



Leopard

Grade D

Beast

Defense 15, **AR** 0

Health 27, **Speed** 14

Senses Night Vision

-2 Communication

+2 Constitution

-1 Cunning

+4 Dexterity (Stealth)

+0 Magic

+1 Perception (Tracking)

+3 Strength (Climbing, Jumping)

+1 Willpower

Melee Bite +4 (1d6+6), Claws +3 (2d6+3)

Favored Stunts: Lethal Blow and Pounce.

Powers

Pounce: 2 SP, After charging, the leopard can make an attack with its other mode of attack as a free action on the same target.

Leopards are predators found in grasslands, woodlands and in riverside forests, savannas and rain forests. They have a knack for adaptation, and can be found in other environments as well but are not common. They tend to be between four and six feet in length. Leopards are opportunistic hunters which spring upon prey from stealth. They are solitary, and have a tendency to drag the carcasses of their prey up into trees. Leopards with a variant black fur are often called black panthers. They are more common than jaguars with a black coloration.