

Programming Bootcamp - Introduction 0.0

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About

This is the introduction of Programming Bootcamp. For this session I just want to introduce you to the types of problems we will learn to solve and the names of the technology we will be using.

Hopeful Outcomes

At the end of all of this informal program, I just want one thing:

- You should be able to develop and deploy an imgur clone

This probably sounds daunting at first, but I think we can handle it as a team.

On Your Own

When I read technical articles, I usually read them three times.

I read them the first time at my normal reading pace, not really pausing to make sure I comprehend every word and phrase. If I did that, I'd be reading for hours. Then, I'll take a moment to think about what I really wanted to know from the article.

Next, I'll go back through the article a second time, focusing in on what I find interesting, what I don't comprehend, and what I know I'm there to learn.

The third time I re-read is when I'm putting something into practice. Programming isn't a test, and the only people who will shame you for looking at reference material are so far beneath you that they don't even know that they're ignorant.

I'll leave you with a link to an article that I grabbed from the internet. I enjoyed it and thought it was a good mix of practical and technical. Please read it at your leisure and let me know if you have any questions.

<http://interactivepython.org/runestone/static/pythonds/Introduction/WhatIsProgramming.html>