

Yanaël CAILLOT

GAMEPLAY PROGRAMMER

INTERNSHIP : MAY 2025



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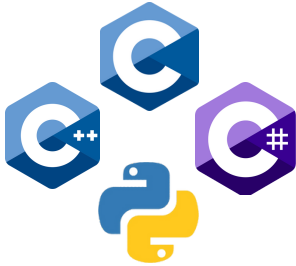


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Programming Languages



Technical Skills

Game Engines



Team Development Tools



Soft Skills

- Curious
- Problem-solving and analytical skills
- Versatile
- Proactive

Languages

- French: Native
- English: Advanced (C1)
- Japanese: Intermediate
- LSF (French Sign Language): Beginner

Professional Experience

Professional Project – 2D Game Development

July 2024 - August 2024

- **Development** with Unity
- **C# programming**
- Needs **analysis**
- **Testing** procedures
- **Debugging** and bug fixing

Volunteer Student – Paris Games Week (PGW) 2022/2023/2024

October 2022/2023/2024

- **EVA:** Arena operator (2022, 2023), player assistance
- **Jeux Made in France:** Assisting studios, communicating with visitors

Centres d'intérêt

- Game Development & Programming
- Streaming/Video Games
 - Téléthon Gaming 2022
- Music
 - Electric Bass
 - Sing
- Karate : Black Belt

Academic Background

Bachelor's Degree – Computer Science, Game Development

2024-2027 - Gaming Campus - 92800 Puteaux

- Ranked top of the class in third year

High School Diploma (Baccalauréat Général)

2022-2024

Campus scolaire de Coulommiers - 77320

- Specializations: Physics-Chemistry & Biology