

Lion

Grade D

Beast

Defense 12, **AR** 0

Health 50, **Speed** 13

Senses Night Vision

-2 Communication

+3 Constitution (Running)

-2 Cunning

+2 Dexterity (Bite)

+0 Magic

+1 Perception (Smelling, Tracking)

+5 Strength

+2 Willpower

Melee Bite +4 (1d6+8), Claws +5 (2d6+5)

Favored Stunts: Lightning Attack and Pounce.

Powers

Pounce: 2 SP, After charging, the lion can make an attack with its other mode of attack as a free action on the same target.

Lions are plains and savannah predators, uncommon in most other environments. They are typically between five and eight feet in length, and although somewhat lethargic, are naturally curious about oddities and are not easily cowed. Lions are sprinters, not endurance runners and prefer to sneak up on prey before running it down. Lions live in large groups, called prides, and typically the females do the hunting. The statistics above are for an adult male, a female uses similar statistics but has a speed of 14.

