

JFrame

Observer

Client.View.CreateGame

```
classDiagram
    ClientViewCreateGame <|-- JFrame
    ClientViewCreateGame <|-- Observer
```

The diagram illustrates a class hierarchy. At the bottom is a box labeled 'Client.View.CreateGame'. Two arrows point upwards from this box to two boxes above it: 'JFrame' on the left and 'Observer' on the right. The arrows indicate that 'Client.View.CreateGame' is the superclass or base class for both 'JFrame' and 'Observer'.