Funw@p Grammar

The grammar is not completely been transformed into a LL1 grammar in order to maintain a certain legibility of it, and of the Top-Down Parsing as well.

Therefore, we are going to manage these cases with the lookahead strategy.

```
Program
               → Main | DeclList Main
               → func Main () Block
Main
DeclList
                → Decl DeclList | ε
                → var VarDeclList Type ; | func IDE FunDecl
Decl
               → Type, TypeList | Type
TypeList
RType
                \rightarrow Type | \epsilon
                int | bool | char | url | string | fun (TypeList) RType
Type
                → VarDecl, VarDeclList | VarDecl
VarDeclList
               \rightarrow IDE | IDE = Exp
VarDecl
FunDecl
               → (Params) RType Block
Params
                → ParamList | ε
ParamList
                → IDE Type , ParamList | IDE Type
Block
                → { DeclList StmtList }
StmtList
                → Stmt StmtList | ε
                    IDE StmtIDE | IDE = readIn(); | Call;
                    | IDE = async (Exp);
                    | IDE = dasync (IDE , Call ) ;
                    | if (Exp) Block ElseStmt
Stmt
                    | while (Exp) Block
                    | for (IDE = Exp; Exp; IDE StmtIDE) Block
                    | return Exp; | return func FunDecl;
                    | println ( PrintList );
                \rightarrow = Exp; | += Exp; | -= Exp; | ++; | --;
StmtIDE
                → Exp, PrintList | Exp
PrintList
               → else Block | ε
ElseStmt
```

Exp → AndExp MoreAndExps

MoreAndExps \rightarrow || AndExp | ϵ

AndExp → UnaryRelExp MoreUnaryRelExps

MoreUnary-

→ && UnaryRelExp | ε RelExps

UnaryRelExp → ! UnaryRelExp | RelExp

RelExp → SumExp MoreSumExps

MoreSumExps \rightarrow RelOp SumExp | ϵ

RelOp $\rightarrow \langle = | \langle | \rangle | \rangle = | == | !=$

SumExp \rightarrow Term MoreTerms

MoreTerms \rightarrow + Term | - Term | ϵ

→ UnaryExp MoreUnaryExps Term

MoreUnaryExps → * UnaryExp | Term / UnaryExp | ε

UnaryExp → - UnaryExp | Factor

→ IDE | (Exp) | Call | Const Factor

 \rightarrow **IDE** (Args) Call

→ ArgList | ε Args

ArgList → Exp , ArgList | Exp

NUMBERC | CHARC | STRINGC | URLC | Const