

## Practical 2

### Source Code:-

```
#include <iostream>
#include <string>
#include <math.h>
using namespace std;

// Node structure for a singly linked list
struct Node {
    char data;
    Node* next;
};

// Stack class using a singly linked list
class Stack {
public:
    Stack() {
        top = nullptr;
    }
    bool isEmpty() {
        return top == nullptr;
    }

    void push(char data) {
        Node* newNode = new Node;
        newNode->data = data;
        newNode->next = top;
        top = newNode;
    }

    char pop() {
        if (isEmpty()) {
            cout << "Stack is empty!" << endl;
            return '\0';
        }
        char poppedData = top->data;
        Node* temp = top;
        top = top->next;
        delete temp;
        return poppedData;
    }

    char peek() {
        if (isEmpty()) {
            cout << "Stack is empty!" << endl;
            return '\0';
        }
        return top->data;
    }

private:
    Node* top;
```

```
};
```

```
// Function to check if a character is an operand
```

```
bool isOperand(char ch) {  
    return (ch >= '0' && ch <= '9') || (ch >= 'a' && ch <= 'z') || (ch >= 'A' && ch <= 'Z');  
}
```

```
// Function to check precedence of operators
```

```
int precedence(char ch) {  
    if (ch == '^') {  
        return 3;  
    } else if (ch == '*' || ch == '/') {  
        return 2;  
    } else if (ch == '+' || ch == '-') {  
        return 1;  
    } else {  
        return -1;  
    }  
}
```

```
// Function to convert infix expression to postfix
```

```
string infixToPostfix(string infix) {  
    Stack stack;  
    string postfix;  
  
    for (int i = 0; i < infix.length(); i++) {  
        char ch = infix[i];  
  
        if (isOperand(ch)) {  
            postfix += ch;  
        } else if (ch == '(') {  
            stack.push(ch);  
        } else if (ch == ')') {  
            while (!stack.isEmpty() && stack.peek() != '(') {  
                postfix += stack.pop();  
            }  
            stack.pop(); // Pop the '('  
        } else {  
            while (!stack.isEmpty() && precedence(ch) <= precedence(stack.peek())) {  
                postfix += stack.pop();  
            }  
            stack.push(ch);  
        }  
    }  
  
    while (!stack.isEmpty()) {  
        postfix += stack.pop();  
    }  
  
    return postfix;  
}
```

```
// Function to convert infix expression to prefix
```

```

string infixToPrefix(string infix) {
    string reversedInfix;
    for (int i = infix.length() - 1; i >= 0; i--) {
        reversedInfix += infix[i];
    }

    string reversedPrefix = infixToPostfix(reversedInfix);
    string prefix;
    for (int i = reversedPrefix.length() - 1; i >= 0; i--) {
        prefix += reversedPrefix[i];
    }
    return prefix;
}

// Function to evaluate postfix expression
int evaluatePostfix(string postfix) {
    Stack stack;

    for (int i = 0; i < postfix.length(); i++) {
        char ch = postfix[i];

        if (isOperand(ch)) {
            stack.push(ch - '0'); // Convert character to integer
        } else {
            int op2 = stack.pop();
            int op1 = stack.pop();
            int result;

            switch (ch) {
                case '+':
                    result = op1 + op2;
                    break;
                case '-':
                    result = op1 - op2;
                    break;
                case '*':
                    result = op1 * op2;
                    break;
                case '/':
                    result = op1 / op2;
                    break;
                case '^':
                    result = pow(op1, op2);
                    break;
                default:
                    cout << "Invalid operator!" << endl;
                    return 0;
            }
            stack.push(result);
        }
    }
    return stack.pop();
}

```

```

// Function to evaluate prefix expression
int evaluatePrefix(string prefix) {
    string reversedPrefix;
    for (int i = prefix.length() - 1; i >= 0; i--) {
        reversedPrefix += prefix[i];
    }
    return evaluatePostfix(reversedPrefix);
}

int main() {
    string infixExpression;
    cout << "Enter an infix expression: ";
    getline(cin, infixExpression);

    string postfix = infixToPostfix(infixExpression);
    cout << "Postfix expression: " << postfix << endl;

    string prefix = infixToPrefix(infixExpression);
    cout << "Prefix expression: " << prefix << endl;

    int postfixResult = evaluatePostfix(postfix);
    cout << "Evaluation of postfix expression: " << postfixResult << endl;

    int prefixResult = evaluatePrefix(prefix);
    cout << "Evaluation of prefix expression: " << prefixResult << endl;

    return 0;
}

```

### Output:-

```

PS C:\Users\butte\OneDrive\Documents\CLG\DSA\practical> cd "c:\Users\butte\OneDrive\Documents\CLG\DSA\practical\" ;
if ($?) { g++ practical_2.cpp -o practical_2 } ; if ($?) { .\practical_2 }
Enter an infix expression: (A + B) * (C + D)
Stack is empty!
Stack is empty!
Postfix expression: A(+ B * C( + D
Stack is empty!
Stack is empty!
Prefix expression: (A +B * (C +D
Stack is empty!
Invalid operator!
Evaluation of postfix expression: 0
Stack is empty!
Stack is empty!
Invalid operator!
Evaluation of prefix expression: 0
PS C:\Users\butte\OneDrive\Documents\CLG\DSA\practical> 

```