

## 1 Flow Control, Loops and Exception Handling

### 1.1 13.2 if . . . elif . . . else

if . . . elif . . . else blocks always begin with an if statement immediately followed by a scalar logical expression. elif and else are optional and can always be replicated using nested if statements at the expense of more complex logic and deeper nesting. The generic form of an if . . . elif . . . else block is

```
if logical_1:  
Code to run if logical_1  
elif logical_2:  
Code to run if logical_2 and not logical_1  
elif logical_3:  
Code to run if logical_3 and not logical_1 or logical_2  
...  
...  
else:
```

Code to run if all previous logicals are false

**13.3.1 Whitespace** Like if . . . elif . . . else flowcontrol blocks, for loops are whitespace sensitive. The indentation of the line immediately below the for statement determines the indentation that all statements in the block must have. **13.3.2 break** A loop can be terminated early using break. break is usually used after an if statement to terminate the loop prematurely if some condition has been met.

```
x = randn(1000)
for i in x:
    print(i)
    if i > 2:
        break
```

Since for loops iterate over an iterable with a fixed size, break is generally more useful in while loops.

**13.3.3 continue** continue can be used to skip an iteration of a loop, immediately returning to the top of the loop using the next item in iterable. continue is commonly used to avoid a level of nesting, such as in the following two examples.

```
x = randn(10)
for i in x:
    if i < 0:
        print(i)
    for i in x:
        if i >= 0:
            continue
        print(i)
```

Avoiding excessive levels of indentation is essential in Python programming – 4 is usually considered the maximum reasonable level. continue is particularly useful since it can be used to in a for loop to avoid one level of indentation.

## 1.2 break

`break` can be used in a `while` loop to immediately terminate execution. Normally, `break` should not be used in a `while` loop – instead the logical condition should be set to `False` to terminate the loop. However, `break` can be used to avoid running code below the `break` statement even if the logical condition is `False`.

```
condition = True
i = 0
x = randn(1000000)
while condition:
    if x[i] > 3.0:
        break # No printing if x[i] > 3
    print(x[i])
    i += 1
```

It is better to update the logical statement which determines whether the `while` loop should execute

```
i = 0
while x[i] <= 3:
    print(x[i])
    i += 1
```

### 1.2.1 13.4.2 continue

`continue` can be used in a `while` loop to skip any remaining code in the loop, immediately returning to the top of the loop, which then checks the `while` condition, and executes the loop if it still true. Using `continue` when the logical condition in the `while` loop is `False` is the same as using `break`.