

- Not all decidable problems are in NP.
- NP问题：可在多项式时间内证明解正确性的问题
- an undecidable problem is a decision problem for which it is known to be impossible to construct a single algorithm that always leads to a correct yes-or-no answer.
https://en.wikipedia.org/wiki/Undecidable_problem
- All NP problems can be solved in polynomial time in a non-deterministic machine.
https://en.wikipedia.org/wiki/Non-deterministic_Turing_machine
- NPC:
 - Hamiltonian cycle problem
 - Given a graph $G=(V, E)$, is there a simple cycle that visits all vertices?
 - traveling salesman problem
 - Given a complete graph $G=(V, E)$, with edge costs, and an integer K , is there a simple cycle that visits all vertices and has total cost $\leq K$?
 - Satisfiability problem (Circuit-SAT)
 - clique problem
 - Given an undirected graph $G = (V, E)$ and an integer K , does G contain a complete subgraph (clique) of (at least) K vertices?
 - vertex cover problem
 - : Given an undirected graph $G = (V, E)$ and an integer K , does G contain a subset $V' \subseteq V$ such that $|V'|$ is (at most) K and every edge in G has a vertex in V' (vertex cover)?
- np hard
 - A decision problem H is NP-hard when for every problem L in NP, there is a polynomial-time reduction from L to H <https://en.wikipedia.org/wiki/NP-hardness>
 - Class of decision problems which are at least as hard as the hardest problems in NP. Problems that are NP-hard do not have to be elements of NP; indeed, they may not even be decidable.

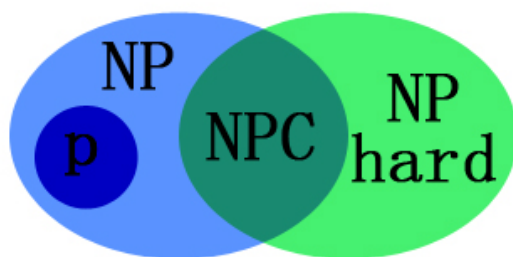


图1 P NP NPC NPhard关系的图形表示

- Turing Machine
 - 确定图灵机

- A Deterministic Turing Machine executes one instruction at each point in time. Then depending on the instruction, it goes to the next unique instruction.
- 确定型图灵机仅有一个转移函数
- 不确定图灵机
 - A Nondeterministic Turing Machine is free to choose its next step from a finite set. And if one of these steps leads to a solution, it will always choose the correct one.
 - 多个转移函数
- fully polynomial-time approximation scheme or FPTAS, which requires the algorithm to be polynomial in both the problem size n and $1/\epsilon$. All problems in FPTAS are fixed-parameter tractable. Both the knapsack problem and bin packing problem admit an FPTAS.[3] https://en.wikipedia.org/wiki/Polynomial-time_approximation_scheme
- 斜堆
 - The null path length, $Npl(X)$, of any node X is the length of the shortest path from X to a node without two children. Define $Npl(NULL) = -1$.
 - A leftist tree with r nodes on the right path must have at least $2^r - 1$ nodes.
 - A node p is heavy if the number of descendants of p 's right subtree is at least half of the number of descendants of p , and light otherwise. Note that the number of descendants of a node includes the node itself.
- Amortized Analysis 摊还分析
 - Aggregate analysis
 - Accounting method
 - 进行摊还分析时，摊还的代价有可能多于实际的代价，也有可能少于实际的代价，多于实际代价的差额会存进一个数据结构中，称为信用，而当遇到少于实际代价的时候就可以用这些信用来填充了。
 - Potential method

$$\hat{c}_i - c_i = \textit{Credit}_i = \Phi(D_i) - \Phi(D_{i-1})$$

- 准确率与召回率

Precision $P = R_R / (R_R + I_R)$

Recall $R = R_R / (R_R + R_N)$

- 准确率：针对预测结果
- 召回率：针对原样本