

## Decapus

Aberrant Monster

**Defense** 12, **AR** 2

**Health** 32 **Speed** 3, Climb 10, Wall Walker

**Senses** Dark Vision (20 yards)

+0 Communication

+2 Constitution

+0 Cunning

+1 Dexterity (Brawling, Stealth)

+0 Magic

+2 Perception

+2 Strength

+1 Willpower

**Melee** Bite +1 (1d6+2), Tentacle +3 (1d3+2)

**Favored Stunts:** Quick Grapple and Lightning Attack.

**Powers**

**Constriction:** A decapus can deal 1d3+2 damage to a target it is grappling with a Minor action. This damage is penetrating if the target is wearing armor.

**Quick Grapple:** 2 SP, After successfully making a tentacle attack on a target, the Decapus can automatically obtain a grapple. The target must succeed at a **Strength (Might)** test versus the Decapus' **Strength (Might)** to break free.

**Tentacle Onslaught:** Decapuses can attack with two tentacles per Attack Action, although they cannot attack the same target with both tentacles.

## Grade E

A decapus is an intelligent, hideous creature with ten tentacles, a bulbous body and a gaping maw. They live in forests, ruins, and caves. In warmer climes they have little hair on their bodies, and in cold climes, much more.

The creatures swing from handhold to handhold with great speed and agility, but must always maintain a grip with at least one tentacle in order to effectively move. While they are intelligent creatures, they do not possess the ability to speak humanoid languages. Their intelligence has been confirmed in their outright cunning which is higher than animal intelligence, and their *cruel* natures.

Decapuses are solitary creatures meeting rarely and mostly to mate. After the female bears a litter of a dozen babies, she abandons them in a secluded area to fight amongst themselves to survive. It is theorized that the clacking noises they make are a form of language, but so far only magical communication has proven useful in conversing with the monsters.

There are marine varieties of the creatures, but they share the same combat statistics, but have no need to support their weight.

