

This operation is basically an intersection. Consider following lists

List 1

Adams  
Carter  
Chin  
Davis  
Foster  
Lyronick

List 2

Adams  
Anderson  
Andrews  
Beck  
Burns  
Carter  
Davis  
Dempsey

Initialising : we need to arrange things in such a way that the procedure gets going properly.

Getting & accessing the link next time in list : we need simple methods support getting the next list element & accessing it.

Synchronizing : we have to make sure that the current item from one list is never so far ahead of current items on the list that a match will be missed.

Handling end-of-file conditions - when we get to the end of either list or list 2, we need to halt the program.

Recognising errors : when an error occurs in data, we want to detect it & take some action.

If item(1) is less than item(2), we get the next item in list 1;

If item(2) is greater than, we get next item in list 2;

else get next items from both the lists

The key feature of this algorithm is that control always returns to the head of main loop after every step of operation.

EXPERIENCE

We can setup an unbounded no. of different lists, each of varying length, without creating a large no. of small files by using linked lists. We could redefine our secondary index so it consists of records with two fields - a secondary key field & a field containing relative position of first corresponding primary key reference (label  $\text{g}_{10}$ ) in the converted list.

- ① Explain matching procedure of co-sequential process with algorithm/pseudocode.

Ans

```
int Match(char *List1Name, char *List2Name, char *OutputListName)
{
    int MoreItems;
    InitializeList(1, List1Name);
    InitializeList(2, List2Name);
    InitializeOutput(OutputListName);

    MoreItems = NextItemInList(1) < NextItemInList(2);
    while (MoreItems)
    {
        if (Item(1) < Item(2))
            MoreItems = NextItemInList(1);
        else if (Item(1) == Item(2))
        {
            ProcessItem(1);
            MoreItems = NextItemInList(1) & NextItemInList(2);
        }
        else
            MoreItems = NextItemInList(2);
    }
    FinishUp();
    return 1;
}
```

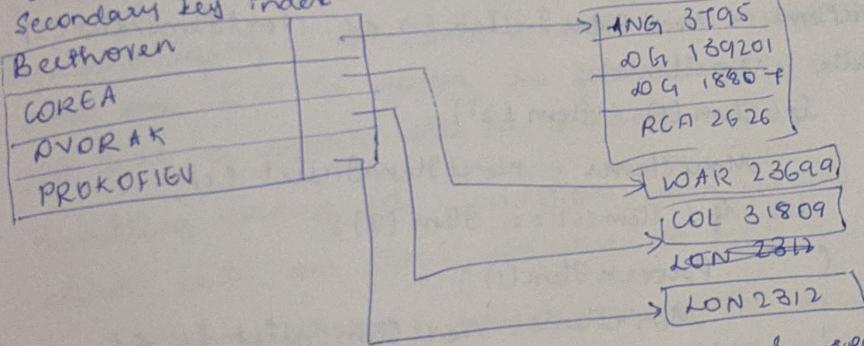
(a) Explain ways to improve secondary indexing.

Beethoven ANG 3795 JOG 139201 DGL 18807 RCA 2626

a) Array of references: with this, major contribution of this revised index structure is its help in solving the problem of rearranging index file every time a new record is added to data file. Consider a new record being added PROKOFIEV ANG 36193 LON 2312.

Since we aren't adding another record to 2<sup>nd</sup> index, there is no need to rearrange any records. All that is required is rearrangement of fields in existing recording for PROKOFIEV.

b) Inverted list:  
List containing set of secondary key which leads to one or more primary key is called inverted list.  
Secondary Key Index



This is an ideal situation where each secondary key points to diff lists of primary key. The list could contain hundreds of references, if needed, while still requiring only one instance of a secondary key. On the other hand if a list requires only one element, then no space is lost to internal fragmentation.

EXPERIENCE

What is indexing? What are the advantages

The search for records by ~~multiple~~ multiple keys can be done on multiple indexes, with the combination of index entries defining the record matching the key combination. If two keys are to be combined, a list of entries from each key is retrieved.

- for an "or" combination of keys, lists are merged ie, any entry found in either list matches the search.
- for an "and" combination of keys, the lists are matched, ie. only entries found in both lists match the search.

Selective indexes?: Another interesting feature of secondary indexes is that they can be used to divide a file into parts & provide a selective view. For example, it is possible to build a selective index that contains only the title of classical recordings in the record collection.

If we have additional information about the recordings in data file such as date the recording was released, we could build selective indexes such as "recordings released prior to 1940" & "recording since 1940". Such

selective index information could be combined into Boolean operations to respond to requests such as "list all the recordings of Beethoven's Ninth Symphony released since 1940". Selective indexes are sometimes useful when contents of a file fall naturally & logically into several broad categories.

```

void main()
{
    int ch, flag;
    in. initial();
    send. initial();
    for(;;)
    {
        cout << 1 - add, 2 - display, 3 - search, 4 - delete, 5 - exit;
        cin >> ch;
        switch(ch)
        {
            case 1: cout << "enter details : ";
                        s.add();
                        in. write();
                        bind. write();
                        break;
            case 2: openes lfile, datayle, rec : in ;
                        cout << " indexfile, secondary & datayle";
                        s.datadisp();
                        break;
            case 3: cout << "To search based on sec key";
                        flag = sec - search();
                        if (flag == -1)
                            cout << "no data record";
                        break;
            case 4: flag = sec - search();
                        if (flag == -1)
                            cout << "no data record found";
                        else
                        {
                            s.remove();
                            in. write();
                            bind. write();
                        }
                        break;
            default : cout << "exit (0);";
        }
        lfile . close();
        file . close();
        mfile . close();
    }
}

```

EXPERIENCE

```
for (i = 0; i < midsize + 1; i++)
    id[i] = mid[i];
midsize = -;
} else {
    cout << "un doesn't match";
}

void student :: statadisp ()
{
    cout << endl << "Under file details : " << endl;
    cout << "it" << "urn" << "it" << "address";
    for (i = 0; i < midsize + 1; i++)
        cout << pd[i].urn << id[i].addr;
    cout << endl <<
    for (i = 0; i < midsize + 1; i++)
        cout << mid[i].name << mid[i].sem;
    while (dfile)
    {
        unpack ();
        cout << dnum << name << age;
        cout << branch << sem;
    }
}

void student :: unpack ()
{
    dfile.getline (dnum, 15, '\n');
    dfile.getline (name, 20, '\n');
    dfile.getline (age, 5, '\n');
    dfile.getline (branch, 5, '\n');
    dfile.getline (sem, 5, '\n');
}
```

```

strcpy - s (fd [ : ]. ium , dnum );
- etra - sc ( k , fd [ i ] . add , 10 );
    midsize + ;
for ( i = midsize ; i > 0 ; i -- )
{
    if ( strcmp ( name , fd [ i - 1 ] . name ) < 0 )
        mid [ i ] = mid [ i - 1 ];
    else if ( ( strcmp ( name , fd [ i - 1 ] . name ) < 0 ) &
              ( strcmp ( dnum , fd [ i - 1 ] . num ) = = 0 ) &
              ( mid [ i ] = fd [ i - 1 ] . num ) < 0 ) )
        mid [ i ] = fd [ i - 1 ];
    else
        break ;
}

strcpy - s ( fd [ c ] , name , name );
strcpy - s ( fd [ c ] , num , dnum );
midsize + ;
}

void student :: pack ()
{
    strcpy - s ( buffer , dnum );
    strcpy - s ( buffer , " " ) ;
    strcpy - s ( buffer , name );
    strcpy - s ( buffer , age );
    strcpy - s ( buffer , search );
    strcpy - s ( buffer , num );
    strcpy - s ( buffer , " / " );
}

int search ( char * fnum )
{
    int low = 0 , high = mid - 1 , mid ;
    while ( low < = high )
    {
        mid = ( low + high ) / 2 ;
        if ( strcmp ( fnum , fd [ mid ] . num ) = = 0 )
            return mid ;
    }
}

```

```

void render :: write()
{
    opena (file , endfile , los ;; end );
    for (i=0 ; i < andsny ; i++)
        file << id[i] . wan << ' ' << id[i] . adder << "\n" ;
}

void render :: nosite()
{
    opena (file , renderfile , los ;; end );
    for (i=0 ; i < andsny ; i++)
        file << end[i].name << " " << end[i] . num << "\n";
}

void student :: add()
{
    cout << "Enter the man no = " ; cin >> dum ;
    if (search dum >= 0)
        cout << "User already present" ;
    else
        if (dum <= dum . add[i-1].num ) < 0 )
            id[i] = dum . add[i-1];
        else
            break;
}

openen (file , fatylo , ior : app );
cout << enta . name ; cin >> name ;
cout << age ; cin >> age ;
cout << branch ; cin >> branch ;
cout << rem ; cin >> rem ;
pack();
file . kely (0 , los ;; end );
k - offle . lily ();

```



## Dom Struktur

```
    public:
        Dom name [so], name [<so>];
        int32 kindred [15];
        int32 count [15];
        Dom index;
        File* open (Länderfile, int32::en);
        if (!file)
        {
            index = 0;
            return;
        }
        file (index = 0, "index");
        if (file > getLine (id [index] + 1))
            file = getLine (id [index] + 1).cstr;
        if (file == (id [index] + 1).cstr)
            break;
        file .close();
    }

void index:: nächsten()
{
    file .open (Länderfile, int32::en);
    if (!file)
    {
        index = 0;
        return;
    }
    for (intindex = 0; index > 1)
    {
        file .getLine (id [index] + 1), sname, 20, ('1');
        file .getline (id [index]).cstr, us, ('m');
        if (file .eof ())
            break;
        file .close();
    }
}
```

```

file program6
{
    #include <iostream>
    #include <iostream>
    #include <conio.h>
    #include <stdio.h>
    #include <stdlib.h>
    #define database "student".
    #define under "pose tri".
    #define studentfile "student".
    #define namespace std;
    ifstream file , file1;
    int i , reading , reading1 ;
    char buffer[100] , key[20];
    void opena (fstream &file , char *key , int mode)
    {
        file .open (key , mode);
        if (!file)
            cout << "unable to open file ";
        -> fetch();
        out(1);
    }
}

```

```

class student
{
    char name[20], age[5], branch[6], sem[5];
    public: void add(); void pack(); void remove();
    friend int search (char * );
    void disp(); void unpack();
}

class student
{
    public: char name[15], address[15], add[5];
    void print(); void write();
    void read();
}

```

- a) Explain all the operations required to maintain an index file
- a) Create original empty index & datofile  
index (fixed length) datofile (variable length)
  - b) load index to main memory  
load (read), store (write)
  - c) Requesting index file from memory.
  - d) Record addition ( requires some rearranging of index).
- e) Record deletion
- f) Most deleted record in both.
- g) Record updation
- update changes the value of key field
  - update doesn't affect key field

} class

6

① What are the advantages of primary indexing?

- a) Associates a fixed length record to variable length
- b) Searching & maintaining index files is less expensive as compared to maintaining a data file
- c) Handles jumbled records

case 3: cout << "Enter USN to be searched.  
cin >> usn;  
flag = search (usn);  
if (flag == -1)  
cout << "Record not found";  
else  
g. search (flag);  
break;  
case 4 :  
cout << "Enter USN "  
cin >> usn;  
pos = search (usn);  
if (pos == -1)  
{cout << "USN not found \n";}  
else {  
S. remove (pos);  
in. write ();  
}  
break;  
default : exit (0);  
}  
stchfile. close ();  
}

①  
a) A  
b) B  
c)

std::file::getline ( brand, 6, '\n' ),  
std::file::getline ( arm, 5, '\n' );

void Student::dataOutput()

```

while (1)
{
    unpack (1,
    if [dun [0] == '$')
        {
            cout << " record deleted ";
            else
                cout << dnum << name << endl;
        }
    if (atfile - eof (1))
        break;
}

```

```
    }  
    void main()  
    {  
        cout << "Hello, world!" << endl;  
    }
```

Student 5:  
wh-linked ( );  
for ( ; ; )  
cont < endl << "1. Rec entry in 1. Drop lang in  
4. Delete in 5. Next \n";

5. deutsch:  
ein  $\rightarrow$  ein;  
kuehle (ch)  $\rightarrow$  "kuehle Deutsch" =

case 1: `new S::add()`

break;

178

```

if (strcmp (fnum, id [mid] . name) == 0)
    return mid;
else if (strcmp (fnum, id [mid] . name) > 0)
    low = mid + 1;
else
    high = mid - 1;

}

void Student :: readap (int pos)
{
    fopener (stdfile , datatype , '05 :: (' vi ,
    stdfile . seekg (pos) . addn) , '05 :: beg);
    unpack ();
    sg (dnum [0] = '$');

    cout << "This record has been deleted !!. \n";
    return;
}

cout << dnum << name << age << branch << rem << endl;
}

void Student :: remove (int pos)
{
    fopener (stdfile , datofile , '08 :: (' vs ; end);
    stdfile . seekg (atof (id [pos] . addn) , '08 :: beg);
    stdfile . put ('$');
    for (i = pos ; i < end - 1 ; i++)
    {
        id [P] = id [i + 1];
        indire - - ;
    }
}

void Student :: unpack ()
{
    stdfile . getline (dnum , 15 , '0');
    stdfile . getline (name , 20 , '0');
    stdfile . getline (age , 5 , '0');
}

```

```

openen (std::file * datafile , std::string & app);
cout << "Name : ";
cin >> name;
cout << "Age" ;
cin >> age;
cout << "Branch" ;
cin >> branch;
cout << "Sem" ;
cin >> sem;
pock();
std::file . seekg(0 , std::ios :: end );
K = std::file . tellg();
std::file << buffer << endl;
strcpy - s( std::string . fstr , down );
strcat - s( K , ed[ i ]. add , id );
index += ;
}

void Student :: pock()
{
strcpy - s( buffer , down );
strcat - s( buffer , "1" );
strcat - s( buffer , name );
strcat - s( buffer , "1" );
strcat - s( buffer , age );
strcat - s( buffer , "1" );
strcat - s( buffer , sem );
strcat - s( buffer , "1" );
strcat - s( buffer );
}

int search (char * fstr)
{
int low = 0 , high : index - 1 ;
int mid;
while (low <= high )
{
mid : (low + high) / 2 ;
}

```

```

    fp (index = 0; index < i)
    {
        indfile . getline ( id [ index ], un [ 0 : 1 ] );
        indfile . getline ( id [ index + 1 : 2 ], un [ 1 : 2 ] );
        if ( indfile . eof () )
            break ;
    }

    void opener ( ifstream & file , char * fn , int mode )
    {
        file . open ( fn , mode );
        if ( ! file )
        {
            cout << " Unable to open file " << fn << endl ;
            exit ( 1 );
        }
    }

    void ender :: write ()
    {
        ofstream indfile , nos ;
        nos . open ( "indexfile" );
        indfile . open ( "indexfile" );
        for ( L = 0 ; index < i ; i ++ )
        {
            indfile << id [ i ]. un << endl ;
            indfile . close ();
        }
    }

    void Student :: add ()
    {
        int k ;
        cout << " Enter new no \n" ;
        cin >> num ;
        if ( search ( num ) > = 0 )
            cout << " num present already " ;
        return ;
    }

    for ( i = index ; i > 0 ; i -- )
    {
        if ( memcmp ( num , id [ i - 1 ]. un ) < 0 )
            id [ i ] = id [ i - 1 ];
        else
            break ;
    }
}

```

(class 5) AP-S  
want a program to implement simple student on  
primary basis for a file of student objects - implemented  
add(), search(), delete, update, ~~insert~~, ~~update~~ ~~insert~~

# include < stdfream >  
# include <fstream >  
# include <conio.h>  
# include <stdio.h>  
# include <stdlib.h>  
# define max 10  
# define student "Student.dat"  
# define indexfile "index.dat"  
# define friendfile "friend.dat";  
using namespace std;  
ifstream stdfile, indexfile;  
fint i, index;  
char leeren [50];

class Student  
{ char num [15], age[5], sem[5], branch[5],

name [20];  
public : void add();  
void pack();  
friend void search (char \*);  
friend void sort();  
void read (int);  
void generate (int);  
void database ();  
void unpack();  
void

y;  
class index  
{ public : char num [15], addrs[5];  
void index(); open indexfile, nos : in);  
{ indexfile : open indexfile,  
if (!, indexfile)  
{ indexfile = 0; return; }  
else indexfile = 1;

EXPERIENCE

Note - what  
label ~~getRecord~~  
cot 38358 is the first entry in the

label 38358 is the second entry in index  
not necessarily in data file which is entry  
sequenced which means they occur in the order  
they entered into the file.

Using index to provide access to data file in  
by label #0 as a simple matter.

```
int RetrieveRecording ( Recording & recording , char *key )  
    TextIndex & RecordIndex , BufferFile & RecordingFile ;  
  
    int result ;  
  
    result = Recording . Read ( RecordingIndex ,  
        search ( key ) ) ;  
  
    if ( result == -1 ) return false ;  
    result = Recording . Unpack ( RecordingFile , Get  
        Buffer ( ) ) ;  
  
    if ( result == -1 ) return result ;
```

disadvantage: ~~sorted~~

Keeping index in memory as page runs into  
find records by key more quickly with an index file  
than with a sorted one since the binary searching  
can be performed entirely in memory - once  
key offset for the data record is found, single  
seek is all that's required to retrieve the  
record.  
  
As noted above, a mix of methods will  
be used to store data in the  
file. Both a sorted and unsorted  
page will be used.

② What are the restrictions of key sent & how to overcome that?

- i) In any file we read in the memory a sorted file before we can write and new sorted file seeking.
  - ii) Based on sorting the RDN gets disturbed then we need to randomly references.

To overcome this problem with key sorting is writing records back in sorted order. Instead we can put each record in its original file.

① Explain the concept of simple indexing on ordinary -text file. What are the advantages of it?