

Platform-Based Development: Third Party Libraries

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Course Admin

- Sprint #3 instructions are out:
 - <http://bitbucket.org/veljkop/runsup/>
 - All in one .txt (or .md) file
 - Deadline May 12th 23:59
- Sprint #3 main improvements:
 - More sophisticated UI
 - NavigationDrawer and Fragments
 - Persistence in the local database
 - REST API for enabling users to see their data on different devices



Course Admin

- No labs this week!



Third Party Libraries

- Android allows easy integration via **implementation** command
- Libraries for:
 - Improved UI: Butterknife, MPAndroidChart
 - ORM data access: OrmLite, GreenDAO, Room
 - Easier networking: OkHttp
 - Interacting with backend: Parse (Back4App), Retrofit
 - Innovative data structures: Guava
 - ...
- Browse <https://android-arsenal.com/>



Butterknife

- View-binding library for Android
 - Avoid all those findViewById calls
- Annotations for binding
 - Views: `@BindView(R.id.username) EditText edtUsername;`
 - Resources: `@BindDrawable(R.drawable.graphic)`
`Drawable graphic;`
 - Listeners: `@OnClick(R.id.submit)`
`public void submit(View view) {`
 `// TODO submit data to server...`
`}`
- Behind the scenes it uses the annotations to create a new class



Butter Knife Example



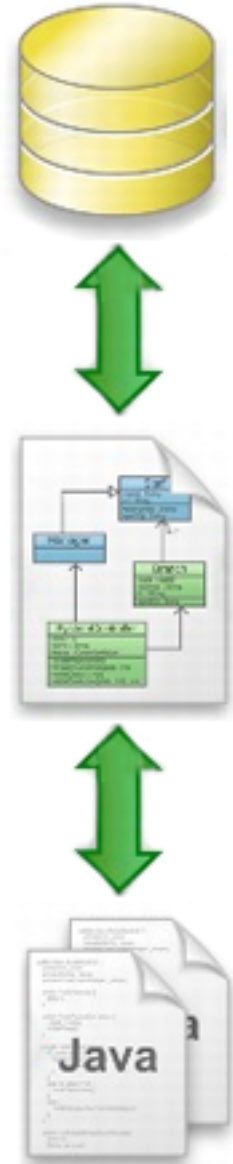
Object-relational Mapping ORM

- Problem:
 - Object-oriented languages work with objects that can be relatively complex
 - (Relational) databases store and manipulate simple scalar values in tables
 - Converting objects to table entries is cumbersome and prone to errors
- Solution
 - Object-Relational Mapping (ORM)



OrmLite

- Data storage
 - A number of relational DBs (MS-SQL, MySQL, Android SQLite)
- Object files
 - Annotated Java models
- Data Access Object (DAO)
 - Interface between the database and Java objects
- Note: this is not another database, but a layer over your SQLite DB!



OrmLite Models

- Use annotations to mark classes that will be persisted

```
@DatabaseTable(tableName = "accounts")
public class Account {

    @DatabaseField(id = true)
    private String name;

    @DatabaseField(canBeNull = false)
    private String password;
    ...
    Account() { // all persisted classes must
        // define a no-arg constructor with at least
        // package visibility
    }
    ...
}
```



OrmLite Models - Annotations

- OrmLite annotations
 - **@DatabaseTable**: for each Java class you wish to persist
 - **tableName** argument specifies the name of the table that corresponds to the class
 - **@DatabaseField**: for each field in the class that you wish to persist
 - **columnName** (default: field name normalized)
 - **defaultValue** (default: null)
 - **canBeNull** (default: true)
 - **persisted** (default: true)
 - **unique** (default: false)



OrmLite Models - Annotations

- Managing relations

- **@DatabaseField**:

- **id** (default: false) indicates whether the field is an ID
 - **generatedId** (default: false) tells the database to auto-generate a corresponding id for every row inserted
 - **foreign** (default: false) identifies this field as corresponding to another class that is also stored in the database. The field must not be a primitive type
 - **foreignAutoRefresh** (default: false) automatically refresh the foreign field
 - **foreignAutoCreate** (default: false) automatically create a foreign field (in its table)

- ...

ID is always unique!



OrmLite Models - Annotations

- Managing relations
 - **@ForeignKeyField**:
 - Enables one to many relationships
 - **eager** (default: false) a separate query is made immediately and the foreign key items are stored as a list within the collection; otherwise – lazy – accessed only when a method is called on the collection

```
public class Account {  
    @ForeignKeyField(eager = false)  
    ForeignCollection<Order> orders;  
    ...  
}
```



OrmLite Models – Data Types

- Persisted data types
 - Standard/Primitive:
 - String, int/Integer, long/Long, float/Float, double/Double, etc.
 - Date/Time:
 - java.util.Date, DateTime, java.sql.Date, java.sql.Timestamp
 - Serializable:
 - You must explicitly set the field type

```
// image is an object that implements Serializable  
@DatabaseField(dataType = DataType.SERIALIZABLE)  
Image image;
```



OrmLite – Android

- OrmLiteSqliteOpenHelper
 - Extend this class to create and upgrade the database when your application is installed and provide the DAO classes used by your other classes
- OpenHelperManager
 - To manage Helper usage

```
private DatabaseHelper databaseHelper =
null;

@Override
protected void onDestroy() {
    super.onDestroy();
    if (databaseHelper != null) {
        OpenHelperManager.releaseHelper();
        databaseHelper = null;
    }
}

private DBHelper getHelper() {
    if (databaseHelper == null) {
        databaseHelper =

OpenHelperManager.getHelper(this,
DatabaseHelper.class);
    }
    return databaseHelper;
}
```



OrmLite – Android

- OrmLiteConfigUtil
 - Creates a configuration for your database in `res/raw/ormlite_config.txt`
 - Run it on your local machine, the file is shipped with your application (resource file)

```
public class DatabaseConfigUtil extends OrmLiteConfigUtil {  
    private static final Class<?>[] classes = new Class[] {  
        SimpleData.class,  
    };  
    public static void main(String[] args) throws Exception {  
        writeConfigFile("ormlite_config.txt", classes);  
    }  
}
```



OrmLite – Data Access

- Via DAO object

```
Dao<Workout, Long> workoutDao = null;
DatabaseHelper databaseHelper = OpenHelperManager.getHelper(context,
DatabaseHelper.class);
try {
    workoutDao = databaseHelper.workoutDao();
} catch (SQLException e) {
    e.printStackTrace();
}
```

– Query

```
try {
    QueryBuilder<Workout, Long> workoutBuilder = workoutDao.queryBuilder();
    Where where = workoutBuilder.where();
    where.eq(Workout.colStatus, 1);
    return workoutBuilder.query();
} catch (SQLException e) {
    e.printStackTrace();
}
```



OrmLite – Data Access

- Via DAO object

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Dao<Workout, Long> workoutDao = null;
DatabaseHelper databaseHelper = OpenHelperManager.getHelper(context,
DatabaseHelper.class);
try {
    workoutDao = databaseHelper.workoutDao();
} catch (SQLException e) {
    e.printStackTrace();
}
```

– Insert

```
workout = new Workout("Workout", sportActivity);
workout.setUser(user);
try {
    workoutDao.create(workout);
    workout.setTitle("Workout " + Long.toString(getId()));
    // update name
    workoutDao.update(workout);
} catch (SQLException e) {
    e.printStackTrace();
}
```



OrmLite in Android Example



Other ORM Options

- Room (part of AndroidJetpack)
 - Pros:
 - Optimised to work with recent Android components
 - LiveData – notified when data is changed
 - Does not allow main thread execution
 - SQL queries checked at runtime
 - Cons:
 - Fewer Java methods for querying (compared to OrmLite)
 - Different data types than OrmLite
 - Supports only Android SQLite
- GreenDao
- SugarORM



Backend for Mobile Apps

- Android (or iOS for that matter) do not lock you into a particular backend technology
 - PHP, Node.js, Java Web apps, etc.
 - AWS, Google Cloud Platform, etc.
- Some solution easier to work with than others
 - Firebase
 - Parse Server (Back4App)



Firebase

- Mobile and Web app development platform supported by Google



Firebase

- Mobile and Web app development platform supported by Google
- Great for:
 - Authentication with Google ID (you have to use it)
 - Notifications (think chat-like app)
 - Crashlytics
 - Machine learning support

```
implementation 'com.google.firebase:firebase-core:16.0.8'
```



Parse Server

- **Open source** backend as a service (BaaS) platform initially developed by Facebook
 - Back4App is a Parse Server hosting platform
- Great for:
 - Building different REST APIs
 - Cron Jobs – schedule server jobs
 - User management (auto emails, social login)
 - Multiple SDKs
 - Including for Android



Back4App

- NoSQL database
- REST API to access data
- Access via HTTP using a number of languages/platforms
- Different pricing tiers, but the free one is sufficient for prototyping
- Android library

implementation `"com.github.parse-community.Parse-SDK-Android:parse:1.18.5"`



Back4App – Create Backend

- Go to back4app.com, log in, and create a new application
 - Manage via a dashboard
 - Add collections (tables)
 - Add custom code
 - Initiate communication (notifications)
- Get the following (and put in your Android app) in order to access the backend:
 - Application ID
 - Client Key



Back4App Example

- At <https://bitbucket.org/veljkop/parseexample/>



Google Sign In Example

- At <https://bitbucket.org/veljkop/googlesigninexample/>

