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[The piranhadon was one of the Skull Island monsters that was in the *King Kong* (2005) film originally, but was cut for time. It was in a sequence of an aquatic attack in homage to the brontosaurus attack in the original film, hence the long arching neck for a fish. Frankly, the sequence is better paced than the stampede sequence in the Jackson film, and if I were editing, I'd trade this in and the stampede out in a heartbeat. Screw the Jurassic Park ripoff-raptors.]

Piranhadon

CR 10 N Gargantuan Animal

This enormous fish has a long, serpentine neck and two massive fins, almost like arms. Barbels hang from the base of its oversized jaws.

The piranhadon is a huge carnivorous fish, closely related to lungfishes and coelacanths. They are adept at preying on terrestrial animals coming to the water's edge to drink, filling an ecological niche similar to that played by crocodiles. Their recurved teeth hang on tight to struggling prey while inflicting bleeding wounds, and many food items are swallowed whole and dragged under while still alive.

Piranhadons are highly sexually dimorphic, with the females reaching lengths of about fifty feet, and males rarely reaching 20 feet in size. Use the statistics for a shark to represent a male piranhadon. Males outnumber females ten to one, and competition is fierce between them. Female piranhadons, for their part, do not coddle males, instead leading them on chases through hazardous terrain—only the fastest and most agile males will be able to keep up and fertilize her eggs.

Although they cannot breathe air, piranhadons are occasionally found outside the water's surface. They can use their muscular fins to clamber over banks and debris, and may bask for short periods of time on beaches in order to rid themselves of parasites. Birds, lizards and other small predators flock to pick the piranhadon clean of its passengers, but must act quickly before the giant fish begins to lose its breath and returns to the safety of the depths.

Piranhadon as Animal Companions

Starting Statistics: Size Medium; Speed 5 ft, swim 50 ft.. AC +3 natural armor; **Attack** bite (1d6);

Ability Scores Str 10, Dex 19, Con 10, Int 1, Wis 15, Cha 6; **Special Qualities** low-light vision, scent

7th-Level Advancement: **Size** Large; **AC** +3 natural armor; **Attack** bite(2d6 plus grab); **Ability Scores** Str +4, Dex -2, Con +4; **Special Attacks** bleed (1d6)

Piranhadon CR 10

XP 9,600

N Gargantuan animal (aquatic)

Init +6; **Senses** blindsense 30 ft., low-light vision, Perception +12, scent

Defense

AC 24, touch 9, flat-footed 21 (-4 size, +2 Dex, +1 dodge, +15 natural)

hp 136(16d8+64)

Fort +14, **Ref** +14, **Will** +9

Offense

Speed 5 ft., swim 50 ft.

Melee bite +20 (4d10+18/19-20 plus bleed and grab)

Space 20 ft.; **Reach** 20 ft.

Special Attacks bleed (2d6), swallow whole (2d6+18 bludgeoning, AC 17, 13 hp)

Statistics

Str 34, **Dex** 15, **Con** 18, **Int** 1, **Wis** 15, **Cha** 6

Base Atk +12; **CMB** +28 (+32 grapple); **CMD** 41

Feats Dodge, Improved Critical (bite), Improved Initiative, Iron Will, Lightning Reflexes, Mobility,

Skill Focus (Stealth), Vital Strike

Skills Perception +12, Stealth +3 (+11 underwater), Swim +25; **Racial Modifiers** +8 Stealth when underwater

SQ low profile

Ecology

Environment warm freshwater

Organization solitary or mating school (1 plus 2-12 males [see above])

Treasure none

Special Abilities

Low Profile (Ex) A piranhadon can remain fully submerged in water equal to half its space and move without penalty.