

# Roger Salas Bernadó



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**Portfolio:** [https://draquian.github.io/Web\\_portfolio/](https://draquian.github.io/Web_portfolio/) **GitHub:** <https://github.com/Draquian>

Game developer with interest in programming and UI & UX in video games (2D, 3D and mostly in VR). I like to be involved in my job and learn and improve my skills in this field through teamwork.

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## EDUCATION

Technological High School	2016 - 2018
FP of 3D animation, video games and interactive environments	2018 - 2020
UPC Bachelor's degrees in Video Game Design and Development	2020 - Present

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## PROFESSIONAL EXPERIENCE

Norma Comics, Barcelona, Spain	2018
- Store assistant	

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## SKILLS

**Programming languages:** C, C++, C#, Flutter [Dart], GLSL, Julia.

**Softwares:** Unity, GitHub, Git, OpenGL, SDL, Firebase, Maya, 3DSMax, Photoshop, Premiere, Figma, ToonBoom, ZBrush, Substance Painter

**Languages:** Native Catalan, Native Spanish, B1 in English