Date	Issue	Event Type	Event Detail	Inc.	Dec.	Remaining
21/Jun/21 10:32 PM	UOF-10 UOF-11 UOF-12 UOF-13 UOF-14 UOF-15 UOF-16 UOF-42 UOF-43 UOF-7 UOF-8 UOF-9	Sprint started by Yuanqian Fang		5 5 5 3 4 3 2 3 2 3 3 3		
22/Jun/21 9:39 PM	UOF-42	Burndown	Issue completed		3	38
24/Jun/21 4:20 AM	UOF-43	Burndown	Issue completed		2	36
24/Jun/21 4:21 AM	UOF-43	Burndown	Issue reopened	2		38
	UOF-43	Burndown	Issue completed		2	36
02/Jul/21 7:01 PM	UOF-7	Burndown	Issue completed		3	33
	UOF-8	Burndown	Issue completed		3	30
	UOF-9	Burndown	Issue completed		3	27
02/Jul/21 10:44 PM	UOF-10	Burndown	Issue completed		5	22
	UOF-11	Burndown	Issue completed		5	17
	UOF-12	Burndown	Issue completed		5	12
	UOF-14	Burndown	Issue completed		4	8

The velocity of our sprint2 is very skewed towards the end of the sprint. During the sprint, we completed many subtasks of user stories in the middle, but were only able to complete the user stories near the end of the sprint. This is due to the fact that there were lots of dependencies on each subtask, and only once we develop the dependencies, can we complete the user story.

The velocity of our burndown chart for sprint2 is significantly higher than that of sprint1. This is due to the lack of knowledge in web development and also due to the large amount of time that we spent designing our backend and database systems.