

AirTrackPad

• Description

The Airtrackpad is an innovative gesture-based control system that uses computer vision to emulate the functions of a conventional touchpad. Designed to operate in low-power environments, such as the Raspberry Pi, it combines tools like MediaPipe, Lucas-Kanade optical flow algorithms, and lightweight neural networks to deliver optimal performance.

The project focuses on:

- Accurately detecting and tracking hand gestures.
- Optimizing computational resources for limited hardware.
- Providing a seamless interaction through natural gestures.
- Potential applications include contactless navigation, enhanced accessibility, and remote control for low-power systems.

• Development

The structure of the project is as follows:

- **Camera Calibration:** Scripts to correct distortions using chessboard pattern images.
- **Hand Tracking:** Utilizes MediaPipe to detect 21 key points on the hand.
- **Sobel Filters:** Mark the models accuracy
- **Lucas-Kanade Optical Flow:** Tracks landmarks across frames to assure a continuous and smooth performance.
- **Gesture Classifier:**
 - Lightweight neural network with 10 neurons and ReLU activation.
 - Trained with contextual and continuous movements
- **Action Management:**
 - Translates gestures into actions such as moving the cursor or clicking.
 - Implements a locking system to ensure sequential execution.
- **3d printed frame**
 - Aiming for an easy mounting of the module 3 of the Raspberry Pi.

• Results

- **Accuracy:** High robustness in detection and tracking thanks to the integration of MediaPipe, Sobel filters, and optical flow.
- **Performance:**
 - Efficient processing for real-time interaction.
 - Adapted response for devices with limited resources.
- **Classification:** Effective recognition of 10 gestures with an optimized neural network.
- **Evaluation:** Successful testing under different lighting conditions.



Github: <https://github.com/Drakit0/AirTrackPad>