Tema 1

Ex1:

1 - B

2 - D

3 - A

4 - E

5-C

EX2:

Bruche Schneier vorbeste despre importanta securitatii si locul dezvoltarii acesteia, spunand ca atata timp cat exista riscuri si adversari, va fi mereu nevoie de securitate. El spune ca securitatea trebuie vazuta ca un mod de gandire sau un mod de a percepe lumea din jur, spunand ca nu trebuie sa ne gandim la cum sa facem ceva sa mearga, ci cum am putea sa il facem sa esueze, pentru a ne antrena gandirea si a gasi astfel o solutie mai buna.

EX3:

A) Ziua in care m am nascut + 10 = 11

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11_{(10)} = 1011_{(2)}
11 : 2 = 5, r 1
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5:2=2r1

2:2=1r0

Scriem in ordinea inversa resturile si obtinem numarul in baza 2.

Invers:

$$1 * 2^0 + 1 * 2^1 + 0 * 2^2 + 1 * 2^3 = 1 + 2 + 0 + 8 = 11$$

B)
$$(A4A4)16 = 10*16^3 + 4*16^2 + 10*16^1 + 4*16^0 = 40960 + 1024 + 160 + 4 = 10*16^3 + 10*16^3 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4 + 10*16^4$$

(42148)10 Efectuam algoritmul descris mai sus si obtinem (1010010010100100)2. Luam numarul in baza 2 si il impartim in 4 grupe binare iar fiecare grupa binara o transformam mai

intai in baza 10, iar apoi in baza 16, concatenandu-le. (1010)2 (0100)2 (1010)2 (0100)2 = (10)10 (4)10 (10)10 (4)10 = (A4A4)16

EX4:

DRAGOS=688265717983

66 82 65 86 79 - BRAVO

EX5:

DRAGOS = RFJBR09T

U3VudCBzdHVkZW50IGxhIEZNSS4 = Sunt student la FMI.

Ex6:

Malware - Hardware, firmware, or software that is intentionally included or inserted in a system for a harmful purpose.

Virus - A computer program that can copy itself and infect a computer without permission or knowledge of the user. A virus might corrupt or delete data on a computer, use e-mail programs to spread itself to other computers, or even erase everything on a hard disk.

Dropper - Programs designed to extract other files from their own code.

Downloader - In computer networks, download means to receive data from a remote system, typically a server such as a web server.

Trojan - A useful or seemingly useful program that contains hidden code of a malicious nature that executes when the program is invoked.

Spyware - Software that is secretly or surreptitiously installed into an information system to gather information on individuals or organizations without their knowledge.

Riskware - Software whose installation and execution poses a possible yet not definite risk to a host computer.

Ransomware – A type of malicious software designed to block access to a computer system until a sum of money is paid.

Adware - Software that automatically displays or downloads advertising material such as banners or pop-ups when a user is online.

Worm - A computer program that can run independently, can propagate a complete working version of itself onto other hosts on a network, and may consume computer resources destructively.

Obfuscare – Technique used to make something difficult to understand. Programming code is often obfuscated to protect intellectual property or trade secrets, and to prevent an attacker from reverse engineering a proprietary software program