

# HISTORY

*In front the future, behind you history*

Breaching the Outer Tehom, the Adomi struggled valiantly to its heart. With guile and might did the Adomi order the eons-warring elements of the Tehom. One-hundred number the Adomi, the daughters and sons of Vira. Know you their greatest triumphs:

Ahim wagered with Lord Fire, that Ahim could endure a full day of constraining the Lord in an embrace. The prideful Lord eagerly accepted, but Ahim's courage won the day. The Lord's losing price is to accept a new station in the heavens, from where his heat is felt, but direct conflict with the other Lords is not possible.

Enon awakened Lord Earth's vast yet neglected intellect, overwhelming his mind with thoughts other than battle and vengeance. As the Adomi continued to resolve the Tehom, so too did Lord Earth continue to pacify, ultimately to a deep stillness.

Toci battled with Lord Water, scattering and diluting his essence across the ever-stilling Earth.

Neena, presenting as a kindred to Lord Air, tricked him into dividing into fourths, and into stationing each quarter at the cardinal points.

Rashi, commanding malaethium magics, banished the supremely destructive Lord Lightning to the occult womb of the Tehom.

Saidi seduced Lord Time, moving his heart to cherish rhythm and constancy.

Qim taught the peaceful and defenseless Lord Si mastery of stealth.

Yelal manifested a terrible mien, and frightened Lord Void to beyond the Tehom.

With the Lords justly ordered, Vira spoke the Word Of Binding, rooting the Lords in their new arrangements.

Spoke Vira the Word Of Harmony, allowing shares of the separated elements to peacefully mix in the newly-formed world. Thus was the Tehom reshaped to become Tirron.

Spoke Vira the Green Word, calling forth plant life in Water and on Earth.

Spoke Vira the Red Word, calling forth animal life in Water and on Earth.

Spoke Vira the Silent Word, calling forth the Totem, Kami, and Jak in the Si.

Their mission complete, Vira recalled the Adomi, but the Adomi tarried, finding the allure of Tirron's beauty more powerful than the fear of Vira's wrath.

The Adomi soon sired the Kin, and taught us the ways of survival in Tirron.

At length, it became too foolish to defy Vira's commands, and the Adomi departed for the heavens.

Tabi, a kin of Vira, forever meddles in her works. Tabi was delighted to find a new theatre of mischief in Tirron, and unleashed the Dragon Force once the Adomi were absent from Tirron.

# CREATURES AND FEATURES

(– *metal quote here*–)

Virans: All life called forth by the Words of Green, Red, and Silence. Also includes the Kin, since we are the children of the children of Vira.

The denizens of Si: Totem, Kami, and Jak. Totem spirits have a one-to-one correspondence to material beasts. The Adomi taught the Kin to commune with the Totem. This communion induces a sense of completeness for both the Kin and the Totem. Warriors and hunters may develop a physical prowess characteristic of a Totem oft-communed with. Kami are the spirits of plants and natural features in the material realm. The Jak are spirits not tied to any material entities. They may manifest in physical form, and are often tricksters.

The Dragon Force: Swirls and eddies of unpredictable magical effects, both wonderful and terrible.

The Dragon-kissed: A Viran reshaped by the Dragon Force. Some Dragon-kissed are capable of mating with their original Viran kind, resulting in a new line of beast. This line is cut off from the Totem of the original beast. A dragon-kissed creature may be malevolent, helpful, or of the same general temperament of the original kind. Thankfully, none of the Kin have yet felt the Dragon Kiss.

The Dragon-cast: The Dragon Force can, at times, find voice to speak the Green Word or the Red Word, but is only capable of speaking a corruption of these words, and the Word spoken usually produces just one life-form at a time. Each time the DF speaks a corrupted Word, the result has been different. The dragon-cast are often intelligent, but they reason with a dream-like logic, and possess incomprehensible motivations. Still, a satisfactory bargain can sometimes be struck with them, if you if you keep your eyes wide open. A destroyed dragon-cast does not remain defeated. It may take days or generations, but it seems that all such defeated dragon-cast will rebirth in time.

Constellations: The Admomi can still be observed in the heavens. We see them as constellations.

The Entropic Colossus: In the battle of the Tehom, the Elemental Lords united against the Adomi for a brief time, and raised a titanic eldritch warrior against them. Although defeated, the remains of this warrior have survived the transformation of the Tehom to Tirron, and can be found in the eastern desert. All but fools avoid her pristine corpse. Scratch that - even fools avoid her. Occult forces emanate from her still form, and the effects upon the Kin are disastrous. The Kin to have discovered her have seen visions of other lands, visions of the past, and visions of the future. They have also gone mad, frozen solid, burnt to ashes, and have been abducted by monstrous entities. For the love of your progeny, heed the warnings of the survivors and stay clear of her.

The mi-mi: These (probable) Si are tiny, and no two are alike. They can only be sensed by children, with whom they are happy to play games, and cause mischief for adults.

Totem bedevilment: An aspect of a totem spirit may become diseased and break free from the totem. Because these diseased spirits yearn for communion with the kin, they attach themselves to a tribe, searching for favorable candidates for communion. Their communion, though, goes too far, and they may possess their selected tribe member, to the point of the possessed kin taking the physical form or partial form of the parent totem. There are ways to drive out the possessing spirit, but destroying it so that it cannot possess again is a difficult matter.

# MOSTLY BULLSHIT ANSWERS TO GOOD QUESTIONS

*Don't ask me, I don't know*

Just like the real world, the Kin of Tirran strive to understand their world. And just like the real world, the Kin of Tirran shoot off their mouths with an air of authority when they don't have a clue. Some of the following answers are “correct”, in that they describe how I envision the reality of this world, and some of these answers came straight from some moron's nether regions yet somehow managed to take hold among the Kin, and some of these answers lie somewhere in between.

**Q:** Why does Tabi cause mischief for Vira?

**A:** Tabi is jealous of a lover Vira took.

**Q:** Why are there so many more stars than just the Adomi constellations?

**A:** There is a constant cycle of Tehom to Tirron to Tehom and back again. The multitude of stars are the Adomi of previous cycles.

**Q:** Why can adults not see the mi-mi?

**A:** Their imagination is not what it used to be. Strong imagination is necessary to sense them. Most adults think Mi-Mi, even the ones they remember from their own childhood, are *nothing but* imagination. A few adults say that Mi-Mis are spawns of the Dragon Force, preying on defenseless children, and forbid their children to associate with them.

**Q:** Should we be concerned that Lord Lightning can momentarily escape the Tehomic womb?

**A:** You darn well better be scared. Have you seen what just a sliver of his unleashed power does?

**Q:** Did the Adomi have a purpose in begetting the Kin?

**A:** Yes, but it is not for you to know.

**Q:** Will the Word Of Binding hold forever?

**A:** Trust in Vira.

**Q:** Is Vira mad at us, for being the product of the Adomi's disobedience? Will she return?

**A:** She hates us all. You better hope she doesn't return.

**Q:** Do the Adomi have any influence on the Kin from their celestial perch?

**A:** Wise kin have noticed their minute movements, so they're doing something. Some claim these movements indicate the Adomi taking action in our every-day lives.

**Q:** Is the Dragon Force useable?

**A:** Almost everybody knows somebody who knows somebody two tribes over who has made some progress in taming the Dragon Force.

**Q:** Why does Vira allow Tabi's mishief?

**A:** I think it's something to do with free will.

**Q:** What is best in life?

**A:** To turn your enemies into allies, for the Kin to prosper together, and to console those who have cause for lamentations.