

## CONCLUSION

The project generalizes the file structure operations such as insert, update, search and delete, by abstracting away the core functionality of the same and to implement Hash function to Access. The project helps the user to keep track of all the information on various games provided by the user in a simple and structured file system, and can view the information stored in the files by using the SEARCH module which helps in retrieving the records of a desired game record. This project also enables the user to add a new entry to the file and also retrieve details from the File. ADD module has been implemented to insert records into the record file and to the index file. The DISPLAY module displays the file contents. The DELETE module helps in deleting an existing record entry, and the UPDATE module helps the user to update the current information of the existing anime record.

## **REFERENCES**

### **Text books:-**

1. Michael J.Folk, Bill Zoellick, File Structure, 2nd edition
2. A.V. Oppenheim and R.W. Schafer, Digital Signal Processing, Englewood, N.J., Prentice Hall, 3 Edition, 1975.

### **Websites -**

1. <https://www.w3schools.com>
2. <https://code.visualstudio.com>

### **Videos-**

1. <https://youtu.be/mqhxxeeTbu0>