



“Pig Freak” © Greco Westermann, accessed at his deviantArt page [here](#)

[When I saw this image, I knew it could only be a pigaloth. Apparently the picture is based on a Power Rangers monster!]

Pigaloth

This rotund creature looks something like a bloated, bipedal pig. It coughs violently, launching a pair of long arms from inside of its mouth.

Hideous and bizarre, the pigaloth is an ambush predator of the deepest reaches of the Darklands. Due to their porcine anatomy, many believe them to be related somehow to the pigfolk. These horrible humanoids venerate pigaloths as they would a respected elder, and frequently sacrifice lives to them as intermediaries to their eldritch gods.

The anatomy of a pigaloth is somewhat baffling, as its long arms grow inside its body and are extruded from the mouth in order to attack. These limbs move in disturbing and unpredictable ways, catching enemies off guard. A pigaloth’s typical battle strategy is to catch a smaller foe in their claws and pull them towards their mouth to start chewing. Due to the awkward placement of these arms, they cannot make a bite attack against any except a grappled opponent.

A pigaloth stands eight feet tall and weighs more than a ton. They are ageless and can only be slain by violence.

Pigaloth **CR 11**

XP 12,800

CE Large aberration

Init +5; **Senses** darkvision 120 ft., Perception +16, scent

Aura stench (10 ft., Fort DC 22, 10 rounds)

Defense

AC 26, touch 10, flat-footed 25 (-1 size, +1 Dex, +16 natural)

hp 142 (19d8+57); fast healing 5

Fort +9, **Ref** +7, **Will** +13

DR 10/cold iron; **Immune** disease, poison

Offense

Speed 30 ft., sprint

Melee 2 claws +18 (2d4+4/19-20 plus grab)

Space 10 ft.; **Reach** 10 ft.

Special Attacks rake (bite +17, 3d6+4), sneak attack +3d6, surprise strike, trample (1d8+6, DC 23)

Statistics

Str 18, **Dex** 13, **Con** 17, **Int** 8, **Wis** 14, **Cha** 15

Base Atk +14; **CMB** +19 (+23 grapple); **CMD** 35

Feats Critical Focus, Defensive Combat Training, Improved Critical (claw), Improved Initiative, Power Attack, Skill Focus (Bluff), Stealthy, Step Up, Tiring Critical, Weapon Focus (claw)

Skills Bluff +20, Escape Artist +19, Perception +16, Stealth +16, Swim +18

Languages Aklo

Ecology

Environment underground

Organization solitary, pair or drove (3-12)

Treasure incidental

Special Abilities

Sprint (Ex) Once per minute, a pigaloth can triple its land speed for 1 round.

Surprise Strike (Ex) A pigaloth may feint in combat as a swift action. It does not suffer any penalties for feinting against non-humanoid opponents.