



The velocity of our sprint4 is very skewed towards the end of the sprint. During the sprint, we completed many subtasks of user stories in the middle, but were only able to complete the user stories near the end of the sprint. This is due to the fact that there were lots of dependencies on each subtask, and only once we develop the dependencies, can we complete the user story.

The velocity of our burndown chart for sprint4 is roughly the same as that of sprint3. This is because we had a system that worked well in sprint3 so we followed the same system in sprint4. We are also more experienced with using the technologies that we learned in sprint3, as well as needing to work harder to complete the leftover tasks and fix any issues present for sprint4.