

Roger Salas Bernadó



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GitHub: <https://github.com/Draquian>

Game developer with interest in programming and UI & UX in video games (2D, 3D and mostly in VR). I like to be involved in my job and learn and improve my skills in this field through teamwork.

EDUCATION

Technological High School	2016 - 2018
FP of 3D animation, video games and interactive environments	2018 - 2020
UPC Bachelor's degrees in Video Game Design and Development	2020 - Present

PROFESSIONAL EXPERIENCE

Norma Comics, Barcelona, Spain	2018
- Store assistant	

SKILLS

Programming languages: C, C++, C#, Flutter [Dart], GLSL, Julia.

Softwares: Unity, GitHub, Git, OpenGL, SDL, Firebase, Maya, 3DSMax, Photoshop, Premiere, Figma, ToonBoom, ZBrush, Substance Painter

Languages: Native Catalan, Native Spanish, B1 in English