# Pirannas

**TEAM 4SPACJE** 

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## It looks like this



#### Some additional but necessary files

REPOSITORY: HTTPS://GITHUB.COM/DRAGONFYLE/HACKYEAH\_GAME

**GAMEPLAY:** 

#### Project description

YOUR ONLY GOAL IS SURVIVAL. NAVIGATE THROUGH DEADLY LEVELS FILLED WITH OBSTACLES AND PROJECTILES, EVERY MOVE REQUIRES PRECISION AND CAREFUL PLANNING. YOU HAVE TO SKILLFULLY MANEUVER BETWEEN OBSTACLES AND YOU HAVE NO DEFENSE.

WHEN YOU STOP MOVING, THE WORLD ALSO ALMOST FREEZES.

AFTER BEING HIT BY A PROJECTILES, YOUR LIFE MAY COME TO AN END.

THE LONGER YOU KEEP MOVING, THE MORE POINTS YOU EARN.
STANDING STILL MAKES YOU LOSE POINTS.

CAN YOU REACH THE GOAL AND SURVIVE IN THIS HOSTILE WORLD?

### Other graphic materials as a bonns







main character enemies

obstacles