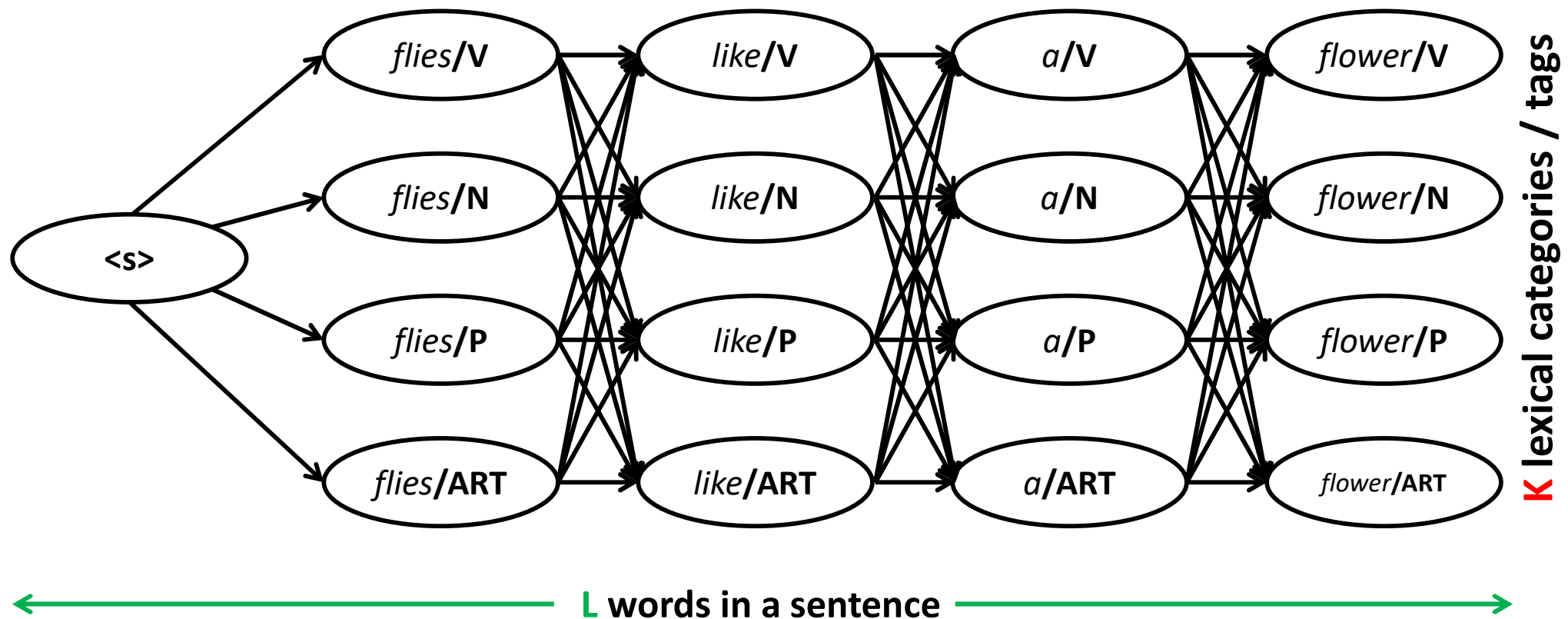
# Example: Best Option



Best option will be:

$$\prod_{i=1}^T P(w_i | C_i) = P(\text{flies}|N) * P(\text{like}|V) * P(a|ART) * P(\text{flower}|N)$$

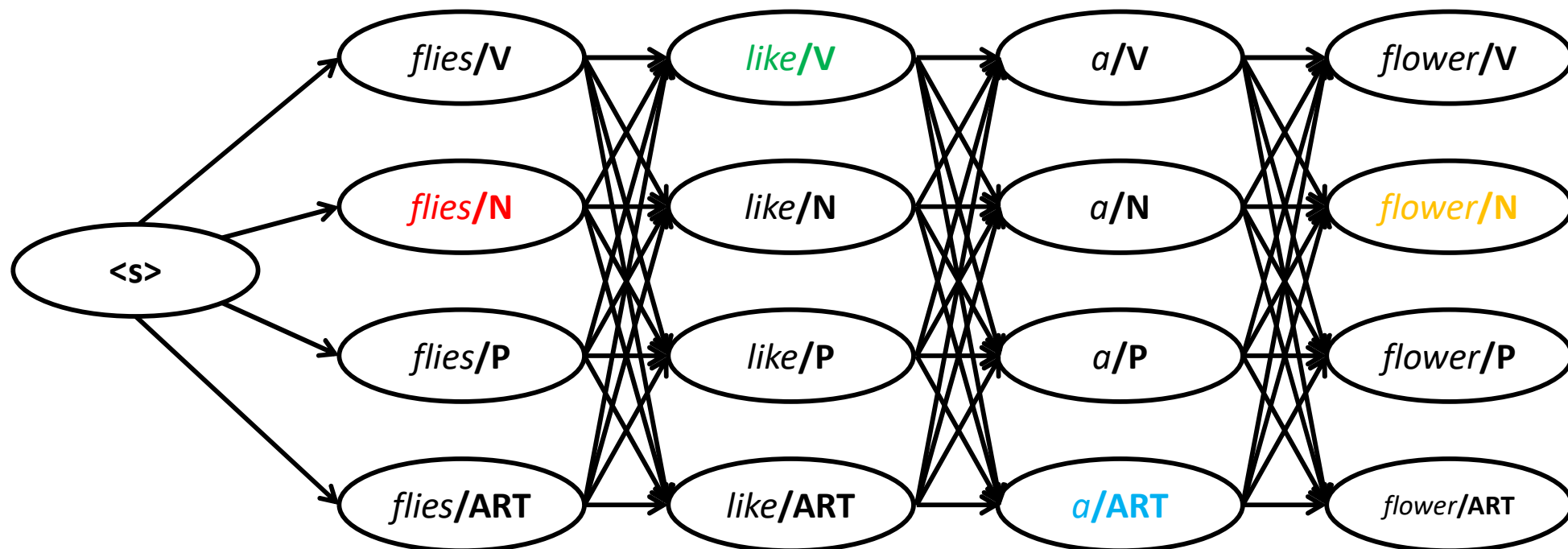
# Example: All Possible Sequences



Brute force approach time complexity:  $O(K^L)$

$$K = 20, L = 10 \rightarrow 20^{10} = 10240000000000$$

# Example: Best Option

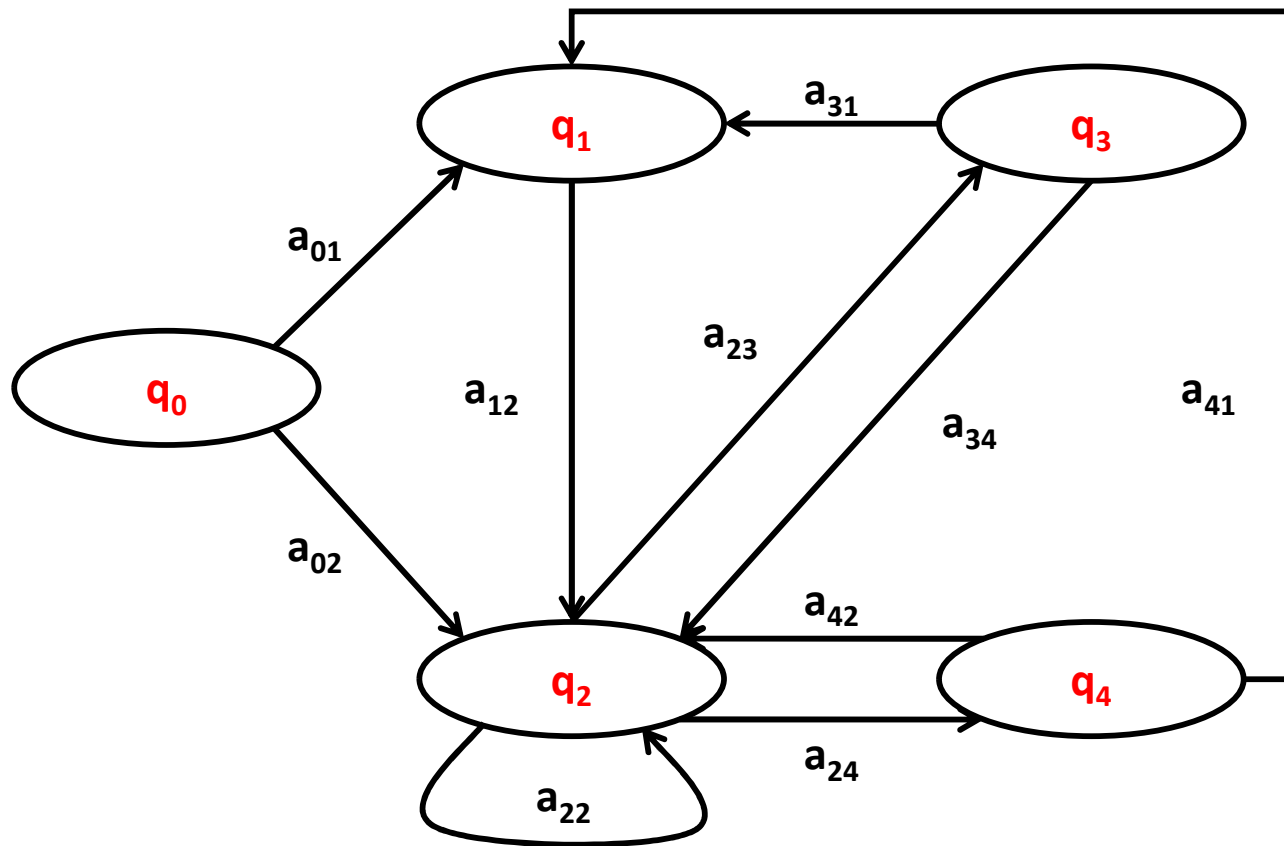


How can we efficiently find:

$$\prod_{i=1}^T P(w_i | C_i) = P(\text{flies}|N) * P(\text{like}|V) * P(a|ART) * P(\text{flower}|N)$$



# Hidden Markov Model



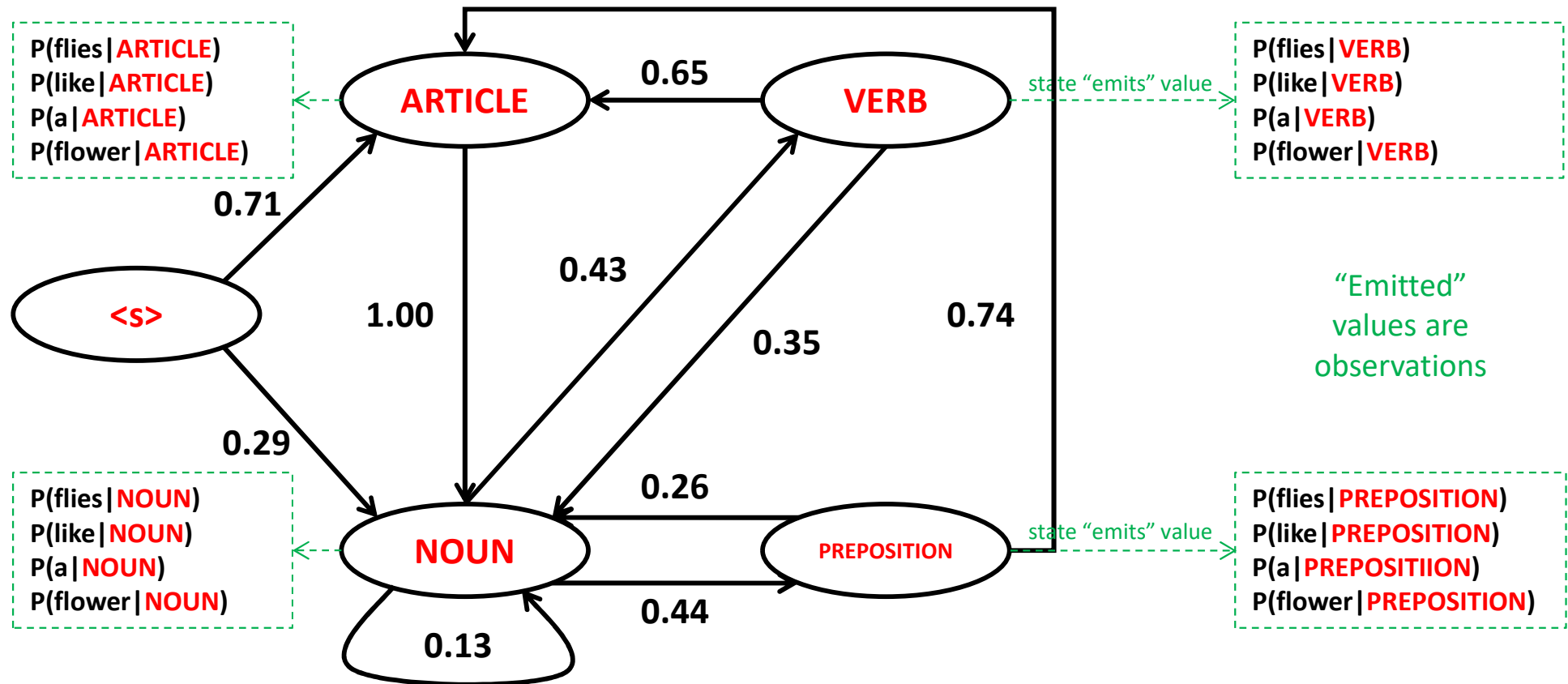
HMMs are specified with:

- A set of  $N$  states:  
 $Q = \{q_1, q_2, \dots, q_N\}$
- A **transition probability** matrix  $A$ , where each  $a_{ij}$  represents the probability of moving from state  $q_i$  to state  $q_j$
- A sequence of observations  $O$ :  
 $O = o_1, o_2, \dots, o_T$
- A sequence of observation likelihoods (**emission probabilities**): probability of observation  $o_T$  being generated by a state  $q_i$   
 $B = b_i(o_t)$
- Special  $\langle s \rangle$  and end (final) states

$q_0$  and  $q_F$

Transition probability matrix A						
	$q_0$	$q_1$	$q_2$	$q_3$	$q_4$	Notes
$q_0$	$a_{00}$	$a_{01}$	$a_{02}$	$a_{03}$	$a_{04}$	row sum = 1
$q_1$	$a_{10}$	$a_{11}$	$a_{12}$	$a_{13}$	$a_{14}$	row sum = 1
$q_2$	$a_{20}$	$a_{21}$	$a_{22}$	$a_{23}$	$a_{24}$	row sum = 1
$q_3$	$a_{30}$	$a_{31}$	$a_{32}$	$a_{33}$	$a_{34}$	row sum = 1
$q_4$	$a_{40}$	$a_{41}$	$a_{42}$	$a_{43}$	$a_{44}$	row sum = 1

# Hidden Markov Model



Transition probability matrix					
	<b>&lt;S&gt;</b>	<b>ARTICLE</b>	<b>NOUN</b>	<b>VERB</b>	<b>PREPOSITION</b>
<b>&lt;S&gt;</b>	0.00	0.71	0.29	0.00	0.00
<b>ARTICLE</b>	0.00	0.00	1.00	0.00	0.00
<b>NOUN</b>	0.00	0.00	0.13	0.43	0.44
<b>VERB</b>	0.00	0.65	0.35	0.00	0.00
<b>PREPOSITION</b>	0.00	0.74	0.26	0.00	0.00

Emission probability matrix				
	<b>flies</b>	<b>like</b>	<b>a</b>	<b>flower</b>
<b>&lt;S&gt;</b>	0.000	0.000	0.000	0.000
<b>ARTICLE</b>	0.000	0.000	0.360	0.000
<b>NOUN</b>	0.025	0.012	0.001	0.063
<b>VERB</b>	0.076	0.100	0.000	0.050
<b>PREPOSITION</b>	0.000	0.068	0.000	0.000

# Hidden Markov Models: Decoding

The task of **determining which sequence of variables is the underlying source of some sequence of observations** is called the **decoding**:

*Given as input an HMM  $\alpha = (A, B)$  and a sequence of observations  $o_1, o_2, \dots, o_T$  find the most probable sequence of states  $q_1, q_2, \dots, q_T$ .*

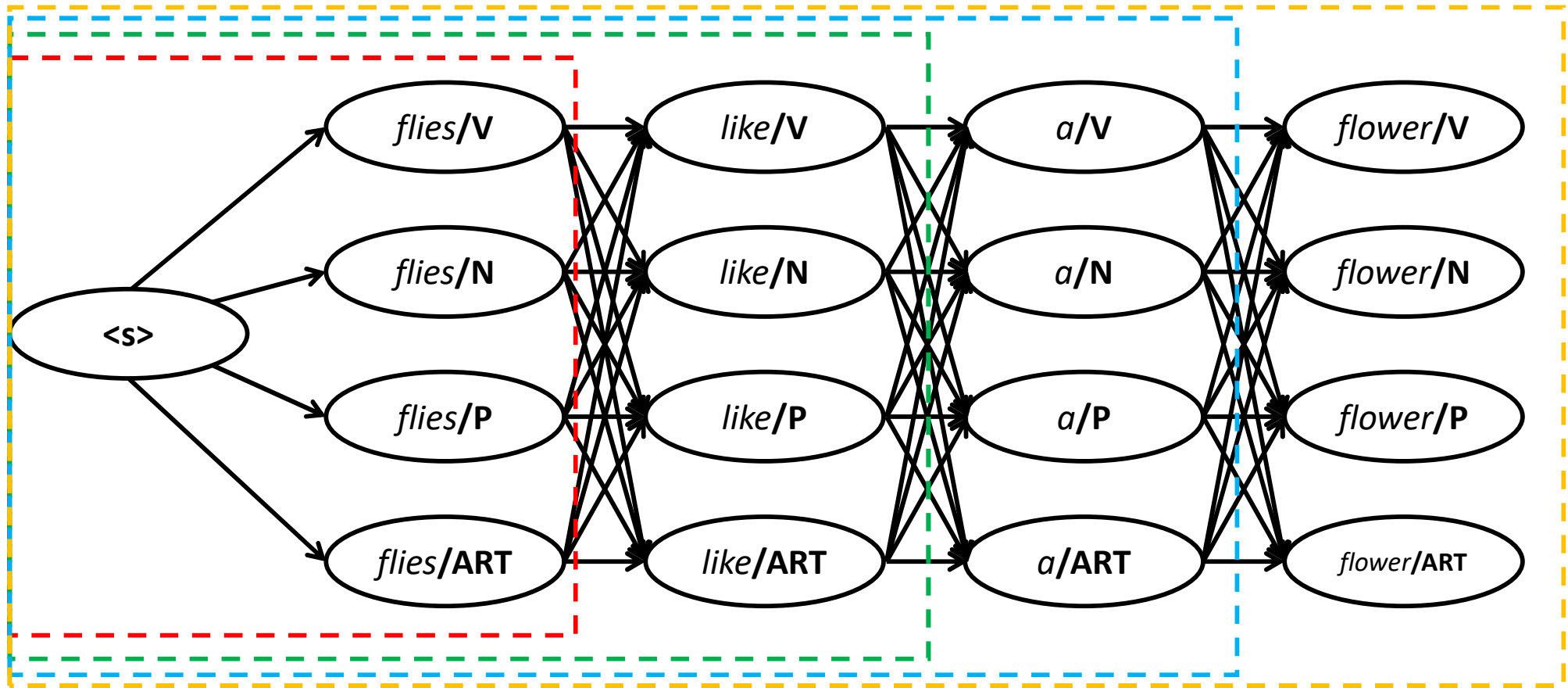
or in our case:

*Given as input an HMM  $\alpha = (A, B)$  and a sequence of **words**  $w_1, w_2, \dots, w_T$  find the most probable sequence of **tags/states**  $c_1, c_2, \dots, c_T$ .*

**A** - transition probabilities matrix

**B** - emission probabilities matrix

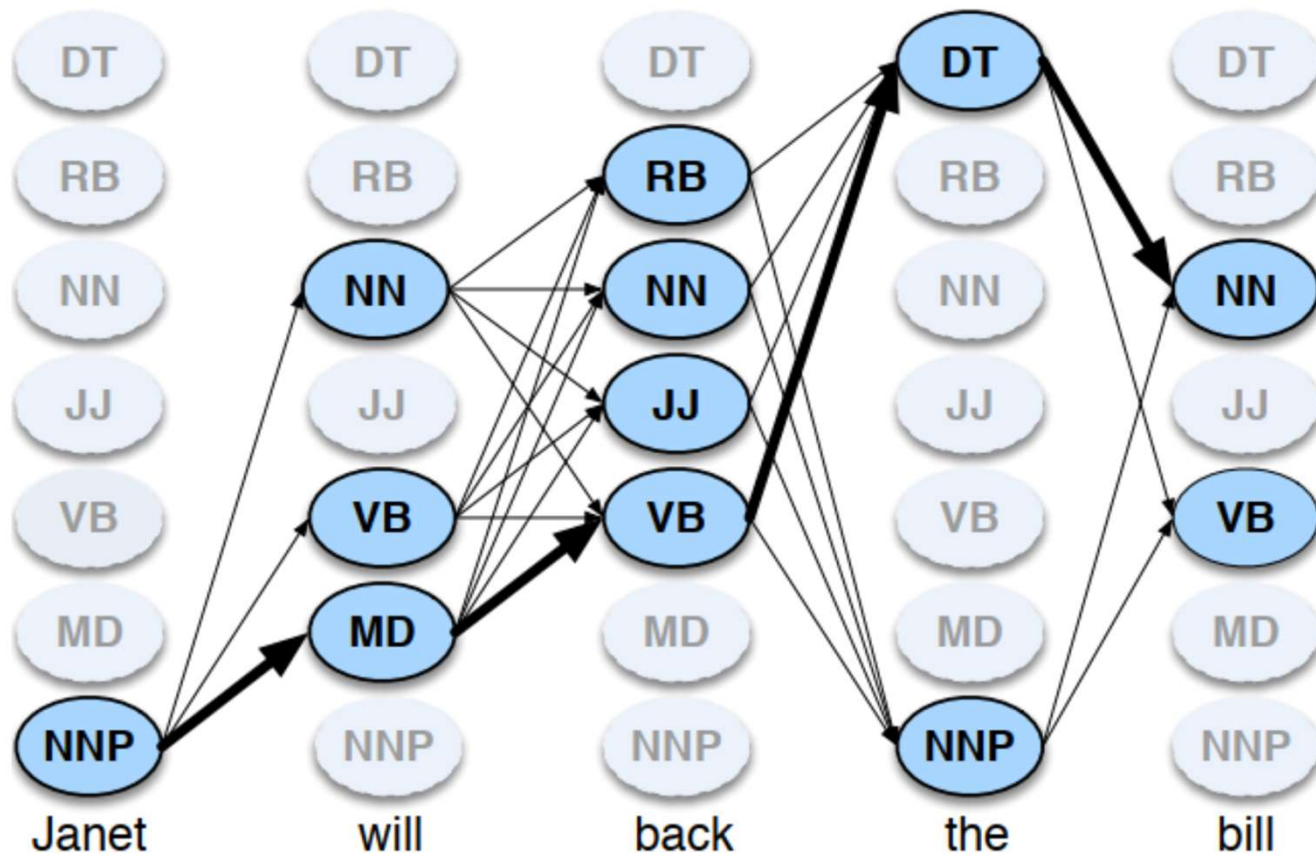
# Viterbi Algorithm: the Idea



Maximizing    means maximizing   ,   , and   .

In other words: maximize  $P()$  for all “sub-sentences”.

# Example: Possible Tag Sequences



Brown corpus tags:

NN - common noun  
 NNP - singular proper noun  
 DT - singular determiner  
 VB - verb, base form  
 JJ - adjective  
 MD - modal auxiliary  
 RB - adverb

	NP	MD	VB	JJ	NN	RB	DT		Janet	will	back	the	bill
<s>	0.2767	0.0006	0.0031	0.0453	0.0449	0.0510	0.2026	NP	0.000032	0	0	0.000048	0
NP	0.3777	0.0110	0.0009	0.0084	0.0584	0.0090	0.0025	MD	0	0.308431	0	0	0
MD	0.0008	0.0002	0.7968	0.0005	0.0008	0.1698	0.0041	VB	0	0.000028	0.000672	0	0.000028
VB	0.0322	0.0005	0.0050	0.0837	0.0615	0.0514	0.2231	JJ	0	0	0.000340	0	0
JJ	0.0366	0.0004	0.0001	0.0733	0.4509	0.0036	0.0036	NN	0	0.000200	0.000223	0	0.002337
NN	0.0096	0.0176	0.0014	0.0086	0.1216	0.0177	0.0068	RB	0	0	0.010446	0	0
RB	0.0068	0.0102	0.1011	0.1012	0.0120	0.0728	0.0479	DT	0	0	0	0.506099	0
DT	0.1147	0.0021	0.0002	0.2157	0.4744	0.0102	0.0017						

Transition probabilities matrix

Emission probabilities matrix



# Viterbi Algorithm: Pseudocode

**function** VITERBI(*observations* of len  $T$ , *state-graph* of len  $N$ ) **returns** *best-path*, *path-prob*

create a path probability matrix  $viterbi[N, T]$

**for** each state  $s$  **from** 1 **to**  $N$  **do** ; initialization step

$viterbi[s, 1] \leftarrow \pi_s * b_s(o_1)$

$backpointer[s, 1] \leftarrow 0$

**for** each time step  $t$  **from** 2 **to**  $T$  **do** ; recursion step

**for** each state  $s$  **from** 1 **to**  $N$  **do**

$viterbi[s, t] \leftarrow \max_{s'=1}^N viterbi[s', t-1] * a_{s', s} * b_s(o_t)$

$backpointer[s, t] \leftarrow \operatorname{argmax}_{s'=1}^N viterbi[s', t-1] * a_{s', s} * b_s(o_t)$

$bestpathprob \leftarrow \max_{s=1}^N viterbi[s, T]$  ; termination step

$bestpathpointer \leftarrow \operatorname{argmax}_{s=1}^N viterbi[s, T]$  ; termination step

$bestpath \leftarrow$  the path starting at state  $bestpathpointer$ , that follows  $backpointer[]$  to states back in time

**return**  $bestpath$ ,  $bestpathprob$

# Viterbi Algorithm: Pseudocode

**function** VITERBI(*observations of len  $T$ , state-graph of len  $N$* ) **returns** *best-path, path-prob*

create a path probability matrix *viterbi*[ $N, T$ ]

**for** each state  $s$  **from** 1 **to**  $N$  **do** ; initialization step

$viterbi[s, 1] \leftarrow \pi_s * b_s(o_1)$

$backpointer[s, 1] \leftarrow 0$

**for** each time step  $t$  **from** 2 **to**  $T$  **do** ; recursion step

**for** each state  $s$  **from** 1 **to**  $N$  **do**

$viterbi[s, t] \leftarrow \max_{s'=1}^N viterbi[s', t-1] * a_{s', s} * b_s(o_t)$

$backpointer[s, t] \leftarrow \operatorname{argmax}_{s'=1}^N viterbi[s', t-1] * a_{s', s} * b_s(o_t)$

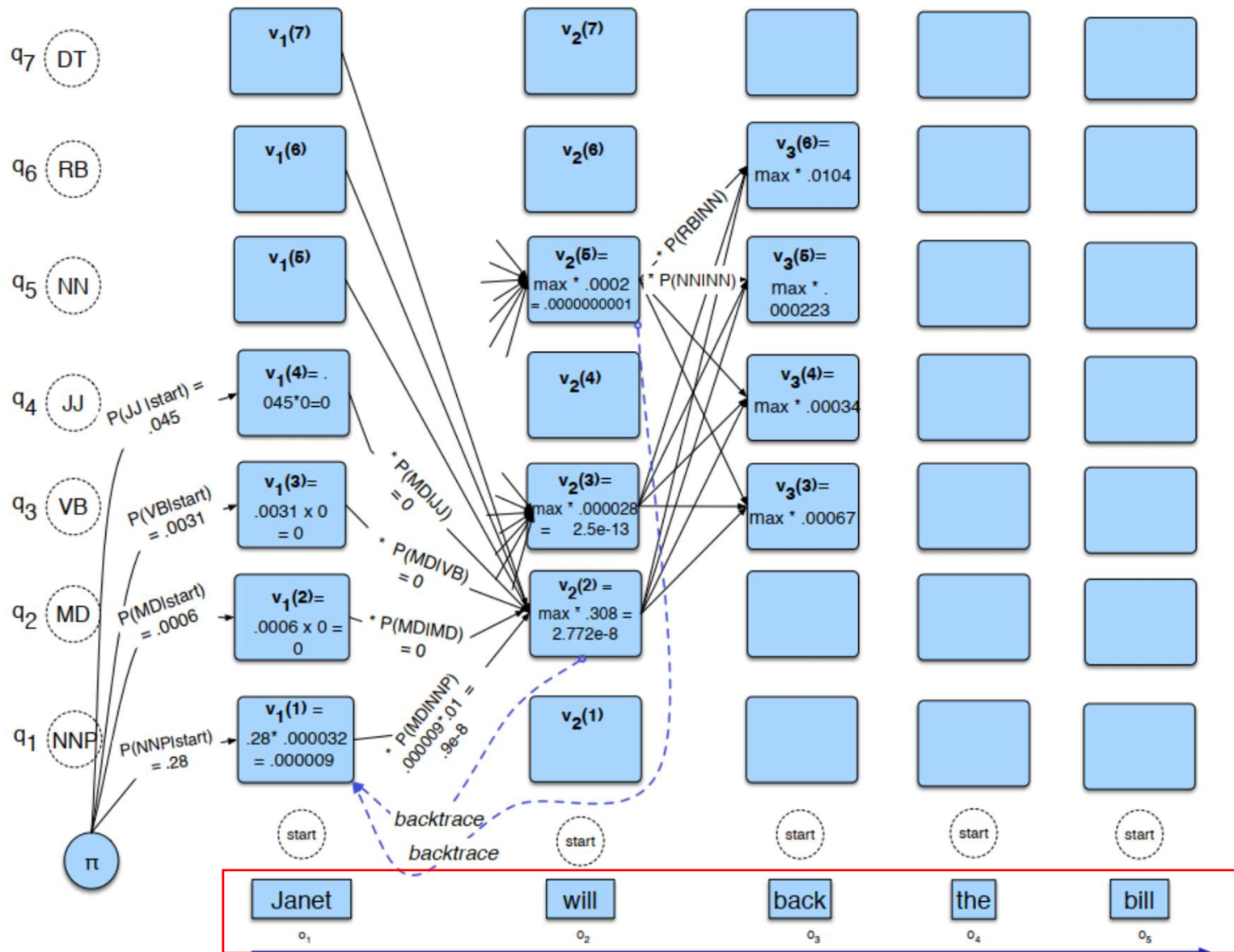
$bestpathprob \leftarrow \max_{s=1}^N viterbi[s, T]$  ; termination step

$bestpathpointer \leftarrow \operatorname{argmax}_{s=1}^N viterbi[s, T]$  ; termination step

$bestpath \leftarrow$  the path starting at state  $bestpathpointer$ , that follows  $backpointer[]$  to states back in time

**return**  $bestpath, bestpathprob$

# Viterbi Algorithm: Example





# Viterbi Algorithm: Pseudocode

**function** VITERBI(*observations* of len  $T$ , *state-graph* of len  $N$ ) **returns** *best-path*, *path-prob*

create a path probability matrix  $viterbi[N, T]$

**for** each state  $s$  **from** 1 **to**  $N$  **do** ; initialization step

$viterbi[s, 1] \leftarrow \pi_s * b_s(o_1)$

$backpointer[s, 1] \leftarrow 0$

**for** each time step  $t$  **from** 2 **to**  $T$  **do** ; recursion step

**for** each state  $s$  **from** 1 **to**  $N$  **do**

$viterbi[s, t] \leftarrow \max_{s'=1}^N viterbi[s', t-1] * a_{s', s} * b_s(o_t)$

$backpointer[s, t] \leftarrow \operatorname{argmax}_{s'=1}^N viterbi[s', t-1] * a_{s', s} * b_s(o_t)$

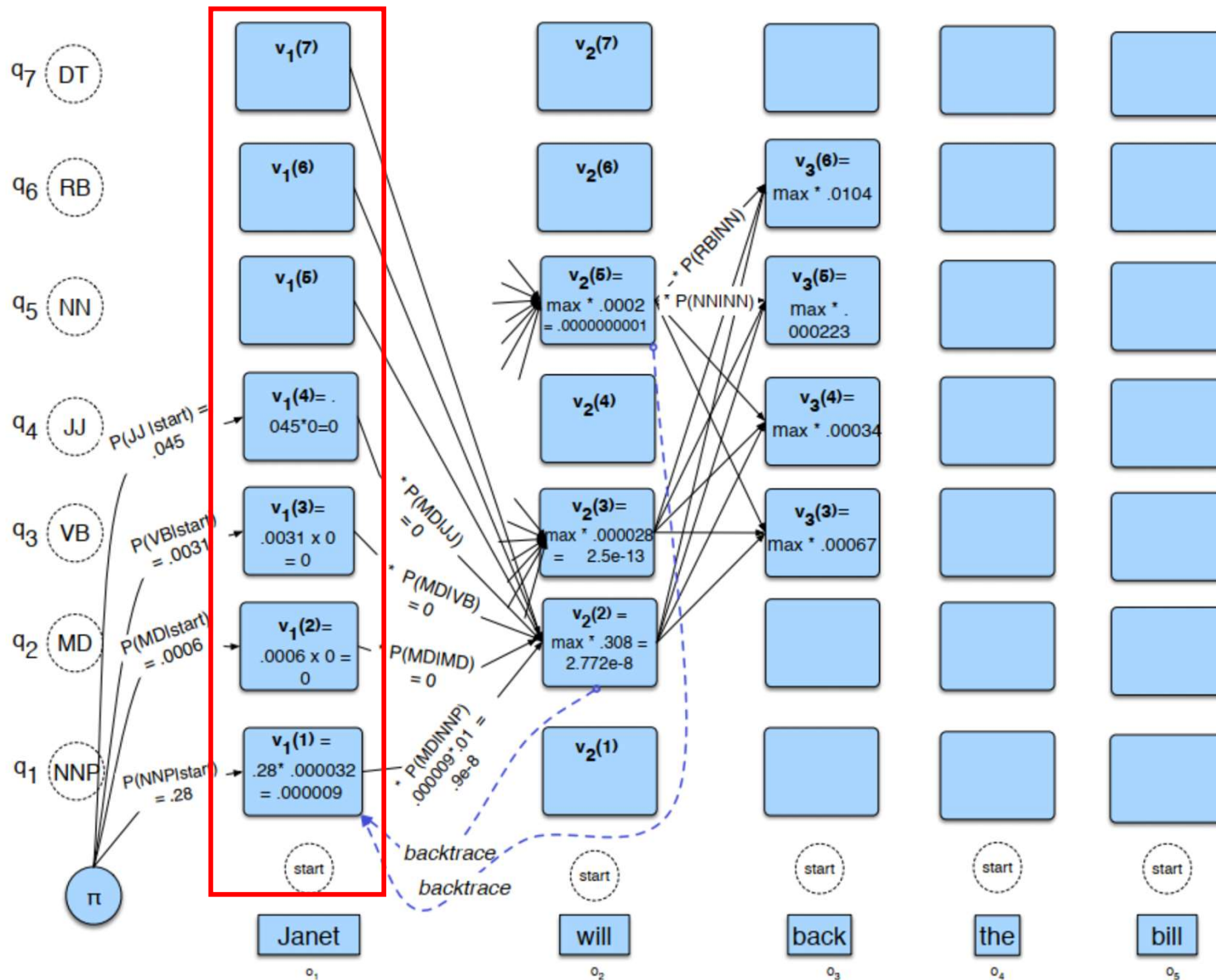
$bestpathprob \leftarrow \max_{s=1}^N viterbi[s, T]$  ; termination step

$bestpathpointer \leftarrow \operatorname{argmax}_{s=1}^N viterbi[s, T]$  ; termination step

$bestpath \leftarrow$  the path starting at state  $bestpathpointer$ , that follows  $backpointer[]$  to states back in time

**return**  $bestpath$ ,  $bestpathprob$

# Viterbi Algorithm: Example



Initialization step:

$$v_1(1) = v_1(\text{NNP}) = P(T) * P(E) = (\text{NNP} | <s>) * P(\text{Janet} | \text{NNP})$$

$$v_1(2) = v_1(\text{MD}) = P(T) * P(E) = (\text{MD} | <s>) * P(\text{Janet} | \text{MD})$$

$$v_1(3) = v_1(\text{VB}) = P(T) * P(E) = (\text{VB} | <s>) * P(\text{Janet} | \text{VB})$$

$$v_1(4) = v_1(\text{JJ}) = P(T) * P(E) = (\text{JJ} | <s>) * P(\text{Janet} | \text{JJ})$$

$$v_1(5) = v_1(\text{NN}) = P(T) * P(E) = (\text{NN} | <s>) * P(\text{Janet} | \text{NN})$$

$$v_1(6) = v_1(\text{RB}) = P(T) * P(E) = (\text{RB} | <s>) * P(\text{Janet} | \text{RB})$$

$$v_1(7) = v_1(\text{DT}) = P(T) * P(E) = (\text{DT} | <s>) * P(\text{Janet} | \text{DT})$$

$P(T)$  - P(transition)  
 $P(E)$  - P(emission)

# Viterbi Algorithm: Example

Transition probabilities matrix

	NNP	MD	VB	JJ	NN	RB	DT
<s>	0.2767	0.0006	0.0031	0.0453	0.0449	0.0510	0.2026
NNP	0.3777	0.0110	0.0009	0.0084	0.0584	0.0090	0.0025
MD	0.0008	0.0002	0.7968	0.0005	0.0008	0.1698	0.0041
VB	0.0322	0.0005	0.0050	0.0837	0.0615	0.0514	0.2231
JJ	0.0366	0.0004	0.0001	0.0733	0.4509	0.0036	0.0036
NN	0.0096	0.0176	0.0014	0.0086	0.1216	0.0177	0.0068
RB	0.0068	0.0102	0.1011	0.1012	0.0120	0.0728	0.0479
DT	0.1147	0.0021	0.0002	0.2157	0.4744	0.0102	0.0017

Emission probabilities matrix

	Janet	will	back	the	bill
NNP	0.000032	0	0	0.000048	0
MD	0	0.308431	0	0	0
VB	0	0.000028	0.000672	0	0.000028
JJ	0	0	0.000340	0	0
NN	0	0.000200	0.000223	0	0.002337
RB	0	0	0.010446	0	0
DT	0	0	0	0.506099	0

Initialization step:

$$v_1(1) = v_1(\text{NNP}) = P(T) * P(E) = (\text{NNP} | <s>) * P(\text{Janet} | \text{NNP})$$

$$v_1(2) = v_1(\text{MD}) = P(T) * P(E) = (\text{MD} | <s>) * P(\text{Janet} | \text{MD})$$

$$v_1(3) = v_1(\text{VB}) = P(T) * P(E) = (\text{VB} | <s>) * P(\text{Janet} | \text{VB})$$

$$v_1(4) = v_1(\text{JJ}) = P(T) * P(E) = (\text{JJ} | <s>) * P(\text{Janet} | \text{JJ})$$

$$v_1(5) = v_1(\text{NN}) = P(T) * P(E) = (\text{NN} | <s>) * P(\text{Janet} | \text{NN})$$

$$v_1(6) = v_1(\text{RB}) = P(T) * P(E) = (\text{RB} | <s>) * P(\text{Janet} | \text{RB})$$

$$v_1(7) = v_1(\text{DT}) = P(T) * P(E) = (\text{DT} | <s>) * P(\text{Janet} | \text{DT})$$

$P(T)$  - P(transition)

$P(E)$  - P(emission)



# Viterbi Algorithm: Pseudocode

**function** VITERBI(*observations* of len  $T$ , *state-graph* of len  $N$ ) **returns** *best-path*, *path-prob*

create a path probability matrix  $viterbi[N, T]$

**for** each state  $s$  **from** 1 **to**  $N$  **do** ; initialization step

$viterbi[s, 1] \leftarrow \pi_s * b_s(o_1)$

$backpointer[s, 1] \leftarrow 0$

**for** each time step  $t$  **from** 2 **to**  $T$  **do** ; recursion step

**for** each state  $s$  **from** 1 **to**  $N$  **do**

$viterbi[s, t] \leftarrow \max_{s'=1}^N viterbi[s', t-1] * a_{s', s} * b_s(o_t)$

$backpointer[s, t] \leftarrow \operatorname{argmax}_{s'=1}^N viterbi[s', t-1] * a_{s', s} * b_s(o_t)$

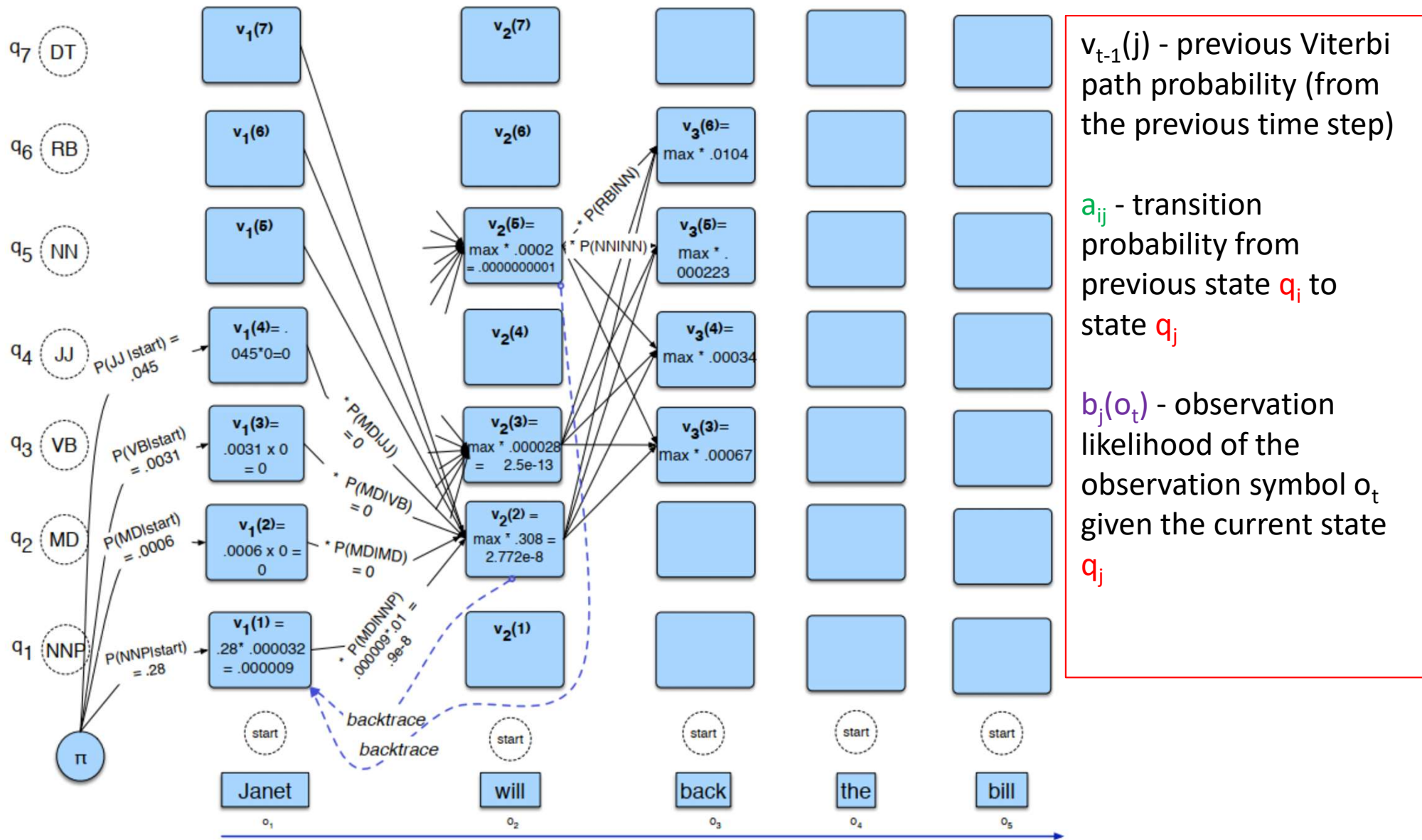
$bestpathprob \leftarrow \max_{s=1}^N viterbi[s, T]$  ; termination step

$bestpathpointer \leftarrow \operatorname{argmax}_{s=1}^N viterbi[s, T]$  ; termination step

$bestpath \leftarrow$  the path starting at state  $bestpathpointer$ , that follows  $backpointer[]$  to states back in time

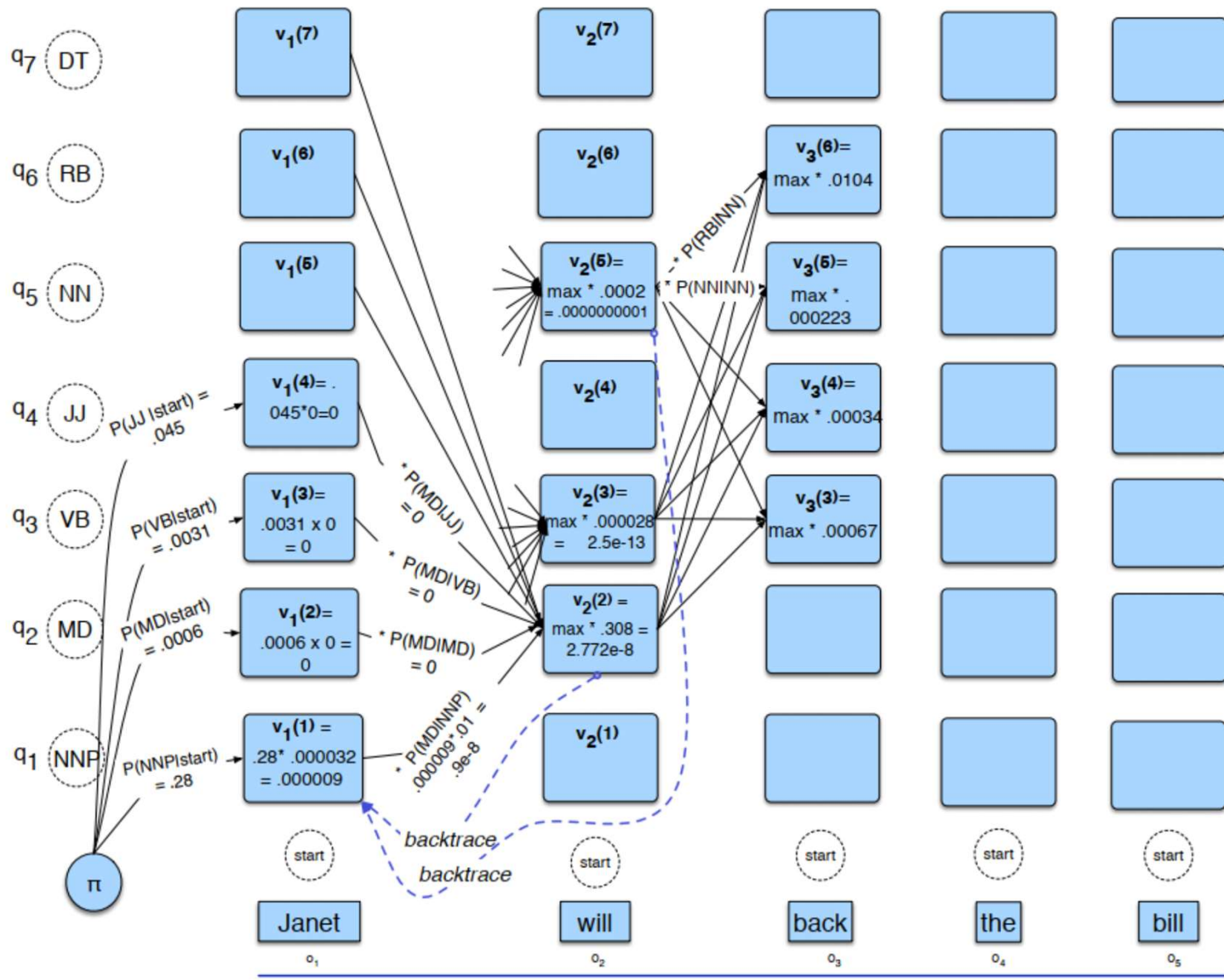
**return**  $bestpath$ ,  $bestpathprob$

# Viterbi Algorithm: Example



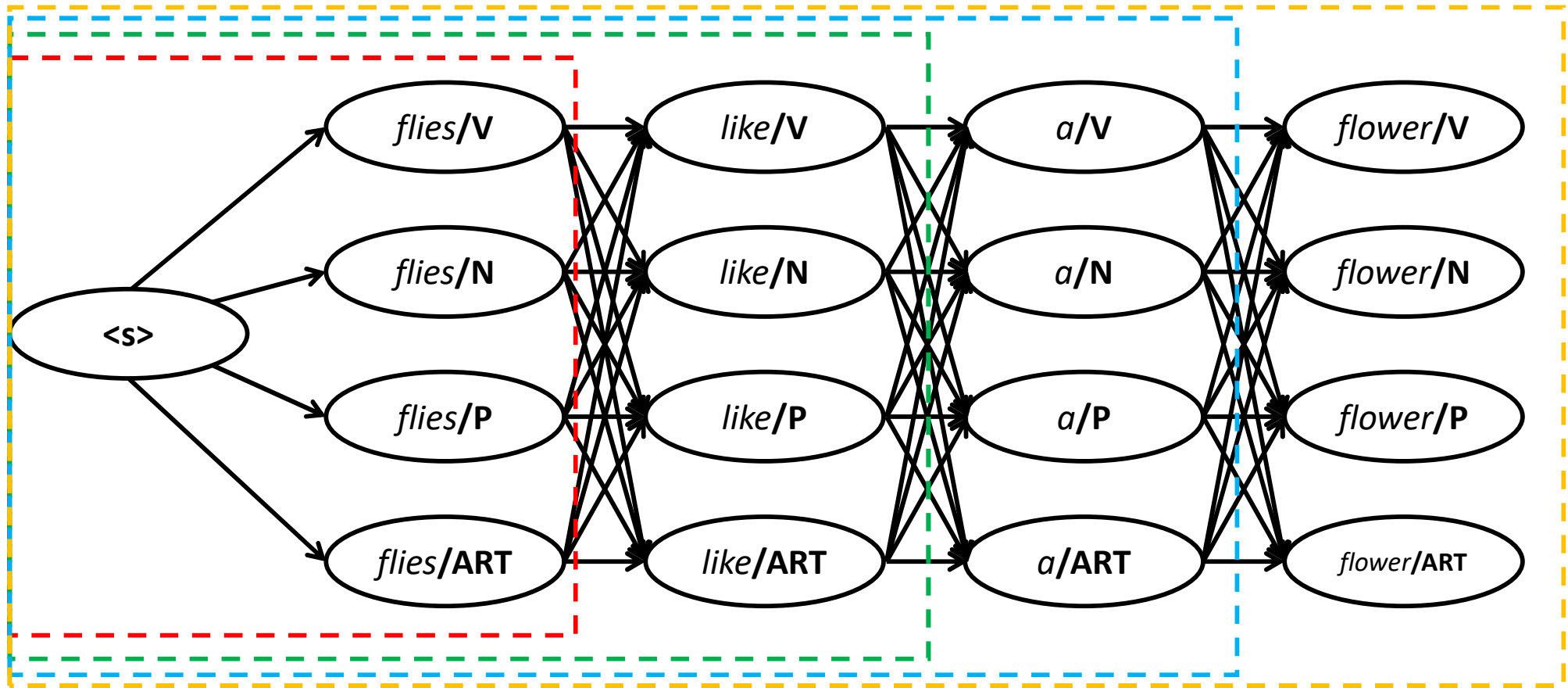
For each state  $q_j$  at time  $t$ , compute:  $v_t(j) = \max_{i=1to} v_{t-1}(i) * a_{ij} * b_j(o_t)$

# Viterbi Algorithm: Example



For each state  $q_j$  at time  $t$ , compute:  $v_t(j) = \max_{i=1 \text{ to } N} v_{t-1}(i) * P(\text{transition}) * P(\text{emission})$

# Viterbi Algorithm: the Idea

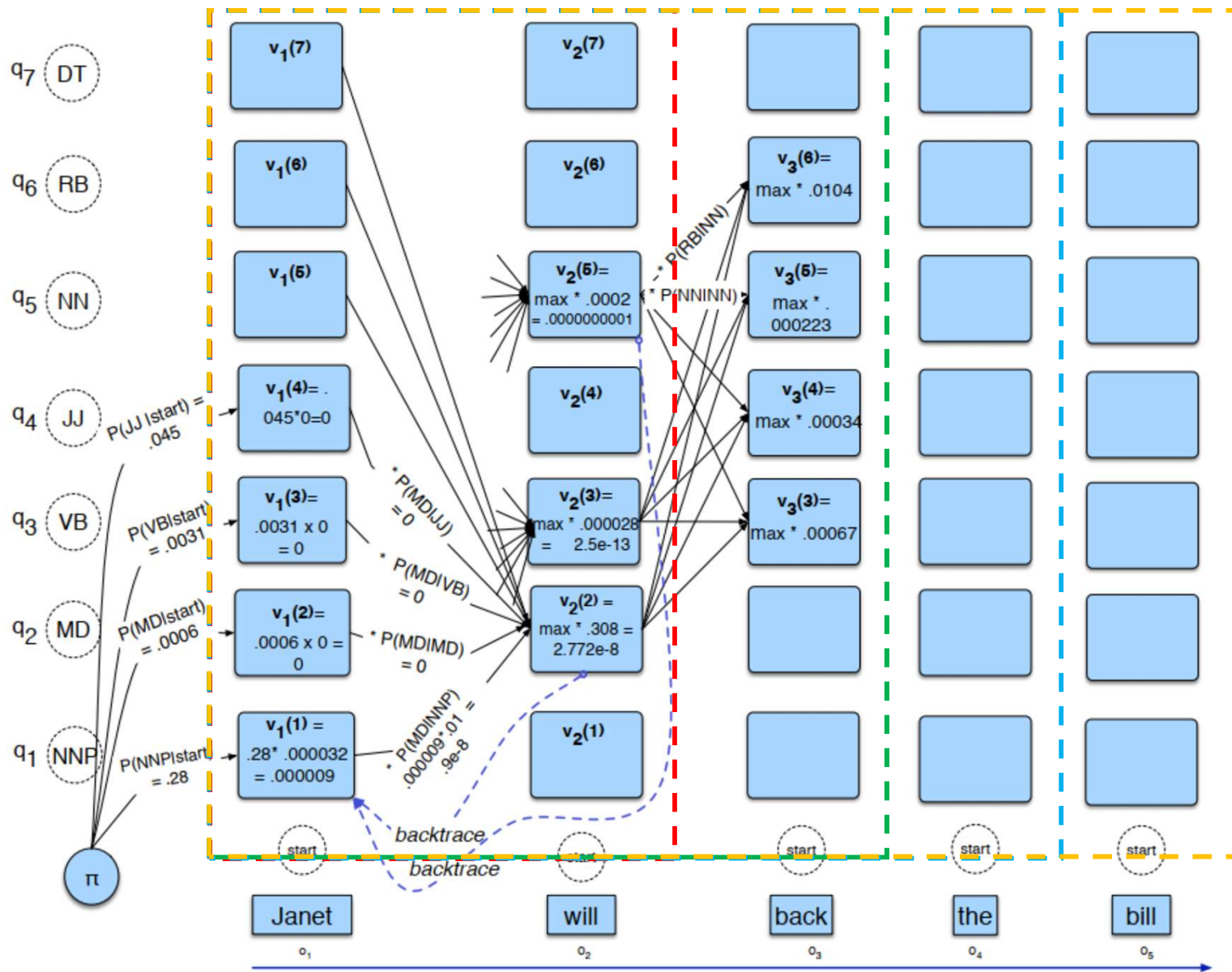


Maximizing    means maximizing   ,   , and   .

In other words: maximize  $P()$  for all “sub-sentences”.



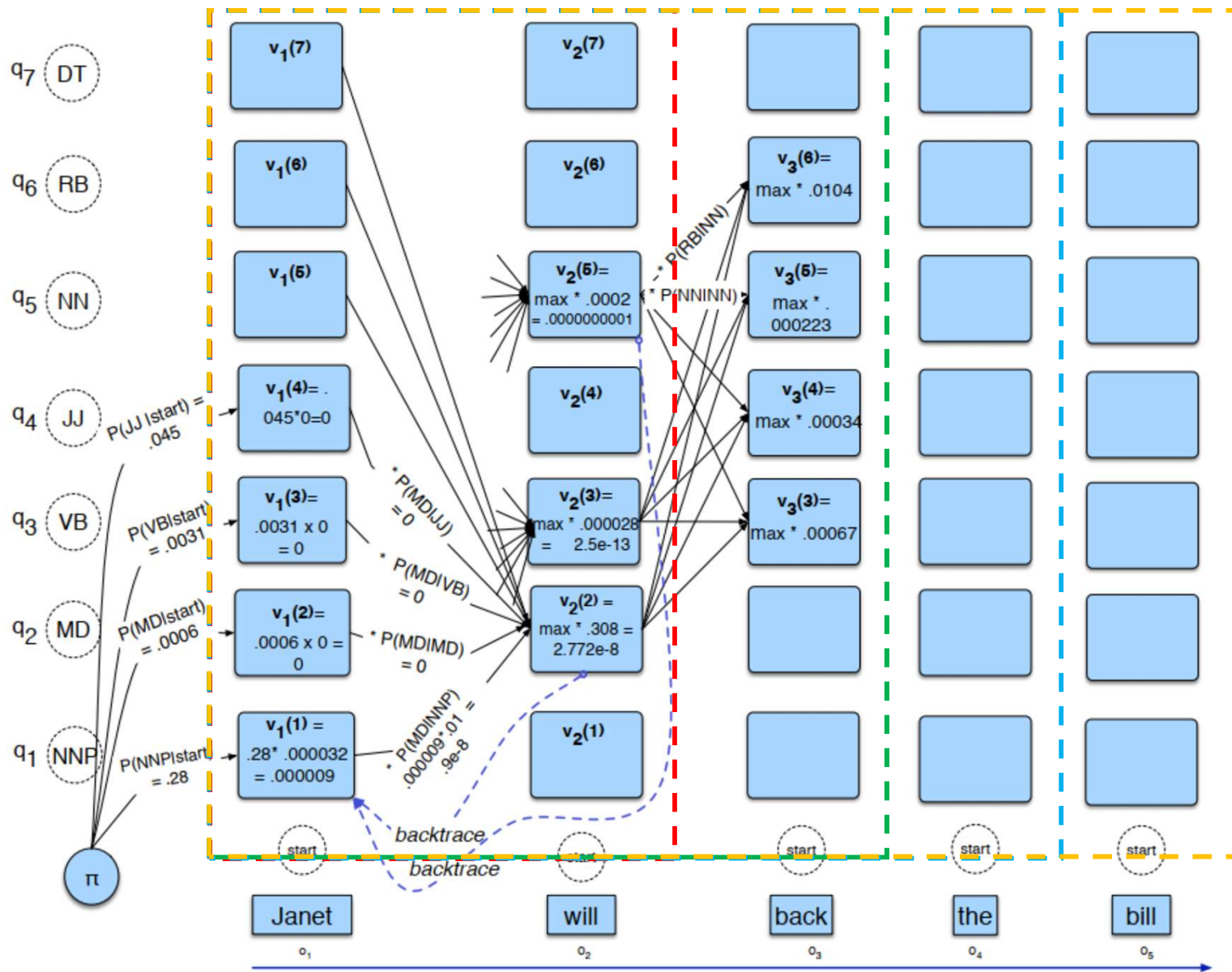
# Viterbi Algorithm: Example



Maximizing   means maximizing  ,  , and  .

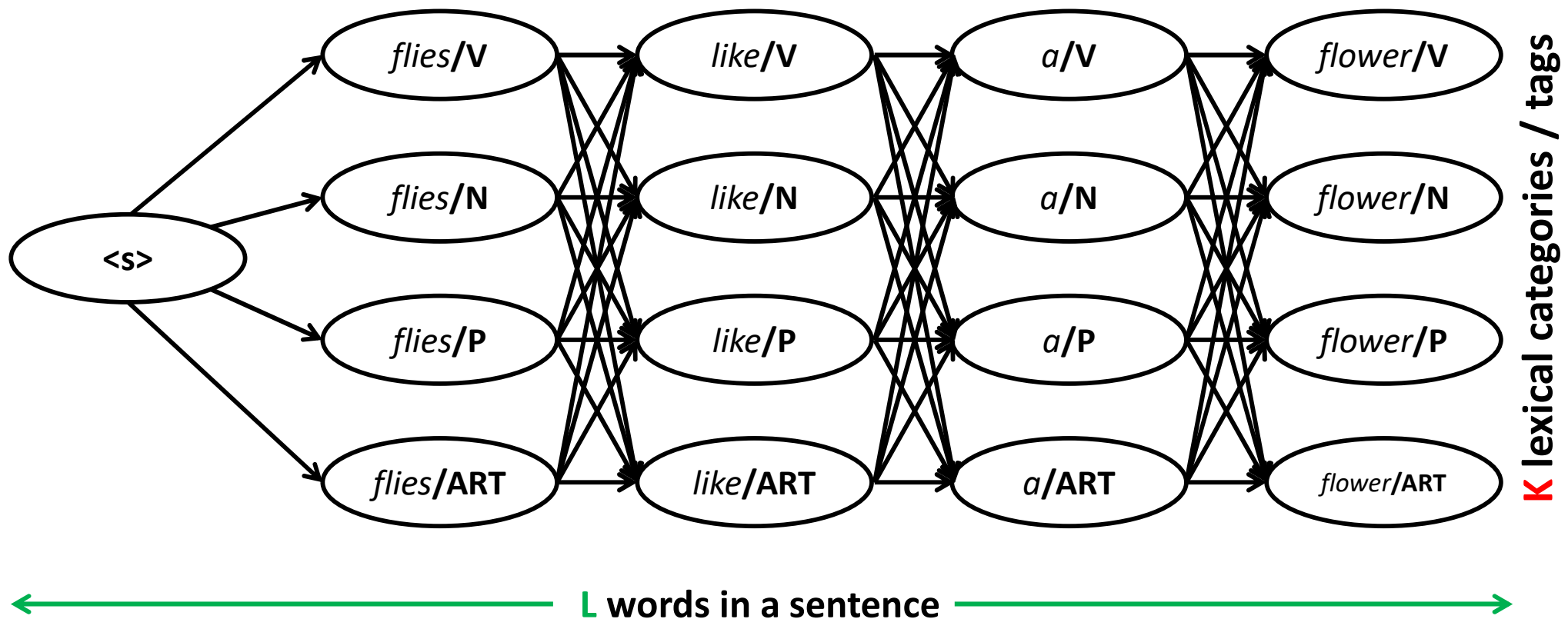


# Viterbi Algorithm: Example



Some paths **need not to be explored!**

# Example: Viterbi



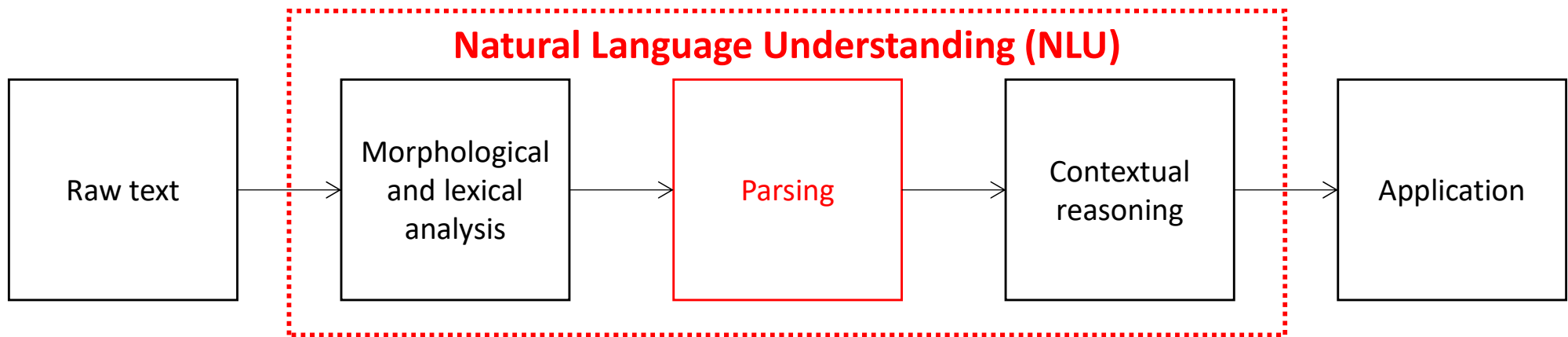
Viterbi algorithm approach time complexity:  $O(L * K^2)$

$K = 20, L = 10 \rightarrow 10 * 20^2 = 4000$

versus brute force approach time complexity:  $O(K^L)$

$K = 20, L = 10 \rightarrow 20^{10} = 10240000000000$

# Basic NLP Text Processing Pipeline



We still need word-sense disambiguation!

Natural Language Processing (NLP)

# Syntax

- Words in sentences are not arranged randomly
- Syntax: “the way words are arranged together”

# Formal Languages

- In formal language theory, a **language** is defined as a **set of strings of symbols** that may be **constrained by specific rules**.
- Written English language is made up of groups of letters (words) separated by spaces. A valid (accepted) sentence in the language must follow particular rules, the grammar.

# Regular Languages

- A regular language is a language that **can be expressed with a regular expression** or a deterministic or non-deterministic **finite automata or state machine**.

# Context-Free Languages

- A **context-free language** is a **language generated by a context-free grammar**.
- More general than (but include) regular languages.
- The same context-free language might be generated by multiple context-free grammars.

# The Concept of Constituency

Groups of words that may behave as a single unit or phrase are called a **constituent**.



# Context-Free Grammar

**Context-Free Grammar: A mathematical system for modeling constituent structure in languages (English, other natural languages, etc.).**

**Also called Phase-Structure Grammars.**

# CFG Grammar = Rules + Lexicon

- **Rules** (also called productions): define how individual language symbols can be grouped and ordered together
- +
- **Lexicon**: a set of language symbols (NLP: words)

# Backus-Naur Form Notation

Backus–Naur form or Backus normal form (BNF) is a **metasyntax notation** for context-free grammars, often used to **describe the syntax of languages** used in computing, such as computer programming languages, document formats, instruction sets and communication protocols.

# Simple Sample Grammar

<i>S</i>	→ <i>NP VP</i>
<i>NP</i>	→ <i>Pronoun</i>   <i>Proper-Noun</i>   <i>Det Nominal</i>
<i>Nominal</i>	→ <i>Nominal Noun</i>   <i>Noun</i>
<i>VP</i>	→ <i>Verb</i>   <i>Verb NP</i>   <i>Verb NP PP</i>   <i>Verb PP</i>
<i>PP</i>	→ <i>Preposition NP</i>

Legend:

*S* - start symbol

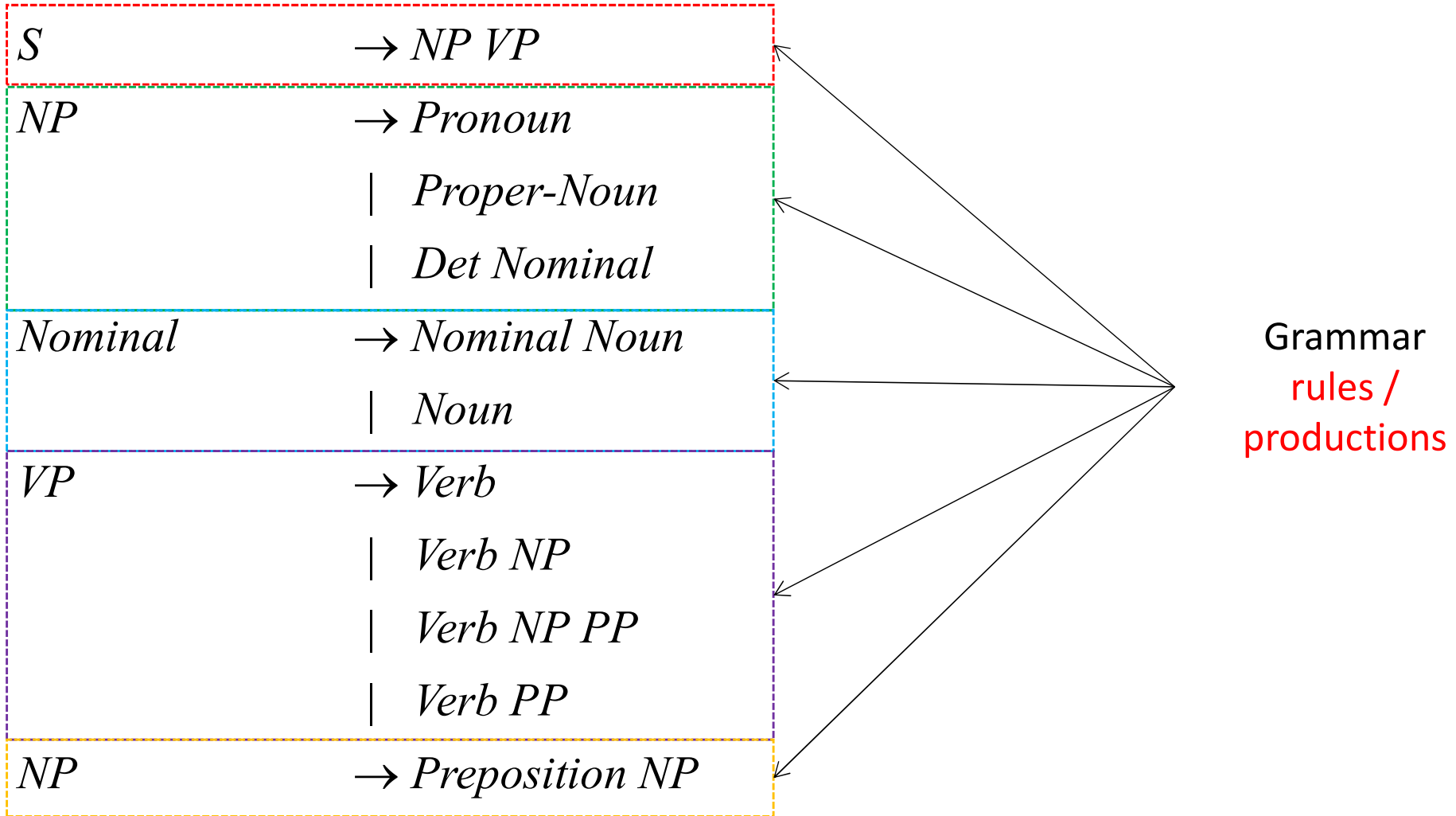
*NP* - noun phrase

*VP* - verb phrase

*PP* - prepositional phrase

The | (“or”) symbol means that a non-terminal has alternate expansions.

# Simple Grammar: Rules / Productions

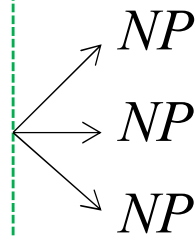


The | (“or”) symbol means that a non-terminal has alternate expansions.

# Simple Grammar: Expansions

$S \rightarrow NP VP$

$NP \rightarrow$   
|  $Pronoun$   
|  $Proper-Noun$   
|  $Det Nominal$



$\rightarrow Pronoun$

$\rightarrow Proper-Noun$

$\rightarrow Det Nominal$

$Nominal \rightarrow Nominal Noun$   
|  $Noun$

Multiple expansions of the rule

$VP \rightarrow$   
|  $Verb$   
|  $Verb NP$   
|  $Verb NP PP$   
|  $Verb PP$

$NP \rightarrow Preposition NP$

The | (“or”) symbol means that a non-terminal has alternate expansions.

# Simple Sample Lexicon

*Noun* → *flights* | *breeze* | *trip* | *morning*

*Verb* → *is* | *prefer* | *like* | *need* | *want* | *fly*

*Adjective* → *cheapest* | *non-stop* | *first* | *latest* |  
*other* | *direct*

*Pronoun* → *me* | *I* | *you* | *it*

*Proper-Noun* → *Alaska* | *Baltimore* | *Los Angeles* | *Chicago* | *United*

*Determiner* → *the* | *a* | *an* | *this* | *these* | *that*

*Preposition* → *from* | *to* | *on* | *near*

*Conjunction* → *and* | *or* | *but*

The | (“or”) symbol means that a non-terminal has alternate expansions.

# Simple Sample Lexicon

<i>Noun</i>	→ <i>flights</i>   <i>breeze</i>   <i>trip</i>   <i>morning</i>
<i>Verb</i>	→ <i>is</i>   <i>prefer</i>   <i>like</i>   <i>need</i>   <i>want</i>   <i>fly</i>
<i>Adjective</i>	→ <i>cheapest</i>   <i>non-stop</i>   <i>first</i>   <i>latest</i>   <i>other</i>   <i>direct</i>
<i>Pronoun</i>	→ <i>me</i>   <i>I</i>   <i>you</i>   <i>it</i>
<i>Proper-Noun</i>	→ <i>Alaska</i>   <i>Baltimore</i>   <i>Los Angeles</i>   <i>Chicago</i>   <i>United</i>
<i>Determiner</i>	→ <i>the</i>   <i>a</i>   <i>an</i>   <i>this</i>   <i>these</i>   <i>that</i>
<i>Preposition</i>	→ <i>from</i>   <i>to</i>   <i>on</i>   <i>near</i>
<i>Conjunction</i>	→ <i>and</i>   <i>or</i>   <i>but</i>

Non-terminal  
symbols  
(generalizations)

Terminal symbols



# Simple Grammar: Example Phrases

<i>S</i>	→ <i>NP VP</i>	<i>I want a morning flight</i>
<i>NP</i>	→ <i>Pronoun</i>	<i>I</i>
	<i>Proper-Noun</i>	<i>Los Angeles</i>
	<i>Det Nominal</i>	<i>a flight</i>
<i>Nominal</i>	→ <i>Nominal Noun</i>	<i>morning flight</i>
	<i>Noun</i>	<i>flights</i>
<i>VP</i>	→ <i>Verb</i>	<i>do</i>
	<i>Verb NP</i>	<i>want a flight</i>
	<i>Verb NP PP</i>	<i>leave Boston in the morning</i>
	<i>Verb PP</i>	<i>leaving on Thursday</i>
<i>NP</i>	→ <i>Preposition NP</i>	<i>from Los Angeles</i>

The | (“or”) symbol means that a non-terminal has alternate expansions.

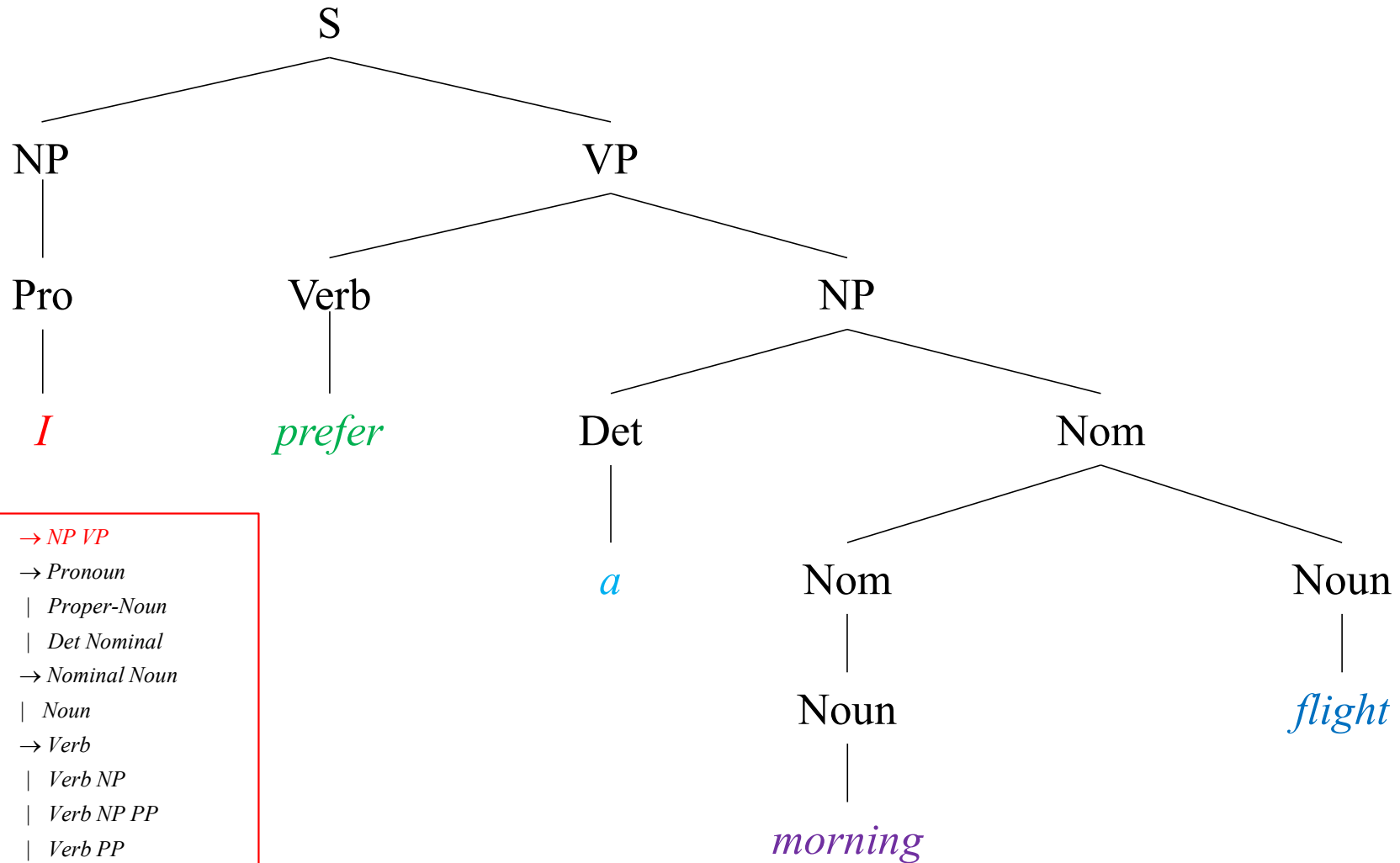
# **“Context-Free”**

**“expansion of a non-terminal does not depend on its neighbors”**

# Parse Tree: Example

Parse tree (**representing a sequence of expansions = derivation**) for sentence:

*I prefer a morning flight*



<i>S</i>	→ <i>NP VP</i>
<i>NP</i>	→ <i>Pronoun</i>
	<i>Proper-Noun</i>
	<i>Det Nominal</i>
<i>Nominal</i>	→ <i>Nominal Noun</i>
	<i>Noun</i>
<i>VP</i>	→ <i>Verb</i>
	<i>Verb NP</i>
	<i>Verb NP PP</i>
	<i>Verb PP</i>
<i>NP</i>	→ <i>Preposition NP</i>

# Context Free Grammar

A context-free grammar  $G$  is defined by:

- $N$ : a set of **non-terminal symbols** (variables)
- $\Sigma$ : a set of **terminal symbols** (disjoint from  $N$ )
- $R$ : a set of **rules or productions** of the form  $A \rightarrow \beta$ , where:
  - $A$ : a non-terminal symbol
  - $\beta$ : a string of symbols from the infinite set of strings  $(\Sigma \cup N)^*$
- $S$ : a designated **start symbol**

# Direct Derivation: Formal Definition

One string **derives** another if **it can be rewritten as the second one** by some **series of rule applications**:

If  $A \rightarrow \beta$  is a **rule / production** and  $\alpha$  and  $\gamma$  are any strings in the set  $(\Sigma \cup N)^*$ , then we can say that

$\alpha A \gamma$  **directly derives**  $\alpha \beta \gamma$

or

$$\alpha A \gamma \Rightarrow \alpha \beta \gamma$$

# Derivation: Formal Definition

Derivation is a generalization of direct derivation:

Let  $\alpha_1, \alpha_2, \dots, \alpha_m$  are strings in the set  $(\Sigma \cup N)^*$ ,  
with  $m \geq 1$  such that

$$\alpha_1 \Rightarrow \alpha_2, \alpha_2 \Rightarrow \alpha_3, \dots, \alpha_{m-1} \Rightarrow \alpha_m$$

and we can say that  $\alpha_1$  **derives**  $\alpha_\mu$ , or  $\alpha_1 \xRightarrow{*} \alpha_\mu$

# Language vs. Grammar

**Language**  $L_G$  generated by a grammar  $G$  is **the set of all strings composed of terminal symbols that can be derived from the designated start symbol  $S$ .**

$$L_G = \{ \textcolor{red}{w} \mid \textcolor{green}{w} \text{ is in } \Sigma^* \text{ and } S \stackrel{*}{\Rightarrow} \textcolor{blue}{w} \}$$

strings

made up of terminals

derived from symbol  $S$



# Grammatical vs. Ungrammatical

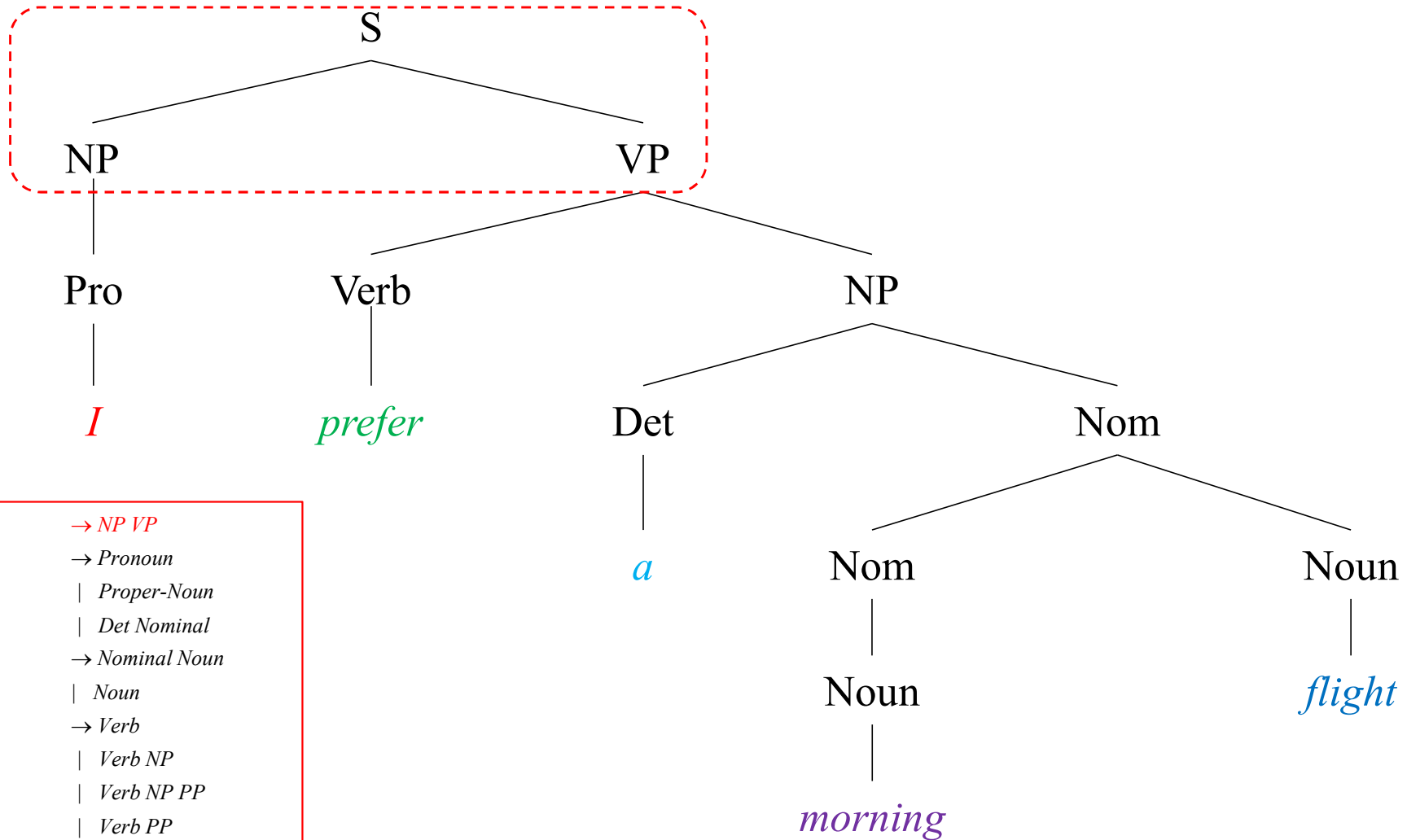
Formal language is made of sentences:

- sentences that **CAN be derived** by a grammar **are IN the formal language defined by that grammar** are called **grammatical** sentences
- sentences that **CANNOT be derived** by a grammar **are NOT IN the formal language defined by that grammar** are called **ungrammatical** sentences

# Parse Tree: Example

Parse tree for:

*I prefer a morning flight*

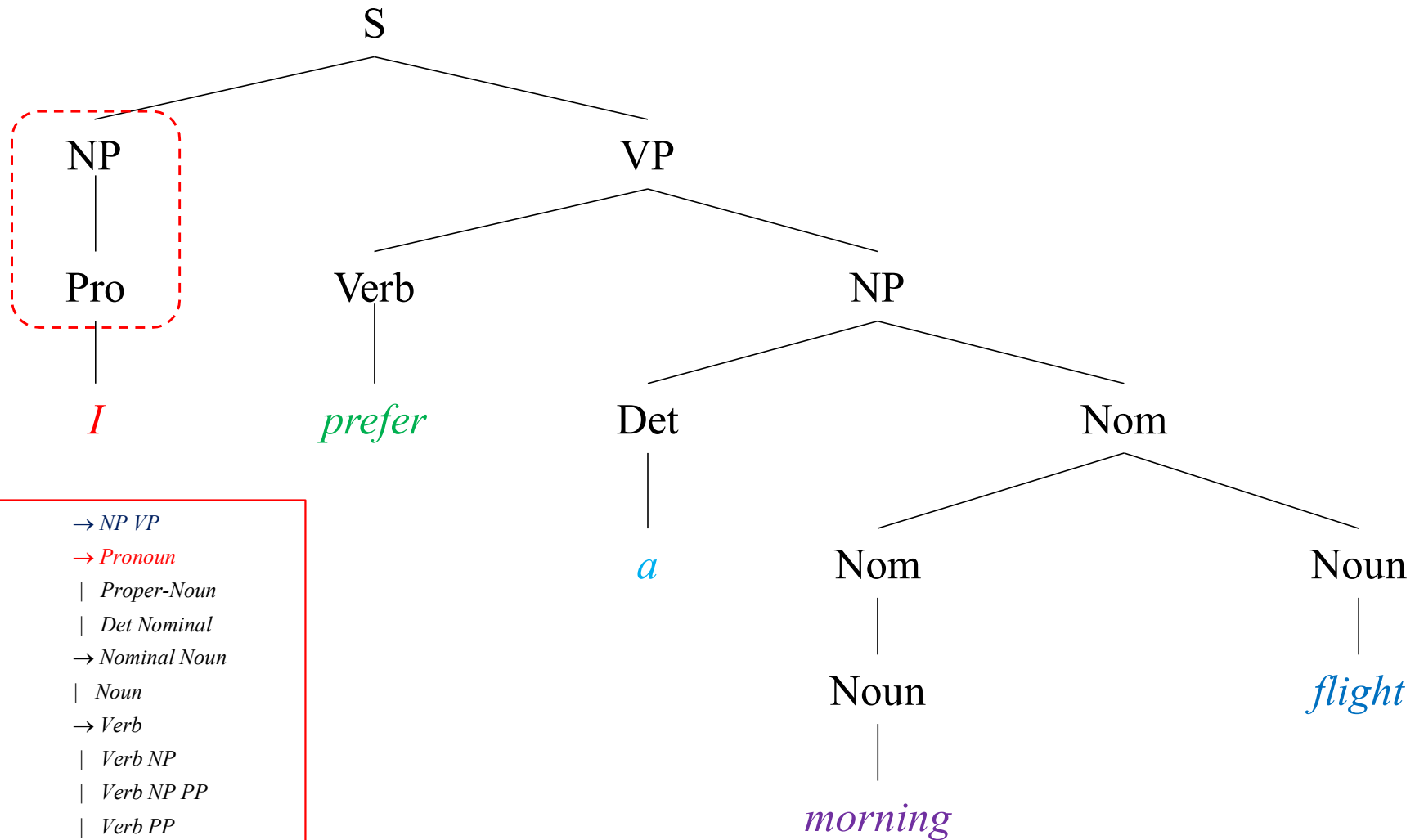


<i>S</i>	→ <i>NP VP</i>
<i>NP</i>	→ <i>Pronoun</i>
	<i>Proper-Noun</i>
	<i>Det Nominal</i>
<i>Nominal</i>	→ <i>Nominal Noun</i>
	<i>Noun</i>
<i>VP</i>	→ <i>Verb</i>
	<i>Verb NP</i>
	<i>Verb NP PP</i>
	<i>Verb PP</i>
<i>NP</i>	→ <i>Preposition NP</i>

# Parse Tree: Example

Parse tree for:

*I prefer a morning flight*

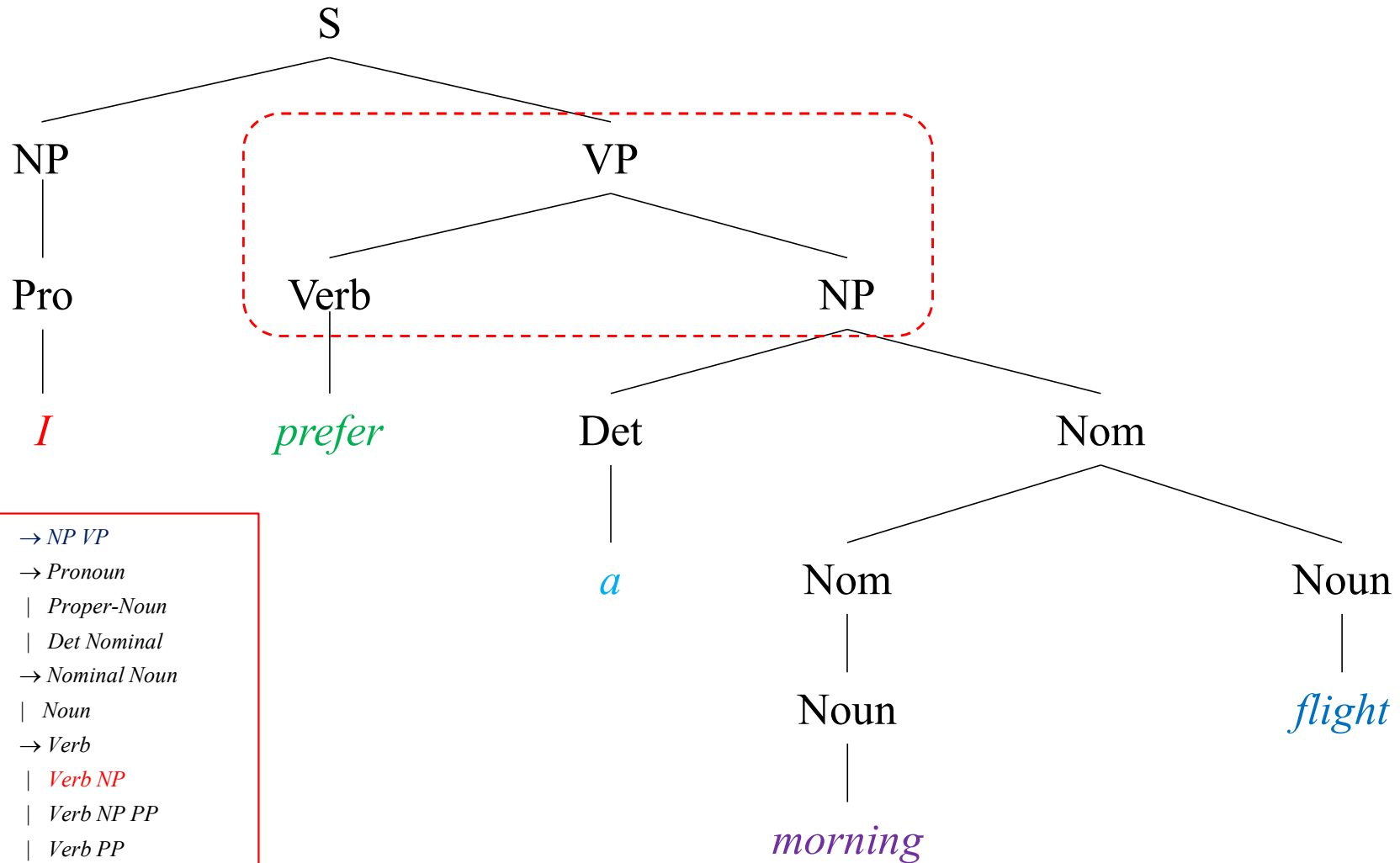


<i>S</i>	→ <i>NP VP</i>
<i>NP</i>	→ <i>Pronoun</i>
	<i>Proper-Noun</i>
	<i>Det Nominal</i>
<i>Nominal</i>	→ <i>Nominal Noun</i>
	<i>Noun</i>
<i>VP</i>	→ <i>Verb</i>
	<i>Verb NP</i>
	<i>Verb NP PP</i>
	<i>Verb PP</i>
<i>NP</i>	→ <i>Preposition NP</i>

# Parse Tree: Example

Parse tree for:

*I prefer a morning flight*

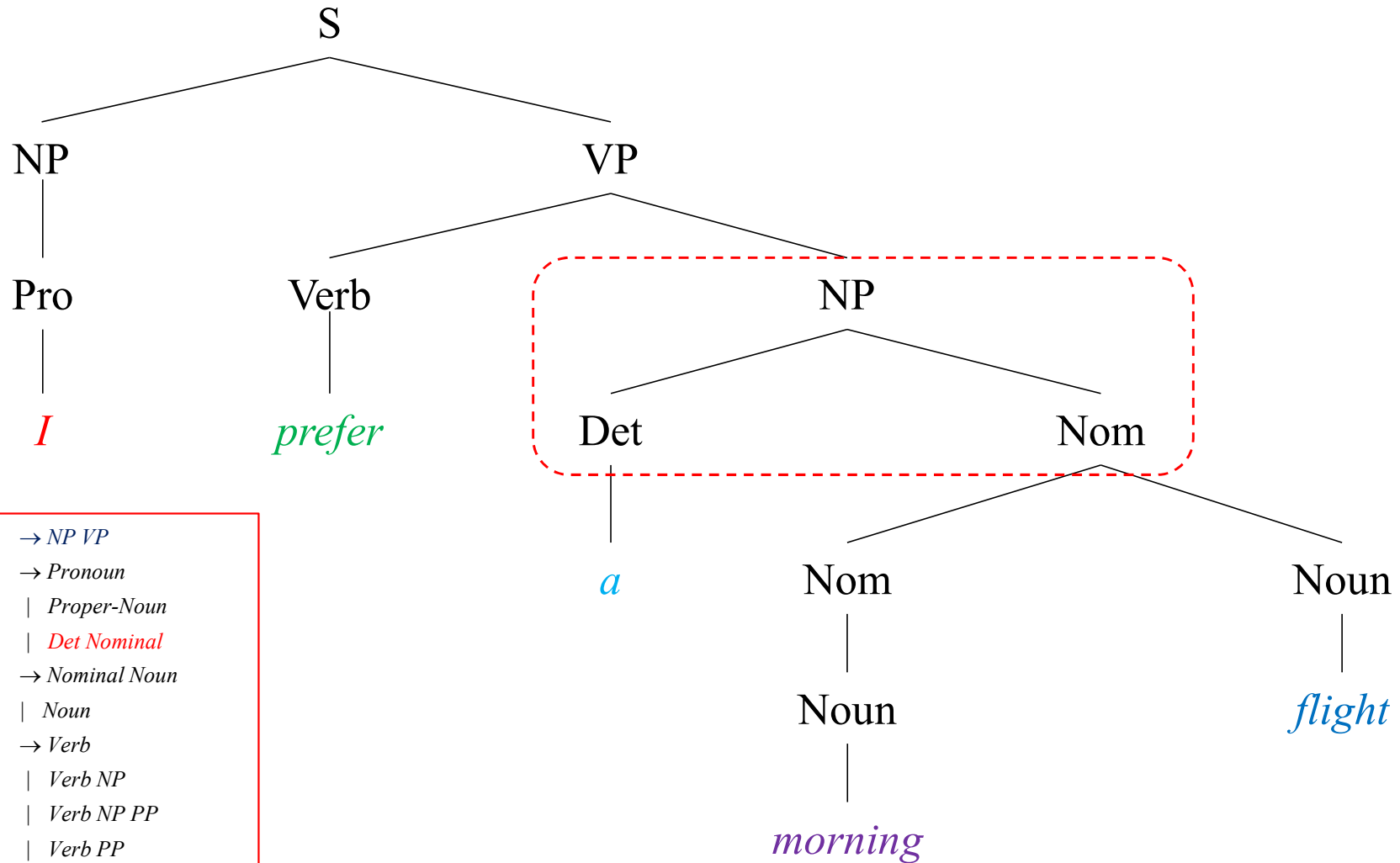


<i>S</i>	→ <i>NP VP</i>
<i>NP</i>	→ <i>Pronoun</i>
	<i>Proper-Noun</i>
	<i>Det Nominal</i>
<i>Nominal</i>	→ <i>Nominal Noun</i>
	<i>Noun</i>
<i>VP</i>	→ <i>Verb</i>
	<i>Verb NP</i>
	<i>Verb NP PP</i>
	<i>Verb PP</i>
<i>NP</i>	→ <i>Preposition NP</i>

# Parse Tree: Example

Parse tree for:

*I prefer a morning flight*

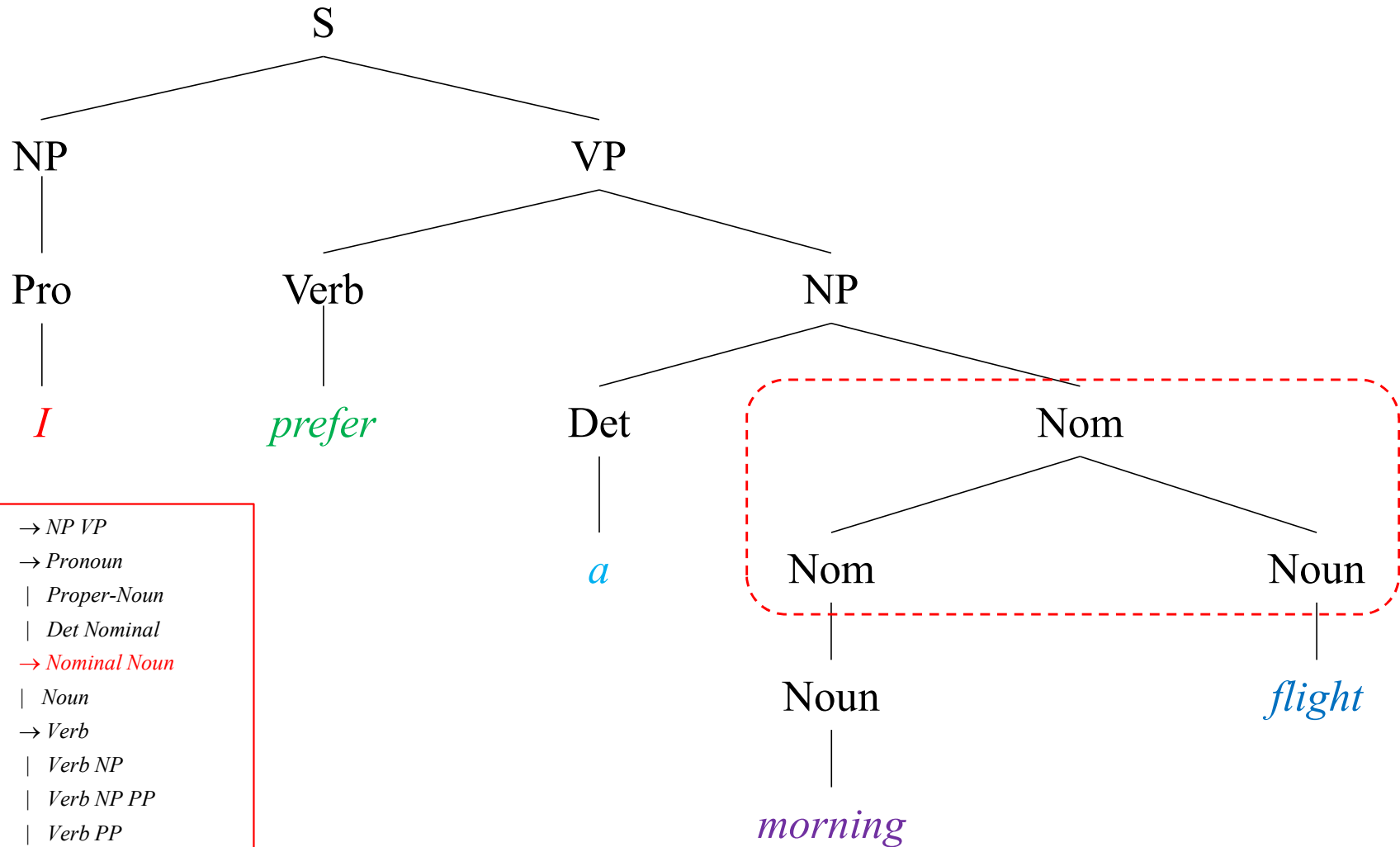


<i>S</i>	→ <i>NP VP</i>
<i>NP</i>	→ <i>Pronoun</i>
	<i>Proper-Noun</i>
	<i>Det Nominal</i>
<i>Nominal</i>	→ <i>Nominal Noun</i>
	<i>Noun</i>
<i>VP</i>	→ <i>Verb</i>
	<i>Verb NP</i>
	<i>Verb NP PP</i>
	<i>Verb PP</i>
<i>NP</i>	→ <i>Preposition NP</i>

# Parse Tree: Example

Parse tree for:

*I prefer a morning flight*



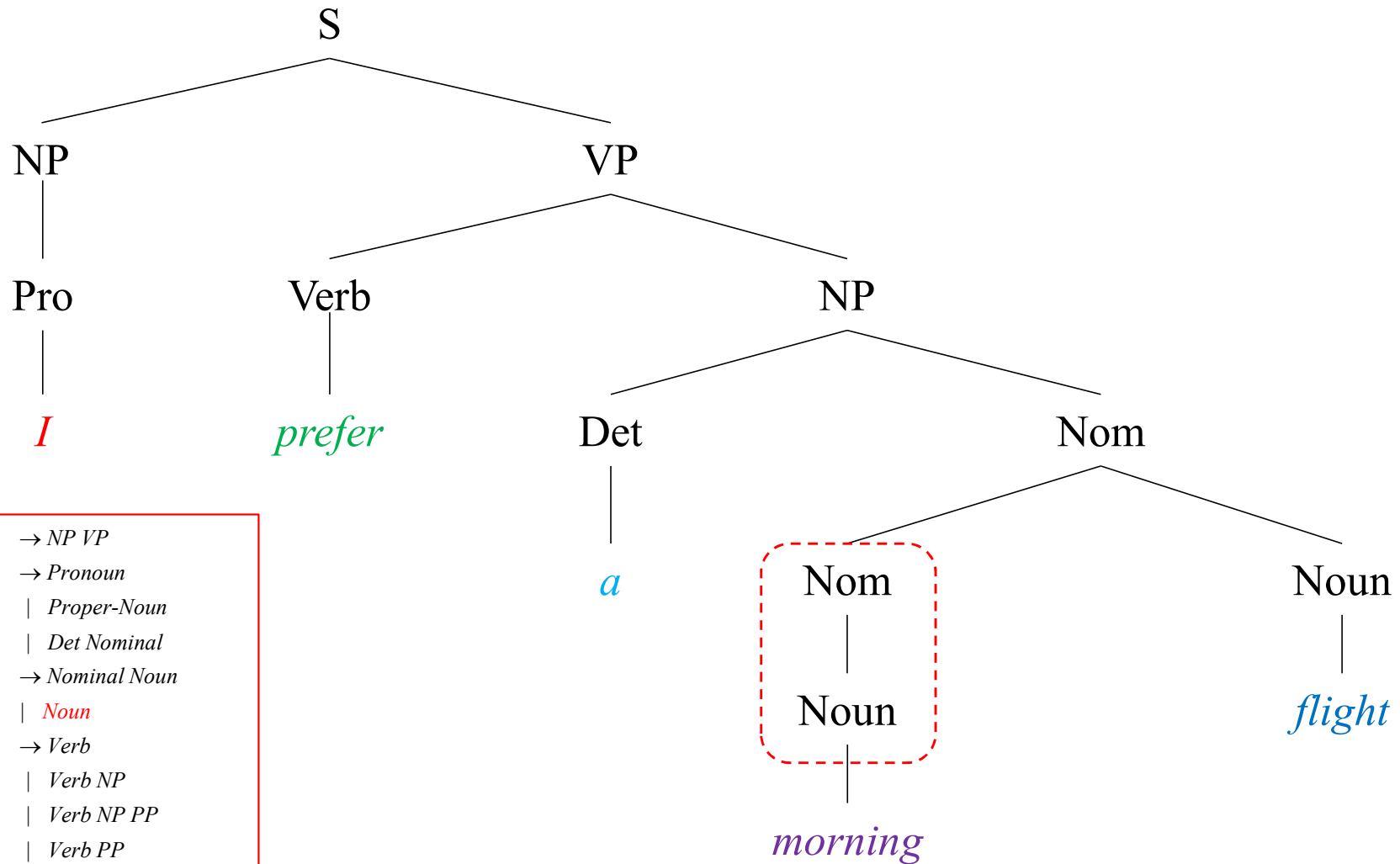
<i>S</i>	→ <i>NP VP</i>
<i>NP</i>	→ <i>Pronoun</i>
	<i>Proper-Noun</i>
	<i>Det Nominal</i>
<i>Nominal</i>	→ <i>Nominal Noun</i>
	<i>Noun</i>
<i>VP</i>	→ <i>Verb</i>
	<i>Verb NP</i>
	<i>Verb NP PP</i>
	<i>Verb PP</i>
<i>NP</i>	→ <i>Preposition NP</i>



# Parse Tree: Example

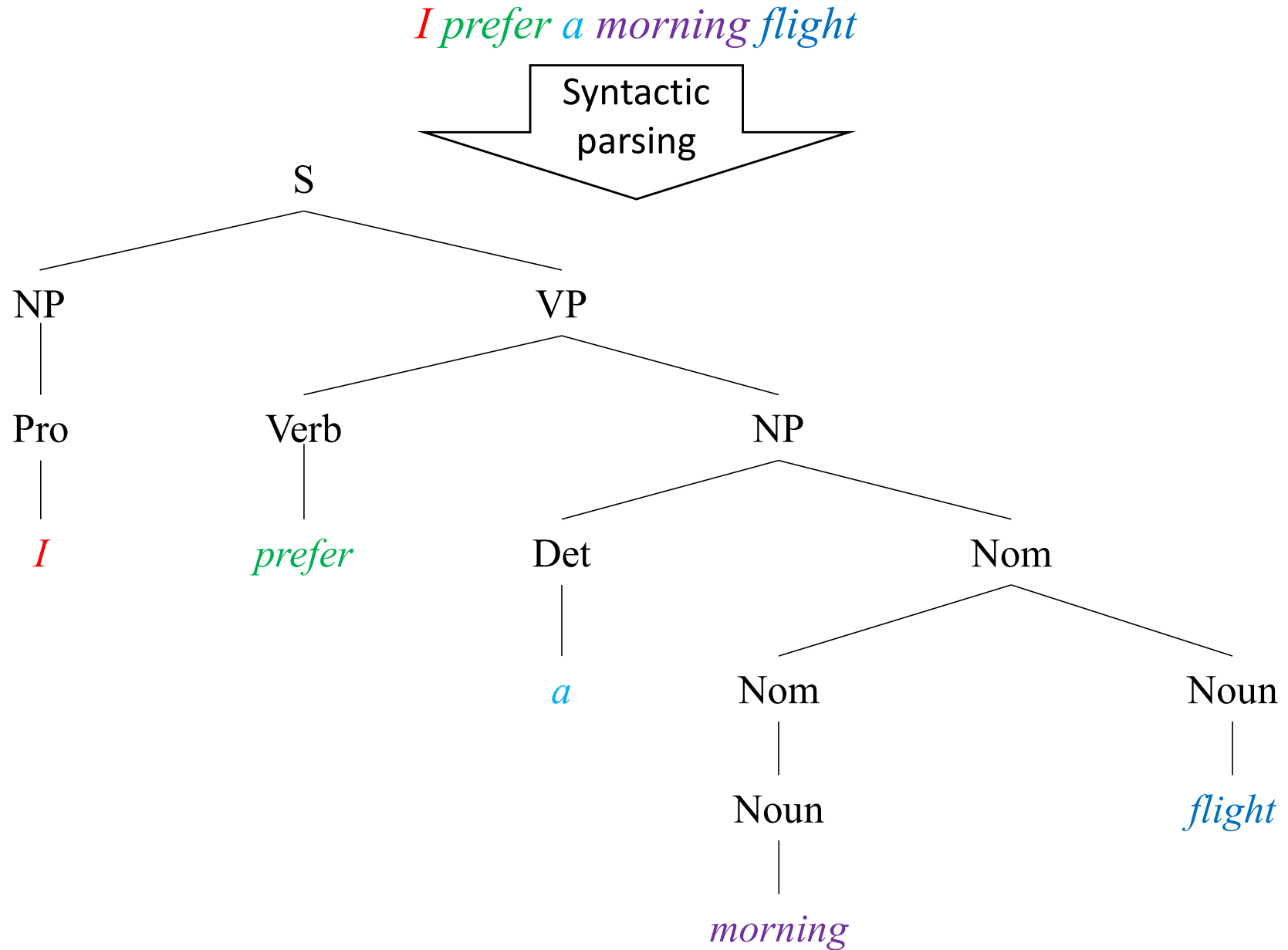
Parse tree for:

*I prefer a morning flight*



<i>S</i>	→ <i>NP VP</i>
<i>NP</i>	→ <i>Pronoun</i>
	<i>Proper-Noun</i>
	<i>Det Nominal</i>
<i>Nominal</i>	→ <i>Nominal Noun</i>
	<i>Noun</i>
<i>VP</i>	→ <i>Verb</i>
	<i>Verb NP</i>
	<i>Verb NP PP</i>
	<i>Verb PP</i>
<i>NP</i>	→ <i>Preposition NP</i>

# Syntactic Parsing: Sentence → Tree



# Parsing

The task of determining the parts of speech, phrases, clauses, and their relationship to one another is called **parsing**.

# BNF Example: CNF Propositional Logic

$CNFSentence \rightarrow Clause_1 \wedge \dots \wedge Clause_n$

$Clause \rightarrow Literal_1 \vee \dots \vee Literal_m$

$Fact \rightarrow Symbol$

$Literal \rightarrow Symbol \mid \neg Symbol$

$Symbol \rightarrow P \mid Q \mid R \mid \dots$

$HornClauseForm \rightarrow DefiniteClauseForm \mid GoalClauseForm$

$DefiniteClauseForm \rightarrow Fact \mid (Symbol_1 \wedge \dots \wedge Symbol_l) \Rightarrow Symbol$

$GoalClauseForm \rightarrow (Symbol_1 \wedge \dots \wedge Symbol_l) \Rightarrow False$

- BNF: Backus-Naur Form
- CNF: Conjunctive Normal Form

# Arithmetic Expressions Grammar

$S \rightarrow S \text{ Op } S \mid \text{Num}$

$\text{Op} \rightarrow + \mid - \mid \times \mid \div$

$\text{Num} \rightarrow \text{Num } \text{Digit} \mid \text{Digit}$

$\text{Digit} \rightarrow 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9$

The  $\mid$  (“or”) symbol means that a non-terminal has alternate expansions.

# Arithmetic Expressions Grammar

$S \rightarrow S \text{ Op } S \mid \text{Num}$

$Op \rightarrow + \mid - \mid \times \mid \div$  ← Lexicon

$Num \rightarrow Num \text{ Digit} \mid \text{Digit}$

$Digit \rightarrow 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9$  ← Lexicon

The  $\mid$  (“or”) symbol means that a non-terminal has alternate expansions.



# Arithmetic Expressions Grammar

$S \rightarrow S \text{ Op } S \mid \text{Num}$

$\text{Op} \rightarrow + \mid - \mid \times \mid \div$

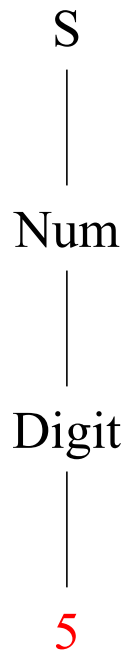
$\text{Num} \rightarrow \text{Num } \text{Digit} \mid \text{Digit}$

$\text{Digit} \rightarrow 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9$

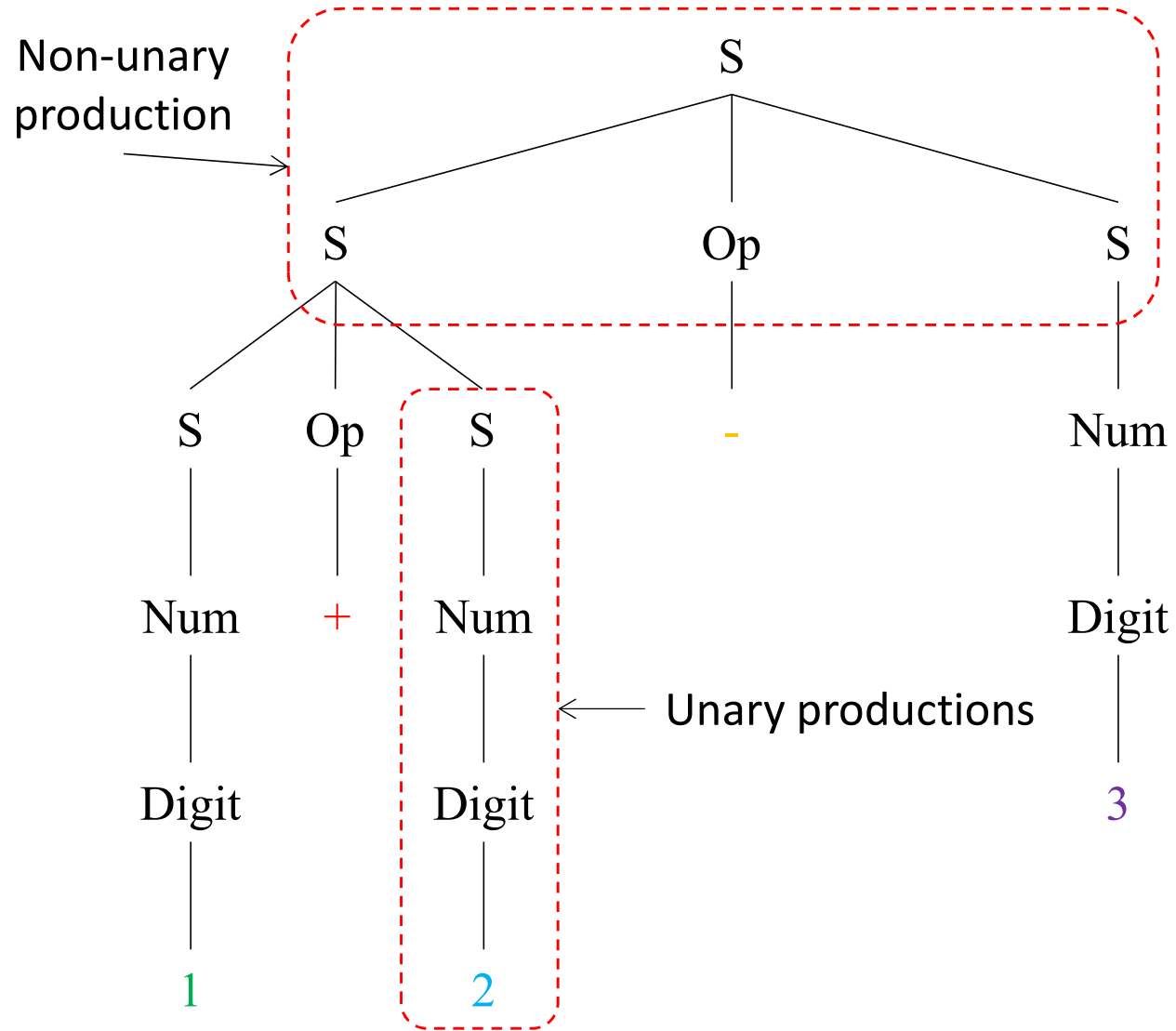
Rules

The  $\mid$  (“or”) symbol means that a non-terminal has alternate expansions.

# Grammar: Derivation / Parse Trees

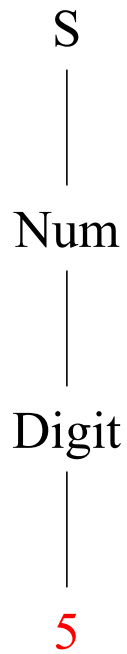


Unary productions

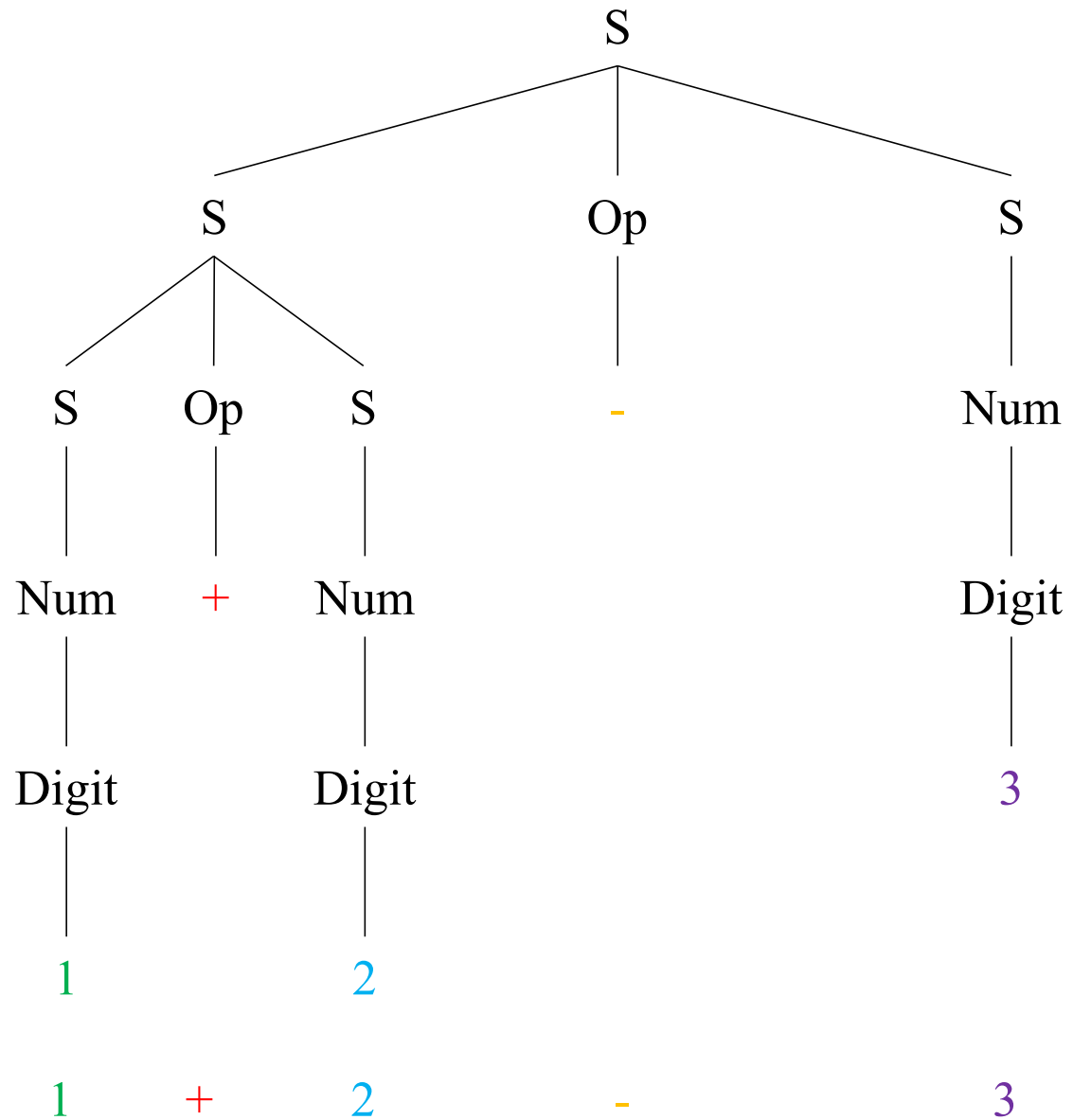


Non-unary and unary productions

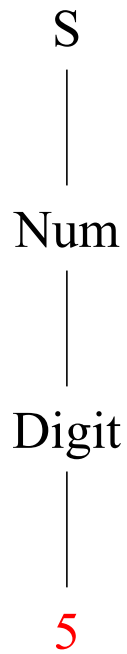
# Grammar: Derivation / Parse Trees



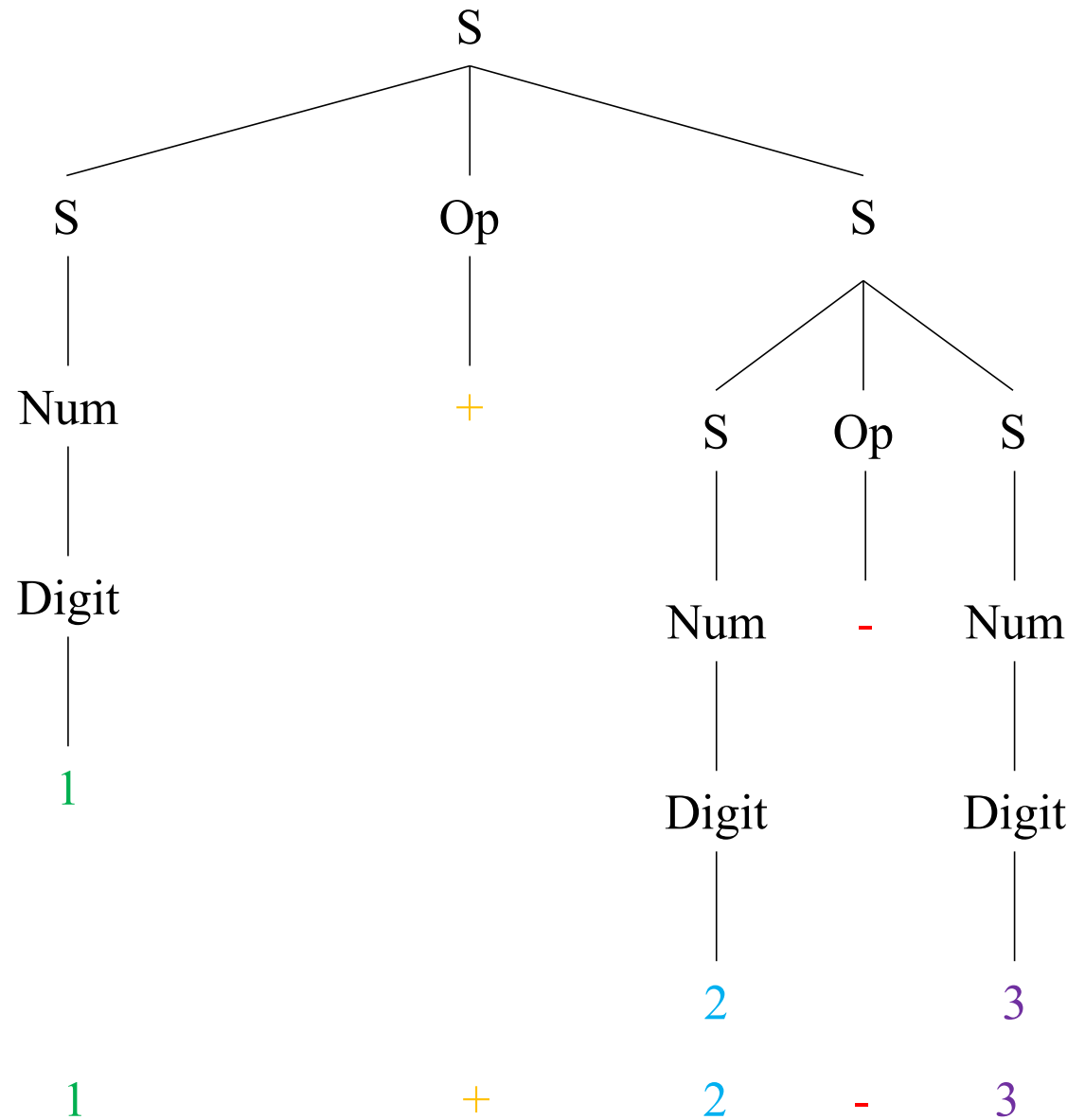
5



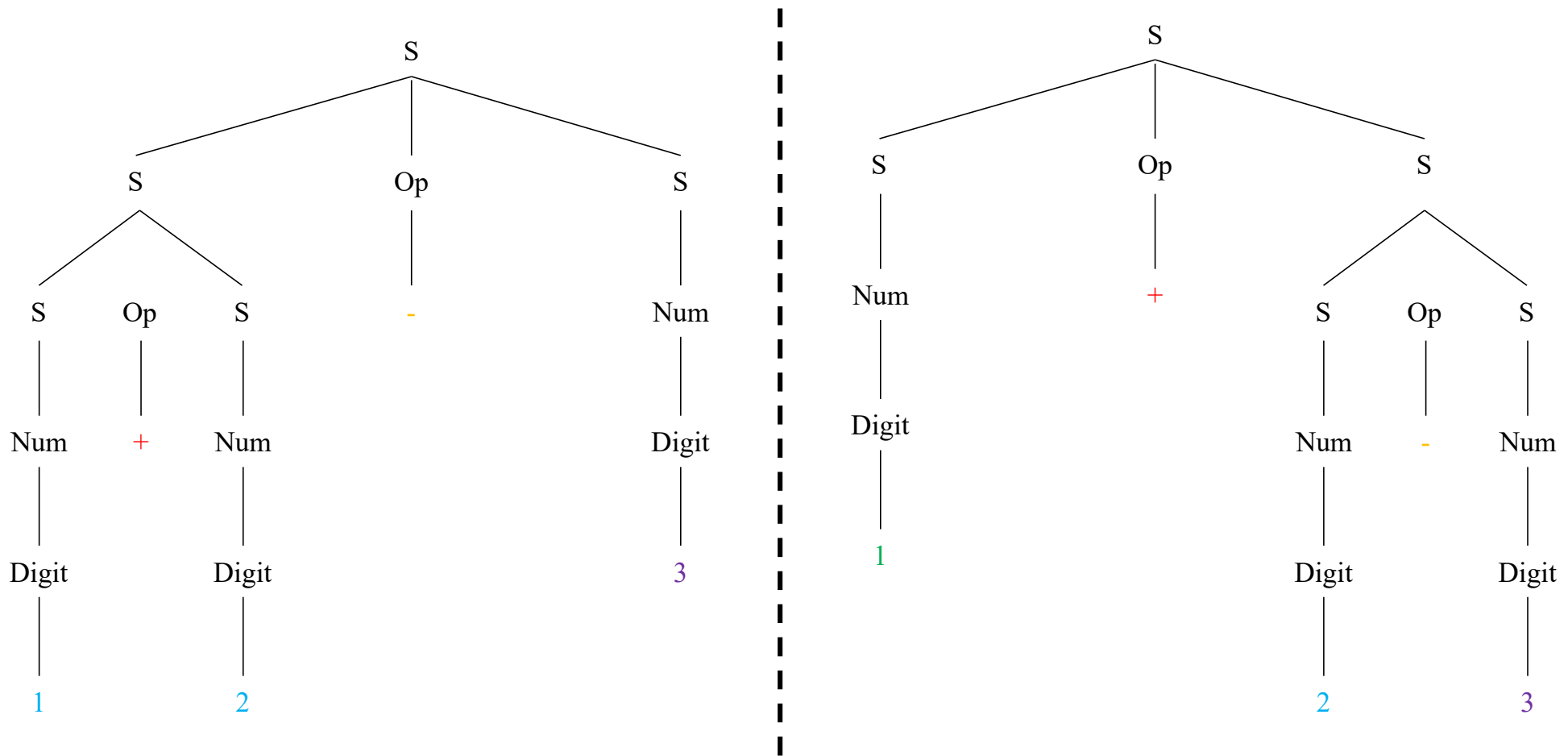
# Grammar: Derivation / Parse Trees



5

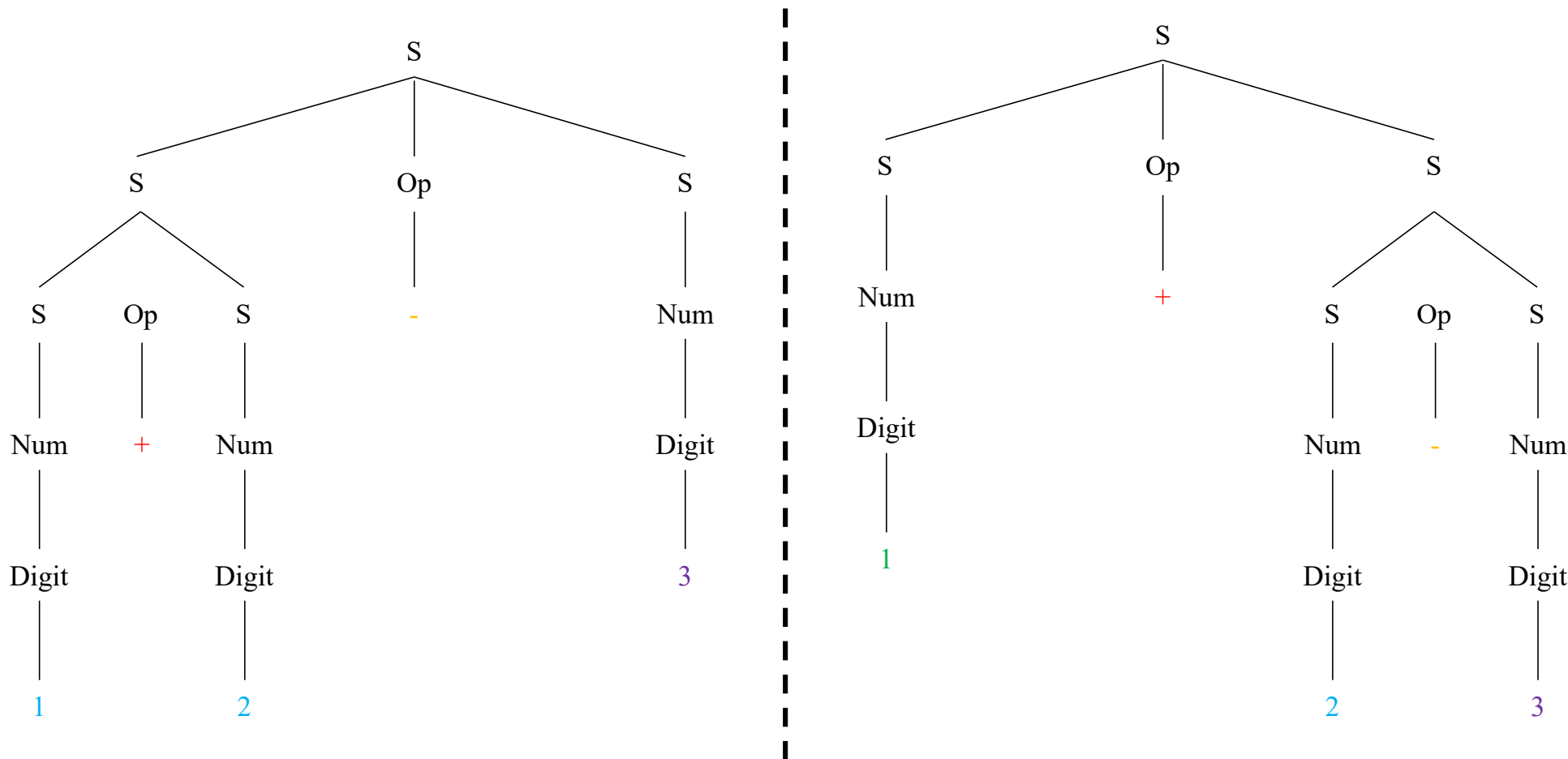


# Ambiguous Grammar



A grammar is said to be **ambiguous** if it can generate the same string (here: **1 + 2 - 3**) through multiple derivations.

# Ambiguous Grammar



**Derivations (generated by pre-order tree traversal):**

**Left:**  $(S(S(S(Num(Digit\ 1)))(Op\ +)(S(Num(Digit\ 2))))) (Op\ -) (S(Num(Digit\ 3))))$

**Right:**  $(S(S(Num(Digit\ 1)))(Op\ +)(S(Num(Digit\ 2))(Op\ -)(S(Num(Digit\ 3))))))$



# Grammar Equivalence

Two grammars are **equivalent** if they **can generate the same strings**:

- **weak equivalence: generate the same strings**
- **strong equivalence: generate the same strings through the same derivations**

# Grammar Equivalence: Example

**Grammar A:**  $S \rightarrow aSB \mid ab$

**Grammar B:**  $S \rightarrow aSB \mid aabb \mid ab$

**Both can define language  $a^n b^n$  (sequences of  $n$   $a$ s and  $n$   $b$ s) for  $n > 0$**