- ▶ Inflection points are where the function changes **concavity**.
- Since concave up corresponds to a positive second derivative and concave down corresponds to a negative second derivative, then when the function changes from concave up to concave down (or vise versa) the second derivative must equal zero at that point.
- So the second derivative must equal zero to be an inflection point. But don't get excited yet. You have to make sure that the concavity actually changes at that point.

Example 1 with $f(x) = x^3$.

- Let's do an example to see what really happens.
- Given $f(x) = x^3$, find the inflection point(s).
- (Might as well find any local maximum and local minimums as well.)

Start with getting the first derivative:

$$f'(x)=3x^2.$$

Then the second derivative is:

$$f''(x) = 6x.$$

Now set the second derivative equal to zero and solve for "x" to find possible inflection points.

$$6x = 0$$

Necessarily x = 0.

- We can see that if there is an inflection point it has to be at x = 0.
- ▶ But how do we know for sure if x = 0 is an inflection point?
- ▶ We have to make sure that the concavity actually changes.

- ▶ To do this pick a number on either side of x = 0 and check what the concavity is at those locations.
- Let's use x = -1 and x = 1 to check.
- ▶ At x = -1, the second derivative gives:

$$f''(-1) = -6$$

and the function is concave down at x = -1.

If we check x = 1 we get:

$$f''(1) = 6$$

which means the function is concave up at x = 1.

- ► Thus we can see that the function has different concavities on either side of x =0 and the inflection point is at x=0.
- ► Note the inflection point is not necessarily where the function crosses the x-axis but is where the concavity actually changes.